# **H2** Economics

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#### **Abstract**

This document is written with the intention to provide readers with a brief summary of each topic in the Singapore GCE A-Level H2 Economics. The syllabus can be found <a href="here">here</a>.

H2 Economics (9570) Page **1** of **132** 

# Part I Microeconomics

H2 Economics (9570) Page **2** of **132** 

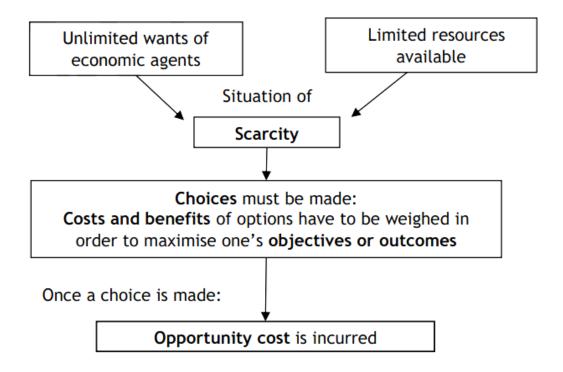
# Theme 1: Central Economic Problem

# 1.1 Scarcity as the Central Economic Problem

Concepts and Tools of Analysis	
<ul> <li>□ Scarcity, choice and opportunity cost</li> <li>□ Production possibility curve (PPC)</li> <li>□ Marginalist principle</li> </ul>	

# Scarcity, choice and resource allocation

#### **Central Economic Problem**



scarcity	Limited resources (land, labour, capital, entrepreneurship) are insufficient to satisfy unlimited wants  → economic problems of what & how & for whom to produce
choice	Choices have to be made on <u>allocation of scarce resources</u> , via <u>price mechanism</u> in free market
opportunity cost	Value of next-best alternative forgone

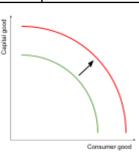
H2 Economics (9570) Page **3** of **132** 

Factor of production (FoP):

Factor	Explanation	Returns
land	natural resources	income
labour	human resource available to work	salary
capital	man-made aid to production	return
entrepreneur	organise other three FoPs + take risk of production	profits

# **Production Possibility Curve (PPC)**

<u>Combinations</u> of <u>max amt</u> of <u>two goods</u> produced in a certain period with <u>fixed level of technology</u> + <u>all available resources fully and efficiently employed</u>



Microeconomic		
Scarcity (production frontier)	on/inside PPC Attainable points	beyond PPC Unattainable points (desired due to unlimited wants + unattainable due to limited resources, i.e. scarcity)
Choice	<u>choose</u> among alternative combinations Which attainable combination (what + how much) to produce	
Opportunity cost	negative slope  Produce more of one good  → sacrifice some of other good	concave to origin Increasing opportunity cost as FoP is not equally suited for producing different goods
Productive efficiency	on PPC Productive efficiency (max possible production output)	<ul> <li>inside PPC</li> <li>Productive inefficiency</li> <li>Underemployment:         <ul> <li>inefficient use of resources</li> </ul> </li> <li>Unemployment:         <ul> <li>failure to use all resources</li> </ul> </li> </ul>
Allocative efficiency	ONE point on PPC  maximise social welfare (consumer + producer)  → achieve no wastage of resources	
Macroeconomic		

H2 Economics (9570) Page **4** of **132** 

Full employment and unemployment	on PPC full employment of resources (fully utilise all resources) → produce max possible output	inside PPC unemployment of resources (X fully utilise all resources) → X produce max possible output
Actual economic growth	inside PPC → on PPC produce more of both goods	
Potential economic growth	outward shift  productive capacity ↑  quantity & quality of FoP ↑  improvement in technology	inward shift productive capacity ↓ • quantity & quality of FoP ↓

# **Investment-consumption choice**

• Capital and consumer goods

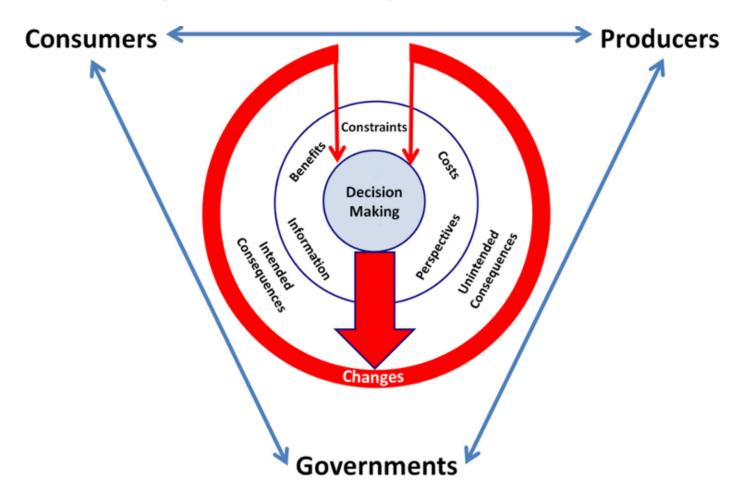
Capital goods	Consumer goods
man-made goods used to <u>produce other goods</u> , not for immediate consumption	goods for final <u>consumption</u> , ready for use as they are
e.g. factories, machinery, tools, equipment	e.g. hawker food, clothing

 $\bullet \quad \text{Consequence of investment VS consumption} \rightarrow \text{standard of living}$ 

	produce <u>capital goods</u> via <b>investment</b>	produce <u>consumer goods</u> for <b>consumption</b>
current	less consumer goods for consumption  → satisfy less needs and wants →  lower SoL	
future	more investment $\rightarrow$ greater productive capacity (more capital goods are used to produce other goods) $\rightarrow$ higher rate of potential economic growth $\rightarrow$ greater outward shift of PPC $\rightarrow$ higher SoL	less investment $\rightarrow$ smaller productive capacity (less capital goods used to produce other goods) $\rightarrow$ lower rate of potential economic growth $\rightarrow$ smaller outward shift of PPC $\rightarrow$ lower SoL

H2 Economics (9570) Page **5** of **132** 

# **Decision-Making Process of Economic Agents**



#### **Decision making framework:**

- Cognitive biases OR Rationality assumption, goal oriented
- Information imperfect, distorted
- Perspectives
- Constraints
- Weigh benefits and costs → marginalist principle\*\*\*
- Intended and unintended consequences
- Review decisions

H2 Economics (9570) Page **6** of **132** 

#### **Economic agents**

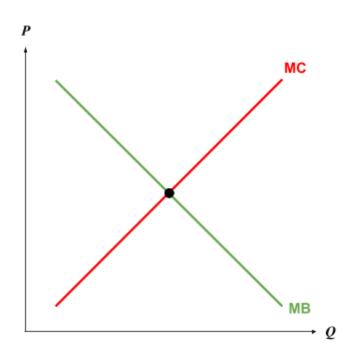
	Consumers	Producers	Governments
Self-interest	Maximise <u>utility</u> from buying G&S <b>MU = MC</b>	Maximise <u>profits</u> from producing then selling G&S  MR = MC	Maximise <u>social welfare</u> when making policy decisions
	Total utility  – Total spending	Total revenue  – Total cost	Total social benefits  – Total social cost
Constraints	limited income	afford to pay for limited amount of resources	limited budget
Decision making	what to buy	what to produce what resources to hire	how to allocate spending

# **Marginalist principle**

Individuals make decisions on consumption of an <u>additional</u> unit of G&S based on <u>additional</u> benefit derived from it, to maximise total net benefit.

Marginal change: small incremental adjustment to existing plan of action

- 1. Marginal benefit (MB): additional benefit from consumption of one more unit of G&S
- 2. Marginal cost (MC) : additional cost from consumption of one more unit of G&S



MB > MC	MB = MC	MB < MC
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H2 Economics (9570) Page **7** of **132** 

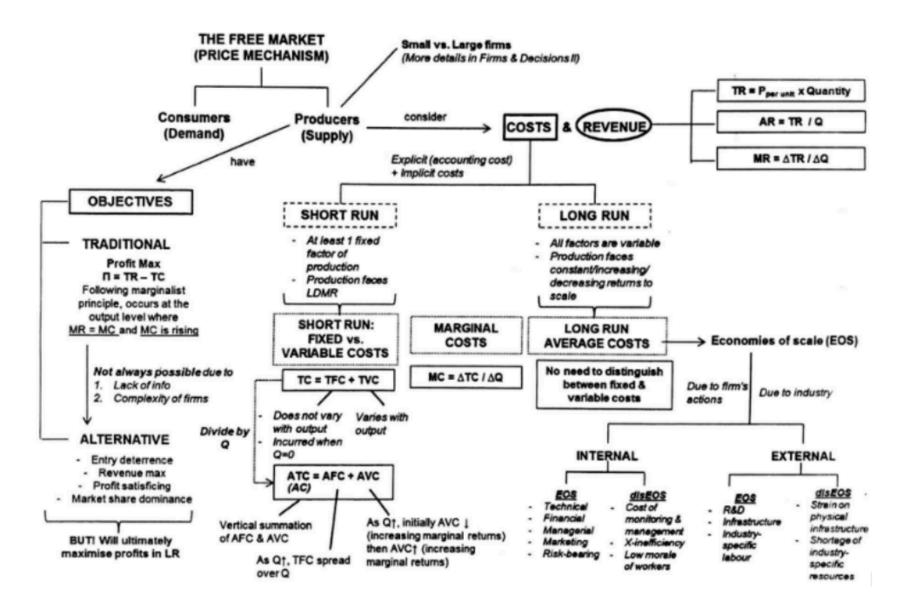
<u>increase</u> level of activity, next additional unit results in increase in net total benefit optimal level of activity, next additional unit results in loss in net total benefit <u>decrease</u> level of activity, next additional unit results in increase in net total benefit

# Terminology

	marginal benefit	marginal cost
csr	Marginal Utility (MU) add. utility derived from consuming one more unit of G&S	Marginal Cost (MC) add. cost incurred for consuming one more unit of G&S
prs	Marginal Revenue (MR) add. revenue earned from selling one more unit of G&S	Marginal Cost (MC) add. cost incurred for producing one more unit of G&S
govt	Marginal Social Benefit (MSB) add. social benefit derived from society for consuming one more unit of G&S	Marginal Social Cost (MSC) add. social cost incurred by society for producing one more unit of G&S

H2 Economics (9570) Page **8** of **132** 

## Theme 2: Markets



H2 Economics (9570) Page **10** of **132** 

# 2.1 Price Mechanism

Concepts and Tools of Analysis		
☐ Price mechanism		
☐ Ceteris paribus		
□ Demand and its determinants		
☐ Change in demand versus change in quantity demanded		
☐ Supply and its determinants		
☐ Change in supply versus change in quantity supplied		
☐ Market equilibrium		
<ul> <li>Equilibrium price and quantity</li> </ul>		
☐ Market disequilibrium		
<ul> <li>Shortage and surplus</li> </ul>		
☐ Price elasticity of demand		
☐ Price elasticity of supply		
☐ Consumer expenditure and producer revenue		

H2 Economics (9570) Page **11** of **132** 

# **Price Mechanism**

## Price mechanism

Process of price determination in G&S through interaction of demand and supply  $\rightarrow$  means of allocating resources in a market economy

## **Functions**

1. Signalling	<ul> <li>What and how much to produce?</li> <li>Csr exercise dollar votes: signal their <u>preference</u> for G&amp;S thru the <u>price</u> that they are <u>willing and able</u> to pay (i.e. effective demand)</li> <li>Preferences transmitted to prs in the form of price received from csr, have information about consumers' DD</li> <li>Prs respond by producing G&amp;S that csr demand to max profits → G&amp;S that they are <u>willing and able</u> to supply (i.e. supply)</li> </ul>
2. Incentive	<ul> <li>How to produce?</li> <li>Producers use least costly method of production to produce G&amp;S</li> <li>Producers incentivised to allocate more resources to increase production of G&amp;S that fetch higher price to max profits</li> </ul>
3. Rationing	For whom to produce?  • DD for G&S increase → shortage → price driven up → discourage demand → contraction of demand along demand curve to create new equilibrium → G&S rationed out to csr who are willing and able to pay for it (highest dollar vote)

H2 Economics (9570) Page **12** of **132** 

# **Demand and Supply**

#### **Demand**

Quantity of G&S that consumers are <u>willing and able</u> to purchase at <u>each possible price</u> over a given period of time, <u>ceteris paribus</u>

#### Determinants of demand

• Price: movement along DD curve

• Non-price (**P + EGYPT-O**): shift of DD curve

## Supply

Quantity of G&S that producers are <u>willing and able</u> to offer at <u>each possible price</u> over a given period of time, <u>ceteris paribus</u>

#### Determinants of supply

• Price: movement along SS curve

• Non-price (GERMS-O): shift of SS curve

# Determinants of DD

1. Price	<ul> <li>Law of demand states that Qdd is inversely related to P, ceteris paribus</li> <li>Law of diminishing marginal utility: As consumers consume more units of good (Qdd ↑), marginal utility derived from consumption of each additional unit ↓ = consumers willing to pay increasingly less for each additional unit consumed ⇒ Px ↓</li> <li>Income effect: Px ↓ = with fixed income, consumers' purchasing power ↑ = greater ability to buy more units of good ⇒ Qdd ↑</li> <li>Substitution effect: Px ↓ = good is relatively cheaper than its substitutes = with fixed income, utility-maximising consumers more willing to switch towards consuming good ⇒ Qdd ↑</li> </ul>	
2. Expectation of future prices	Expect future price to increase:  Utility-maximising consumers, with fixed income, want to avoid paying higher price to consume same good before price increase sets in ⇒ current DD ↑  Expect future price to decrease:  Utility-maximising consumers purchase good later whe price is lower ⇒ current DD ↓	
3. Govt policy	Subsidy: on merit goods e.g. education/healthcare  • Good becomes more affordable → consumers' purchasing power increases ⇒ DD↑  Interest rate: on big ticket items e.g. house/car that involve instalments  • Low interest rate → low opportunity cost of taking loans (interests repaid) → consumers more w/a to take loans to finance their purchase of good ⇒ DD↑  Exchange rate:  • Currency appreciates → local goods become more expensive as compared to foreign goods → foreigners less willing and able to purchase local goods ⇒ DD for local goods ↓  • Currency depreciates → local goods become cheaper as compared to foreign goods → foreigners incentivised to purchase more units ⇒ DD for local goods ↑	
4. Income level	Normal good: Inferior good:	

H2 Economics (9570) Page **14** of **132** 

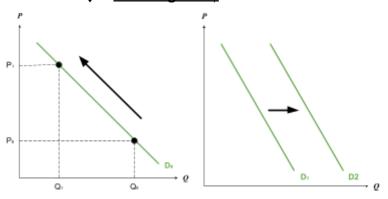
Income increase → crs' purchasing power increases → more willing and able to purchase goods at each price level ⇒ **DD** ↑ 5. Price of related

<u>Income decrease</u> → crs' purchasing power decreases → switch towards consuming goods which they derive lower utility ⇒ **DD** ↑

# goods

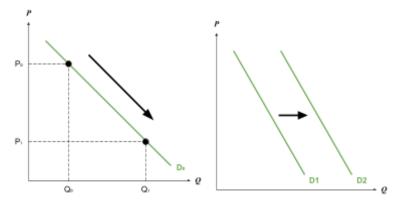
#### Competitive demand:

