Ryanair Ul Guidelines

Our Principles

Colour Usage

- Focus on simplicity and consistency
- Use subtle grays instead of strong coloured boxes
- Manage white space it should be used to set the right focus and bring balance to the page but at the same time shouldn't be the dominant colour of an element
- Use the right colour for the right message
- Consider blank space in relation to the screen size

Elements importance

- Items of the same importance and meaning should be grouped and simplified
- Level examples :
 - Loud (e.g. Photos + Copy + Icon)
 - Normal (e.g. Copy + Icon)
 - Silent (Copy)
- Design for relevant platform and screen size (WIDTH and HEIGHT viewport)

Photography and Icons

- When possible, use photos to illustrate products (limit number of illustrations)
- Use glyph style icons (non-coloured) to illustrate functional features (i.e. settings, boarding pass, etc)

Colours



Subtle gradients can be used as an extension and to complement the Ryanair colour palette.

Global

Ryanair Primary Blue

#073590

Primary Ryanair Brand elements (Loud)



Ryanair Yellow

#F1C933

Primary Ryanair Brand elements (Silent)



Light Blue

#2091EB

Use only for primary actions, i.e. buttons



Primary (non-bold) element

#2E2E2E

Use mainly for text (i.e. Headers)



Standard importance element



#828790

Use mainly for text



Low-importance element

#D2D6D9

Use mainly for text

Supporting Colours



Merchandising Red

#CF2E1D

Use mainly for merchandising



Light Blue

#2091EB

Use for text links and active elements



Success Green

#35B510

Use as supporting colour for Ryanair Messages



Warning Orange



#FFA409

Use as supporting colour for Ryanair Messages



White

#FFFFFF

Use as supporting colour (never dominant).

Gradients



Ryanair Blue Gradient

#073590 - #0D49C0



Light Blue Gradient

#0D49C0 - #2091EB



Merchandising Red Gradient

#A50000 - #CF2E1D



Ryanair Yellow Gradient

#ECB707 - #F1CA0B

Colours

Dos / Don'ts



Overuse strong block colours, i.e. to differentiate one section from another.





Use toned down, simplified and consistent colours.



Colours



Create new random gradients / colours for defined elements.



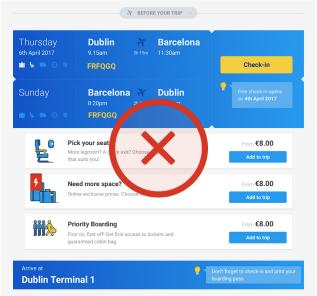
Do not use Light Blue in block form.

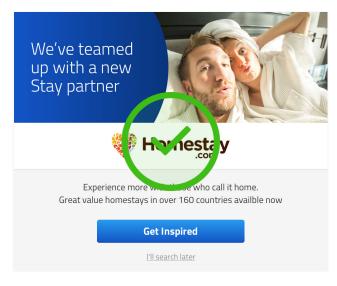


Dos

Streamline our palette of colours to focus on the brand and user action







Download Assets

Templates are available in our Sketch file repository (Ryanair_UI_Guidelines.sketch). Contact UI Team for the latest version.

Visual Levels

Silent Offer

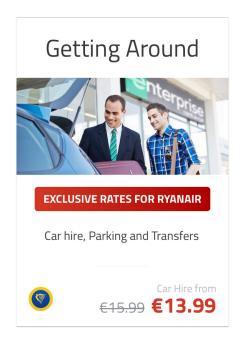
Use when an offer doesn't need significant attention or when this offer collides with another offer that is more important.

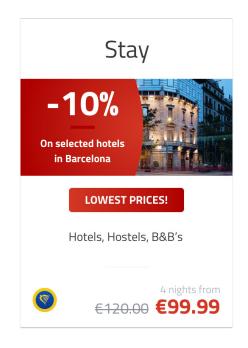
Normal Offer

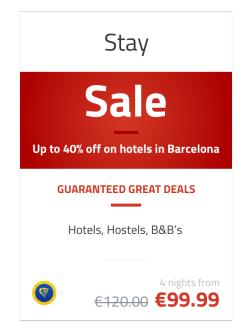
Use for standard promotions.

Loud Offer

Use for promotions of the highest visual importance.









Supporting tags are designed to work with different messages. The only restriction is to keep it one line.

Supporting Tags

Sale elements

Use as supporting tags for Sale and Price related messages.

