

Ryan McPherson

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Education

University of Florida, Bachelor of Science in Computer Science

Aug 2020 - Dec 2024

- **Relevant Coursework:** Data Structures and Algorithms, Computer Organization, Database Systems, Operating Systems, Project Management, Enterprise Software Engineering, Computer Networking, Human-Computer Interaction
- **GPA:** 3.81/4.0

Skills

- **Frontend:** React, Angular, Redux, JavaScript, TypeScript, Styled Components, Sass, Bootstrap, HTML, CSS
- **Backend:** Node.js, NestJS, Express.js, MongoDB, Firebase, Firestore, C++, Java, Python
- **Other:** Docker, Git, GitHub Actions, SEO, Jest, Agile, Scrum, Affinity Designer

Experience

Software Engineer Intern | Zillow

May 2023 - Aug 2023

- Collaborated with an Agile team of 7 engineers to build 2 user-facing features for HotPads, a modern web app with over 6 million monthly visits using React, Redux, and Styled Components
- Built an instant touring feature with 3 engineers, enabling in-app rental tour bookings to greatly reduce transaction friction, which led to 150+ tours scheduled in 3 days after launch
- Implemented multiple screens, user authentication flow, real-time error handling, web accessibility, and Google Analytics for the instant touring feature, which saved 3 weeks of development time
- Revamped a legacy view by creating a new user activity hub page, applying modern UI/UX design principles, and A/B testing which resulted in a 30% longer page stay time

Software Engineer Intern | UKG (Ultimate Kronos Group)

May 2022 - Aug 2022

- Developed with an Agile team on an internal tool utilized by 50+ QA engineers using a microservices architecture, Angular, NestJS, MongoDB, and Kafka
- Collaborated with 3 engineers on an Angular UI by submitting 21 pull requests that added new components and services that increased the number of other teams' passing builds by 5%
- Implemented a NestJS service to create thousands of documents in MongoDB to store incoming data that expires after 90 days, which reduced storage costs by 3%
- Investigated 26 user stories, contributed 3,000+ new lines of code, and merged 28 pull requests across 3 backend services and 1 micro frontend service

Tech Lead | UF Software Engineering Club

Sep 2021 - Aug 2022

- Collaborated with an Agile team on a mobile app built using React Native, Node.js, Express.js, and MongoDB that offers a single platform where all college clubs and activities are displayed
- Implemented a data scraping feature to populate the app with events from other platforms like Google Calendar, resulting in a 200% increase in content on the app

Projects

Solo Software Engineer | Six Degrees of Spotify

Dec 2021 - Aug 2022

- Developed a full-stack web app that finds how connected 2 music artists are using React, Node.js, Express.js, Docker, and Spotify's web API; visit at sixdos.herokuapp.com
- Engineered a RESTful API to compute shortest paths using breadth-first search (BFS) which reduces the time it takes to find how related 2 artists are from hours to milliseconds
- Constructed a continuous integration/continuous deployment (CI/CD) pipeline with 100% server code coverage using GitHub Actions, Docker, Heroku, and Jest which saves ~30 minutes of manual testing and deployment per pull request

Lead Software Engineer | Push Pin

Feb 2022 - Apr 2022

- Organized and led an Agile team of 4 developers in building a full-stack web app that enables educators and event organizers to connect online with their audience via virtual bulletin boards
- Implemented user authentication, page routing, database document creation/deletion, database protection rules, and global document search using React, Firebase, and Firestore