# Uber Graph Benchmark

Statistically representative graph generation and benchmarking



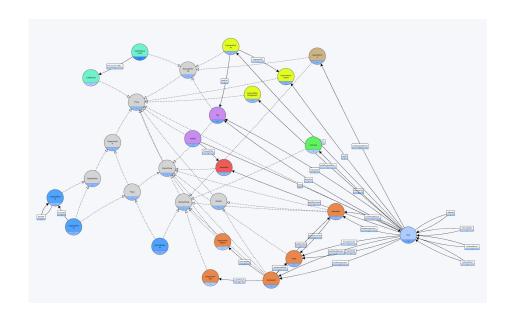
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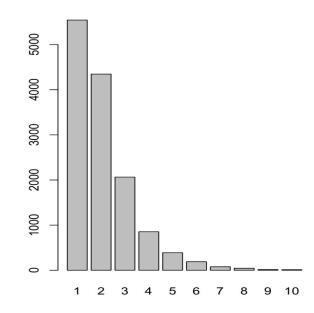


# Agenda

- Why we need a new benchmarking framework
- How it works
- Invitation to participate

# Let's put our data in a graph database!





# Just pick one graph database?

## Pick one graph database!

- Various graph database vendors.
- It's possible to build a graph database on key-value stores.
  - Various key-value stores.
  - Graph database on MySQL database
- We already have X key-value store, how does it compare to Y graph database?

## It's complicated to choose one

- What is the read performance?
  - Data size: vertex/edge count, properties
  - Edge distribution
  - Hardware
  - Query pattern:
    - Concurrency
    - # hops
    - Fanout limit
    - Edge filtering
- What is the write performance?
- ...

## The answer? It's complicated.

- What is the read performance?
- What is the write performance?
  - Graph Storage is usually denormalized
  - Denormalize data to optimize for performance
    - Storing adjacency list twice.
    - Build vertex-centric index.
  - Write amplification, transaction for consistency
- ...

## More questions

- What is the read performance?
- What is the write performance?
- What is the read performance during heavy writes?
- What is the storage cost? Capacity planning? SKU?

## Read the marketing materials

- Count keywords: "scalable", "fast", "in memory", "distributed"
- This is what Artificial Intelligence does.
- Hope your CTO does not do this...

## Read other benchmarks, but

- Data is different
  - o Schema
  - Edge distribution
  - Data size
- Hardware
  - Network
  - o CPU
  - Memory
  - Disk
- Access patterns
  - 0 ..

Which test to trust?

Test with your own data!

## How about a DIY benchmark?

```
* learn how to load data into the system
* learn how to query data
* build benchmark system {
     * benchmark loading data
     * benchmark querying data
     * benchmark loading and querying at the same time
```

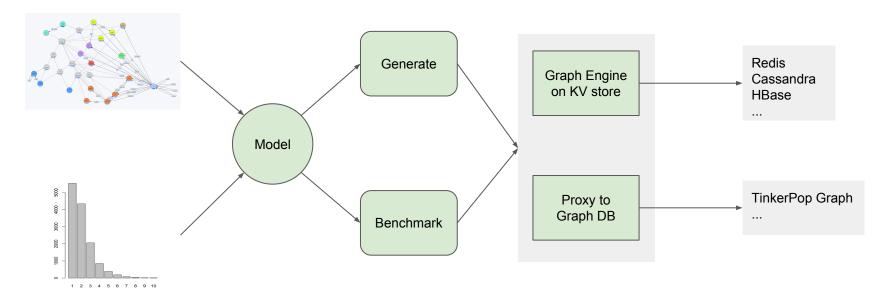
## How about a DIY benchmark?

```
for each system {
     * learn how to load data into the system
     * learn how to query data
     * build benchmark system {
           * benchmark loading data
           * benchmark querying data
           * benchmark loading and querying at the same time
```

## We need a graph benchmark framework to

- Generate a graph representative of your data
  - Any size (as large as you need)
  - Any schema
  - Any distribution
  - Repeatable
- Store data into
  - Any graph store
  - Any key-value store
- Run k-hop subgraph on generated graph, starting from one random vertex

## Uber Graph Benchmark Architecture



## Graph Gen: Schema-Aware

- Create a statistical model of the dataset capturing:
  - Schema (vertex and edge labels, properties)
  - Label/key probabilities and frequency distributions
- Use the model to generate graphs of any size
- Generated graph should be "close enough" to real data to be used as a substitute

## Graph Gen: Define Graph Schema

- Composable from different teams
- Example

#### entities:

label: User relations:

- label: isDriver

description: Whether a user is a driver

to: core.Boolean

- label: driverStatus

description: Current status of the driver (Active, Rejected, Waitlisted, etc.)

to: core.String

#### relations:

- label: requested

description: The relationship between a user and a trip he or she requested

extends:

- core.relatedTo

from: users.User

to: Trip

cardinality: OneToMany

# Graph Gen: Define Graph Data Distribution

### Vertex

#### vertices:

type: users.Userweight: 13

- type: trips.Trip

weight: 8

- type: documents.Document

weight: 13

## Graph Gen: Define Graph Data Distribution

### Vertex

### vertices:

type: users.Userweight: 13

type: trips.Tripweight: 8

- type: documents.Document

weight: 13

### Property

### properties:

- type: users.driverStatus

#### values:

value: "Active"weight: 90

- value: "Rejected"

weight: 5

- value: "Waitlisted"

weight: 5

## **Generate Vertices**

- Vertex id generation
  - Customizable for each graph db.
  - Id = F(String vertexLabel, long sequencedNumber)
- Property types
  - Basic: Boolean, Date, Decimal, Double, Float, Long, String
  - Structured: Email, PhoneNumber, UnixTime, Year
  - List of values with weights.
- Vertex properties
  - F(String vertexLabel, long sequencedNumber, String propertyName, PropertyType type)
  - Deterministic property value for filtered traversals.

