Arch Linux on the Raspberry Pi

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Abstract

Arch is a Linux distribution built around "The Arch Way," a philosophy of simplicity, code-correctness, user-centricity, openness, and freedom. Simplicity lends itself to a minimalist approach, which in turn leads to lower system resource overhead—exactly what one wants in an embedded system. Code-correctness means that the software is clean, correct, and simple, which implies a greater degree of comprehensibility and predictability, albeit sometimes accompanied with a steeper learning curve. User-centricity, not to be confused with user-friendliness, manifests itself as giving the user complete control over their system. Openness and freedom allow for greater control of the system; as Arch Linux's founder, Judd Vinet said, "[Arch Linux] is what you make it."

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¹https://wiki.archlinux.org/index.php/The_Arch_Way

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Overview

This guide aims to show the reader how to

- 1. install Arch Linux for Raspberry Pi onto a blank SD card,
- 2. expand the root partition to fill the disk,
- 3. add a new user,
- 4. modify user groups and grant superuser privileges,
- 5. establish wireless connectivity,
- 6. enable SSH access,
- 7. install GNU Compiler Collection (GCC),
- 8. install Python 3,
- 9. install Git,

- 10. install GNU Emacs 24+,
- 11. set up Emacs,
- 12. install WiringPi library,
- 13. install pigpio library,
- 14. install RPi.GPIO library,
- 15. ...
- 16. ??? install watchdog dæmon reboots Pi on failure http://pi.gadgetoid.com/article/who-watches-the-watcher
- 17. ??? install Lynx (text-based web browser)

2 Syntax Guide

In order to avoid any confusion, here's a brief overview of the special syntax—all of which is assumed to be rendered in typewriter text—used in this document:

3 Configuring Arch: The Hard Way

3.1 Installation

Download the Arch Linux disk image from http://archlinuxarm.org/platforms/armv6/raspberry-pi and follow the instructions. (Note: for Mac OS X², the process is a little different³:

1. Plug in your SD card and run

\$ diskutil list

to find the /dev/diskN node (e.g. disk3, which is the sdX in the linked instructions) on which it's located.

²The bash terminal is assumed to be used, so user input lines are started with \$. Later, the tty prompt of Arch will start user input lines with #.

³source: http://www.embeddedarm.com/support/faqs.php?item=10

Table 1: Syntax guide

Description	Example	Meaning
bracketed purple slanted	<username></username>	something to be entered by
text		the user, the exact choice
		of which is up to them
		(note that brackets are to
		be omitted)
green text	n	exact user input, often
		found in a large block of
bracketed green text	<return></return>	prompts and outputs special key input
red hook right arrow	\hookrightarrow	line continuation character
red from fight arrow	,	(i.e. in actual input/out-
		put, there is no linebreak)
plain text following \$ or #	reboot	text between shell prompt
(shell prompt)		and end of line should be
		entered by the user
slanted text	emphasized	emphasized text
bold sepia text	Emphasized!	strongly emphasized text
		(generally to highlight a
		letter that you might oth-
		erwise miss)

2. Unmount the drive by running

\$ diskutil unmountDisk /dev/diskN

which will print

Unmount of all volumes on diskN was successful if successful.

3. Write the Arch image by running

\$ dd bs=1m if=/path/to/ArchLinuxARM*-rpi.img of \hookrightarrow =/dev/rdiskN

as root⁴. Personal testing revealed that

⁴Some guides recommend using of=/dev/diskN instead of of=/dev/diskN for increased

tested on identical Class 4, 4 GB SD cards:

```
matlocksmacbook: ~ matlock$ sudo dd bs=1m if=~/

→ Downloads/ArchLinuxARM-2014.04-rpi.img of=/
→ dev/disk4

1870+0 records in

1870+0 records out

1960837120 bytes transferred in 452.680379 secs
→ (4331615 bytes/sec)

matlocksmacbook: ~ matlock$ sudo dd bs=1m if=~/
→ Downloads/ArchLinuxARM-2014.04-rpi.img of=/
→ dev/rdisk4

Password:

1870+0 records in

1870+0 records out

1960837120 bytes transferred in 394.117681 secs
→ (4975258 bytes/sec)
```

3.2 Expanding the Root Partition

When you first boot up the Pi with a fresh Arch Linux installation, you will eventually be greeted with something like

```
Arch Linux 3.10.35-1-ARCH (tty1) alarmpi login:
```

for which the username and password are simply root.