Product and Informational elements

Use as supporting tags for Product
Recommendation and Informational messages

Strong Tags

LOWEST PRICES!

RECOMMENDED!

Basic Tags

BEST PRICE GUARANTEED

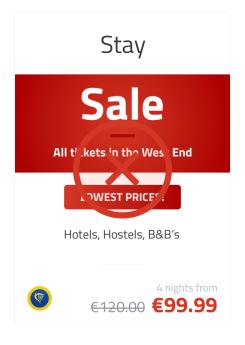
Dos / Don'ts

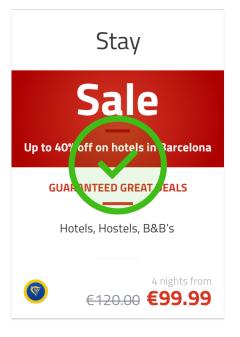


Use Strong Supporting Tag together with Loud Visual



Use Basic Supporting Tag together with Loud Visual

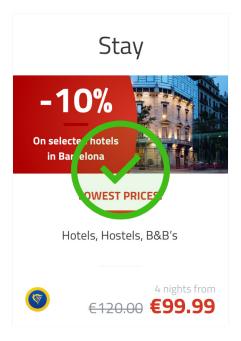


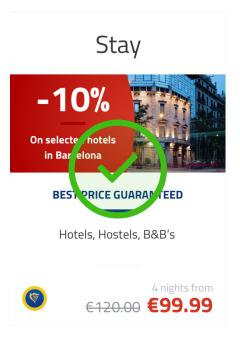


Dos / Don'ts



If needed, mix Supporting Tag types with hero offer element.

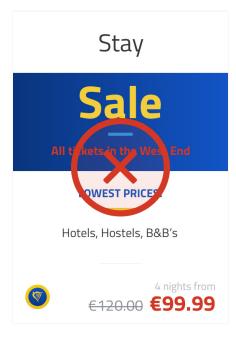




Dos / Don'ts



Change Merchandising colour palette. Red and white are Ryanair Merchandising colours.



i Why colour schemes?

We use colour schemes to set the tone of the message. Even though other Ryanair colours are allowed, the dominant colour should reflect the message category.

What is Ryanair Ads and Messaging and how we use it?

Ryanair Ads and Messaging is a set of web and mobile on-site blocks serve users with four types of messages. These can be divided into:

New Features



Value Proposition



Informational



Merchandising



Ryanair Blue Colour Scheme

Global Colour or Gradient

Generic Product Introduction
On-boarding
New Feature

Ryanair Yellow Colour Scheme

Global Colour or Gradient

Travel Credit Cashback

Pale/Bright Colour Scheme

Global Colour or Gradient

Airport Info
Action Feedback
Errors
Alerts
Urgency
Product State
Functional Info

Merchandising Red Colour Scheme

Global Colour or Gradient

Up sell Cross sell Generic Sale & Promotions Hook Merchandising

Supporting Colours - Informational Messages

Some messages may require supporting colours (i.e. Informational Messages). These should be used in addition to the message colour scheme.

Informational Messages



Informational messages can be served with or without the block container. In both cases they should be supperted by an icon.



To give more prominence to a message, use bold font weight.



SUCCESS!

This is a success message!



WARNING!

This is a warning message!



ERROR!

This is a error message!



INFORMATION!

This is an information message!



This is a success message



This is a warning message



This is an error message



This is an information message



Border and icon colour





Background Colour





Text colour

#1D7703



Border and icon colour



#FFA409



Background Colour

#FFA409 (10% opacity)



Text colour



#A56A05



Border and icon colour



Background Colour



#CF2E1D (10% opacity)



Text colour

#CF2E1D

Border and icon colour



#2091EB



Background Colour #2091EB (10% opacity)



