Chop-Chop Weekly Plan

By: Ryan Wetmore & Xander Bezanson

Week	Goal/what we will do that week	Milestone/Due Date	Was goal met/summary of week	Finished week.	
1	Brainstorm and start work on the app proposal.	Milestone: finished Brainstorm. Due date:	We brainstormed, explored several ideas, and settled on creating a wood- cutting idle game		
		<mark>Jan 17</mark>	for the web.		
2	Finalize the app proposal before the due date.	Milestone: Finish app proposal before due date.	We finished up the Project charter in time for the due date. And started work on the Weekly plan.		
		Due date: <mark>Jan 17</mark>			
3	Finalize the weekly plan and start drafting the Environment and Workflow Report.	Milestone: Finish weekly plan before due date. Due date: Jan 24			
4	Wrap up the Environment and Workflow Report, marking the completion of the first major milestone (all main starter documentation). Start the initial	Milestone: Finish the environment and workflow report before the due date. Due date: Jan 31			
From horous	prototype.		Air and will a sure should	vo ultiper a se the a	
From here we are done most of the starter documentation and will now start working on the actual project.					
5	Work on the first prototype, focusing on basic functionality (e.g., a button that increments a	Milestone: Finish working on the initial prototype before due date.	а		

	acumtas) This			
	counter). This			
	prototype will			
	primarily consist of			
	code with minimal	Due date:		
	visual design.	<mark>Feb 7</mark>		
6	Continue improving	Milestone:		
	the prototype and	completing the		
	complete the Peer	peer review		
	Review Report due	report before		
	this week.	due date.		
		Due date:		
		Feb 14		
7	Continue adding	Milestone:		П
	features, aiming to	Finishing		
	complete the bulk	Advanced		
	of feature	feature		
	development.	planning		
		before due		
		date.		
		Due date:		
		Feb 21		
		1.11	1 '11	
	should be mostly done a		id will start working on t	testing the code.
8	Prepare for a demo	Milestone		Ш
	of the app and begin	finish the		
	testing the game.	demo and have		
		something in		
		our testing		
		report.		
		Due date:		
		Mar 10		
9	Complete app	Milestone:		
	demo, continue	If demo wasn't		
	testing, and begin	done last		
	drafting the Testing	week, do it this		
	Report.	week for the		
		due date. Have		
		a good amount		
		of testing done.		
		or testing done.		
		Due date:		
I		Due date.		

		Mar 10		
10	Finalize app testing and the Testing Report.	Milestone: Finish the testing report before due date. Due date:		
		Mar 21		
From here	we should be done wo	rking on the code a documentation.	and should be finishing	up the final
11	Work on the final technical documentation.	Milestone: Have a good portion of the final technical documentation done. Due date: Apr 4		
		7,61-4		
12	Implement final revisions to the technical documentation.	Milestone: Finishing the final documentation before the due date. Due date: Apr 4		
13	Complete and submit the final project.	Milestone: Complete the final project submission before due date. Due date: Apr 16		
14	Submit the final project (if not completed in Week 13).	Milestone: Complete the final project submission		

before due date.	
Due date: <mark>Apr 16</mark>	

From here we should be done the project.

NOTE: Talked with teammate, since there's only two of us, we both just assumed we would work on that same stuff at that same time that's why there's no area saying who will do what.