- 1. Begin⁵ by logging in as root.
- 2. Run fdisk on the SD card with

fdisk /dev/mmcblk0

security as rdiskN is the raw path, while diskN is a buffered device. (source: http://elinux.org/RPi_Easy_SD_Card_Setup#Flashing_the_SD_card_using_Mac_OS~X)

5source: http://jan.alphadev.net/post/53594241659/growing-the-rpi-root-partition

3. Print the partition table, which looks something like the following⁶:

```
Command (m for help): p
Disk /dev/mmcblk0: 3.7 GiB, 3965190144 bytes, 7744512
   → sectors
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: dos
Disk identifier: 0x417ee54b
                      Start
Device
                Boot
                                  End
                                        Blocks Id System
                                                 c W95 FAT32
/dev/mmcblk0p1
                       2048
                               186367
                                         92160
   \hookrightarrow (LBA)
/dev/mmcblkp2
                     186368
                              3667967
                                       1740800
                                                 5 Extended
/dev/mmcblkp5
                                       1739776 83 Linux
                     188416
                              3667967
```

The first partition is the boot partition. The second is an extended partition used to overcome the 4 primary partition limit. The third partition—that is, partition 5—is contained within partition 2, and holds only 849.5 MiB⁷, which is only a fraction of the disk's available space.

4. Now we must delete partition 2:

```
Command (m for help): d

Partition number (1,2,5, default 5): 2

Partition 2 has been deleted.
```

If you print the partition table (i.e. enter p), you'll see that partition 5 is also gone because it was contained within partition 2.

5. We will now recreate the extended partition. Add a new partition in the following manner⁸:

⁶This example was performed on a 4GB class 4 SanDisk SDHC card. With the exception of the Disk and Disk identifier entries, all the numbers are in agreement with those posted on the previously referenced Jan's Stuff "Growing the RPi root partition" blog entry (but that concerned a 32GB disk, and the identifier is presumably unique).

⁷Note the distinction between MiB (1 mebibyte = $1024 \cdot 1024$ bytes) and MB (1 megabyte = 10^6 bytes). I've tried to be consistent in this document, but mistakes have a way of creeping in, and it's ultimately not terribly important.

⁸Rather than pressing (RETURN) where indicated, you could manually enter the number,

The extended partition has now been created, but this time it occupies the disk space not taken up by the boot partition.

6. The root partition will now be recreated following a similar process. For the sake of brevity, I won't detail each step but instead show it done all at once.

Note: it is absolutely critical that the first block of the old and new partition match. The data within the old partition is still there; all we're doing is resizing the partition while keeping its data intact. Changing the starting block can (and almost assuredly will) render useless the data we want to preserve.

```
Command (m for help): n

Partition type:
   p primary (1 primary, 1 extended, 2 free)
   l logical (numbered from 5)
Select (default p): l

Adding logical partition 5
First sector (188416-7744511, default 188416):
```

make a mistake, and $ruin\ everything$, but I think the former way is easier since the latter still involves pressing $\langle RETURN \rangle$.

Success!

7. Well, not so fast. We haven't actually written any of our changes yet, and we also want to make sure that we got the first block of our root partition right (see the note in step 6).

To do that, print the partition table:

```
Command (m for help): p
Disk /dev/mmcblk0: 3.7 GiB, 3965190144 bytes, 7744512
   → sectors
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: dos
Disk identifier: 0x417ee54b
Device
              Boot
                     Start End Blocks Id System
/dev/mmcblk0p1 2048 186367 92160 c W95
   \hookrightarrow FAT32 (LBA)
/dev/mmcblk0p2
                    186368 7744511 3779072 5 Extended
/dev/mmcblk0p5
                 186416 7744511 3778048 83 Linux
```