- Substitutes are a pair of goods from which consumers derive similar utility
- Price of substitute increases, becomes relatively more expensive than  $good \rightarrow with$  fixed income, utility-maximising crs incentivised to switch towards purchasing good instead of substitute -> Qdd of substitute ↓ & **DD for good** ↑



#### Joint demand:

- Complements are a pair of goods that are consumed jointly
- Price of complement decreases → with fixed income, crs have greater purchasing power  $\rightarrow$  more w/a to purchase complement → Qdd for complement ↑ & **DD** for good ↑



## Derived demand:

DD for good increase ⇒ **DD for FoP** ↑

# 6. Taste and preferences

Advertising campaign: increase desirability of good + build brand loyalty = **DD** ↑

# Determinants of SS

1. Price	<ul> <li>Law of supply states that Qss is directly related to P, ceteris paribus</li> <li>Law of diminishing marginal returns: units of output ↑ marginal cost of production ↑ (FoP are imperfect substitutes of each other) = increase in price that producers are willing to accept in order to supply additional unit of good (in order to cover marginal cost incurred) = Px ↑</li> <li>Profit-maximising: Selling price of good ↑ = profits from supplying additional units of goods ↑ = producers more willing to increase Qss ⇒ Qss ↑</li> </ul>	
2. Govt policy	Indirect tax:  MC increase relative to MR → profit-maximising producers w/a to supply same unit of goods only at higher price to cover higher MC incurred ⇒ SS ↓  St (ad-valorem tax)  St (specific tax)	Indirect subsidy:  MC decrease relative to MR → profit-maximising producers incentivised to increase quantity supplied at each price to capture marginal profit ⇒ SS↑  St (ad-valorem tax)  St (specific tax)
3. Expectation of future prices	Expect future price to increase:  Producers temporarily hold back quantity of goods released into the market at each price level, build up stocks → sell goods at higher price in the future to	1

	capture profits ⇒ <u>current SS</u> ↓	profits, as selling goods at lower price in the future leads to lower profits ⇒ current SS ↑
4. Price of related goods	<ul> <li>Joint supply:         <ul> <li>Two goods are produced together (by-products) e.g. crocodile meat &amp; leather</li> <li>Increased production of one good = increased production of other good</li> <li>Px of cow hide ↑ = profit-maximising producers ↑ Qss of cow hide (to cover higher MC incurred at higher o/p) = slaughter more cows = beef comes from cows</li> <li>⇒ SS of beef ↑</li> </ul> </li> </ul>	<ul> <li>Competitive supply:         <ul> <li>Two goods share same FoP e.g. wooden chair &amp; table</li> <li>Increase production of one good → divert limited amount of FoP away → decrease production of other good ⇒ SS↓</li> </ul> </li> </ul>
5. Marginal cost of production	Price of FoP ↓  → MC decrease relative to MR → profit-maximising producers incentivised to increase SS to capture marginal profit ⇒ <u>SS</u> ↑	Technology e.g. automation  → increase productivity, less input required to produce same level of output → MC decrease relative to MR → profit-maximising producers incentivised to increase SS to capture marginal profit ⇒ <u>SS</u> ↑
6. Number of sellers	More producers w/a to enter market at every price level ⇒ <u>SS</u> ↑	

7. Natural factors	Climatic conditions	Natural phenomena
	<ul> <li>Abundant rainfall, absence of pests → farmers able</li> </ul>	<ul> <li>Droughts, floods, earthquakes → farmers less w/a to</li> </ul>
	to increase agricultural production ⇒ <u>SS</u> ↑	supply crops to market ⇒ <u><b>SS</b></u> (supply shock)

### Market equilibrium and disequilibrium

• Equilibrium market price and quantity determined by interaction of demand and supply

#### Market equilibrium: Qdd = Qss

- no further pressure on P and Q to adjust
- no tendency to change

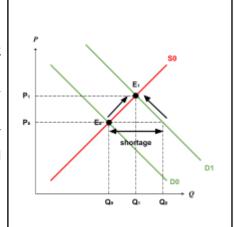
DD ↑	P↑Q↑	SS ↑	P↓Q↑
DD ↓	$P\downarrowQ\downarrow$	SS↓	$P\uparrowQ\downarrow$

Simultaneous changes in DD & SS  $\rightarrow$  effect on P & Q

- o Increase / decrease as DD, SS reinforce each other
- Indeterminate, depends on relative magnitude of DD & SS shifts
- Market adjustment process

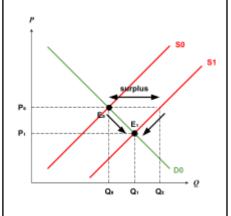
## **Shortage**

- $\circ \quad \text{At original price $P_0$, $Qdd > Qss} \to \text{shortage of $Q_2Q_1$}$
- Buyers compete for the good, bid up price, <u>price</u> <u>increase</u>
- $\circ$  With fixed income, csr purchasing power decrease  $\rightarrow$  Qdd  $\downarrow$
- Units of o/p that can only be produced at higher marginal cost become profitable - profit-maximising producers incentivised to <u>↑ Qss</u> to capture marginal profits
- Upward pressure on price until shortage is eliminated
   P ↑ Q ↑



#### Surplus

- At original price  $P_0$ , Qss > Qdd  $\rightarrow$  surplus of  $Q_2Q_1$
- Producers cut prices to clear excess stock to reduce losses, <u>price decrease</u>
- $\circ$  With fixed income, csr purchasing power increase  $\rightarrow$  Qdd  $\uparrow$
- Units of o/p that can only be produced at higher marginal cost become unprofitable, prs <u>\underline</u> Qss to avoid marginal losses
- o <u>Downward</u> pressure on price until surplus is eliminated



 $P \downarrow Q \uparrow$ 

H2 Economics (9570) Page **19** of **132** 

Total amount of money that consumers spend on G&S

# **Producer revenue**

Total amount of money that producers receive from sale of G&S

Without govt intervention, TE = TR

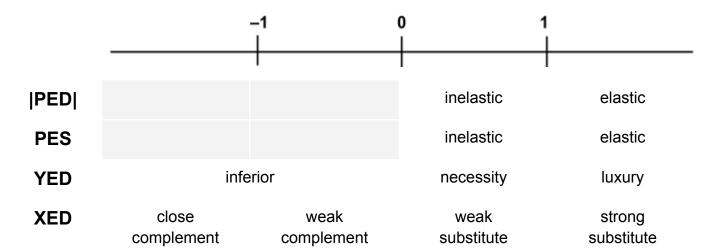
Changes in demand and supply

	ΔDD  >  ΔSS	ΔDD  <  ΔSS	ΔDD  =  ΔSS
DD ↑ SS ↑	P↑Q↑	$\mathbf{P}\downarrow\mathbf{Q}\uparrow$	<b>P</b> = <b>Q</b> ↑
	P <sub>1</sub> Sinontage Di Q <sub>0</sub> Q <sub>1</sub> Q <sub>1</sub> Q <sub>2</sub> Q <sub>3</sub> Q <sub>4</sub> Q <sub>5</sub> Q <sub>5</sub> Q <sub>7</sub> Q <sub>8</sub>	Po SO SURPLUS SI DO DI DI Qui	P <sub>1</sub> S0 S1 P <sub>2</sub> Q <sub>1</sub> Q <sub>1</sub> Q <sub>1</sub>
DD↑SS↓	P↑Q↑	P↑Q↓	<b>P</b> ↑ <b>Q</b> =
	Po Stortage D1 Q2 Q3 Q4 Q4 Q4	Po Shortage DO D1 Q2 Q1 Q0 Q3	P S1  P <sub>1</sub> S1  Q <sub>1</sub> Q <sub>2</sub> Q <sub>3</sub> Q <sub>4</sub>

	ΔDD  >  ΔSS	ΔDD  <  ΔSS	ΔDD  =  ΔSS
DD ↓ SS ↑	$\mathbf{P}\downarrow\mathbf{Q}\downarrow$	$\mathbf{P}\downarrow\mathbf{Q}\uparrow$	P ↓ Q =
	Po Sixplus S0 S1  En D1 D0 D0 Q1 Q1 Q1 Q2	Surplus S0  Surplus S1  P <sub>1</sub> Q <sub>2</sub> Q <sub>3</sub> Q <sub>4</sub> Q <sub>4</sub> Q <sub>5</sub> Q <sub>4</sub> Q <sub>4</sub> Q <sub>5</sub> Q <sub>7</sub> Q <sub>8</sub> Q <sub>8</sub> Q <sub>8</sub> Q <sub>9</sub>	P <sub>1</sub> Surplus S <sub>0</sub> E <sub>2</sub> S <sub>1</sub> D <sub>1</sub> D <sub>0</sub> Q <sub>2</sub> Q <sub>3</sub> Q <sub>4</sub> Q <sub>4</sub> Q <sub>5</sub>
DD ↓ SS ↓	$\mathbf{P}\downarrow\mathbf{Q}\downarrow$	P↑Q↓	P = Q ↓
	P S1 S0 P D0 P Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q	S1 Surplus S1 P1 D1 D0 Q1 Q1 Q1 Q1 Q1	Po S1 S0 D0 D0 Q0 Q0 Q0

H2 Economics (9570) Page **22** of **132** 

# Elasticity concepts (DIRECTION + MAGNITUDE)



H2 Economics (9570) Page **23** of **132** 

# 1. Price Elasticity of Demand (PED)

# **Price Elasticity of Demand (PED)**

Responsiveness of <u>quantity demanded</u> of good to <u>change in its own price</u>, <u>ceteris paribus</u> [when there is CHANGE IN SS]

## $PED = \% \triangle Qdd / \% \triangle P$

FLD - 70AQuu / 70AF		
PED  > 1	PED  < 1	
<u>elastic</u> P↑Qdd↓MTP	<u>inelastic</u> P ↑ Qdd ↓ LTP	
P <sub>1</sub> P <sub>0</sub> S <sub>1</sub> S <sub>0</sub> D <sub>a</sub>	$P_{1}$ $P_{0}$ $Q_{1} Q_{0}$ $Q_{0}$ $Q_{1} Q_{0}$	

#### **Determinants**

Substitutes	<u>Quantity + closeness</u> of substitutes $\uparrow$ = csr readily switch to other relatively substitutes that satisfy the same want when Px $\uparrow$ = Qdd decrease MTP $\rightarrow$ <u>PED more elastic</u>
Time period	Short run: consumers may not be able to switch to alternative goods Long run: consumer adjust consumption patterns, seek other substitutes when $Px \uparrow \to \textbf{PED more elastic}$
Income proportion	Income proportion spent on good $\uparrow$ = purchasing power decrease more significantly when Px $\uparrow$ = Qdd decrease MTP $\rightarrow$ <b>PED more elastic</b>
Necessity	Degree of necessity $\uparrow$ = essential for survival, difficult to reduce consumption / completely do away in response to price change $\rightarrow$ <u>PED</u> <u>more inelastic</u>

H2 Economics (9570) Page **24** of **132** 

## 2. Cross Elasticity of Demand (XED)

# **Cross Elasticity of Demand (XED)**

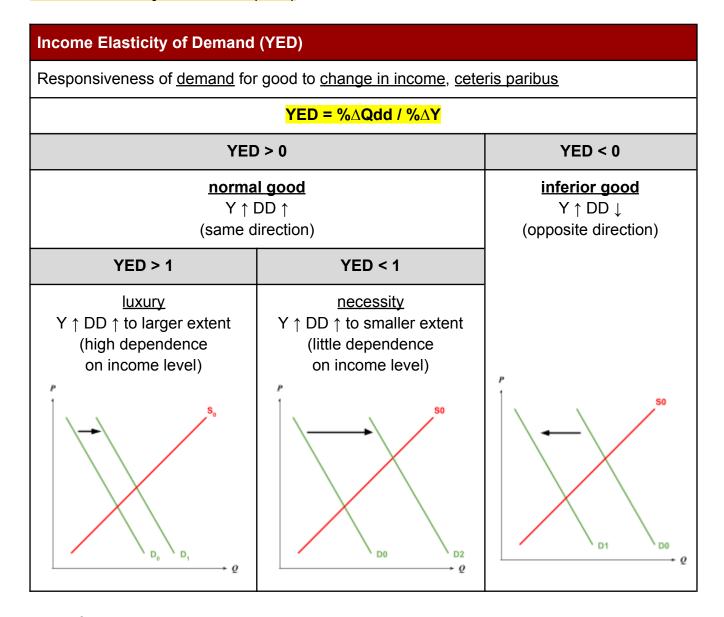
Responsiveness of <u>demand</u> for a good to <u>change in price</u> of another good, <u>ceteris paribus</u> (relationship b/w two goods)

→ movement along DD curve for one good causes shift in DD for another good

#### $XED = \% \triangle Qdd_{\Delta} / \% \triangle P_{B}$ XED > 0XED < 0**Substitutes Complements** $P_B \uparrow DD_A \downarrow$ $P_B \uparrow DD_A \uparrow$ (same direction) (opposite direction) 2<sup>GB</sup> Price Price Ρ, $Q_o$ $Q_1 \longrightarrow Q_2$ Quantity Market for fruit juices Market for Smart Phones Market for Data Plans Market for soda drinks magnitude > 1 magnitude < 1 magnitude > 1 magnitude < 1 Strong substitute Weak substitute Strong complement Weak complement $P_B \uparrow Qdd_A \uparrow MTP$ $P_B \uparrow Qdd_A \uparrow LTP$ $P_B \uparrow Qdd_A \downarrow MTP$ $P_B \uparrow Qdd_A \downarrow LTP$

H2 Economics (9570) Page **25** of **132** 

## 3. Income Elasticity of Demand (YED)



Type of good depends on income level, context

Necessity	<ul> <li>Income change induce LTP change in Qdd at given price ⇒ income inelastic</li> <li>Y ↓ cannot be given up easily as essential for survival, DD ↓ to small extent</li> <li>Y ↑ additional purchasing power not directed towards necessity, DD ↑ to small extent</li> </ul>
Luxury	<ul> <li>Income change induce MTP change in Qdd at given price ⇒ income elastic</li> <li>Y ↓ luxury goods are the first to be given up, DD ↓ to large extent</li> <li>Y ↑ additional purchasing power goes to create demand for luxury goods (assume expenditure on necessities have been accounted for), DD ↑ to large extent</li> </ul>
Inferior	Y ↑ greater purchasing power, consumers less willing to purchase inferior

H2 Economics (9570) Page **26** of **132** 

goods as they are now able to switch to goods that yield higher level of utility  $\Rightarrow$  **DD**  $\downarrow$ 

H2 Economics (9570) Page **27** of **132** 

# 4. Price Elasticity of Supply (PES)

# **Price Elasticity of Supply (PES)**

Responsiveness of <u>quantity supplied</u> of good to <u>change in its own price</u>, <u>ceteris paribus</u> [when there is CHANGE IN DD]

# PES = %∆Qss / %∆P

$PES = \% \triangle Qss / \% \triangle P$		
PES > 1	PES < 1	
<u>elastic</u> P ↑ Qss ↑ MTP	<u>inelastic</u> P ↑ Qss ↑ LTP	
$\begin{array}{c} P \\ \hline \\ P_1 \\ \hline \\ P_0 \\ \hline \\ Q_0 \\ \hline \\ Q_0 \\ \hline \\ Q_1 \\ \end{array}$	P <sub>1</sub> P <sub>0</sub> Q <sub>0</sub> Q <sub>1</sub> Q <sub>1</sub>	

