











# Search in Rotated Sorted Array

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#### **Solution**

# **Approach 1: Binary search**

The problem is to implement a search in  $\mathcal{O}(\log N)$  time that gives an idea to use a binary search.

The algorithm is quite straightforward:

- Find a rotation index rotation\_index , i.e. index of the smallest element in the array. Binary search works just perfect here.
- rotation\_index splits array in two parts. Compare nums[0] and target to identify in which part one has to look for target.
- Perform a binary search in the chosen part of the array.

# Target = 5

45678123

(1)

Find rotation index = index of the smallest element

45678123

1. Pick the element in the middle as a pivot. 7 > 8 = False, hence 8 is not the smallest element.

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2.7 > 4, contine 're search on the right side.

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3. Pick the element in the middle as a pivot. 1 > 2 = False, hence 2 is not the smallest element.

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4.8>1, continue the search on the left side.

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5. Pick the element in the middle as a pivot. 8 > 1 = True, hence 1 is the smallest element and rotation\_index = 5.

< **>** >

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```
🖺 Сору
       Python
Java
1
    class Solution {
2
      int [] nums;
3
      int target;
4
5
      public int find_rotate_index(int left, int right) {
        if (nums[left] < nums[right])</pre>
6
7
          return 0;
8
9
        while (left <= right) {
10
          int pivot = (left + right) / 2;
11
          if (nums[pivot] > nums[pivot + 1])
12
            return pivot + 1;
13
          else {
            if (nums[pivot] < nums[left])</pre>
14
15
              right = pivot - 1;
16
            else
17
              left = pivot + 1;
18
          }
19
        }
        return 0;
20
21
22
23
      public int search(int left, int right) {
24
25
        Binary search
26
        ubila /1aft /_ miabt\ (
```

#### **Complexity Analysis**

- Time complexity :  $\mathcal{O}(\log N)$ .
- Space complexity :  $\mathcal{O}(1)$ .

### **Approach 2: One-pass Binary Search**

Instead of going through the input array in two passes, we could achieve the goal in one pass with an revised binary search.

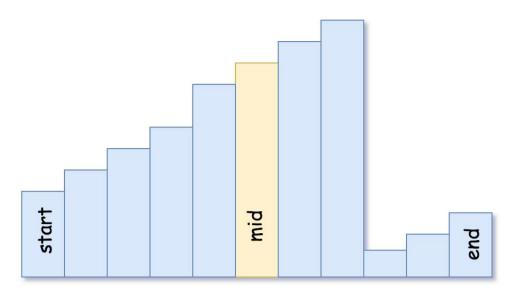
The idea is that we add some additional *condition checks* in the normal binary search in order to better *narrow down* the scope of the search.

#### **Algorithm**

As in the normal binary search, we keep two pointers (*i.e.* start and end) to track the search scope. At each iteration, we reduce the search scope into half, by moving either the start or end pointer to the middle (*i.e.* mid) of the previous search scope.

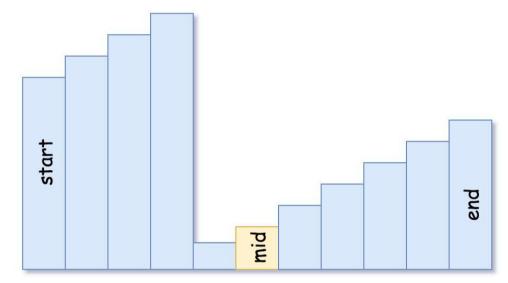
Here are the detailed breakdowns of the algorithm:

- Initiate the pointer start to 0, and the pointer end to n 1.
- Perform standard binary search. While start <= end :</li>
  - Take an index in the middle mid as a pivot.
  - o If nums[mid] == target , the job is done, return mid .
  - Now there could be two situations:
    - Pivot element is larger than the first element in the array, *i.e.* the subarray from the first element to the pivot is non-rotated, as shown in the following graph.



```
- If the target is located in the non-rotated subarray:
go left: `end = mid - 1`.
- Otherwise: go right: `start = mid + 1`.
```

• Pivot element is smaller than the first element of the array, *i.e.* the rotation index is somewhere between 0 and mid. It implies that the sub-array from the pivot element to the last one is non-rotated, as shown in the following graph.



```
- If the target is located in the non-rotated subarray:
go right: `start = mid + 1`.
- Otherwise: go left: `end = mid - 1`.
```

• We're here because the target is not found. Return -1.

## **Implementation**

```
Copy
       Python
Java
   class Solution {
1
      public int search(int[] nums, int target) {
2
3
        int start = 0, end = nums.length - 1;
        while (start <= end) {</pre>
 5
          int mid = start + (end - start) / 2;
6
          if (nums[mid] == target) return mid;
7
          else if (nums[mid] >= nums[start]) {
            if (target >= nums[start] && target < nums[mid]) end = mid - 1;</pre>
8
9
            else start = mid + 1;
10
          }
11
          else {
            if (target <= nums[end] && target > nums[mid]) start = mid + 1;
12
13
            else end = mid - 1;
14
          }
15
        }
16
        return -1;
17
      }
18 }
```

#### **Complexity Analysis**

- Time complexity:  $\mathcal{O}(\log N)$ .
- Space complexity:  $\mathcal{O}(1)$ .