Looks like everything checks out, so write the table to disk and exit (and don't worry about the failure warning):

```
Command (m for help): w

The partition table has been altered.

Calling ioctl() to re-read partition table.

Re-reading the partition table failed.: Device

→ or resource busy

The kernel still uses the old table. The new

→ table will be used at the next reboot or

→ after you run partprobe(8) or kpartx(8).
```

8. Reboot the system:

```
# reboot
```

- 9. When the system restarts, log back in as root.
- 10. (optional) We will use resize2fs to actually resize the partitions, but first, let's run df and see what our filesystem looks like currently (displayed in an abbreviated form):

```
# df
Filesystem 1K-blocks Used Available Use% Mounted on
/dev/root 1679632 441176 1135084 28% /
...
/dev/mmcblk0p1 91962 25328 66634 28% /boot
...
```

11. Now it's time to use resize2fs:

12. (optional) Finally, we'll run a quick check with df to see how our filesystem looks now:

```
# df
Filesystem 1K-blocks Used Available Use% Mounted on
/dev/root 3688608 442024 3065496 13% /
...
/dev/mmcblk0p1 91962 25328 66634 28% /boot
...
```

Now only 13% of the root partition is being used instead of 28%, which is a quick and easy sanity check.

3.3 Enabling Wireless Connectivity

Because of Arch's minimalist approach, very little software is included out of the box—not even something as common as sudo! As a result, establishing an internet connection so that additional packages can be downloaded is a high priority in any new Arch installation. In this case, we're going to assume a wireless connection is being used⁹, specifically a USB wifi adapter¹⁰.

1. First, the wireless device driver must be determined to be correctly installed. The Arch wiki suggests checking the output of

```
# lsusb -v
```

but it appears to produce screenfuls of output that would only be helpful to the kind of person not reading this document. The other suggestion is to look at the output of

```
# dmesg | grep usbcore
```

which for me output a few lines, one of which was

```
[ 9.216794] usbcore: registered new interface \hookrightarrow driver rt18192cu
```

which is what the wiki said to expect.

2. Check the output of

```
# ip link
```

which in my case has five entries, the last of which is what we're looking for (i.e. something starting with a w, like wlan0):

3. Run

```
# ip link set wlan0 up
```

If you see the message

```
SIOCSIFFLAGS: No such file or directory
```

⁹sources: https://wiki.archlinux.org/index.php/Wireless_network_configuration and http://raspberrypi.stackexchange.com/questions/7987/wifi-configuration-on-arch-linux-arm

¹⁰In my particular case, I'm using an Edimax EW-7811Un 802.11n USB wifi adapter

your wireless device requires firmware to be properly installed and configured. Since everything seems to be working for me, you can work out the details for yourself if you've encountered an issue at this point.

4. Copy a netctl profile¹¹:

5. Edit the newly-copied <profile> with nano or vi¹²:

```
# nano /etc/netctl//
```

so that it looks something like

where <wifi card name > is probably something like wlan0.

6. Start your netctl profile:

```
# netctl start file>
```

where cprofile> is simply the profile name and not the full path,
which will result in netctl exiting with an error code.

¹¹In this case, I'm assuming that you're connecting to a network with WPA/WPA2 encryption. If you want to see what other examples are available, run # 1s /etc/netct1 → /examples.

¹²There may be other editors included in Arch, but # which ed and # which emacs both failed, so I'm guessing our choices are very limited. For the record, between nano and vi, I recommend nano.

7. Enable netctl profile to run on startup¹³:

```
# netctl enable profile>
```

3.3.1 Additional netctl Information

There are a few more helpful commands to know with netctl. In the event you encounter an error, you can generate status logs with

```
# journalctl -xn
and
```

```
# netctl status cprofile>
```

If you modify your netctl profile>, the changes do not propagate to the service file until you run

```
# netctl reenable  profile>
```

3.4 Adding a User

It's generally considered unsafe to log in as root¹⁴, so we will add a user¹⁵. To see what users currently exist, run

```
# cat /etc/passwd
```

which lists users in the format

```
account:password:UID:GID:GECOS:directory:shell
```

where UID is the user ID, GID is the primary group ID, GECOS is an optional field usually containing the full user name, directory is the path of \$HOME, and shell is the user's command interpreter, which defaults to /bin/sh.