## Determinants

Mobility of FoP	FoP able to switch b/w different locations or uses = producer easier to increase Qss when P ↑ ⇒ <u>PES more elastic</u>	
	Geographical mobility FoP move b/w diff locations  • Hire workers from other locations → able to increase Qss when price increase	Occupational mobility FoP move b/w diff industries  • Low-skilled jobs → employ more units of labour within short period of time  • High-skilled jobs → unable to employ more units of labour
Availability of stock	Non-perishable goods have longer shelf life, can be stored longer → when P ↑, producer release stocks increase Qss to earn profit ⇒ <u>PES</u> more elastic	Perishable goods have shorter shelf life, cannot be stored long → when P ↑, producer unable to release stocks to earn profit ⇒ <u>PES</u> more inelastic

H2 Economics (9570) Page **28** of **132** 

Time period	Time period ↑ = producer has time to respond to price changes by altering quantity supplied ⇒ PED more elastic  • Short run: fixed amount of FoP → limited ability to vary Qss • Long run: able to vary amount of FoP → able to vary Qss	
Existence of spare capacity	More spare capacity i.e. existing production capacity is not fully utilised (not operating at full capacity) $\rightarrow$ prs able to increase Qss when P $\uparrow$ $\Rightarrow$ PES more elastic	

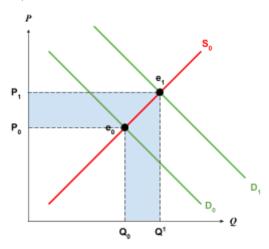
H2 Economics (9570) Page **29** of **132** 

Without government intervention,

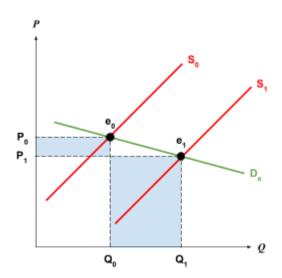
consumer expenditure = producer revenue = price per unit (P) \* no. of units (Q)

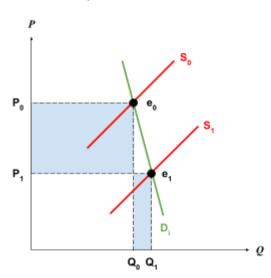
Given SS change, use PED to derive change in TE/TR Given DD change, use PES to derive change in TE/TR

When DD increase, P increase Q increase → TE/TR increase



When SS increase, P decrease Q increase  $\rightarrow$  change in TE/TR depends on PED





PED elastic:

increase in TE/TR due to increase in Q decrease in TE/TR due to decrease in P outweighs decrease in TE/TR due to decrease in P

PED inelastic:

outweighs increase in TE/TR due to increase in Q

H2 Economics (9570) Page **30** of **132** 

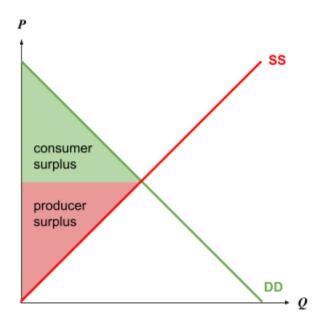
# Application:

PED	Evaluation for Market failure/government intervention: Should governments intervene: Intervene in tobacco consumption: Impose tax decrease consumption. Apply PED?   Increase COP, producers pass on tax burden to consumers. Consumers face higher cost of consumption/decrease in pp for tobacco consumption. Smokers addicted to tobacco consumption, consume daily basis, price inelastic. Not very effective.  Governments can do?   Well-rounded/holistic measure to decrease tobacco consumption: Combine Taxes with Education.
PES	Application of PES: Producers: Price elastic or Price Inelastic in SS. Producer of Strawberry → Primary products are usually Price inelastic in SS. Due to weather condition/ The season when DD more strawberries: maybe buy more fertilizer→ PES helps in Planning in advance for production. Aim: Capture more revenue/profit
	Government: How to apply? Govt Provision?  → Public Housing → PES Inelastic  → Expect/know that the population is going to increase in the future.  → Plan/try to increase SS of PH NOW
XED	Complements: Marketing strategy: Airline & Hotels. Tend to market their goods tgt to increase sales & revenue for both> increase tgt  → Producer: Adidas shirt,  → Rival competitors: Nike Shirt  1st → Identify who are our rival competitors in the market  Nike shirt reduce price of their shirts. (2 Strategies to compete in the market: Price Competition, Product Innovation)  → Cut price  → Branding/Brand Loyalty→ Less positive/less of a substitute with Nike shirts.

**Assumption:** ceteris paribus condition (everything else kept constant)

H2 Economics (9570) Page **31** of **132** 

# 2.2 Microeconomic Objectives and Policies



# **Consumer surplus**

<u>Difference</u> b/w price that consumers willing to pay & actually pay

# **Producer surplus**

<u>Difference</u> b/w price that producers <u>willing</u> to receive & <u>actually</u> receive

Governments' microeconomic objectives: F&F

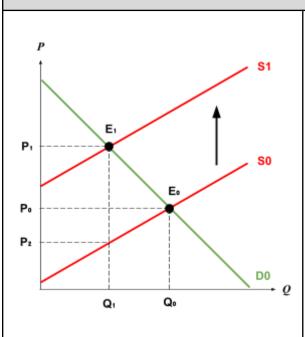
Allocative efficiency	<b>Equity</b>
efficient <u>use</u> of resources	equitable <u>distribution</u> of output
Maximise society's welfare: last unit of good produced and consumed add equally much to society's benefit & cost → not possible to further increase society's welfare by adjusting o/p	Equity achieved when income/ wealth is distributed in a fair or just way Income inequality: people possess different quantity and quality of resources from which to generate income
Social optimum: MSB = MSC  Deadweight loss (DWL): welfare loss when due to market failure, desirable consumption and production does not take place	Goods allocated based on ability to pay $\rightarrow$ inequitable outcome: rich have access, poor do not have access

H2 Economics (9570) Page **32** of **132** 

$\rightarrow$	society's	welfare	not	maximised	when
output level is not at social optimum					

H2 Economics (9570)
Page **33** of **132** 

# **Market Intervention (AE)**



#### **INDIRECT TAX**

#### **Definition:**

Levy imposed by govt upon sale of G&S, paid to govt, not by consumers, but indirectly by producers

- Specific tax: fixed amt of tax per unit sold
- Ad valorem tax: percentage of price of G&S

#### Aim:

Discourage production or consumption of good Raise tax revenue to finance govt spending

## Examples:

- demerit goods e.g. tobacco, alcohol
- Goods and Services Tax (GST)

## On equilibrium price and quantity

MC increase relative to MR  $\rightarrow$  producers  $\downarrow$  SS to avoid marginal loss = equilibrium P  $\uparrow$  Q  $\downarrow$ 

### On consumer expenditure

Consumer expenditure

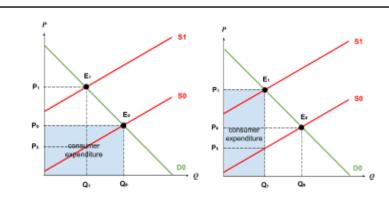
= price consumers pay per unit of output \* units of output

### On producer revenue

Producer revenue

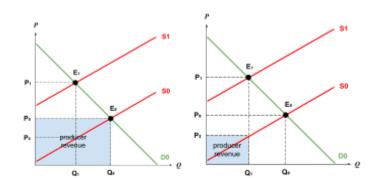
= price producers receive per unit of output \* units of output

H2 Economics (9570) Page **34** of **132** 



Effect on consumer expenditure depends on PED

- PED elastic: decrease
- PED inelastic: increase

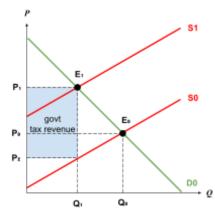


Producer revenue decrease regardless of PED

#### On govt tax revenue

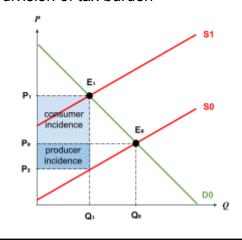
Govt tax revenue

output



#### On tax incidence

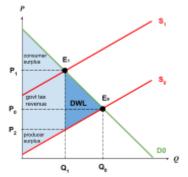
Some incidence shifted from = tax per unit of output \* units of producer to consumer through increase in selling price ⇒ division of tax burden



# On govt's microeconomic objectives

Loss of allocative efficiency (loss of economic welfare)

- Consumer surplus decrease: csr made worse off
- Producer surplus decrease: prs made worse off
- Govt tax revenue: govt made better off
- DWL incurred: welfare loss gained by no one



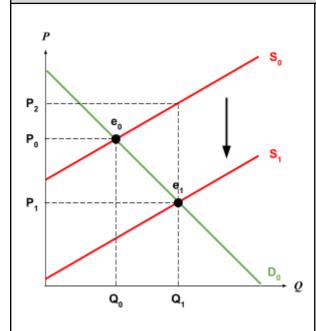
#### **Equity**

• Regressive in nature: take larger % of income from low-income person than high-income person e.g. soda tax

Depends on PED and PES	
<ul> <li>Effectiveness</li> <li>Discouraging consumption</li> <li>PED elastic: more significant decrease in Qty ⇒ effective</li> <li>PED inelastic: less significant decrease in Qty ⇒ require high tax rate to induce large increase in price for Qty to fall significantly</li> </ul>	Problems Black market  ■ Smokers try to find a way to satisfy their addiction in face of high taxes = smugglers incentivised to import cigarettes from countries where no or lower tax, undercut legal sellers and gain profit → undermine effectiveness of tax to discourage consumption
<ul> <li>Raising govt tax revenue</li> <li>PED elastic: less tax revenue generated</li> <li>PED inelastic: more tax revenue generated ⇒ effective</li> </ul>	

H2 Economics (9570)
Page **36** of **132** 





#### **Definition:**

Provision of financial assistance by govt to producers to encourage production of G&S

- Specific subsidy: fixed amt of subsidy per unit sold
- Ad valorem subsidy: percentage of price of G&S

#### Aim:

Encourage production or consumption of good Make good more affordable for the poor

# Examples:

- merit goods e.g. healthcare, education
- necessities e.g. petrol, cooking oil

# On equilibrium price and quantity

MC decrease relative to MR  $\rightarrow$  producers  $\uparrow$  SS to capture marginal profit  $\Rightarrow$  eqm P  $\downarrow$  Q  $\uparrow$ 

#### On consumer expenditure

Consumer expenditure

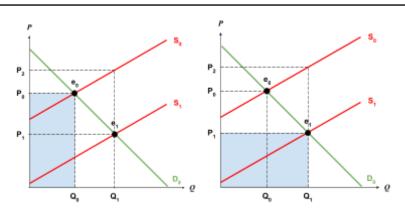
= price consumers pay per unit of output \* units of output

# On producer revenue

Producer revenue

= price producers receive per unit of output \* units of output

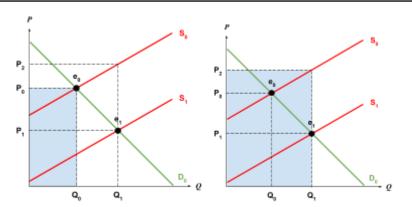
H2 Economics (9570)
Page **37** of **132** 



Effect on consumer expenditure depends on PED

• PED elastic: increase

• PED inelastic: decrease

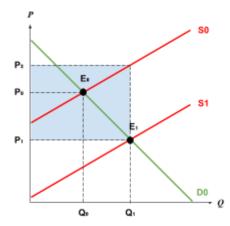


Producer revenue increase regardless of PED

# On govt subsidy spending

Govt subsidy spending

= subsidy per unit of output \* units of output



# On govt's microeconomic objectives

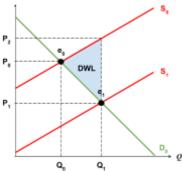
Loss of allocative efficiency (loss of economic welfare)

Consumer surplus increase: csr made better off

Producer surplus increase: prs made P, better off

Govt subsidy spending: govt made worse off

 DWL incurred: welfare loss gained by no one



# **Equity**

- Producers produce good at lower cost, charge lower prices.
   Low-income people experience greater purchasing power, have access to necessities → improve equity
- Regressive in nature: benefit high-income person, greater increase in purchasing power of high-income than low-income people e.g. petrol subsidies as higher-income people more likely to own and drive cars → worsen equity

### **Effectiveness**

## **Encouraging consumption**

- PED elastic: smaller decrease in price is sufficient to induce large enough increase in Qdd to eliminate surplus, overall increase in Qty is more significant ⇒ effective
- PED inelastic: large decrease in price needed to induce large enough increase in Qdd

#### Lower price of good

- PED elastic: small decrease in price is needed to induce small increase in Qdd to eliminate surplus
- PED inelastic: large decrease in price is needed to induce large enough increase in Qdd to eliminate surplus ⇒ effective

#### **Problems**

#### **Black market**

- Subsidy lowers price of good in the country below price of same good overseas
- Smugglers incentivised to take risk to make profit by purchasing good at subsidised price at home & selling good at higher price in another country → undermine effectiveness of subsidies to keep necessities affordable and available to locals
- Govt effort to conduct checks and enforce rules → take away scarce resources from alternative uses (opportunity cost)

# Worsen govt budget position

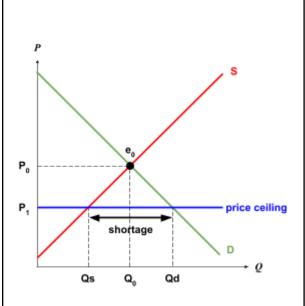
 Spending on subsidy, without compensating spending cuts in other areas of tax increase

# Opportunity cost of subsidy

Divert funds away from other sectors

H2 Economics (9570)
Page **39** of **132** 





#### **Definition:**

<u>Maximum legal price</u> allowed by govt, no G&S can be bought or sold at price above this upper limit (set <u>below</u> equilibrium price in free market)

#### Aim:

Protect consumers from having to buy goods that are priced too high, keep goods affordable to consumers

# Examples:

• necessities e.g. food, housing, rent control

# On price and quantity

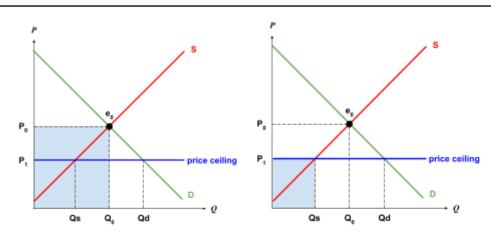
Create *persistent* shortage (Qdd > Qss) → size depends on PED & PES

- At lower price, consumers increase Qdd
- At lower price, units of o/p that can only be produced at higher MC are no longer profitable → producers decrease Qss

On consumer expenditure and producer revenue

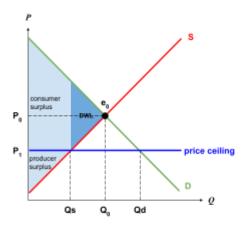
On govt's microeconomic objectives

H2 Economics (9570)
Page **40** of **132** 



Effect on TE = TR depends on PED & PES

• PED & PES elastic: larger decrease in TE/TR (larger fall in qty)



# Loss of allocative efficiency

- Consumer surplus uncertain
- Producer surplus decrease: producers made better off
- DWL incurred: welfare loss gained by no one

