Ryan Hedges

[web developer] [graphic designer]

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github.com/ryanhedges

[Technical Skills]

Ruby	HTML/CSS	Jasmine
Ruby on Rails	MySQL	MVC
Sinatra	PostgreSQL	Agile
Middleman	Git	OOD/OOP
JavaScript	TDD & BDD	Adobe CC
Ajax	Rspec	Web Design
JQuery	Cucumber	Mac/PC OS

[About]

Strengthsfinder: Adaptability, Ideation, Input, Futuristic, Connectedness

Strong at concept generation, performs well under pressure, details matter to me, avid learner and sharer.

I'm looking for a role where I can create an amazing product by solving difficult problems, while learning and growing my skills as an engineer and a leader.

[Qualities]

Diligent and able to work under pressure.
Meticulous and detail oriented.
Always hungry to learn new things.
Outgoing, passionate and honest.

[Interests]

Computers, programming and games.
Art, design, and new ideas.
Creating, performing and listening to music.

[Education]

Dev Bootcamp — *2013*
World-class Web Developer Beginner

CSU, Long Beach — *2011*
BA in Studio Art with an emphasis in Visual Communications.

[Experience]

ReachLocal *reachlocal.com*
Software Engineer — 2014 to present
Worked with several teams to create internal tools, new services, and maintain existing applications.

- Maintained a Rails based SaaS application (ReachEdge) through bug fixes, peer reviews and implementing features.
- Collaborated on the design and creation of our subscription compensation agent, using plain old ruby, resque and design patterns like the adapter pattern.
- Assisted in creating a gem designed to make building REST API clients for micro services as easy as possible.
- Using rails engines, created a framework for other teams to create new ReachLocal rails applications quickly.
- Helped in creating a CLI to assist in developing native mobile apps quickly using the LigerMobile framework.
- Created and contributed to developer guides to help my organization learn and implement our standards.
- Collaborated on reducing our CI time by more than 50%.
- BDD and TDD became essential to my development process.
- Researched and pushed for evolution in our interview and hiring process.
- Worked successfully with remote teams across several time-zones by actively engaging and frequently communicating.

Dev Bootcamp *devbootcamp.com*
Student and Teaching Assistant — 2013
Foundation in web development, best practices and problem solving.

- 9 weeks of intense training in programming and web development. 4 additional weeks of assisting other students.
- Learned new languages and frameworks quickly.
- Produced products on a daily and weekly basis.
- Used pair programming to maintain speed and code quality.
- Worked with and led teams effectively to implement desired features in an agile environment.

AudioVisions, Inc. *audiovisions.com*
IT Field Agent — 2011 to 2013
Responsible for maintaining networks, computers and client relationships for AudioVisions.

- Constantly learned and implemented new technologies.
- PC or Mac repair, setup and network integration.
- Wireless network design, installation, and encrypted security.
- OS upgrades and personal training at the clients request.

Apple Computers Inc. *apple.com*
Retail Specialist — 2009 to 2011
Customer service leader on a large team who performed training, repairs, and sales on a daily basis.