



PORTFOLIO

loganpeters.design

EDUCATION

Flatiron School • 2020 UX/UI Design

Metropolitan State • 2015 University Denver

Athletic Training/Sports Med

PROJECT SKILLS

UI Design, Product Design,
Client Management, Low to
High Fidelity Design,
Prototyping, Mobile Design,
User Interviews, Usability
Testing, Content Strategy

SOFTWARE SKILLS

Sketch, Figma, Photoshop,
Illustrator, Animate,
InVision, Principle, Miro,
Powerpoint Xcel

EXPERIENCE

Digiline

Junior Product Designer, Freelance

July 2020 - August 2020

Designed all pages for Digiline's component library and editor web platform.

- · Conducted competitive analysis, user interviews, and usability testing to guide the design direction.
- · Led all client meetings over the course of the project.
- · Took low-fidelity designs through to high-fidelity prototyping.

Flatiron School

User Interface Designer

March 2020 - August 2020

Led four full-time projects over the course of six months, taking designs from early user research to high-fidelity designs.

- · Conducted research and applied it to visual designs.
- · Drove responsive designs across desktop, tablet, and mobile devices.
- · Built design systems for future design builds.

Spencer Ogden

Talent Acquisition Specialist

November 2018 - March 2020

Lead internal recruiting efforts for eight teams in Spencer Ogden's