# **Equity**

- Keep price of good low, more affordable to low-income people
- Counter regressive effect: increase in price of necessities represents larger percentage of incomes of low-income than high-income people greater decrease in purchasing power
- Fewer units of good available in market, decrease in availability of good hurts other groups of consumers

#### **Problems**

#### **Black market**

 Sellers incentivised to take risk to sell the good illegally at higher price (since consumers are prepared to pay higher price) → consumers have to pay inflated prices well above ceiling price

# **Quality deterioration**

 No ability to increase prices = producers cut cost of production to maintain profitability (switch to lower-grade materials, reduce portion size) = decline in consumer utility, loss of economic H2 Economics (9570)
Page **41** of **132** 

 Govt conduct checks and put in place tough penalties → take away scarce resources from alternative uses

# Allocation by alternative means

- Based on first-come-first-served:
- Based on sellers' preferences:
- Rationing through coupons:

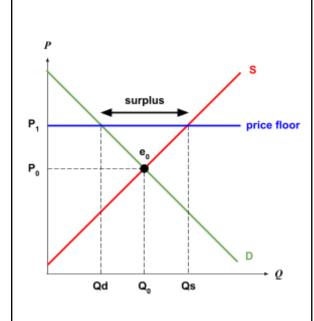
#### welfare

 Govt issue specific product standards → high cost incurred to enforce

### Reduction in market supply in the long run

 Higher profits in alternative industries which do not face price controls raises the opportunity cost of staying on in the existing industry = producers leave the industry = market supply decrease
 exacerbate shortage = higher prices = lower-income households unable to purchase these G&S





#### **Definition:**

Minimum legal price allowed by govt, no G&S can be bought or sold at price below this lower limit (set <u>above</u> equilibrium price in free market)

#### Aim:

Protect producers from having to sell goods priced too low, so that producers receive fair income Govt buy up surplus to accumulate stocks in preparation for future shortages

#### Examples:

- Agriculture
- Minimum wage

# On price and quantity

Create *persistent* <u>surplus</u> (Qss > Qdd) → size depends on PED

- At higher price, consumers decrease Qdd
- ullet At higher price, units of o/p that can only be produced at higher MC are now profitable ullet producers increase Qss

# On consumer expenditure

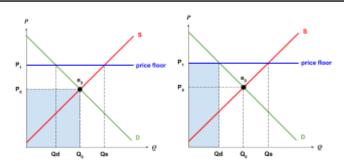
Consumer expenditure

= price consumers pay per unit of output \* units of output

On producer revenue (assume govt buy up surplus)

Producer revenue

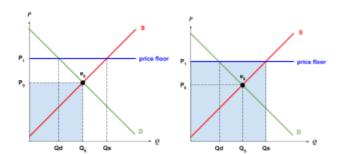
= price producers receive per unit of output \* units of output (Qs)



Effect on consumer expenditure depends on PED

• PED elastic: decrease

• PED inelastic: increase



Producer revenue increase regardless of PED

# On govt's response to surplus

## Buy up surplus

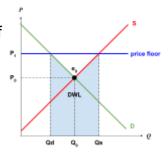
- Worsen govt budget position
- Opportunity cost: at the expense of other sectors
- Raise taxes to finance spending

## Raise demand

 Advertising, find alternative uses for good, reduce consumption of substitutes

# On govt's microeconomic objectives Loss of allocative efficiency

- Consumer surplus decrease: csr worse off
- Producer surplus increase: prs better off
- Govt spending: govt worse off
- DWL incurred

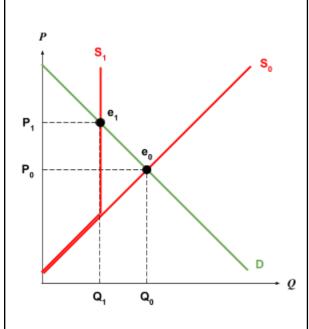


# **Equity**

Minimum wage	Agriculture
<ul> <li>Raise workers' income, narrow income gap</li> <li>Job loss → workers originally employed are now retrenched</li> </ul>	<ul> <li>Raise farmers' income</li> <li>Higher food price → decrease purchasing power (+ regressive effect) of low-income households, unaffordable</li> </ul>

H2 Economics (9570)
Page **44** of **132** 





#### **Definition:**

<u>Limit</u> imposed by govt on <u>quantity</u> of goods that can be sold (set <u>below</u> equilibrium quantity exchanged in free market)

#### Aim:

Limit consumption of demerit goods (e.g. alcohol, tobacco)

Limit production processes that give rise to negative externalities (e.g. greenhouse gas emissions) Limit production to drive up prices and protect producer revenue (PED inelastic goods)

Protect domestic producers from foreign competition, as it limits the amount of foreign goods that can enter the market

# Examples:

• Import quota on steel

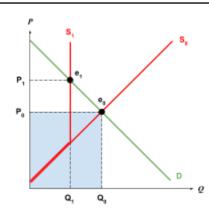
# On equilibrium price and quantity

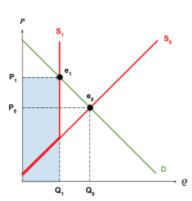
Part of SS curve past quota qty becomes perfectly price inelastic  $\rightarrow$  equilibrium  $Q \downarrow P \uparrow$  Increase in price depends on PED

# On consumer expenditure & producer revenue

On govt's microeconomic objectives

Loss of allocative efficiency

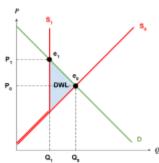




Effect on TE = TR depends on PED

- PED elastic: decrease
- PED inelastic: increase

- Consumer surplus decrease: consumers made worse off
- Producer surplus uncertain
- DWL incurred: welfare loss gained by no one



#### **Equity**

- Regressive effect if goods concerned are necessities: low-income households spend larger percentage of income → greater decrease on purchasing power of low-income households
- Unaffordable to low-income households
- Raise producers' income (PED inelastic goods), where producers are disadvantaged group e.g. poor farmers

## **Problems**

#### **Black market**

- Beyond quota amount and up to original eqm output, there exists quantities of output for which consumers are w/a to pay prices above what it costs to supply good to mkt
- Opportunity for profit → entice producers to cheat and produce in excess of quota
- Step up efforts to conduct checks → take away scarce resources from alternative uses

H2 Economics (9570) Page **46** of **132** 

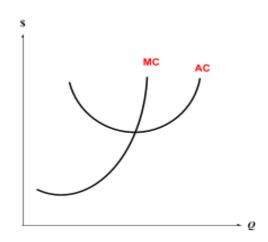
# 2.3 Firms and Decisions

Concepts and Tools of Analysis
☐ Profit maximisation condition: MR=MC, where MC is rising
☐ Revenue maximisation, profit satisficing, market share dominance
☐ Total cost, average cost, marginal cost
☐ Total revenue, average revenue, marginal revenue
<ul> <li>Internal and external economies and diseconomies of scale</li> </ul>
☐ Third degree price discrimination
☐ Shut-down condition
☐ Product differentiation
☐ Barriers to entry
☐ Competition versus collusion
☐ Efficiency
<ul> <li>Allocative, productive and dynamic efficiency</li> </ul>
☐ Consumer welfare

# **Cost**

Short run: at least one factor input is fixed

Total cost (TC) = TFC + TVC	Average cost (AC) = AFC + AVC	Marginal cost (MC)
Total fixed cost (TFC) independent of o/p level (unavoidable)	Average fixed cost (AFC)	Explicit cost cost of using factor inputs
Total variable cost (TVC) changes with o/p level (avoidable)	Average variable cost (AVC)	Implicit cost opportunity cost of using factor inputs

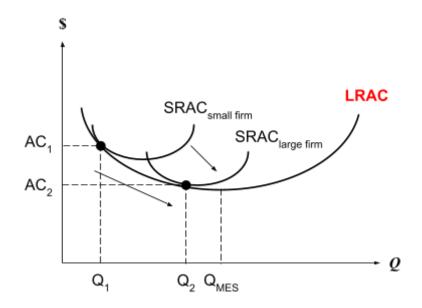


H2 Economics (9570) Page **47** of **132** 

Long run: all factor inputs are variable

Firm is able to vary all factor inputs → expand scale of production

- Internal: expansion of firm
- External: expansion of industry (firm itself does not expand)



Large firms usually have high MES relative to industry demand. enjoy cost savings from iEOS → unit cost falls → lower pricing to capture larger market share

#### Internal economies of scale (iEOS)

- Cost savings arising from benefits of increasing o/p by expanding firm's scale of production
- Increase in o/p leads to <u>LTP</u> increase in total cost → AC decrease as o/p increase
- Movement along downward sloping portion of LRAC

## Internal diseconomies of scale (iDOS)

- Rising average cost from increasing o/p by expanding firm's scale of production
- Increase in o/p leads to MTP increase in total cost → AC increase as o/p increase
- Movement along upward sloping portion of LRAC

#### <u>Technical economies</u>

#### Specialisation of inputs

 division of labour → assign workers to specific roles, daily repetition allows workers to accumulate more skills and knowledge → raise productivity → <u>lower</u> <u>unit CoP</u>

#### Indivisibilities of factor inputs

#### Managerial diseconomies

- Communication problem: bogged down by rules, regulations, standard procedures → slow down decision making, decrease efficiency
- Coordination problem: difficult to coordinate between various departments
   → more supervision required → higher AC

#### Financial diseconomies

Need more funds for operations

H2 Economics (9570) Page **48** of **132** 

- machinery that can greatly enhance productivity are too large and expensive for small firms to use
- large firms which higher o/p can spread out costs → lower unit CoP

#### Increased dimensions

• use of bigger capacity machines  $\rightarrow$  set-up and operating costs increase LTP  $\rightarrow$  <u>lower</u> unit CoP

#### Linked processes

 in a large plant, several stages of manufacturing process can be carried out at same location → save time and transportation cost from moving semi-finished product from one area to another → lower unit CoP

#### Firm economies

#### Managerial economies

 Large firms able to hire professionals to specialise in different areas of work → increase productivity → lower unit CoP

#### Financial economies

- Large firm has higher sales volume and more assets to offer as collateral, more credit-worthy → banks more willing to <u>offer</u> <u>loans</u> / lower interest rates when borrowing large sums
- Large firms can list their companies on stock exchange → raise funds at lower cost

# Marketing economies

- Bulk purchase of inputs at favourable (discount) rates
- Advertising → cost spread over larger o/p
   → lower unit advertising expenditure

#### Risk bearing economies

Firms borrow too heavily, become debt-ridden → undermine credit-worthiness → banks demand higher interests rates on loans to compensate for higher risk → higher AC

#### Marketing diseconomies

- Many layers of hierarchy → decision makers in large firms are distanced from customer base
- Additional marketing expenditure needed to bridge information gaps → higher AC

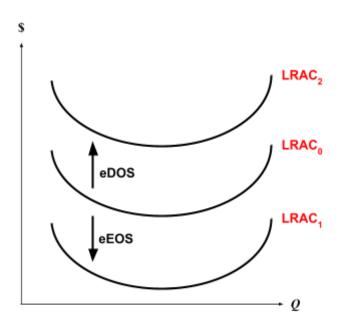
H2 Economics (9570) Page **49** of **132** 

- Speak out risks through diversification → spread costs of uncertain production over large o/p level
- If a product is not selling well in one market, can depend on other products to bring in profits to offset loss

# Minimum efficient scale (MES)

- O/p level where LRAC reaches minimum and falls no further
- Lowest point on LRAC

H2 Economics (9570) Page **50** of **132** 



## External economies of scale (eEOS)

# <u>Falling</u> unit costs of production when whole industry expands

#### Downward shift of LRAC

#### **Economies of concentration**

- Sharing of resources b/w firms in industry,
   i.e. cluster in a region
- Training: training centres set up to meet industry's growing demand for labour, providing ready pool of skilled workers
- Infrastructure: shared by firms, lowering operating costs

#### **Economies of information**

 Firms share cost of R&D → obtain information more cheaply as compared to carrying out R&D independently

# **Economies of disintegration**

Specialisation through division of production processes among firms

#### **External diseconomies of scale (eDOS)**

- Rising unit costs of production when whole industry expands
- Upward shift of LRAC

#### **Higher input prices**

 Industry expand → Increased demand for FoP + PES inelastic → firms bid higher prices

#### Strain on infrastructure

 Concentration of firms in one region → pollution, congestion, overcrowding H2 Economics (9570) Page **51** of **132** 

# <u>Revenue</u>

Total revenue (TR)	Average revenue (AR) = DD	Marginal revenue (MR)

Price setter	Price taker
$MR \qquad AR = DD$	P = AR = DD   → Q
<ul> <li>Firm faces imperfect competition</li> <li>Some market power → able to influence price by restricting o/p → downward-sloping DD curve</li> <li>Limited competition: greater market power, greater ability to set prices → more price inelastic DD curve</li> <li>Intense competition: weaker market power, weaker ability to set prices → more price elastic DD curve</li> </ul>	<ul> <li>Firm faces <u>perfect competition</u></li> <li>No market power → no ability to set prices → perfectly price elastic DD curve</li> </ul>

# **Profits**

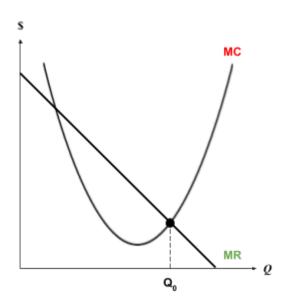
Profit = TR – TC	Accounting profit  = TR – total accounting cost (explicit cost)	Economic profit  = TR – total economic cost (explicit + implicit cost)
Normal profit TR = TC	Supernormal profit TR > TC	Subnormal profit TR < TC

H2 Economics (9570) Page **52** of **132** 

# **Objectives of Firms**

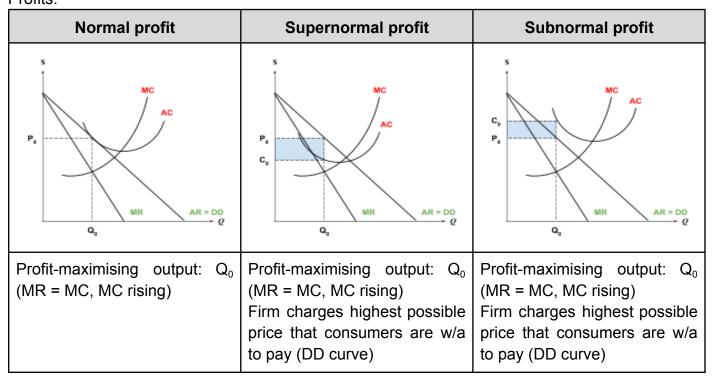
# **Maximise profits**

Profit-maximising output: **MR = MC** and **MC is rising** 



MR > MC	MR = MC	MC > MR
long as MR > MC to capture		Firm decrease production as long as MC > MR to avoid marginal loss

## Profits:



H2 Economics (9570) Page **53** of **132** 

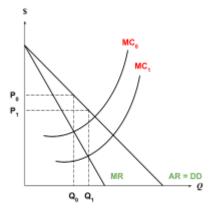
AR = AC at Q <sub>0</sub>	AR > AC at Q <sub>0</sub>	AR < AC at Q₀
TR = TC	TR > TC	TR < TC

# Shifts in AC, MC, DD/AR, MR curves

Cost of variable input (e.g. innovation)	AC, MC
Cost of fixed input (e.g. advertising)	AC only
Increase in demand	DD (parallel shift)
Increase in demand due to advertising	DD (pivotal shift/ steeper)

# Firm adjustment process e.g. MC decrease

- Profit-maximising output is at Q<sub>0</sub> where MR = MC and MC is rising
- Firm charges price P<sub>0</sub>, highest possible price given the demand to maximise profit
- When MC decrease, at original output  $Q_0$ , MR > MC. Firm  $P_0$  increases o/p to capture marginal profit, until  $Q_1$  where MR =  $P_1$  MC ...