Text colour

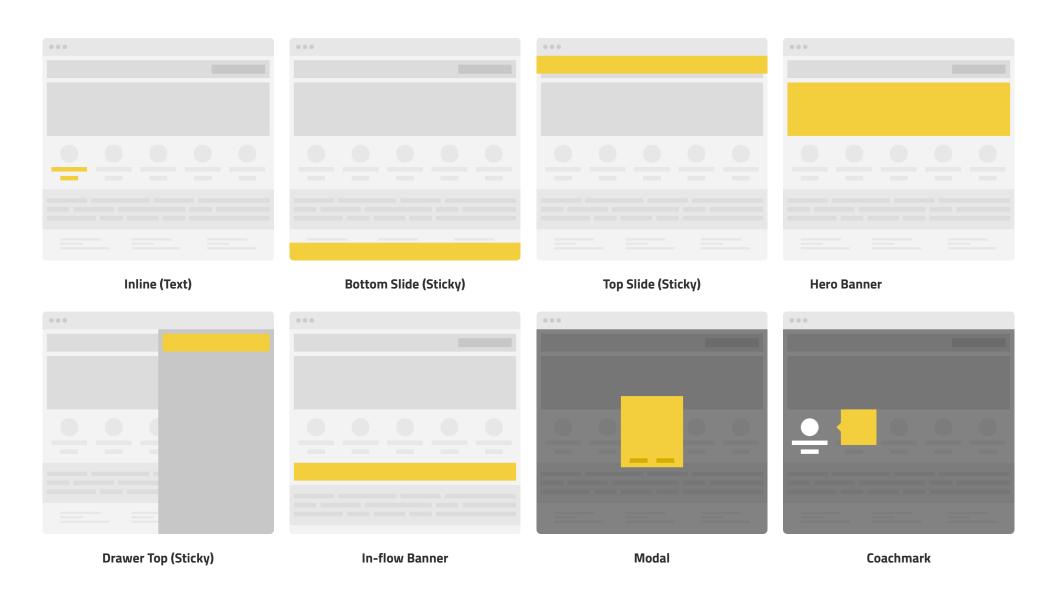
#073590

Types of Ads and Messages (Desktop)

How Ryanair Ads and Messages can be positioned.



Overlay (Partial) Toast Tooltips Inline (Block)



Ryanair UI Design Team

Version 1.0

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Tags Takeover

Why consistancy is so important

Because users remember the details, whether consciously or not. For example, users will associate a particular element's shape as the "button." Therefore, being consistent won't only contribute to a great-looking design, but it'll also provide a more familiar experience for users.

Keep it consistent

Use this styleguide to ensure and maintain consistency throughout your interface buttons and links, so the user will be able to identify and recognize all action elements naturally.

Button Types

Primary Action - Blue

Use as a Primary Action button for top level Product actions.

Primary Action - Yellow

Use when Primary Blue can not be used (i.e. on blue backgrounds) and for user flow actions (i.e. Check-in)

Secondary Action

Use as a Secondary Action element accompanying a Primary Button

Flat

Action

Light Blue

Action

Ryanair Yellow

Action

Standard importance element

Gradient

When appropriate, you can use gradient buttons (i.e. new projects). Make sure they fit within the design and are consistent with other CTAs

Action

Light Blue Gradient + Bottom Shadow

Action

Ryanair Yellow Gradient + Bottom Shadow

Action

Standard importance element

Text Links

Action

Action

Action

Basics







Corner Radius

Non Retina - 2px Retina - 4px @3x - 6px

Button Shadow (Optional)

#000000 10% Opacity Non Retina - 2px Retina - 4px @3x - 6px Min height and width

Action / Action

Underline Text Link

Use underline if the text link requires more prominence or blends visually with surrounding text.

Action / Action

Standard Text Link

Use for standard call-to-actions where button isn't required and the text prominence doesn't need to be highlighted.

♣ Download Assets

Templates are available in our Sketch file repository (Ryanair_UI_Guidelines.sketch). Contact UI Team for the latest version.

Flat Buttons	Primary Action - Blue Use as a Primary Action Button for top level Product interactions.	Primary Action - Yellow Use when Primary Blue can not be used (i.e. on coloured backgrounds) and for user flow actions (i.e. Check-in)	Secondary Action Use as a Secondary Action Element accompanying a Primary Button
Default	Action	Action	<u>Action</u>
Hover	Action	Action	<u>Action</u>
Pressed* *Including Mobile	Action	Action	Action

♣ Download Assets

Templates are available in our Sketch file repository (Ryanair_UI_Guidelines.sketch). Contact UI Team for the latest version.

