Ryan Schefske

iOS Engineer

Passionate iOS Engineer with 5 years experience delivering world-class apps. Developed and released 6 personal projects to the App Store with over 20k combined downloads.

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github.com/RyanSchefske

WORK EXPERIENCE

Apple, Austin, TX - iOS Engineer

August 2021 - Present (Contract)

- · Matured code base of a new project written in SwiftUI.
- · Improved code stability with Unit and UI testing. (XCTest)
- · Collaborated with senior developers to further my knowledge of writing clean code and testing.
- \cdot Communicated with the MarCom team to understand deliverables and requirements.

E*Trade/Morgan Stanley, Chicago, IL — *iOS Engineer*

July 2020 - August 2021

- · Led SwiftUI adoption in Power E*Trade app.
- · Lead developer of iOS 14 home screen widgets.
- · Worked closely with product owners and designers to improve UX.
- · Wrote shared libraries and Swift Packages for company wide use.
- · Converted RxSwift to Combine throughout our project.

INTERNSHIP

BMW Technology, Chicago, IL — iOS Software Configuration Intern

June 2018 - August 2018

- · Maintain CI/CD of the BMWOne iOS app using Jenkins.
- · Engaged in an Agile environment to deploy updates and releases on time.
- · Experimented with new ways of improving the CI/CD system in place.

EDUCATION

Lewis University, Romeoville, IL — *Computer Science*, B.S.

August 2016 - May 2020 Major GPA: 3.8/4.0

Minor: Business Administration

SKILLS

Advanced

Swift (5 years)

UIKit (5 years)

SwiftUI (2 years)

Combine (1 year)

Java (3 years)

Python (3 years)

HTML/CSS (2 years)

Firebase (3 years)

Agile Development (3 years)

Intermediate

Objective-C (1 year)

Android (1 year)

JavaScript (1 year)

C/C++ (2 years)

PHP (2 years)

MySQL (1 year)

PROJECTS

Power E*Trade

· SwiftUI +UIKit

Speedometer

·SwiftUI

Honest

 $\cdot \, UIKit$