CSC230

Mid-term

- March 21st
 - Dr. Li will be the proctor
- In-class, closed-book or notes, no electronics
- □ 90 mins, 9:30am 11:00am

Mid-term

- □ Four types of questions (7+1 totally)
 - True or False
 - What is the output
 - Debug
 - Write a few lines of code (optional question)

- □ True or False
 - cin and cout are defined in namespace std.
 - Local variable can be defined outside any function.
 - Pointer is a variable that is an alias to another variable.
 - Pointer can be reassigned, reference cannot be reassigned
 - Global variables are stored in heap
 - Dynamically allocated data is stored in stack
 - The C++ program MUST use using namespace std;
 - One C++ program can have only one source file.

□ What is the output ?

```
void myth(int n){
 if(n>0){
   myth(n-1);
   for(int i =0; i< n; i++){
    cout << "#";
   cout << endl;
int main(int argc, char* argv□){
 myth(atoi(argv[1]));
```

□ What is the output ?

```
void myth(int n){
 if(n>0){
   for(int i =0; i < n; i++){
    cout << "*";
 cout << endl;
 myth(n-1);
int main(int argc, char* argv□){
 myth(atoi(argv[1]));
```

What is the output ?

```
bool foo(char* p){
 int i = strlen(p);
 char * r = p + i-1;
 while(p < r){
   if(*p==*r){
    p++;
    r--; }
   else
    return false; }
 return true;}
int main(){
 char arr[] = "tcnjnct";
 cout << foo(arr) << endl;</pre>
```

■ What is the output ?

```
void bar(int& m,int* n){
 m = *n;
int main(){
 int a = 10;
 int\& b = a;
 int c = 30;
 b = 20;
 bar(a, &c);
 cout << a << "\setminust" << b << "\setminust" << c << endl;
```

```
int main(){
 vector < vector <int> > vec;
 vec.resize(5);
 for(int i=0; i< 5; i++)
   vec[i].resize(6);
 for(int i=0; i<5; i++)
   for(int j=0; j<6; j++)
    vec[i][j] = j;
 for(int i=0; i<5; i++){
   for(int j=0; j<6; j++){
    cout << vec[i][j] << ``\t";
   cout << endl;
```

```
class B:public A{
class A{
                                      public:
public:
                                         void foo(){
   void foo(){
                                            cout << "From B" << endl;
      cout << "foo A" << endl;
                                         void bar(){
                                            cout << "bar B" << endl;
   virtual void bar(){
      cout << "bar A" << endl;
                                      };
};
              int main(){
                 A* p;
                 B obj;
                 p = \&obj;
                 p->foo();
                 p->bar();
```