# Limitations to traditional theory of profit maximisation

Imperfect information on MC	<ul> <li>Usually only consider <u>explicit costs</u> since easier to compute, but <u>economic cost</u> (explicit + implicit costs) is difficult to calculate → true MC unknown</li> </ul>	
2. Imperfect information on MR	<ul> <li>Not ceteris paribus: demand curve does not remain static, constantly changes due to other factors affecting demand</li> <li>Firms estimate, rather than accurately determine max profit o/p</li> </ul>	
3. Principal-agent problem	<ul> <li>Separation of ownership and control:         Owners want to maximise profits BUT managers have other aims to maximise own self-interests → misalignment of objectives → profit satisficing instead of profit maximisation     </li> </ul>	
4. Revenue maximisation	<ul> <li>MR = 0</li> <li>Occur due to:         <ul> <li>Manager instead aims to maximise revenue because he is paid commission as % of total sales revenue (self-interest)</li> <li>Firm dominated by large sales department</li> <li>Boost firm's reputation among banks and financial institutions by maximising sales - more willing to finance firm</li> </ul> </li> </ul>	

H2 Economics (9570) Page **54** of **132** 

5. Market share dominance	<ul> <li>AR = AC (growth maximisation → max possible o/p that avoids incurring losses)</li> <li>Gain mkt share, higher LR profit</li> </ul>
6. Organisational slack	<ul> <li>Use more input than necessary at certain o/p level → AC, MC higher than necessary</li> <li>Occur due to:         <ul> <li>Lack of competitive pressures</li> <li>Imperfect knowledge of the lowest costs or wages needed</li> <li>Unwillingness to take the risk of investments</li> <li>Trade unions' demands for higher wages</li> </ul> </li> </ul>
7. Social/ envt concerns	<ul> <li>Use materials / FoP which do not harm envt → incur higher AC, MC → lower SR profit</li> <li>Adopt social/ envt concerns as part of branding to improve brand image, brand becomes more attractive to consumers → develop brand loyalty → higher LR profit</li> </ul>
8. Others	<ul> <li>Advertising, R&amp;D (product/ process innovation) → <u>sacrifice SR</u> <u>profit to increase LR profit</u></li> </ul>

H2 Economics (9570) Page **55** of **132** 

# **Shutdown condition** (A STRATEGY)

AR = DD

Firms' decision to shut down or continue operations are aimed at minimising loss		
Short run (TR < TC)	Long run	
TR ≥ TVC	at least normal profit	
Variable cost (TVC) is avoidable, fixed cost (TFC) is unavoidable	All costs are variable in LR, unavoidable, better to earn nothing than to incur losses	
<ul> <li>TR ≥ TVC:         <ul> <li>Shut down: loss = TFC</li> <li>Continue: TR cover TVC and part of TFC → minimise loss</li> </ul> </li> <li>TR &lt; TVC:         <ul> <li>Shut down: loss = TFC</li> <li>Continue: loss = TFC + (TVC – TR)</li> </ul> </li> </ul>	<ul> <li>Normal profit: level of profit just sufficient to induce firm to stay in industry in LR</li> <li>Supernormal profit: level of profit more than what is necessary to induce firm to stay in industry in LR</li> <li>Subnormal profit: level of profit less than what is necessary to induce firm to stay in industry in LR</li> </ul>	
Shut down:	Continue:	
MC AC AVC	MC AC	

TR covers part of TFC

TR TVC

MR

AR = DD

H2 Economics (9570) Page **56** of **132** 

# Firms' Decisions and Strategies

Factors affecting intensity of market competition

- 1. Number and size of firms
  - More firms within the same market → more intense competition
  - Fewer firms of comparable size (no one firm dominates)  $\rightarrow$  more intense competition

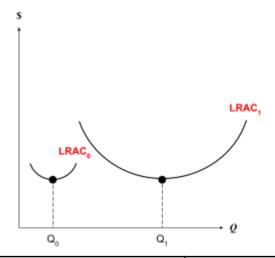
# 2. Barrier to entry

Strong barrier to entry  $\rightarrow$  restrict entry to market  $\rightarrow$  fewer firms compete  $\rightarrow$  <u>less intense</u> <u>competition</u>

#### **STRUCTURAL**

#### Cost relative to size of market demand

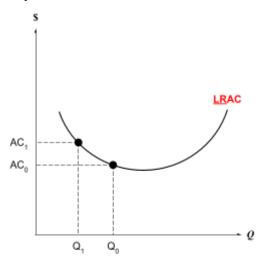
- High cost relative to limited mkt DD
  - o Expensive technology / infrastructure / equipment / transport cost / rental cost
  - Niche products which appeal to few people
- Industries with different cost structures



Production techniques	<b>Simple</b> (LRAC₀)	Capital-intensive (LRAC <sub>1</sub> )
Desc	Does not involve costly infrastructure / equipment	Involves costly infrastructure / equipment
iEOS	Limited scope for iEOS to be reaped i.e. though small, firm is efficient	Extensive iEOS to be reaped → firms that produce large o/p able to spread high cost over large o/p, LRAC fall over large range of o/p
eg	hair salons	railway services

H2 Economics (9570) Page **57** of **132** 

# • Extensive iEOS to be reaped



- Large firm reap iEOS  $\rightarrow$  lower AC  $\rightarrow$  charge lower prices
- Small firms with higher AC unable to <u>match</u> low prices <u>without sustaining</u> <u>subnormal profits</u>
- Mkt dominated by a few large firms

#### **Network effect**

- Consumers benefit from having a <u>network of other people using the same service</u>
- Firms aim to increase <u>market share</u> at early stage, as future customers' willingness to pay depends on number of existing users → established firm already accumulated large consumer base → <u>challenging for new entrants to attract users away from existing</u> platforms
- increase firm's ability to raise prices at later date, once it has driven adoption of its services early on
- EG: Social media platforms

#### **STRATEGIC**

#### Aggressive pricing strategies

• Limit pricing, predatory pricing etc.

#### **Product recognition**

- Create product differentiation via advertising, R&D, design → establish recognised brand name → enhance consumer brand loyalty → more difficult for rivals to induce brand switching
- High sunk cost incurred → costly for rivals to engage in sizeable advertising campaign

#### **Product proliferation**

- Firm produces <u>many variations of same product</u> compete against each other & other firms
- New entrant has to compete with many variations of the product difficult for new entrant to obtain large market niche with a single new product - additional cost

H2 Economics (9570) Page **58** of **132** 

• EG: Procter & Gamble has many lines of shampoo under its name e.g. Head & Shoulders, Herbal Essences, Pantene - cater to the varied needs of their consumers

#### **Product complexity**

 Product is complex, consumers need to have more information about product → consumers buy from firms with <u>extensive and established</u> dealer network which can handle major services

## Switching cost

- Existing firm make it more <u>costly</u> for customers to switch from product/ service to competitor's
- **EG:** Mobile phone contracts from **SingTel**, **StarHub** for two years, consumers pay hefty fee to end contracts earlier

#### Control essential FoP / distribution channels

- Raw materials that are absolutely essential in production
- <u>Distribution channels</u> through which other firms reach out to consumers

#### **STATUTORY**

#### Licences or exclusive franchises

 Govt issue licences - grant exclusive rights to firm to supply a particular good, to limit competition

#### Intellectual property rights

- e.g. patents, copyrights, trademarks holder exercise sole ownership on the use of ideas
- Monopoly power is conferred by <u>restricting imitation</u> / <u>duplication</u>
- EG: COVID-19 vaccine production, creative work such as books and music, franchises

#### Tariffs and trade restrictions

Keep out foreign competition

#### 3. Nature of product

- Homogenous product: price is sole point of comparison for consumers = firms under pressure to keep costs down to compete on prices → more intense competition
- Differentiated product: price is only one of many points of comparison for consumers = firms able to set prices → less intense competition

#### 4. Access to information

 Consumers: compare prices and quality of firms' products → compel firms to compete more vigorously ⇒ more intense competition H2 Economics (9570) Page **59** of **132** 

• New entrants: possess common knowledge about market opportunities → enter market with similar products to compete against existing firms ⇒ <u>more intense competition</u>

H2 Economics (9570) Page **60** of **132** 

# Contestability

- <u>Threat</u> / potential entry of new entrants → firms behave in <u>competitive</u> manner
  - Charge lower prices (below SR profit-max level) closer to competitive market price at P=MC, accept lower supernormal profit → foreclose entry of competitors (unprofitable to enter market, as SS ↑ P ↓)
- Characteristics:
  - <u>Easy entry & costless exit</u> (hit-and-run industry)
    - If there is supernormal profit to be reaped, firms can easily enter the industry
    - If subnormal profits, firms can easily exit the industry at no cost
  - New firms entering market can produce at <u>same per unit cost as existing firms</u>

H2 Economics (9570)
Page **61** of **132** 

Market power: ability to exert significant influence over quantity / price of good

Strong market power	Weak market power	No market power	
oligopoly, monopoly	MPC	PC	
$\mathbf{P_0}$ $\mathbf{C_0}$ $\mathbf{MR}$ $\mathbf{AR} = \mathbf{DD}$ $\mathbf{Q_0}$	$\begin{array}{c} P_0 \\ C_0 \end{array}$ $\begin{array}{c} MC \\ AR = DD \\ Q_0 \end{array}$	$P_0 = C_0$ $P = MR = AR = DD$ $Q_0$	
<ul> <li>DD price inelastic</li> <li>few close substitutes</li> <li>each firm has large market share → large price-setting ability (restrict o/p to push up price)</li> </ul>	<ul> <li>DD price elastic</li> <li>many close substitutes</li> <li>each firm has small market share → small price-setting ability (restrict o/p to push up price)</li> </ul>	<ul> <li>DD perfectly elastic</li> <li>identical goods</li> <li>Firms can only take market price (intersection of market DD and SS)</li> </ul>	
Greater mark-up of P>MC	Smaller mark-up of P>MC	No mark-up of P>MC	

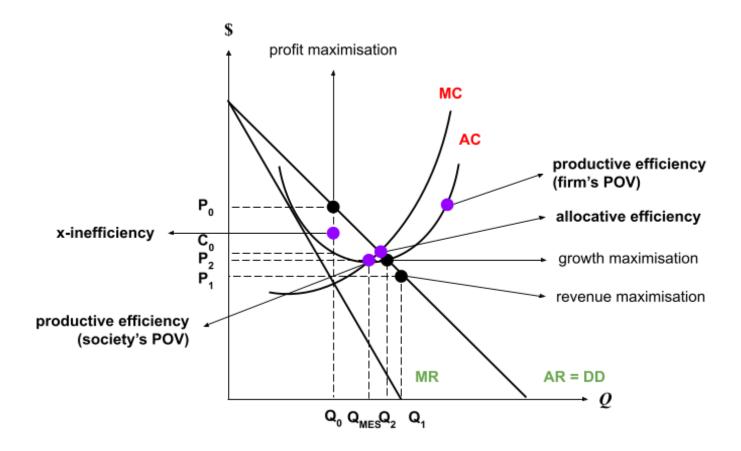
# Market outcomes

Profit:		Can make supernormal / normal / subnormal profit		
	SR	Factors affecting (one-off in nature):  Cost conditions e.g. changes in input prices  Demand conditions e.g. recession		
	LR	Must at least make normal profits (depends on mkt structure, BTE)		
Allocative efficiency: allocation of scarce resources that maximises society's welfare		<ul> <li>P = MC (no mark-up of P over MC)</li> <li>P: value that consumers place on good         MC: opportunity cost incurred by society to produce good</li> <li>P&gt;MC: Increase o/p will increase society's welfare → underproduction (DWL)</li> <li>P=MC: Adjusting o/p will not bring about further increase in society's welfare</li> </ul>		
Productive efficiency: output produced with least costly combinations of inputs		<ul> <li>Society's POV: lowest point on LRAC, i.e. Q<sub>MES</sub></li> <li>Falling section of LRAC: reap iEOS, can further reduce unit CoP by increasing o/p level</li> <li>Rising section of LRAC: experience iDOS, can further reduce unit CoP by decreasing o/p level</li> <li>Minimum point of LRAC (MES): fully enjoy iEOS, all iEOS exploited, avoid onset of iDOS, cannot further reduce unit CoP by adjusting o/p level</li> </ul>	<ul> <li>Firm's POV: any point on LRAC</li> <li>LRAC = lowest possible average cost of producing any given level of o/p in LR</li> <li>To maximise profit, firms minimise cost → produce on LRAC</li> <li>x-inefficiency: produce same o/p at higher cost → produce above LRAC</li> </ul>	
,		Product innovation  ■ Improve quality of product  ■ Increase variety of product, expand consumers' choice → consumers able to find goods that better cater to their T&P  ⇒ increase consumer welfare/ utility	Process innovation  • Increase <u>productivity</u> → lower MC, AC → charge lower price to increase mkt share → increase csr purchasing power, able to buy more goods to satisfy more needs and wants  ⇒ increase consumer welfare/ utility	
Equity:	■ Revenue earned is just sufficient to compensate business owner for the opportunity cost in the use of res		ess owner for the opportunity cost in the use of resources	

fair distribution of wealth, income 

• No <u>sustained redistribution of income</u> from households to firms

H2 Economics (9570) Page **64** of **132** 



# **Market Structure**

# Types:

- 1. Perfect competition
- 2. Monopolistic competition
- 3. Oligopoly
- 4. **Monopoly** (incl. natural monopoly, duopoly)

Mkt outcome	Perfect competition	Monopolistic competition	Oligopoly	Monopoly
Char	large no. of small firms homogeneous product no barrier to entry perfect knowledge	large no. of small firms slightly differentiated product low barrier to entry imperfect knowledge	few dominant firms differentiated / homogeneous product high barrier to entry imperfect knowledge	single firm unique product complete barrier to entry imperfect knowledge
	E.g .primary product market (agriculture)	E.g. F&B	E.g. oil, telecommunication	E.g. utility (electricity, water)
LR profit	Normal profit Firms enter or leave industry such that marginal firm only makes normal profit (no BTE) → only normal profit in LR	Normal profit Firms enter or leave industry such that marginal firm only makes normal profit (weak BTE) → only normal profit in LR	Supernormal profits not eroded as competition kept out (strong	Supernormal profit Supernormal profits not eroded as competition kept out (complete BTE)  → retain supernormal profit in LR
AE	✓ No mark-up of P over MC	X Smaller mark-up of P over MC	X Larger mark-up of P over MC	X Larger mark-up of P over MC
PE (soc)				