Adding a user is straightforward, and uses the following syntax:

We'll worry about groups in the next section, so for now enter something like

¹³Technically, this enables a systemd service that starts on startup, but why bother with the details when you're using Arch?

¹⁴see http://www.slackbook.org/html/shell.html and http://lmgtfy.com/?q=why+shouldn% 27t+you+log+in+as+root

¹⁵source: https://wiki.archlinux.org/index.php/users_and_groups

useradd -m -s /bin/bash matlock

although I generally suggest you pick a different username unless you're a relative or an Andy Griffith fan.

To change the password, enter

passwd <username>

which in my case is set to *******.

To force a user to change this password on their first login, run

chage -d 0 <username>

(Yes, that's right, it's **chage**, not change—remember that **chage** deals with password *age*, not password change.)

The GECOS field is edited by issuing the command

chfn <username>

but doing so is not especially important.

If you're ever curious as to what user you are, it's a simple as

whoami

which may be among the least arcane Linux commands.

To switch between users,

logout

3.5 User Groups

To add a user to a group or groups, run

usermod -aG <additional groups> <username>

Note that if the -a flag is omitted, the user is removed from all groups not explicity named in <additional groups>. For the sake of clarity, here are the groups to which I added matlock:

usermod -aG users, rfkill, wheel matlock

None of documentation I found explictly stated that *<additional groups>* is a list of groups separated by commas without spaces, but that's probably obvious to most people.

You can verify that you've properly assigned groups to a user with the command

groups <username>

Before you go about adding a user to a group, it's helpful to know what groups exist, the purpose of existing groups, and how to create/delete groups.

First, listing groups is similar to listing users; it's simply

```
# cat /etc/group
```

The main groups we care about are users, rfkill, and wheel. Granting membership to users is a nice thing to do, rfkill lets you turn off RF devices (e.g. Bluetooth and wifi), and wheel is the typical name for the administrative group.

3.6 Configuring sudo

sudo grants the temporary privilege of root to a non-root user and logs all commands and failed access attempts. Working as a non-root user ensures that you're less likely to cause damage to your system through a mistake or a bug in a command you execute.

When you run a command through sudo, you'll receive the following warning:

```
We trust you have received the usual lecture from the local

System

Administrator. It usually boils down to these three things:

#1) Respect the privacy of others.

#2) Think before you type.
```

#3) With great power comes great responsibility.

It's a message that bears repeating.

1. Install¹⁶ sudo:

```
# pacman -S sudo
```

2. Print the current sudo configuration:

```
# sudo -11
```

and do nothing with that information. Hey, the wiki said to do it. The output for me was as follows:

¹⁶source: https://wiki.archlinux.org/index.php/sudo

```
User root may run the following commands on alarmpi:

Sudoers entry:
RunAsUsers: ALL
Commands:
ALL
```

3. The configuration file for sudo, /etc/sudoers, should *always* be edited with visudo because it locks the sudoers file, saves edits to a temporary file, and checks the syntax before copying it back to /etc/sudoers.

Unfortunately but unsurprisingly, the default editor for visudo is vi. You can fix this problem with

```
# EDITOR=nano visudo
```

which will open sudoers for editing.

Uncomment the line

```
# %wheel ALL=(ALL) ALL
```

to give members of the wheel group sudo privileges.

To permanently set nano as your visudo EDITOR, add the following to your sudoers file:

Upon saving and exiting, running # sudo -11 again produces

```
User root may run the following commands on alarmpi:

Sudoers entry:
RunAsUsers: ALL
Commands:
ALL
Sudoers entry:
RunAsUsers: ALL
Commands:
```

ALL

which isn't necessarily what you'd expect.

At this point, I highly encourage you to log out as root and log in as the user you created. Because we set bash as our default terminal, lines will now start with \$ instead of #.

3.6.1 Disabling root Login

https://wiki.archlinux.org/index.php/sudo#Disable_root_login (actually detail how to do this in here)

3.7 Enabling SSH Access

1. Now that we have an internet connection, we should sync our repo database and upgrade our system:

```
$ sudo pacman -Syu
```

which should ensure that openssh is up-to-date.

