Ryan Jiang

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Education

CUNY Hunter College

August 2021 - May 2025

Bachelor of Arts in Computer Science, Minor in Math

Relevant Coursework

Operating Systems, Deep Learning, Flutter App Dev, Big Data Technology, Digital Product Dev, Computer Theory I, Practical Web Development, Computer Architecture I & II, Software Analysis and Design I, II & III, Discrete Structures

Work Experience

Unadat - UI/UX Designer Intern

July 2023 - August 2023

- Led a sub team within the Product Team in an Agile Scrum environment to identify gaps in user needs, driving the design and implementation of new features and enhancements to existing functionalities.
- Communicated and resolved over 20 tickets during Scrum sprints, contributing to live product updates and ensuring high availability, improved user experience, and satisfaction.
- Designed a prototype for an overview page with a Financial Wellness Score section, incorporating actionable tips and optimized user insights while streamlining content.

Projects

CodeStash (MongoDB, Express, React, Node.js)

January 2025 - January 2025

- Deployed and developed a full-stack snippet management application with features to create, edit, delete, and view code snippets, including syntax highlighting.
- Implemented user authentication, authorization, and an advanced search with filters for title, content, programming language, and customizable tags.
- Designed and implemented a dynamic snippet library and detailed view, featuring intuitive navigation and a download option, streamlining user workflow and improving productivity.

Image Classification using CNN (Python, Tensorflow)

February 2024 - May 2024

- Collaborated with a friend to design and implement a deep learning model for image classification across five categories using ResNet and InceptionV4 architectures.
- Achieved ~90% accuracy on the test dataset through iterative model optimization and hyperparameter tuning.
- Conducted 5 stages with performance evaluation and analysis to refine classification accuracy and model robustness.

NextPage (Flutter, Firebase, Google Books API)

February 2024 - March 2024

- Developed and deployed a book recommendation app, with features for searching, favoriting, and managing book collections using the Google Books API.
- Integrated Firebase for real-time data synchronization, user authentication, and Firestore Database management.
- Enhanced user experience with seamless navigation and efficient database querying for book management.

Activities

Hack League

November 2020 - December 2020

- Coordinated with friends to research homelessness and ways to solve the problem by developing a prototype app and website through the use of open-source data
- Awarded Best Technological Impact Award.

Robotics Team (BotBall Competition) - KISS Institute for Practical Robots

December 2019 - April 2020

- Collaborated with team members to create robots capable of navigating through an obstacle course, employing a combination of innovative strategies and technical solutions.
- Contributed with designing and programming a robot using Legos, metal parts, servos, and C++ to carry objects, reach tricky positions, and perform tasks with precision and reliability.

TECHNICAL SKILLS

Languages & Frameworks: C++ | Python | Java | HTML | CSS | JavaScript | Flutter | Node.js | Express | React |

Tools & Technologies: | Git | Ubuntu | Linux | NumPy | Figma | MongoDB