# Robotic Mapping & Localization

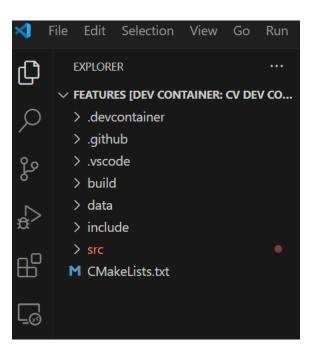
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**Lab06: OpenCV Examples** 

# **SIFT Features**

### CMake project structure:



```
M CMakeLists.txt
  # Can get the latest CMake from https://apt.kitware.com/.
     cmake_minimum_required(VERSION 3.10)
     project(features LANGUAGES C CXX)
     set (CMAKE CXX STANDARD 14)
     set(CMAKE_CXX_STANDARD_REQUIRED True)
     SET(CMAKE CXX FLAGS "-D DEBUG -Wall -Wfatal-errors -Wextra -Wno-unused-variable")
 # if(NOT CMAKE_BUILD_TYPE)
     # message(STATUS "No CMAKE_BUILD_TYPE specified, default to Release.")
          set(CMAKE_BUILD_TYPE "Release")
 14 # endif()
     find_package(Eigen3 REQUIRED)
     message(STATUS "Eigen Version: ${EIGEN3_VERSION_STRING} ${EIGEN3_VERSION}")
     # Find installed OpenCV
     set(OpenCV_DIR "/usr/local/include/opencv4")
 24 find_package(OpenCV 4 REQUIRED)
     include_directories( ${OpenCV_INCLUDE_DIRS} )
     message(STATUS "OpenCV Version: " ${OpenCV_VERSION})
     # message(STATUS "OpenCV INSTALL PATH = ${OpenCV INSTALL PATH}")
 30  # message(STATUS "OpenCV INCLUDE DIRS = ${OpenCV INCLUDE DIRS}")
     include_directories(include)
     set(SOURCES
         src/features.cpp
     add executable(features ${SOURCES})
     target_link_libraries(features
                        Eigen3::Eigen
```

# **SIFT Features**

```
src > G features.cpp > O main()
       #include <iostream>
       #include <vector>
       #include <string>
      #include "opencv2/opencv.hpp"
       #include "opencv2/features2d.hpp"
       int main() {
       // Set parameters
       struct Options {
           int num_features = 1000;
           int num_octave_layers = 3;
           double contrast_threshold = 0.04;
           double edge_threshold = 10;
           double sigma = 1.6;
       Options options;
       // Load images
       int num images = 2;
       const std::string image_dir = "../data/";
       std::vector<std::string> image names;
       std::vector<cv::Mat> images;
       for (int i = 0; i < num_images; ++i) {</pre>
           std::string image_name = "img" + std::to_string(i) + ".png";
           image_names.emplace_back(image_name);
           std::string image_path = image_dir + image_names[i];
           cv::Mat image = cv::imread(image_path, cv::IMREAD_GRAYSCALE);
           if (image.empty()) {
               std::cerr << "Error loading image: " << image_path << std::endl;</pre>
           images.emplace_back(image);
           cv::imshow(image_name, image);
           cv::waitKey(0);
```

# **SIFT Features**

```
// Create SIFT detector and extractor
auto detector = cv::SIFT::create(options.num_features, options.num_octave_layers,
                                    options.contrast_threshold, options.edge_threshold, options.sigma);
auto extractor = cv::SIFT::create();
std::vector<std::vector<cv::KeyPoint>> keypoints(num_images);
std::vector<cv::Mat> descriptors(num_images);
for (int i = 0; i < num images; ++i) {</pre>
    detector->detect(images[i], keypoints[i]);
    extractor->compute(images[i], keypoints[i], descriptors[i]);
   cv::Mat image_keypoints;
    cv::drawKeypoints(images[i], keypoints[i], image_keypoints);
   cv::imshow("Image with SIFT Keypoints", image_keypoints);
   cv::waitKey(0);
// Match descriptors using BFMatcher
cv::BFMatcher matcher(cv::NORM_L2);
std::vector<cv::DMatch> matches;
matcher.match(descriptors[0], descriptors[1], matches);
// Sort matches by distance
std::sort(matches.begin(), matches.end(), [](const cv::DMatch &a, const cv::DMatch &b) {
    return a.distance < b.distance;</pre>
// Select top matches
const int num_best_matches = 50;
matches.resize(std::min(num_best_matches, (int)matches.size()));
// Draw matches
cv::Mat match image;
cv::drawMatches(images[0], keypoints[0], images[1], keypoints[1], matches, match_image);
cv::imshow("SIFT Feature Matches", match_image);
cv::waitKey(0);
return 0;
```