



COMPETITIVE GAMING

<http://competitivegaming.students.missouri.edu/>

Team Information

Inherently with the video gaming world is an associated stigma of introversion and lack of career motivation. We are here to disprove this. The Mizzou Competitive Gaming Team serves to build community, strategy skills and fair play for team members while educating the University community about the pros and cons of gaming.

The Team was started to draw out gamers from their dormitories and into an active community with writing intensive work days and socially interactive gaming events. Competitive games challenge people to work together to overcome extremely complex challenges in a supremely complex, but level playing field. We take pride in our ongoing level of commitment to the Missouri gaming community.

Short-term Goals:

- Purchase gaming equipment using raised money for future events and LANs.
- Write how-to-play articles and compiling videos for our website.
- Write other academic articles on real time strategies and skills developed.
- Participate in competitive gaming leagues around the country.
- Educate the University of Missouri community about the academic benefits of gaming.

Long-term Goals:

- Build arsenal of gaming equipment.
- Get a LAN facility on campus to practice.
- Build on our events so that they grow into our own gaming circuit.

Event Information

Our first event is [The Missouri Gaming Classic](#). It will be held [March 11th](#) in the Student Unions. It will be University affiliated and therefore funded. We are working with Mizzou After Dark, Student Life, MSA, and The Mizzou Board Game Club. The event will feature Call of Duty Black Ops 4v4 (32 Teams). We need help with prizes for the four winners of this event. We expect a minimum of 130 gamers.

Our second event is [The Missouri Gaming Championships](#). It will be held [April 16th](#) in The Shack. It will not be University affiliated and therefore funded by outside sponsors. We are currently working with UGC Pro, Virtual Arena, Fairfield Inn & Suites by Marriot, Sonshine Graphics, z33k.com, Envy Controllers and hopefully more to come. This event is philanthropy for The Intersection, a non-profit organization, and the University of Missouri's Children's Hospital. The purpose is to donate games for those young people who live in at-risk neighborhoods and those who for a large part live in the confinements of a Children's Hospital.

A \$10 entry fee plus additional sponsorships should allow for 20% to be given to the winners of the tournament and 15% to Charity. The event will feature: Call of Duty Black Ops 4v4, Halo Reach 2v2, Super Smash Bros Melee 1v1 and StarCraft 2 1v1. We expect a minimum of 200 gamers and are checking with Student Life to make sure that we are clear of any legal issues.

Sponsorship Information

With hosting a tournament, comes the challenge of gathering enough quality equipment to manage the event efficiently and give the attendees a memorable experience. Attempts to use personal equipment are met with the difficulty of securing equipment prior, during, and after the event. The actual value of equipment is far greater than most realize.

The budget requirements vary if you outsource the equipment, but depending on the type of video game event you're looking to establish, having the correct number of consoles, monitors, game discs, and networking equipment will be very hard to organize by borrowing people's personal equipment. Therefore, the more gaming equipment we have, the easier, smoother, and more enjoyable the tournament will be for organizers and attendees.

Therefore we are asking for these things:

Total Xbox 360's	16	We are looking for 22 inch lag-less gaming monitors, but we can always settle for non-gaming computer monitors.
Total GameCube's	8	
Total PC's	4	Any equipment item can either be donated or allotted for use at our event. These numbers are proposed as a guideline, whereas the actual needs may vary.
Total Monitors	30	

Being gamers we feel like we have access to enough game discs to smoothly run a tournament; however these are the items that we simply cannot provide ourselves. Our biggest needs for equipment are gaming monitors followed by gaming consoles and PCs.

Prize Sponsor
Donate Prizes and receive:

- Advertisements via Website
 - 125x125 Advertisement on Website
- Logo placed on the back of event shirts.
- Prizes can be anything gaming related.

Event Affiliate
Donate \$ or Equipment Rental and receive:

- Hotel room (for groups more than 60 miles away)
- Information booths during event – Valued at \$1000 by most companies to set up on campus
 - Exposure to a potential 32,000 students for adverts and marketing
 - Note: No aggressive advertising or hard sales pitch will be tolerated.
 - Absolutely no sales will be tolerated.
 - Coupons and fliers are acceptable.
- Advertisements via Website
 - 125x125 Advertisement on Website
- Logo placed on the back of event shirts
- Logo placed on Team Jerseys (for Donations over \$100 value).

Contact us if you have other sponsorship ideas or ways your company would like to partner with this unique events. If you have any board games, or console games to donate to our charity, please let us know. Note: NO Oral Contract will be held valid.

Current Sponsors/Affiliates



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