PE (firm)	1	1	x	x
	Weak BTE, firms face intense	Weak BTE, firms face intense	Strong BTE, firms face less	Strong BTE, firms face less
	competition	competition	intense competition	intense competition
	Earn only normal profits in LR,	Earn only normal profits in LR,	Firm can charge price high	Firm can charge price high
	any increase in cost will yield	any increase in cost will yield	enough to cover high production	enough to cover high production
	subnormal profits - forced to	subnormal profits - forced to	cost while still earning	cost while still earning
	shut down and leave industry →	shut down and leave industry →	supernormal profit (can afford to	supernormal profit (can afford to
	maximise profits by minimising	maximise profits by minimising	be X-inefficient)	be X-inefficient)
	cost	cost		
DE (w)	X	x	Tension	Tension
	Assumed homogeneous	Weak BTE: Supernormal profits	Strong BTE: able to retain	Strong BTE: able to retain
	products - R&D is irrelevant	in SR eroded due to entry of	supernormal profit from R&D	supernormal profit from R&D
		new firms -> do not enjoy benefit	, , , ,	Strong BTE: already enjoy
		of R&D (unable to retain profits)	supernormal profit even without	supernormal profit even without
			costly and risky R&D	costly and risky R&D
DE (a)	x	x	✓	<b> </b> ✓
	LR normal profit: no financial	LR normal profit: no financial	LR supernormal profits: have	LR supernormal profits: have
	means to engage in costly R&D	means to engage in costly R&D	financial means to engage in	financial means to engage in
			costly R&D	costly R&D
Equity	✓	1	X	x
	Normal profit: revenue earned is	Normal profit: revenue earned is	Supernormal profit: revenue	Supernormal profit: revenue
	just sufficient to compensate	just sufficient to compensate	earned is in excess of what is	earned is in excess of what is
	business owner for the	business owner for the	needed to compensate business	needed to compensate business
	opportunity cost in the use of	opportunity cost in the use of	owner for the opportunity cost in	owner for the opportunity cost in
	resources	resources	the use of resources	the use of resources
	No sustained redistribution of	No sustained redistribution of	Sustained redistribution of	Sustained redistribution of
		l .	income from households to firms	l l
	→ equitable	→ equitable	→ inequitable	→ inequitable

Csr	x	1	✓	X
choice	Homogenous products	Product differentiation → greater	Product differentiation → greater	No close substitutes
		variety of products to choose	variety of products to choose	
		from	from	

Firms and Decisions

H2 Economics (9570) Page **68** of **132** 

# **Market Strategies (OLIGOPOLY)**

### Strategic pricing

 WHAT: Each seller takes the actions and reactions of its rivals' marketing strategy into account when making its own production and marketing decisions

- WHY: Few large firms each command large share of the market
  - $\circ$  [willingness] Action by one firm has significant impact on DD of other firms  $\to$  rivals respond to defend market share and profits (mutual interdependence)
  - [ability] Rival firms have financial reserves (accumulated from supernormal profits) to respond with counter-strategies to defend market share and profits → able to <u>deviate from</u> <u>SR profit-maximisation to increase LR profit</u>

# **PRICE STRATEGIES** Price Price war competition Firms use <u>accumulated</u> financial reserves (supernormal profits) to engage in tit-for-tat price wars Trigger: new entrant into market significant shift in mkt conditions e.g. DD plunge Competing firms continuously reduce prices to increase market share Firms attempt to undercut one another's prices → rivals respond by cutting their own prices → firm's price cut does little to increase Qdd for products, TR and SR profit decrease → successive rounds of price cuts, price fall below AC → <u>low-price-low-profit equilibrium</u> • Rivals unable to sustain losses for extended period of time, exit industry → firms gain market share, earn higher LR profit MC P, $DD_1 = AR_1$ Q<sub>o</sub> Q₁

H2 Economics (9570) Page **69** of **132** 

#### **Limit pricing**: deter entry of firms

- Existing firm set low price → unprofitable for <u>new entrants</u> to compete
  - Price below that which max SR profit
  - Price low such that entry of new firm would add to mkt SS and push price further down to the point that new entrant would face losses
  - o Price low but sustainable for existing firm
- Firms sacrifice current profits to maintain mkt power → earn higher LR profit

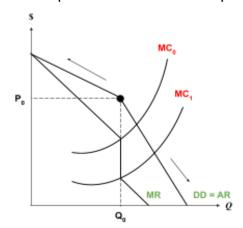
#### **Predatory pricing**: drive out existing competitors

- Predator set <u>very low</u> price → unprofitable for competitors to compete
  - Price below that which max SR profit
  - Price even below the firm's own cost (either MC or AVC)
  - Price cannot be sustained even for the firm itself in LR (incur losses)
- Raise price back to profit-maximising price, gain mkt share → <u>earn higher</u> <u>LR profit</u>

#### **Price rigidity**

# **Kinked Demand Curve Theory**

Reason: rival firms will match price reduction but not price increase

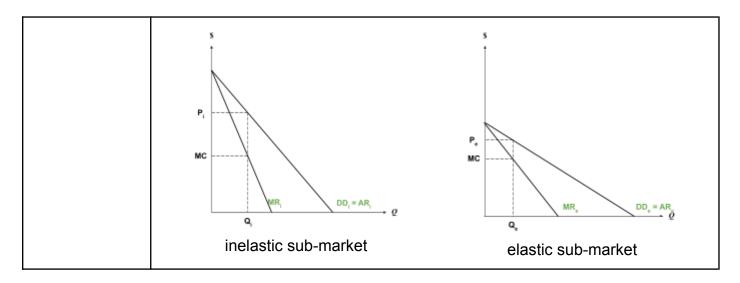


Firm increases price	Firm decreases price
more expensive than rivals, consumers switch to rivals	<ul> <li>SR: large DD increase, gain mkt share, TR increase</li> <li>LR: rival firms do not want decrease in mkt share → respond by cutting price (PRICE WAR) → firm will only see small DD increase → PED inelastic</li> </ul>
<ul> <li>DD fall → TR decrease</li> <li>Lose mkt share → PED elastic (increase in price leads to MTP</li> </ul>	Decrease in TR & market share (increase in output LTP than decrease in price)

H2 Economics (9570) Page **70** of **132** 

⇒ profit decrease decrease in o/p) ⇒ profit decrease Prices are stable without firms deliberately fixing prices competition is so intense that firms have little room  $\rightarrow$  no incentive to raise price or to cut price for fear of price war, which will lead to loss of market share and profit Collusion Oligopolists agree on price to limit competition Explicit collusion: cartel Firms formally collude to form cartel • Cartel restricts total o/p of all members to an o/p level that will jointly maximise combined profits for all members • Firms act as if they were a single monopoly to restrict output to max <u>combined profits</u> → may not max own profit Tacit collusion: price leadership • One of the oligopolists is the price leader • Price leader sets price, accepted as market price by other firms • When price leader initiates change (in price / output) to max its own <u>profits</u>, other firms follow → may not max own profit **Price** • Firms charges <u>different prices</u> for the <u>same good</u> to different groups of discrimination consumers for reasons not associated with cost differences (3rd degree) • Firms charge higher price for inelastic sub-market & lower price for elastic sub-market Conditions: 1. Same good sold to diff market segments 2. No cost difference in supplying to diff market segments 3. Price difference not explained by cost differences To be effective, firm has to prevent seepage/ resale b/w markets Consumers cannot purchase at low price in elastic sub-market, then resell at higher price to other consumers in inelastic sub-market

H2 Economics (9570) Page **71** of **132** 



H2 Economics (9570) Page **72** of **132** 

#### **NON-PRICE STRATEGIES**

## Product differentiation

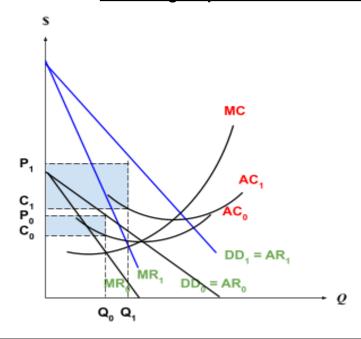
#### **Advertising**

- Ability: use part of LR supernormal profit
- Create perceived differences in product through ads
  - o information advertising: let csr know about features
  - o persuasive advertising: convince csr that they need the product

#### Improve product quality thru R&D

- Ability: use part of LR supernormal profit Willingness: do so to win mkt share
- Create <u>real differences</u> to introduce features in product that better cater to consumers' t&p
- e.g. Apple vs Samsung add features such as AI, authentication, mobile payments

#### ⇒ consumers do not regard products as identical



## Mergers and acquisitions

#### **Horizontal merger**

Merge with firm in <u>same industry</u> at <u>same stage of production</u>

- gain market share dominance
  - reduction in competition
  - able to raise price over MC
- new firm able to more fully exploit iEOS → lowers LR unit CoP

#### Vertical merger

Merge with firm in <u>same industry</u> at <u>different stage of production</u>

• Lowers uncertainty about access to markets / securing FoP → improve

H2 Economics (9570) Page **73** of **132** 

	<u> </u>		
	supply chain coordination		
	<ul> <li>Types</li> <li>Forward integration</li> <li>Move into succeeding stages of production, own companies that were once customers</li> <li>e.g. potato chips frying obtaining packaging</li> <li>lower uncertainty by controlling distribution, reduce dependency on middleman &amp; distributors of end products who might charge high fees</li> </ul>		
	Backward integration  Move into earlier stages of production, own companies that were once suppliers  e.g. potato chips frying obtaining potato farming  gain greater control over quantity & quality of scarce FoP, greater security for delivery  reduce costs by producing factor input directly		
	<ul> <li>Conglomerate merger</li> <li>Merge with firm in different industry</li> <li>Diversity risk: revenue not overly affected by decrease in DD for one product → reduce uncertainty &amp; risks, esp. during recession</li> <li>e.g. General Electric: financial services, aviation, healthcare etc.</li> <li>Reap iEOS (operate as one larger firm): LRAC falls</li> </ul>		
Diversification	<ul> <li>Venturing into other good/service markets</li> <li>increase sources of consumer DD → obtain other sources of revenue</li> <li>Limitation: step into unfamiliar territory, may not provide the quality of service that is competitive with incumbents of those markets → experience lower than expected demand → limited increase in revenue</li> </ul>		

Effects of strategies: Firms and Decisions

 $\underline{\text{Cognitive biases}} \rightarrow \text{consumers make irrational purchase decisions}$  Firms can make use of cognitive biases in their strategies

Sunk cost fallacy	Loss aversion	Salience bias
cost (cost <u>already been</u> <u>incurred</u> and <u>cannot be</u>	gains → tend to prefer avoiding loss over making	information that is more

H2 Economics (9570) Page **74** of **132** 

[Consumors obsuld	anh	salient
[Consumers should consider MB & MC]	only	

H2 Economics (9570) Page **76** of **132** 

### 2.4 Market Failure

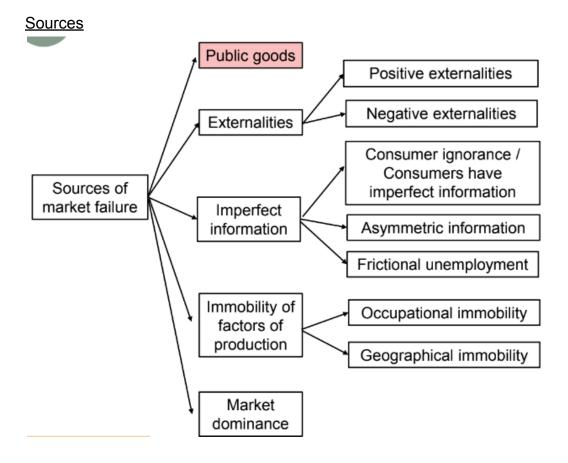
Concepts and Tools of Analysis
☐ Allocative efficiency
☐ Equity
☐ Market failure
☐ Deadweight loss
☐ Marginal private benefit and cost
☐ Marginal external benefit and cost
☐ Marginal social benefit and cost
☐ Social versus private (market) optimum
☐ Public goods
<ul> <li>Non-excludability and non-rivalry</li> </ul>
☐ Positive and negative externalities
☐ Information failure
☐ Market dominance
☐ Factor immobility

#### **Market failure**

Free market, operating without government intervention, is <u>allocatively inefficient</u>, leading to <u>society's welfare not maximised</u>

Agent	benefit	cost		
social	Marginal Social Benefit (MSB)	Marginal Social Cost (MSC)		
private	Marginal Private Benefit (MPB)	Marginal Private Cost (MPC)		
external	Marginal External Benefit (MEB)	Marginal External Cost (MEC)		
	MSB = MPB + MEB MSC = MPC + MEC			
	Private equilibrium level: Qp where MPB = MPC Social optimum level: Qs where MSB = MSC			

H2 Economics (9570) Page **77** of **132** 



#### **Policies**

Market-based	Command & control	Hybrid
Policies influence BUT final decision on how much to consume / produce ultimately rests with the market	Govt dictate o/p through laws and regulations, crs/ prs have to comply	Combination of both
<ul> <li>Taxes and subsidies</li> <li>Public education / moral suasion</li> <li>Pro-competition policies</li> </ul>	<ul><li>Standards, bans</li><li>Compulsory competition</li><li>Govt provision</li><li>Direct price setting</li></ul>	Tradable permits

<sup>\*\*\*</sup>When writing essay, cover different aspects of policies to give a scope of answers

H2 Economics (9570)
Page **78** of **132** 

#### **PUBLIC GOODS**

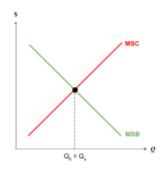
#### Non-provision in free market (missing market)

- No DD
  - Free rider problem → non-payers can continue to free-ride on payers because qty available for others to consume and benefit from does not diminish (non-rivalrous)
  - Non-payers can still enjoy benefits of good paid by payers (<u>non-excludable</u>)
  - No one willing to pay for consumption → no expression of demand in the form of missing price signals
- No SS
  - o **MC = 0** (non-rivalrous in consumption)
  - To be allocatively efficient where P=MC, producers will have to charge zero → no rational producer will want to provide good

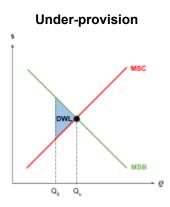
\*NO DIAGRAM!

