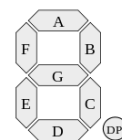


Character Code to 7-segment Encoder

A 7-segment display is a low cost way to display binary (and, BCD, for that matter) data. Each digit in the display is comprised of 7 LEDs (or other sources of illumination) formed in a figure-8 shape. Commercially available 7-segment displays typically include a decimal point as a separate LED. Each of the LEDs can be individually turned on and off to form the pattern of a number or letter. All of the numbers (0-9) can be formed, as well as many letters. In fact, if you search the Internet there are numerous examples of fonts for 7-segment displays. A 7-segment encoder such as the one we will make for this assignment translates a 5-bit binary number into 7 individual outputs. Depending on the way the 7-segment display is driven, writing a '1' or a '0' to a segment can either illuminate the segment or turn it off. The following figure and truth table can be used for the translation (the truth table assumes that a '1' illuminates the segment):

Hexadecimal Digits

| Char Code | Hex | Binary | a | b | c | d | e | f | g |
|-----------|-----|--------|---|---|---|---|---|---|---|
| 0 | 00 | 00000 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| 1 | 01 | 00001 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| 2 | 02 | 00010 | 1 | 1 | 0 | 1 | 1 | 0 | 1 |
| 3 | 03 | 00011 | 1 | 1 | 1 | 1 | 0 | 0 | 1 |
| 4 | 04 | 00100 | 0 | 1 | 1 | 0 | 0 | 1 | 1 |
| 5 | 05 | 00101 | 1 | 0 | 1 | 1 | 0 | 1 | 1 |
| 6 | 06 | 00110 | 1 | 0 | 1 | 1 | 1 | 1 | 1 |
| 7 | 07 | 00111 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| 8 | 08 | 01000 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| 9 | 09 | 01001 | 1 | 1 | 1 | 1 | 0 | 1 | 1 |
| 10 | 0A | 01010 | 1 | 1 | 1 | 0 | 1 | 1 | 1 |
| 11 | 0B | 01011 | 0 | 0 | 1 | 1 | 1 | 1 | 1 |
| 12 | 0C | 01100 | 1 | 0 | 0 | 1 | 1 | 1 | 0 |
| 13 | 0D | 01101 | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
| 14 | 0E | 01110 | 1 | 0 | 0 | 1 | 1 | 1 | 1 |
| 15 | 0F | 01111 | 1 | 0 | 0 | 0 | 1 | 1 | 1 |



Special Characters

| Char Code | Hex | Binary | a | b | c | d | e | f | g | Description |
|-----------|-----|--------|---|---|---|---|---|---|---|--------------|
| 16 | 10 | 10000 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | Segment a |
| 17 | 11 | 00001 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | Segment b |
| 18 | 12 | 10010 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | Segment c |
| 19 | 13 | 10011 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | Segment d |
| 20 | 14 | 10100 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | Segment e |
| 21 | 15 | 10101 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | Segment f |
| 22 | 16 | 10110 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | Segment g |
| 23 | 17 | 10111 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | BLANK |
| 24 | 18 | 11000 | 0 | 1 | 1 | 0 | 1 | 1 | 1 | Upper case H |
| 25 | 19 | 11001 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | Upper case L |
| 26 | 1A | 11010 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | Upper case R |
| 27 | 1B | 11011 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | Lower case L |
| 28 | 1C | 11100 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | Lower case R |
| 29 | 1D | 11101 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | BLANK |
| 30 | 1E | 11110 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | BLANK |
| 31 | 1F | 11111 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | BLANK |

