



Software Developer

Austin, Tx

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@RyanSotoCS

Github/RyanSoto

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Skills

PHP
JavaScript
Python
HTML/CSS
MySQL
Linux
LAMP
Git
Node.js

Hobbies

Gaming:
Starcraft 2
Escape From
Tarkov
Rust.

Shade tree
mechanic.
Dough
spinner.
Turntablist
Scratch Artist.

Goals

Up and coming software developer currently freelancing as a PHP developer. I'm looking to hone my coding skills being a productive member of my next team while surpassing all expectations. My goal is to become a Senior Software Developer in the not too distant future.

Experience

PHP

Web development from the top to the bottom. Front-end and back-end implementation of PHP to construct websites and communicate with SQL databases. Designed and built from scratch databases to be used managing user data, facilitate book keeping, construct forms and receipts, or collect and store feedback. Keeping databases secure with privileged access and hashed data.

JavaScript

Developing a doordashing game as hobby using OOP with vanilla JavaScript as a way to break the monotony of work. This uses mostly JavaScript with a plethora of CSS and a bit of HTML. I assembled the art using Tiled for the maps and Aesprite for the characters/objects.

Python

I started my reentry into programming two years ago by learning Python and completing challenges on codewars, hackerrank, and leetcode until I felt comfortable enough to begin building my own applications.

Current Employment

Freelance Web Developer

Small business websites where most of my PHP experience comes from. You can find my latest work at CoolBreezeTexas.com. Browse my Github repository for a behind the scenes look at my login and database logic.

GrubHub/Uber/DoorDash Driver

Driving deliveries. The flexible schedule allows me to dedicate 6-10 hours a day studying or working on my projects.

Education

Austin Community College

Computer Science 2014-2015