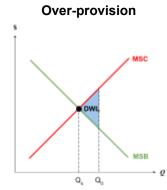
#### Direct provision by govt

- Financed by tax revenue
- Govt decide what & how much to provide
  - $\circ$  Estimate MSB & MSC of producing & consuming the good  $\rightarrow$  produce at Qs where MSB=MSC



- [–] Imperfect information on part of govt
  - Difficult to accurately calculate expected benefits i.e. ascertaining the market price of the good as such a good has no price (which is a gauge of its value to csr), DD for good is estimated through surveys or votes, and this information is used in cost-benefit analysis





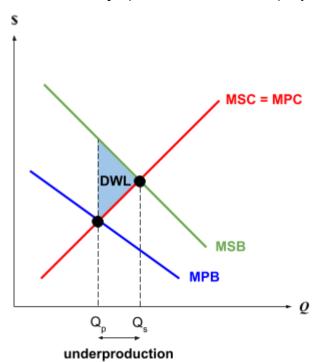
- [–] Inefficiency of state-owned enterprises
  - Absence of profit motive and competition → incur higher costs than necessary (x-inefficient) & lower rate of innovation and quality of good
  - However: govt turn to public-private partnerships (PPP) to deliver goods more efficiently

H2 Economics (9570)	Page <b>79</b> of <b>132</b>
	<ul> <li>However: govt can put in place an independent system of checks to hold govt agencies accountable for their use of funds and resources</li> </ul>
	[–] Opportunity cost     Other public goods and merit goods foregone

#### **EXTERNALITY**

#### Non-socially optimal levels of good

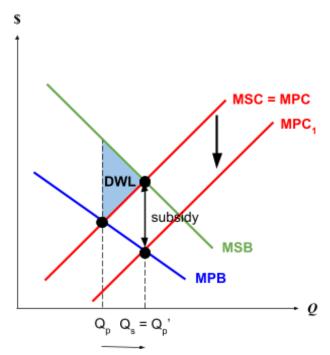
Positive externality: spill-over benefits on third party



- Define MPB, MPC in the given context
- Individuals only consider MPB and MPC → consume <u>private eqm output</u> of Qp where MPB = MPC
- Positive externality generates <u>MEB</u>: third parties enjoy spill-over benefits → additional benefit to society exceeds additional benefit to consumers/producers alone → MSB > MPB
- Socially optimal output at Qs where MSB = MSC

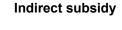
## Market-based solution Subsidy

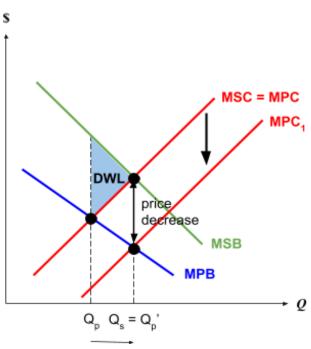
#### Direct subsidy



Granted to party that generates externality:

- Subsidy = MEB at Qs
- Internalise external benefit: can now be captured in the form of cost savings → MPC decrease
- Qp' = Qs, eliminate DWL



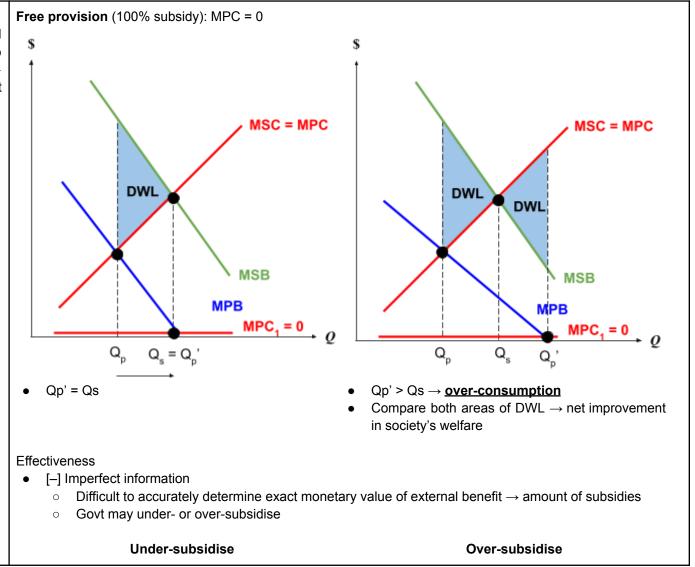


Granted to seller of good whose consumption generates externality:

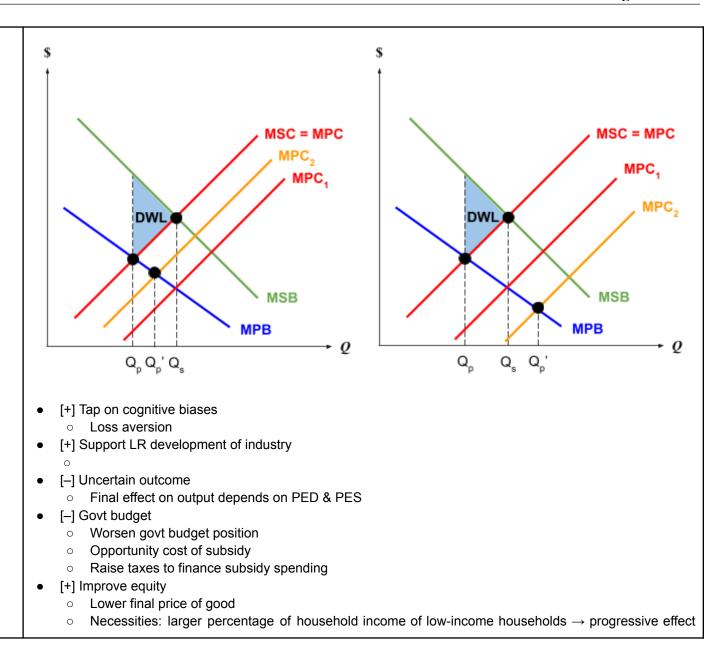
- Incentivise prs to increase SS to capture positive marginal profits → downward pressure on mkt price
- Price fall = MEB at Qs
- Lower price, MPC of crs decrease
- Qp' = Qs, eliminate DWL

H2 Economics (9570)
Page **81** of **132** 

- $Qp < Qs \rightarrow \underline{under-consumption}$
- Output levels between Qp and Qs not consumed where MSB > MSC → loss of additional benefit to society exceeds additional cost avoided → <u>deadweight loss</u> (society's welfare not maximised)



H2 Economics (9570)
Page **82** of **132** 



H2 Economics (9570)
Page **83** of **132** 

on income distribution

- [–] Firm inefficiency
  - o Lower firms' cost, give them higher profits without doing anything → firms under less pressure to keep tight control over costs → x-inefficiency
  - $\circ$  Less impetus on firms to innovate and improve technology to deliver better quality goods  $\to$  dynamic inefficiency

#### Moral suasion

How it works

- Attempts to change people's attitudes and behaviours by
  - o urging them to "do the right thing"... portray certain behaviour as prosocial and others as socially-unacceptable
  - o draws on people's social preferences, their desire for status, to follow norms or to have a positive self-image from which individuals derive moral (dis)utility
- Encourage consumption / production of good by increasing public awareness and knowledge
  - Urge csr towards certain desired behaviour (voluntary adoption)
  - o Incentive for firms to respond in shift in csr t&p

(graph)

#### Effectiveness

- [+] Mindset change leads to enduring change
- [–] Mindset change takes time
- Voluntary adoption depends on compliance cost will voluntarily make the behavioural change if personal cost is low (monetary or otherwise)
- Voluntary adoption depends on whether it is in their interests to do so if the activity is already widely practised, free rider problem can inhibit effectiveness of moral suasion (mask wearing)

#### **C&C** measure

#### Compulsory consumption

- MEB is so large that govt makes consumption of good compulsory
- Not everyone has the means to pay mkt price for the good → policy accompanied with <u>free provision</u>
   [graph]

Page 84 of 132

Page 84 of 132

Political resistance: limit economic freedom – freedom of csr to choose what to consume & what not to consume

Direct provision / nationalisation

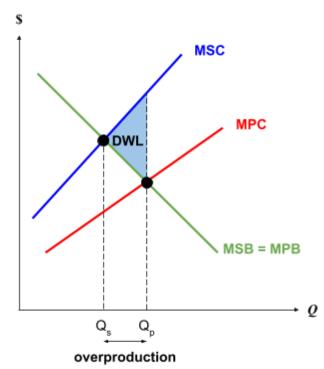
Govt either produce good / contract it to private producers → govt control o/p, pass directives to product o/p based on its estimates on Qs

Effectiveness
High cost to govt

• Inefficiency of state-owned enterprises

#### Non-socially optimal levels of good

Negative externality: spill-over costs on third party

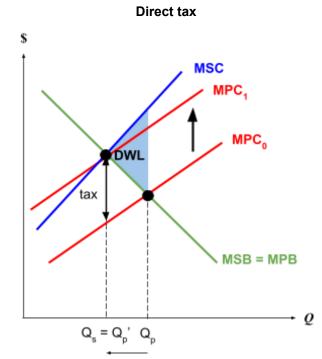


- Define MPB, MPC in the given context
- Individuals only consider MPB and MPC → consume <u>private eqm output</u> of Qp where MPB = MPC
- Negative externality generates MEC: third parties experience spill-over costs → additional cost incurred by society exceeds additional cost incurred by consumers/producers alone → MSC
   MPC
- Socially optimal output at Qs where MSB = MSC

#### **Market-based solution**

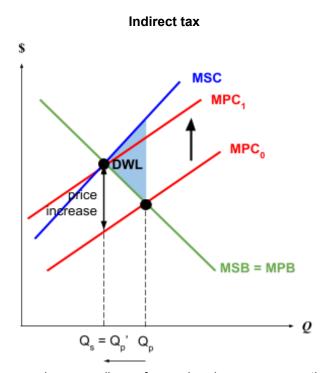
Tax

How it works



Imposed on party that generates externality:

- Tax = MEC at Qs
- Internalise external cost: can no longer be disregarded by crs / prs → now face the full cost (private + tax) of their actions → MPC incurred by crs/ prs increase → cut back o/p towards Qs



Imposed on seller of good whose consumption generates externality:

- Raise marginal cost faced by manufacturers / importers → reduce SS to avoid marginal losses → pass on part of the increase in marginal cost to crs by raising prices → MPC incurred by csr increase
- Price increase = MEC at Qs
- New eqm at Qp' coincide with Qs

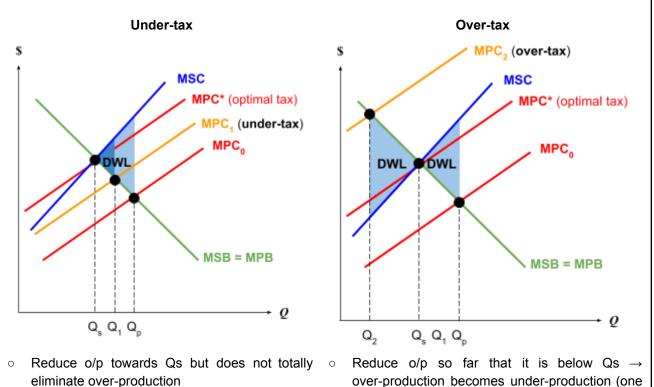
- [+] Tax revenue to finance other projects
- [+] Drive innovation, accelerate adoption of long-term solutions

H2 Economics (9570)
Page **86** of **132** 

- Firms acting in pursuit of self-interest disregard MEC, produce up to Qp: Qp > Qs → <u>over-production</u>
- Output levels between Qp and Qs consumed where MSC > MSB → society bear cost in excess of benefits → <u>deadweight loss</u> (society's welfare not maximised)
- o [SR] Indirect tax  $\rightarrow$  constrain production / consumption  $\rightarrow$  loss of utility & employment
- o [LR] Drives innovation & adoption long-term solutions → reduce MEC
  - Reasoning: tax is based on MEC generated

Smaller DWL → net improvement in society's

- if firms develop / adopt 'green solutions', they would be able to reduce tax paid
- incentive to do so, so long as the benefits of adoption (tax savings) > cost of adoption
- [+] Harness cognitive biases
  - o Saliency bias: make certain info more prominent to get ec agents to be more responsive to policy
  - Loss aversion: penalties on negative behaviour tend to be more effective than rewards on positive behaviour
- [–] Imperfect information on the part of the govt
  - $\circ \quad \text{Unable / difficult to accurately determine monetary value of externality} \rightarrow \text{under- or over-estimate MEC}$



inefficient point → another inefficient point)

H2 Economics (9570)
Page **87** of **132** 

welfare

 Compare both areas of DWL → net improvement in society's welfare

- Monitoring and enforcement
- Uncertain outcome depends on PED & PES
  - PED inelastic → o/p decrease to small extent → undermine effectiveness
- [+] Tax revenue finance project to remedy situation, or compensate third parties
- [+] Tax revenue reduce other taxes
- [-] Equity: regressive taxes on goods that take up larger percentage of incomes of low-income households → worsen income distribution

#### Moral suasion

#### **C&C** measure

#### Standards

#### Bans

Restrictions on

- time e.g. bus lanes, alcohol sale
- place e.g. zoning of industries, non-smoking zones
- material / technology e.g. only Euro V diesel or petrol allowed

Effectiveness

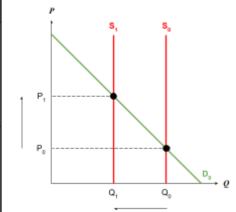
#### **Hybrid measure**

Tradable permits (cap-and-trade)

How it works

H2 Economics (9570)
Page **88** of **132** 

C&C	Mkt
Govt decides on no. of permits to issue	Price of permits determined by interaction of market forces of DD & SS  SS is perfectly inelastic, fixed by govt  DD depends on factors e.g. economic activity, technology



#### Intended outcome:

- Progressively reduce SS of permits to achieve long-term target e.g. reduce CO<sub>2</sub> emissions
- SS decrease → push up price of permits (carbon price) → incentivise prs to switch to low-carbon technology

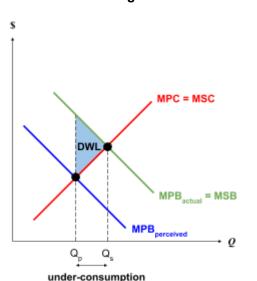
- [+] Efficient distribution
  - o Permits will go to those who value them most (signalled by willingness to pay higher price to bid)
- [+] Revenue for gov
  - $\circ$  Fund the transition to green tech / public transport
  - o Compensate the group adversely affected
- [+] Certain outcome
  - $\circ\ \$  No matter how the market eventually distributes the permits, the permits determine the cap
- [+] Efficient distribution
  - SELL: Firms that are able to reduce emissions more cheaply will choose to do so & sell the unused emissions permits
  - o BUY: Firms that find it costly to cut emissions will choose to buy permits to avoid having to cut emissions much
  - o Outcome: Emissions cut (cap) achieved at the lowest cost to society
- [-] Price volatility
  - o Price of permits determined by interaction of mkt forces of DD & SS
  - In periods of decreased economic activity (recession) → decrease DD for permits → decrease in price
    of permits [graph] → may be cheaper to simply purchase permits rather than invest in low-carbon
    technology
  - $\circ\quad$  Implication: Govt has to anticipate the decrease in DD  $\rightarrow$  decrease SS simultaneously

H2 Economics (9570)	Page <b>89</b> of <b>132</b>
	. Il Compilio biosco
	<ul> <li>[-] Cognitive biases</li> <li>Having paid so much for COE (tradeable permit) of car ownership, crs want to average down the cost of such spending by using their cars more!!</li> </ul>
	<ul> <li>[-] Cheating</li> <li>Requires monitoring, enforcement and deterrence</li> </ul>

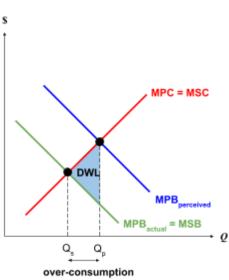
#### **INFORMATION FAILURE**

#### Non-socially optimal levels of good Imperfect information

#### Merit good



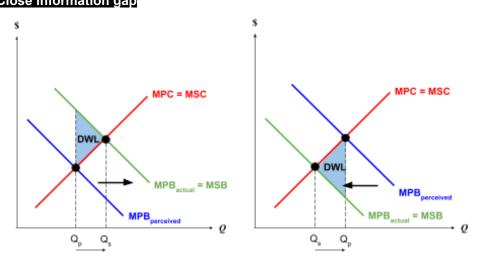
#### Demerit good



- Define MPB & MPC
- Consumers not aware of full extent ●
   of benefits → underestimate benefits
   → perceived MPB < actual</li>
- Shaped by imperfect information,
   consumers consume up to <u>private</u>
   <u>eqm level Qp</u> where perceived MPB
   = MPC
- Socially optimal level Qp where MSB •
   = MSC
- <u>Under-consumption</u> → DWL