Gradient Buttons	Primary Action - Blue	Primary Action - Yellow	Secondary Action
	Use as a Primary Action Button for top level Product interactions.	Use when Primary Blue can not be used (i.e. on coloured backgrounds) and for user flow actions (i.e. Check-in)	Use as a Secondary Action Element accompanying a Primary Button
Default	Action	Action	<u>Action</u>
Hover	Action	Action	<u>Action</u>
Pressed* *Including Mobile	Action	Action	Action



These variations can be used against all button types. For button groups on your page, only choose one type of variation, do not mix them

Button Variations

Primary Action - Blue

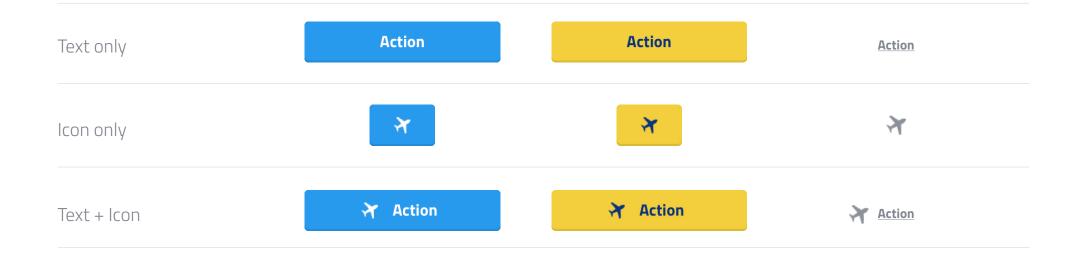
Use as a Primary Action Button for top level Product interactions.

Primary Action - Yellow

Use **when Primary Blue can not be used** (i.e. on coloured backgrounds) and for user flow actions (i.e. Check-in)

Secondary Action

Use as a Secondary Action Element accompanying a Primary Button





These variations can be used against all button types. For button groups on your page, only choose one type of variation, do not mix them

Button Variations

Primary Action - Blue

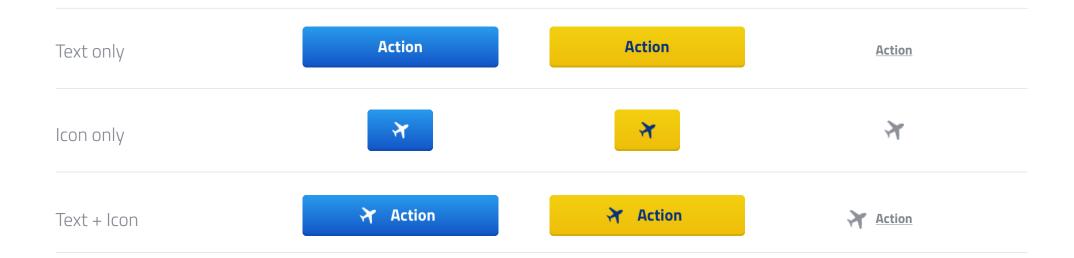
Use as a Primary Action Button for top level Product interactions.

Primary Action - Yellow

Use **when Primary Blue can not be used** (i.e. on coloured backgrounds) and for user flow actions (i.e. Check-in)

Secondary Action

Use as a Secondary Action Element accompanying a Primary Button





These buttons should be only used when Primary Buttons set does not fit within the design

Alternative buttons

Merchandising Red

Optional usaged on Merchandising Red colour backgrounds.

Ryanair Blue

Optional usaged on Ryanair Blue colour backgrounds.

Template

On any other backgrounds

Merchandising Action

On dark background

Action

Gradient

#FFFFFF - #Background (10% Opacity)

Font

#Background

Button Shadow (Optional)

#000000 10% Opacity Non Retina - 2px Retina - 4px @3x - 6px

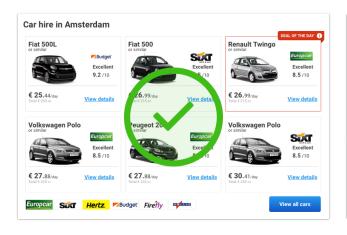
Dos / Don'ts

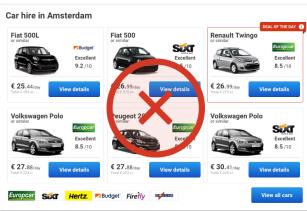


Keep the focus right! Use text links when space is limited and multiple Call-to-action required.



Use multiple buttons in limited spaces and button groups.





