Ryan Stoffel

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Corona, United States

Computer Scientist

I am a hardworking individual and will always put 100% effort into any task I am given.

I am a computer science student at California Baptist University. I have completed many courses to enhance my skills as a programmer, such as Software Engineering, Database Systems, and Discrete Structures, to name a few. I am skilled in many programming languages, such as C++, C#, Java, MySQL, HTML5, CSS, React, and Node.js. I have a passion for game development and love to create video games; I have skills in the Unity Game engine and have made projects such as Lance UP!, a 2D platformer game, Tic Tac Toe, Pong, and Snake.

Accomplishments

Gold Honor Roll in my senior year of high school.

Created a 2D platformer game from scratch for a project - Got an A+

Created a Database for a website called Studymate from scratch.

Career Experience

Front of House Trainer at Chick Fil-A, Corona   June 2023 — Present

I help train new members to ensure that they follow all procedures correctly and to help them grow as a Team Member at Chick Fil-A.

Education

High School Diploma, August 2019 — May 2023
Centennial High School, Corona

Bachelor's Degree, September 2023 — Present
California Baptist University, Riverside

Areas of Expertise

- SQL
- C#
- React
- C++
- HTML5
- Node.js
- Java
- CSS
- Game Development