

Part 1

High level algorithm:

Start program

- Initialize GPIO clocks for GPIO1

- Turn on LED0 (GPIO1_21) and LED3 (GPIO1_24)

 - Delay for 2 seconds

- Turn off LED0 and LED3

- Turn on LED1 (GPIO1_22) and LED2 (GPIO1_23)

 - Delay for 2 seconds

- Turn off LED1 and LED2

Loop back to pulse LEDs 10 times

End program

Low level algorithm:

Start program

Write 0x02 to 0x44E000AC to initialize clock module GPIO1

Write 0x01E00000 to 0x4804C190 to initialize to zero

Write 0xFE1FFFFFF to 0x4804C134 to enable outputs

Repeat

- Write 0x01200000 to 0x4804C194 to turn on LED0 and LED3

 - Delay loop using 0x3B9ACA00 as counter

- Write 0x01200000 to 0x4804C190 to turn off LED0 and LED3

- Write 0x00C00000 to 0x4804C194 to turn on LED1 and LED2

 - Delay loop using 0x3B9ACA00 as counter

- Write 0x00C00000 to 0x4804C190 to turn off LED1 and LED2

End repeat

End program

Part 2

High level algorithm:

Start program

- Initialize GPIO clocks for GPIO1

- Initialize GPIO1_21 to GPIO1_24 as logic low outputs

- Initialize GPIO1_29 to handle button

- Initialize INTC

- Enable IRQ processor by clear bit 7

- Wait for interrupt by loop

Repeat

- If button is pushed rotate LEDs

- Else continue to wait

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        If button is pushed again turn off LEDs
        Else continue to wait
    End repeat
End program
```

Low level algorithm:

```
Write 0x02 to 0x44E000AC to initialize clock module GPIO1
Write 0x01E00000 to 0x4804C190 to initialize to zero
Write 0xFE1FFFFFF to 0x4804C134 to enable outputs
Use 0x14C (falling edge) and 0x34 (IRQ status) for button initialization
Use =0x482000E8 and 0x04 to initialize INTC
Enable IRQ processor by clear bit 7
Repeat until button is pushed
    If button pushed continue program
End repeat
Repeat until button is pushed
    Rotate LEDs
    If button pushed turn off LEDs and move to previous loop
End repeat
End program
```

Part 3

High level algorithm

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Initialize INTC - for button and timer 7
Turn on timer 7 clock
Set timer 7 functional clock to 32.768 KHz clock
Initialize timer registers for desired count

If button pushed
    Start timer 7 and set for auto reload
    Turn on LED rotation (will contain turning off timer 7 overflow and enable new interrupt)
    If timer interrupt
        Update LED rotation
    Else continue to wait
Else continue to wait
If button pushed
    Turn off timer and LED rotation
    Return to wait loop
Else continue to wait
Low level algorithm
```

*Since this low level algorithm contains much of the last two algorithms. I thought it would benefit myself much more if I just included the specifics for the timer

Start program

- Initialize SVC

- Initialize GPIO clock module

- Initialize outputs

- Initialize button detection

- Initialize INTC write 0x80000000 to 0x482000C8

- Turn on timer 7 0x2 to 0x44E0007C and 0x44E00504

- Initialize timer 7 registers 0x2 to 0x4804A002C and load count value 0xFFFF0000 to 0x4804A0040 and 0x4804A003C

- Repeat

 - If button pushed or timer overflow cause interrupt

 - Create a subroutine for checking the timer

 - Everything else should follow the same algorithm of part 2

- End repeat

End program