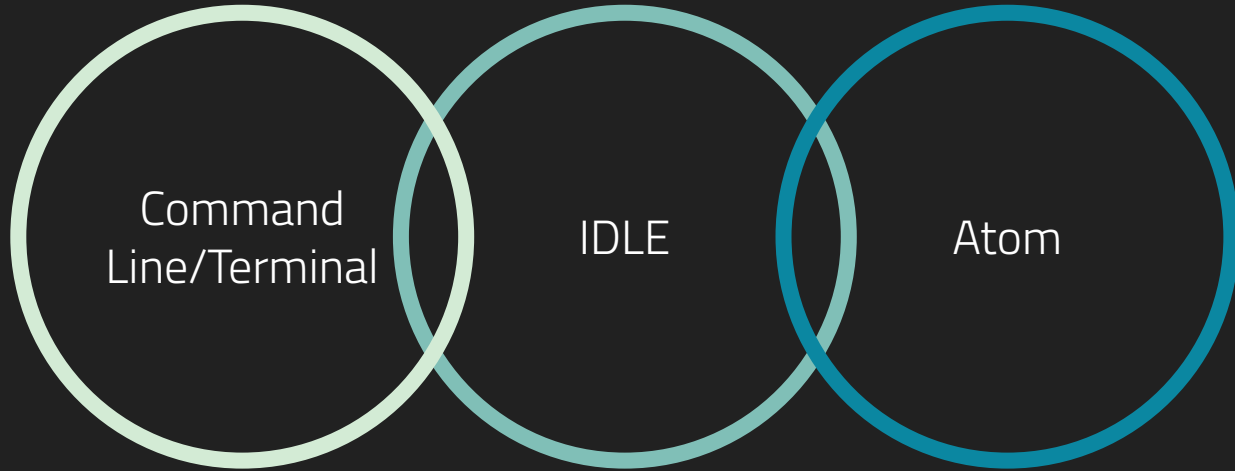


# Intro to Programming + Python

Chelsea Parlett-Pelleriti

# Commands in Python

\*Python is an *interpreted* language, it does one line at a time, which means we can run it one line at a time



# Scripts

Python\_Dichot.py

```
1 from __future__ import division
2 from scipy import stats
3 import numpy as np
4 import pandas as pd
5 import random
6 import time
7 #-----
8 def makeMeta():
9     meta = {}
10    meta["error"] = []
11    meta["Relationship?"] = []
12    meta["Dichot"] = []
13    meta["YES"] = []
14    return meta
15 #-----
16 |
17 test = False
18 metaData = {"error": [], "Relationship?": [], "Dichot": [], "YES": []}
19 nExp = 1000
20 n = 20
21
22 error = range(5,250,5)
23 numTrial = range(0, nExp)
24
25 print "I'm Starting now :)"
26 start = time.time()
27 print start
28
29 for h in range(0,1):
30     print h
31     for i in error:
```

# Parts of a Program

Things other people have written (or you wrote outside of this script)

*import numpy*

*import numpy as np*

*from pandas import dataframe*

```
1  from __future__ import division
2  from scipy import stats
3  import numpy as np
4  import pandas as pd
5  import random
6  import time
```

# Parts of a Program

Functions:

(Blocks of reusable code you write yourself)

```
8  def makeMeta():
9      meta = {}
10     meta["error"] = []
11     meta["Relationship?"] = []
12     meta["Dichot"] = []
13     meta["YES"] = []
14     return meta
```

# Parts of a Program

- Statements tell python to do something
- Expressions evaluates and returns a value  
(my\_int +5)

```
# expression
```

```
2*2
```

```
# statement
```

```
x = 4
```

# Comments

- # --One Line or Inline
- """ """ -- Multiline
- USE COMMENTS.
  - What does this do?
  - How does this do it?

```
# expression
```

```
2*2
```

```
# statement
```

```
x = 4
```

# Whitespace

- Ignored in Expressions and Statements
- At the beginning of a line its “indentation”
- Python uses indentation/whitespace for SYNTAX
- Be CONSISTENT
- Try not to use <tabs>

```
1  # ignorable whitespace
2  x=10
3  x      =      20
4
5  #okay
6  x <= 10
7
8  # not okay
9  x <      = 10
10
11 # indentation
12 for i in [1,2,3,4,5]:
13     print(i)
14
```



# Tokens

- Keywords if else list...
- Operators + - / \* // % \*\* ...
- Punctuation/Delimiters () [] {} , ; : # ...
- Literals 123 7.6 True

# Variables

# Naming Conventions

## DO

- Start with a letter or \_ (but not really \_)
- Use any length name!
- Pay attention to CaSe

```
Chelsea = 10
```

```
Chelsea = 10
```

```
_Hello = 10 # but don't
```

## DON'T

- Start with a number
- Use a keyword

```
for = 10
```

```
123BUGS = 10
```

```
and = 10
```

# Naming Conventions

- <https://www.python.org/dev/peps/pep-0008/>
- TL;DR do what you want but be CLEAR
- Make my life easier grading

# Variable Creation

- Variable is created when it's first used  
(note: other languages are different)

```
1 Chelsea_is_the_best = True
```

```
2
```

```
3
```

# Variable Assignment

- Use =
- Left <- Right

```
1 Chelsea_is_the_best = True
2 Chelsea_is_the_best = False
3
4 # not
5 True = Chelsea_is_the_best
```

# What not to do

```
1  # what not to do
2  7 = chelsea_is_the_best + 1
3
4  chelsea_is_the_best + 1 = 2
5
6  print(x = 4)
7
```