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Education

University of Minnesota

Ph.D. Computer Science,

In Progress

Drake University

B.S. Computer Science, Math, Physics, Summa Cum Laude

Minneapolis, MN

Des Moines, IA

2013-Present

2009-2013

Experience

University of Minnesota, Dept. of Computer Science and Engineering Minneapolis, MN

MARS Lab Research Assistant 2013–Present

- o Designed and developed a Vision aided Inertial Navigation System for a mobile platforms
- o Implemented image vocabulary tree for loop closure detection during filtering.

Auburn University, Dept. of Computer Science and Engineering *Undergraduate Researcher*

Auburn, AL Summer 2012

- o Developed an algorithm for UAV collision avoidance using RRT* and line of sight maximization.
- Utilized ROS for simulating multiple UAVs flying in a constrained space.

Drake University, Office of Information Technology *Programming Assistant*

Des Moines, IA 2010–2013

- Developed and maintained University web applications, using the Struts framework
- Trained new employees on the web application stack

Programming Languages, In Order of Mastery

C++, C, Java, Objective-C, MATLAB, FORTRAN, perl, Python

Development Platform Experience and Computer Skills

iOS: Developed an iPad and iPhone App

Android: Familiar with NDK and SDK

Linux: Majority of my development has a Linux/Unix environment

IDEs & text editors: Xcode, Eclipse, vim
Office Suites: Microsoft Office, Google Docs

Linux: Majority of my development has been in Other: LATEX, WordPress, HTML

a zmax, omx environment

Published Works