

## **LAN GAMING : COUNTER STRIKE 1.6**

### **GENERAL RULES:**

1. These rules apply to everyone attending/participating. They can be changed without notice.
2. Damage to college property is punishable by fine which seems fair to the domain head
3. Do not attempt to steal items from the event or anyone else. Legal consequences will be there.
4. Cheating is not tolerated.
5. Do not bring any type of hacks/viruses/etc. to the event.
6. Listen to those in charge.
7. We reserve the right to remove anyone from premises for any reason we find fit.

## **BOX CRICKET**

### **General rules:**

1. 8 players in one team (at least 1 girl) , 1 substitute.
2. only one team per class is allowed.
3. The girl must bowl 1 over.
4. We reserve the right to remove anyone from premises for any reason we find fit.
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### **Batting rules:**

1. Batsmen to bat with at least one leg inside the no score line, only then runs will be valid.
2. Batsmen will be called out if he hits the ball over the provided height at the boundaries.
3. Each team should have their own bats.

### **Bowling rules:**

1. Underarm bowling is compulsory.
2. Ball should be pitched beyond the no ball line, otherwise it will be called as no ball.
3. Bowler has to ball within the given box without raising his leg.
4. Any deviation from the above rules will be "NO BALL".
5. Usual NO BALL and WIDE BALL will be applicable.
6. Over throw runs will be counted.

### **Mode of dismissals:**

1. Ball going over the provided height at the boundaries, will be out if it doesn't bounce inside the box.
2. Caught out.
3. Stumped out.
4. Run out.
5. No Argument Will Be Entertained With the Umpire.
6. Umpire's Decision Will Be the Final.
7. No Profanity on the Field. Umpire, in any of the above Situation May Call off the Play, Considering Win to the Opponent Team

## **DARTS**

1. Dart Board Height: 6 feet. 0 inches from floor to the center of the bull's-eye.
2. Distance from front of the dartboard to the throwing line: 8 feet.
3. Players are not allowed to cross the front line to throw the dart. Points will not be awarded in such a case.
4. Each player will get 3 chances to throw. Points of all 3 will be combined to form a total.
5. The top 3 will be decided by whoever scores the most no. of total points.
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## **SCORING**

1. For any dart landing in the "non-ringed" area of the dartboard you score the number shown at the outside of that segment.
2. The outer ring counts as double the normal score.
3. Any darts landing in the inner ring score three times their normal value.
4. Any darts landing in Outer ring of bull's eye score 25 points.
5. Bull's eye is 50 pts.

**final decision rights lie with the Students' Council in case of any arguments**