



# Laporan Asistensi

## Tugas Pertama

Membuat Tampilan Login menggunakan Java GUI.

## Source Code

Class GuiLoginFrame.java

```
package view.frame.viewhomeframe;

import controller.Authentication;
import view.frame.GuiMainMenuFrame;
import view.frame.GuiMainUnitFrame;

import javax.swing.*;
import java.awt.*;

public class GuiLoginFrame extends GuiMainUnitFrame {

    private JTextField usernameField;
    private JPasswordField passwordField;

    private JButton loginButton, answerButton;

    public GuiLoginFrame(){
        super("LOGIN");
    }

    @Override
    protected void component(){
        JLabel titleLabel = new JLabel("LOGIN");
        setFontSize(titleLabel, 30);
        setFontStyle(titleLabel, Font.BOLD);
        boundedAdd(titleLabel, 300, 35, 246, 100);

        ImageIcon image = loadImage("src/Assets/Logo.png", 200,
200);

        JLabel icon = new JLabel(image);
        boundedAdd(icon, 200, 136, 200, 200);

        /*=====*/
        JLabel usernameLabel = new JLabel("username");
        setFontSize(usernameLabel, 30);
        boundedAdd(usernameLabel, 275, 350, 100, 25);
```



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```
usernameField = new JTextField();
boundedAdd(usernameField, 275, 385, 100, 25);

/*=====*/
JLabel passwordLabel = new JLabel("password");
setFontSize(passwordLabel, 30);
boundedAdd(passwordLabel, 275, 415, 100, 25);

passwordField = new JPasswordField();
boundedAdd(passwordField, 275, 450, 100, 25);

/*=====*/
JLabel noteLabel = new JLabel("Don't Have\nan Account?");
setFontSize(noteLabel, 15);
boundedAdd(noteLabel, 65, 480, 125, 100);

answerButton = new JButton("YES");
boundedAdd(answerButton, 100, 550, 50, 50);

loginButton = new JButton("LOGIN");
boundedAdd(loginButton, 500, 550, 50, 50);

}

@Override
protected void event(){
    answerButton.addActionListener((e) -> new
GuiRegistrationFrame().setVisible(true));

    loginButton.addActionListener((e) -> {
        String username = usernameField.getText();
        String password =
String.valueOf(passwordField.getPassword());

        boolean status = Authentication.login(username,
password);
        if(status){
            new GuiMainMenuFrame().setVisible(true);
            dispose();
        } else {
```



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```
                JOptionPane.showMessageDialog(null, "Username  
atau Password salah", "Login Gagal",  
JOptionPane.ERROR_MESSAGE);  
            }  
        });  
    }  
}
```

## Class Aplikasi.java

```
import view.frame.viewhomeframe.GuiLoginFrame;  
  
public class Aplikasi{  
    public static void main(String[] args){  
        new GuiLoginFrame().setVisible(true);  
    }  
}
```

## Output Program