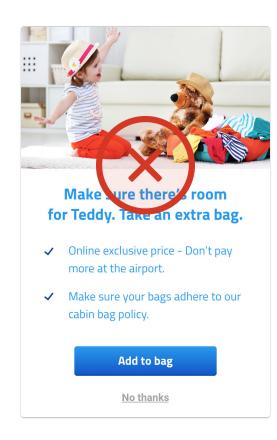


Mix button styles for the same type of action. Follow the guidelines.



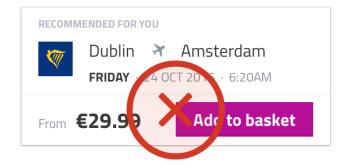
Use link colours for non-interactive text.







Create new styles of buttons just to fit one scenario.





When style required, use solid colour buttons instead of gradients.



Change gradient direction for buttons.







A good rule of thumb is to put your best hitter fourth in the batting order.

Roboto vs. Titillium font

Use this styleguide to ensure and maintain consistency throughout your interface buttons and links, so the user will be able to identify and recognize all action elements naturally.

Roboto Font

https://fonts.google.com/specimen/Roboto

Use Roboto if you are working on live projects that already use this font.

Thin Italic

Regular
Regular Italic
Bold
Bold Italic

Titillium Web

https://fonts.google.com/specimen/Titillium+Web

Titillium should be only used for new or stand-alone projects where any other font hasn't been used.

Extra-Light *Extra-Light Italic*

Regular

Regular Italic

Bold

Bold Italic

Titillium - Desktop and Mobile

Roboto - TBC

Headline 1 is Titillium Regular at 32px

Headline 2 is Titilium Regular/**Bold** at 24px

Headline 3 is Titillium Regular/**Bold** at 18px

Body 1 text is Titillium Regular/**Bold** at 16px

Body 2 text is Titillium Regular/Bold at 14px

Small text is Titillium Regular/**Bold** at 12px

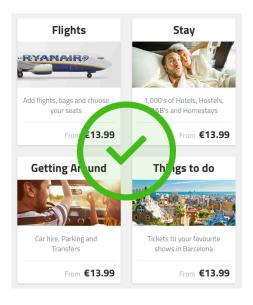
Small captions and labels are Titillium Regular/**Bold** at 10px

Dos / Don'ts



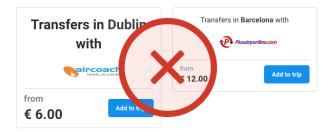
Dos

Keep font sizes and weights consistent.





Mix font weights and sizes for equal UI elements



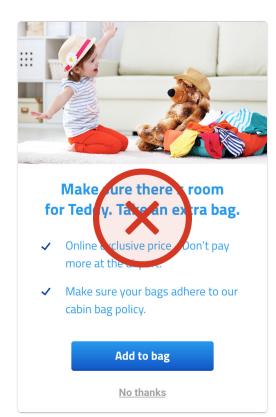


Use fonts consistently.



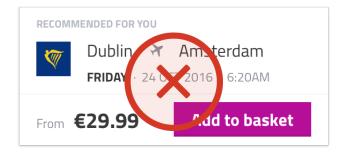


Use link colours for non-interactive text.





Create new styles of buttons just to fit one scenario.

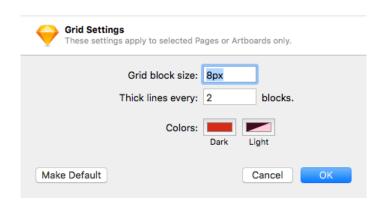


Grid

8-Point Grid System

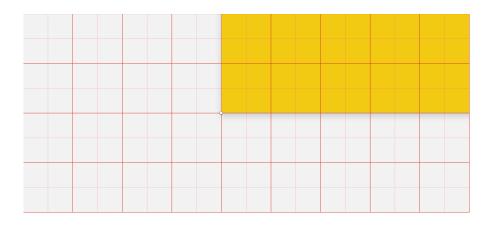
The majority of popular screen sizes are divisible by 8 which makes for an easy fit. Scaling by increments of 8 offers a good amount of options without overloading you with variables like a 6 point system, or limiting you like a 10 point system.

Sketch Settings



i Why 8pts grid?

For example devices that have a 1.5x resolution will have a hard time cleanly rendering an odd number. Scaling 5px by 1.5x will result in a half pixel offset.



Grid

Dos / Don'ts



When possible, align your objects to the grid guides.



⊗ Don't

Never use half pixels when aligning objects. It makes design look blurry. Make sure you have Pixel fitting turned on (Sketch).