## Graph Gen: Define Graph Data Distribution

Vertex

### vertices:

type: users.Userweight: 13

type: trips.Tripweight: 8

- type: documents.Document

weight: 13

### Property

### properties:

- type: users.driverStatus

#### values:

value: "Active"weight: 90

- value: "Rejected"

weight: 5

- value: "Waitlisted"

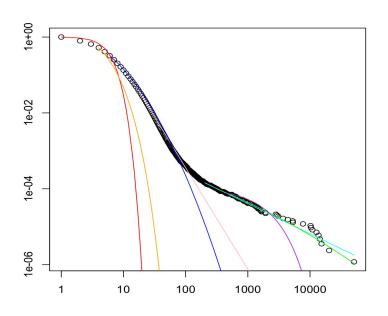
weight: 5

### Edge

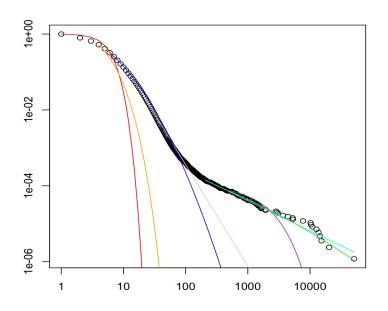
### edges:

```
- type: trips.droveFor
out:
    existenceProbability: 0.1
    logMean: 2.0
    logSD: 0.3
in:
    existenceProbability: 0.9
```

# How to deal with complicated distributions?



# How to deal with complicated distributions?



## Use edge distribution CSV file

degree	count
1	10000000
2	1000000
3	100000
4	30000
5	10000
6	3000
7	1000
8	600
9	200
1000	1
1300	1
1800	1
20025	1
60123	1

## Generate Edges

- Create edges:
  - Pick a source vertex
  - Pick a target vertex
  - Connect them
- Function of (random seed, edge distribution)

## Graph Gen: Consistent Partitioned

- Need to support massive graphs.
- Support Spark to partition the generated graph.
- Each partition has its own seed.
  - partition seed = base\_seed + partition\_index
- Generate a graph of 1 billion vertex and edges in one hour.

## Implemented Storages

- Graph DB with Gremlin support
- Key-value store and prefix-key-value store
  - Vertex:
    - Row key = (VertexLabel, VertexId)
    - Value: properties

## Edge Storage

### Key-value

- AdjacencyList
- Row Key = (EdgeLabel, sourceVertexId)
- Value : List of (targetVertexId, edge properties)

## Prefix-key-value

- Multi-rows of edges
- Row key = {(EdgeLabel, sourceVertexId), targetVertexId}
- Value: edge properties
- To query a source vertex edges, scan rows with prefix (EdgeLabel, sourceVertexId).

## Support Anchored Queries

- Starting from a randomly chosen vertex.
- Implemented K-hop query for key value stores.
- Or any anchored path query

```
startVertexLabel: users.User
queryType: gremlin
queryText: >
    g.V(x).outE('trips.requested').subgraph('s').outV()
    .outE('trips.droveFor').subgraph('s').outV()
    .outE('documents.usedDocument').subgraph('s').outV()
    .cap('s').next()
```

## **Example Output**

```
"write.vertex": {
"Operations": 999998,
"Average(us)": 513.58802002204,
"Variance(us)": 1343.5852131123756,
 "Min(us)": 52.967,
"Max(us)": 157801.328,
 "95thPercentile(us)": 1347,
 "99thPercentile(ms)": 2
"write.edge": {
"Operations": 628233,
"Average(us)": 1066.3619543274551,
 "Variance(us)": 792.03133339263,
"Min(us)": 129.731,
 "Max(us)": 33993.35,
"95thPercentile(ms)": 2,
 "99thPercentile(ms)": 4
```

```
"read.vertex": {
 "Operations": 38349,
 "Average(us)": 1734.14784575869,
 "Variance(us)": 2459.3334678627807,
"Min(us)": 70.626,
 "Max(us)": 58464.943,
 "95thPercentile(ms)": 4,
 "99thPercentile(ms)": 11
"read.edge": {
 "Operations": 138349,
 "Average(us)": 1573.6572573997644,
 "Variance(us)": 2037.7534999789132,
 "Min(us)": 41.721,
 "Max(us)": 56861.816,
 "95thPercentile(ms)": 4,
 "99thPercentile(ms)": 10
```

```
"subgraph": {
"Operations": 100000,
"Average(us)": 12439.45511393,
"Variance(us)": 5797.011929088904,
"Min(us)": 668.139,
"Max(us)": 105834.563,
"95thPercentile(ms)": 32
},
"subgraph.vertex.count": 67236,
"subgraph.edge.count": 60742,
"non.empty.subgraph.count": 6494
```

# Open source

https://github.com/uber/uber-graph-benchmark

## Uber Graph Benchmark

- Graph Generation
  - Schema-aware
  - Flexible distribution
  - Deterministic
  - Highly scalable thanks to Spark support
- Plugins for graph storage backend
  - Extensible for different storage systems
- Graph query
  - K-hop subgraph queries

## Contributions welcome

- Test your graph database solutions
- Share your data schema, distributions and queries
- Add adapters for key-value stores
- Add adapters for graph databases
- Other:
  - Different edge generation algorithms
  - More vertex property types

## Link

https://github.com/uber/uber-graph-benchmark

## Email

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