2. Check systemct1¹⁷ to see if an SSH dæmon is running¹⁸:

```
$ systemctl list-units | grep -i 'ssh'
```

which for me produced

```
sshd.service loaded active running OpenSSH Daemon
```

3. Edit the SSH dæmon configuration file¹⁹:

```
$ sudo nano /etc/ssh/sshd_config
```

and add the lines

¹⁷systemctl seems to have replaced initscripts, so ignore any advice that says you need to look at your /etc/rc.conf file, which you probably don't even have!

¹⁸Trust me, you don't want to leave off the | grep -i 'ssh'—it's a bit much to read through. Also, the -i isn't strictly necessary in this case, but it gives you a case-insensitive search, which is nice.

¹⁹If you omit sudo, you won't have the necessary permissions to edit the file. In case you forget (as I did upon doing this myelf), you can save it elsewhere (e.g. ./sshd_config, and if you're unsure what your current working directory is, run \$ pwd), exit nano, and run \$ sudo mv ./sshd_config /etc/ssh/sshd_config.

AllowGroups users wheel PermitRootLogin no

If you want a custom greeting, add the line

Banner /etc/issue

and edit the file /etc/issue (you'll need root permissions).

4. (optional) To change the name of your Raspberry Pi²⁰:

\$ sudo hostnamectl set-hostname <new name>

That's it! You can now connect to your Pi²¹ by running the following on a computer connected to the same network as your Pi²²:

\$ ssh -p 22 <username>@<hostname>

where <hostname> is alarmpi by default or <new name> if you elected to change it.

Alternately, if you know your Pi's IP address, you can connect to it with²³

\$ ssh -p 22 <username>@<IP address>

You can supposedly make your life more convenient with an ssh_config file. If that sounds appealing, see Simplify your life with an SSH config file²⁴.

3.7.1 SSH Keys Versus Password Logins

Using SSH keys is more secure²⁵, but for now, it's easier to go with password logins.

²⁰source: https://wiki.archlinux.org/index.php/Network_configuration#Set_the_hostname

²¹If you've changed your Pi's hostname but previously connected to it through SSH before doing so, the computer through which you're trying to connect will likely have a line in \$HOME/.ssh/known_hosts that prevents you from connecting through the new name. (source: https://bbs.archlinux.org/viewtopic.php?id=168055) In my case, running \$ dscacheutil -flushcache fixed the issue.

²²I'm assuming you're connecting through port 22

²³Again, assuming that you're going through port 22.

²⁴http://nerderati.com/2011/03/simplify-your-life-with-an-ssh-config-file/

²⁵source: https://wiki.archlinux.org/index.php/SSH_Keys

3.8 Making Use of SSH

Now we've set up SSH, I'd suggest that's how you connect to your Pi because it's just easier.

3.9 Recommended Software

The following subsections make heavy use of Arch's package management system, pacman.

3.9.1 Installing the GNU Compiler Collection (GCC)

Installing gcc is as simple as

```
$ sudo pacman -S gcc

#include <stdio.h>

void main()
{
    printf("Hello, world!\n");
    return;
}
```

3.9.2 Installing Python 3

```
$ sudo pacman -S python
```

If you also want Python 2, replacing python with python2 is all you need to do.

To test your Python installation, run

```
$ python
```

you should see something like

```
Python 3.4.0 (default, Apr 27 2014, 10:47:09)
[GCC 4.8.2 20131219 (prerelease)] on linux
Type "help", "copyright", "credits" or "license" for

→ more information.
>>>
```

Of course, it's more satisfying if you try a hello world, which is just

```
>>> print("Hello, world!")
```

3.9.3 Installing GNU Emacs

```
$ sudo pacman -S emacs
```

Be forewarned: Emacs is quite large—over 330 Mi bytes when I installed it—but it's worth it.

3.9.4 Emacs Setup

Emacs is a very personal thing, but my general recommendation is to try

```
$ mkdir ~/elisp
$ mkdir ~/.emacs.d
```

through SSH, and then, in another terminal, try

which in my case looks like

4 Miscellaneous Useful Commands

4.1 Shutdown and reboot as user other than root

Shutdown:

```
$ systemctl poweroff
Reboot
```

```
$ systemctl reboot
```