- Define MPB & MPC
- Consumers not aware of full extent of harm → overestimate benefits → perceived MPB > actual
- Shaped by imperfect information, consumers consume up to <u>private</u> <u>eqm level Qp</u> where perceived MPB = MPC
- Socially optimal level Qp where MSB = MSC
- Over-consumption → DWL

## Market-based solution Close information gap



#### **Public education**

- Govt provide accurate, comprehensive, timely information
- Shift MPB perceived towards MPB actual → move Qp towards Qs

#### Legislation

- Govt introduce laws to
  - o prohibit false and misleading information e.g. false advertising
  - mandate information disclosure
- Shift MPB perceived towards MPB actual  $\rightarrow$  move Qp towards Qs

- [+] Harness cognitive biases (saliency bias)
  - Mandate that relevant info be presented in easy-to-understand manner & prominently displayed
- [–] Voluntary nature depends on receptivity of csr, outcome highly uncertain

H2 Economics (9570)
Page **91** of **132** 

#### **Asymmetric information**

One party has more information than another party regarding characteristics of goods and services for sale

#### Adverse selection

Products of <u>different qualities</u> are sold at a <u>single price</u> because seller/buyer incentivised to conceal information  $\rightarrow$  buyer/seller not sufficiently informed to determine <u>true quality</u> at the time of purchase

#### Second hand car market: (lemon problem)

- $\circ$  Seller have <u>more information</u> about quality of used cars than buyers  $\to$  sellers <u>hide</u> some info from buyers
- Buyers have less information on the quality of good → run risk of being sold low quality good → offer <u>lower price</u>
- Sellers of plums unwilling to offer good for sale → leave market → only lemons offered for sale
- Market adversely selects against plums in favour of lemons
- More and more sellers of plums leave market → market increasingly dominated by lemons → extreme situation where market for plums disappears → potentially Pareto improving exchanges do not take place → potential net benefit to society from having some good quality goods exchanged is lost → society welfare not maximised → allocative inefficiency

#### Insurance market:

- Buyer knows more about his health condition than seller + seller unable to adequately monitor buyer's behaviour
- o Individuals with poor health more likely to want insurance → proportion

- [+] Voluntary nature preserve economic freedom, csr can decide how they want to respond to the information
- [–] Govt budget advertising and administrative cost, monitoring and enforcement
- [+] Drive innovation
  - $\circ$  Consumers change t&p  $\rightarrow$  firms under pressure to innovate to cater to changing t&p
- [–] Confirmation bias
  - People seek out or evaluate information in a way that fits with their existing thinking and preconceptions
  - o Reject public education messages sent out by govt

#### Infrastructure to improve information flow (frictional unemployment)

Govt set up job matching platforms / infrastructure e.g. jobs fair

**Lemon Law** (asymmetric information)

- Legislation that provides consumer protection for defective goods
- Consumers have the right to request repair, replacement, reduction in price, rescission of contract for goods that do not conform to contract / of unsatisfactory quality or performance standards
- Avenues for csr to seek recourse → reduce incentive for seller to attempt to sell defective goods / hide defects

#### Tax and subsidy

\*\*does not correct root cause (information failure)

Indirect tax

**Indirect subsidy** 

(over-consumption)

(under-consumption)

of individuals with poor health in pool of insured people increases

- $\circ$  Claims from customers rise  $\to$  rise in cost, charge higher premium to protect profit
- Marginal cost of purchasing insurance increases, only consumers who expect to reap sufficiently high marginal benefits will purchase insurance (poor health). Healthier individuals with low risks choose not to be insured → proportion of individuals with poor health in pool of insured people increases further → further push up price of premium
- Market adversely selects against healthy individuals in favour of individuals with poor health

#### Moral hazard

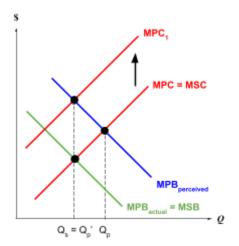
Tendency to <u>change behaviour</u> when the <u>cost of that behaviour will be borne by</u> <u>the other party</u>, after contract agreed upon

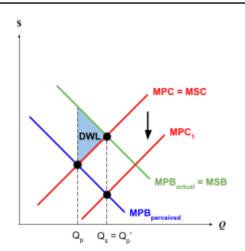
#### Insurance market:

- Buyer has more info about his subsequent actions + seller unable to accurately monitor behaviour
- Buyer more willing to take on high-risk activities covered by insurance
- Increase likelihood of insurance payout → more claims, rise in cost → companies charge higher premium to protect profit
- Insurance companies' cost rise to the point that they no longer make profit → no longer provide service → missing market

#### Supplier-induced demand

- Seller has more knowledge than buyer, profit-maximising seller uses superior knowledge to influence demand <u>in his self-interest</u> → perceived MPB > actual
- Shaped by imperfect information, consumers consume up to <u>private eqm</u> <u>level</u> Qp where perceived MPB = MPC
- Socially optimal level at Qp where MSB = MSC
- Over-consumption → DWL





- Tax levied on prs: increase marginal cost of production → firms decrease
   SS to avoid marginal losses → charge higher price of good → pass on part of cost increase to csr
- MPC incurred by csr increase
- Subsidy granted to prs: decrease marginal cost of production → firms increase SS to capture marginal profits → charge lower price of good → pass on part of cost decrease to csr
- MPC incurred by csr decrease

#### Effectiveness

- Effect on govt budget
- Imperfect info
- Monitoring and enforcement
- Political resistance
- Uncertainty of outcome depends on PED / PES
  - $\circ$  PED / PES more inelastic  $\to$  less effective in altering consumption level  $\to$  requires more tax / subsidy

#### **C&C** measure

#### Regulation and legislation

**Restriction on consumption** (over-consumption as perceived MPB > actual)

ullet Restrict consumption thru total bans, partial bans ullet reduce consumption

H2 Economics (9570)
Page **93** of **132** 

#### Real-wage unemployment

- Firms have imperfect information about worker productivity monitoring of workers is costly or impossible → incentive for workers to shirk as less likely to be caught for shirking
- To discourage shirking, firms pay higher wages to raise marginal cost of shirking (lost of income when fired from job)
- Wages above mkt eqm wage → <u>surplus</u> labour → <u>unemployment</u>

#### Frictional unemployment

- Workers are not fully aware of types of jobs available + employers not fully informed of type of available labour (high search cost involved in acquiring information)
- Workers are w/a to work at prevailing wage rate, actively searching for jobs but do not have jobs
- <u>Pareto improving exchanges</u> do not take place: workers get higher income, employers make higher profits
- Productive inefficiency as o/p of G&S is below its potential o/p (opp cost of unemployment is the o/p forgone) → society's welfare below max attainable level

#### towards Qs

SG: casino exclusion measures

#### **Compulsory consumption** (under-consumption as perceived MPB < actual)

- Raise consumption level towards Qs
- SG: Compulsory Education Act

#### **Direct provision** (under-consumption)

 Govt either produce the good or contract it to private producers → govt charge good at lower cost / offer it free → raise consumption towards Qs

- [–] Imperfect info on the part of govt
- [–] Monitoring and enforcement
- [-] Political resistance
- [–] Limit economic freedom
- ullet [–] Direct provision  $\to$  high cost to govt & inefficiency of state-owned enterprises

H2 Economics (9570)
Page **94** of **132** 

#### **FACTOR IMMOBILITY**

#### Non-socially optimal levels of good

#### Occupational immobility

Barriers to mobility of FoP between different industries and uses

Workers retrenched from declining industry possess job-specific skills that are not necessarily transferable to other growing industries in the economy

This implies a <u>mismatch</u> between the skills on offer from the unemployed & those demanded by the employers looking for additional workers, leaving workers occupationally immobile and facing <u>structural unemployment</u>

#### Continuing education and training (CET)

- Retraining and upgrading skills of displaced workers whose skills have become obsolete
- Govt provide tax incentives or subsidies to firms to induce them to send workers for upgrading courses
- SG: SkillsFuture Singapore (SSG) statutory board works with educational institutions and training partners to <u>develop industry-relevant training</u>

#### Reform education system

Revamp and gear education system towards the needs of the economy

- digital economy
- care economy
- green economy

#### Geographical immobility

Lack of willingness and ability of FoP to move between and within countries

Retrenched workers in economically-depressed regions may be unable or unwilling to relocate to take up jobs in other areas which are booming. This may be due to social ties e.g. family ties or financial factors e.g. high cost of relocation.

#### Move workers to jobs

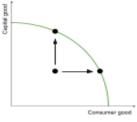
 Govt provide financial assistance to individuals who are willing to relocate in order to find employment for which they are qualified by reason of training and experience – mobility assistance programme for the unemployed

#### Move jobs to workers

• Govt use tax and financial incentives to attract investment and direct it into certain locations e.g. regions with high unemployment

Inability of factor of production to shift from one location to another  $\rightarrow$  <u>unemployment</u> of resources (point lies inside PPC)

- Moving from point will lead to improvement in society's welfare - with more output produced, more wants can be satisfied and higher level of utility attained
- Raise production of one good without sacrificing production of another good
- Factors of production left idle, society incurs opportunity cost in terms of forgone output → society's



H2 Economics (9570)		Page <b>95</b> of <b>132</b>
	·	

welfare below max attainable level

H2 Economics (9570)
Page **96** of **132** 

#### **MARKET DOMINANCE**

#### Non-socially optimal levels of good

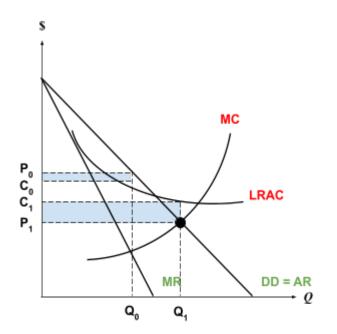
- firms produce at P>MC, leading to deadweight loss, allocative inefficiency
- Value of benefit to society > cost incurred by society in producing one additional unit → loss of net potential benefit to society → underproduction of resources

#### Direct price setting (price cap)

#### MC pricing

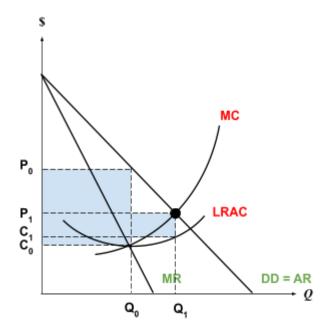
Monopolist required to charge P=MC (allocative efficient o/p level) → lower price, higher o/p level

#### **Natural monopoly**



- Extensive iEOS (cost structure of industry) → LRAC falls over entire range of mkt DD
- MC pricing: firm makes <u>subnormal profit</u> → no private firm willing to enter mkt to supply good → govt needs to subsidise loss

#### **Artificial monopoly**

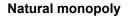


- Created by statutory / strategic BTE
- MC pricing: firm continues to make <u>supernormal profit</u>
   → no need subsidy

#### **AC** pricing

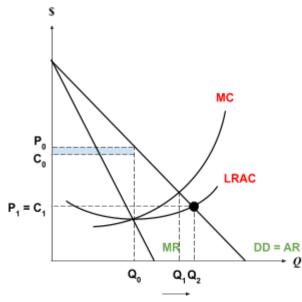
Monopolist required to charge P=AC (<u>close to allocative efficient</u> o/p level) → lower price, higher o/p level

H2 Economics (9570) Page **97** of **132** 



## **LRAC** DD = AR

#### **Artificial monopoly**



 $\mathbf{Q}_0$   $\mathbf{Q}_2$   $\mathbf{Q}_1$ 

- ullet Firms makes normal profit  $\to$  no need for govt to subsidise
- AC pricing: o/p closer to allocative efficient o/p level AC pricing: o/p overshoots allocative efficient o/p level

#### Effectiveness

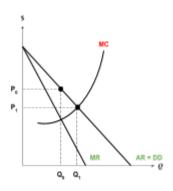
- [–] Asymmetric information
  - o Firms know more about their own costs than regulators
  - $\circ$  Firm incentivised to overstate costs  $\to$  charge higher price & produce at lower o/p  $\to$  undermine effectiveness of policy
- [-] Loss of productive efficiency & dynamic efficiency
  - o Any successful efforts by firms to cut costs will have to be passed on to csr, not retained by firms as additional profits o firms lack strong incentive to seek out least-cost method of production & strive for technical progress and productivity improvement

#### Pro-competition policy

#### Antitrust (anti-monopoly) law

• Anti-competitive behaviour: price fixing, mergers and acquisition, predatory pricing et. → limit competition, hurt csr welfare

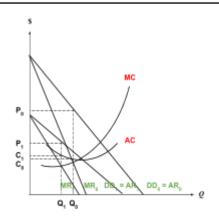
• Laws: penalty on anti-competitive practices & break up monopolies into smaller independent units → increase competition → firms act more competitively → lower price and increase o/p → smaller mark-up of P>MC → reduce allocative inefficiency



#### Market liberalisation to improve market contestability

- Contestable mkt: real threat of competition → similar effect to actual competition, as existing firm behaves more like competitive firm → lower degree of inefficiency
- Introduce competition by <u>dismantling/relaxing laws that form statutory BTE</u>, grant new firms licences→ new firms enter mkt → DD of incumbent firms fall + PED more elastic (increased availability of substitutes) → <u>mkt power of incumbent weakens</u>
- Smaller mark-up of P>MC → reduce allocative inefficiency
- Supernormal profit reduced → reduce inequity

H2 Economics (9570)
Page **99** of **132** 

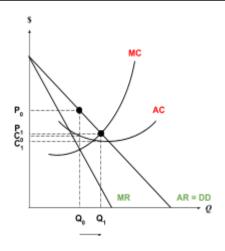


#### Effectiveness

- [–] Difficult to prove that firms actually collude or engage in anti-competitive actions
- [+] Sale of licences through auctions provide govt with a windfall
- [–] Loss of productive efficiency
  - ∘ Pro-competition policies keep firms' scale of operation small → reduce ability to reap iEOS → AC/MC increase

#### Nationalisation

- Private company acquired by public sector, nationalised industries are part of govt production that covers the provision of private goods for sale through the mkt place
- Nationalised industries operate in public interest, choose to produce at larger o/p & charge price closer to that in competitive mkt → smaller mark-up of P>MC → reduce allocative inefficiency
- Reduce inequity: size of supernormal profit reduced

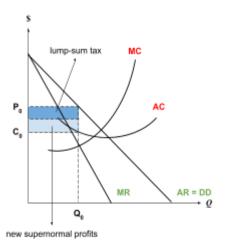


#### Effectiveness

- [–] Inefficiency of state-owned enterprises
- [+] Govt budget
  - As long as the monopoly continues to make supernormal profits (although lower amt), the earnings add to the state budget

Lump-sum tax

H2 Economics (9570)
Page **101** of **132** 



Impose lump-sum tax on firm's profit

reduce size of supernormal profit → reduce income inequity

- [–] Asymmetric information
  - ∘ Firms know more abt amount of profit earned than regulators → incentivised to cheat by understating profits earned → reduce tax faced → undermine effectiveness of policy
- [–] Does not improve allocative efficiency
  - $\circ\quad$  Does not affect firm's MC  $\rightarrow$  profit-max P & Q remains the same
- [–] Reduction in dynamic efficiency
  - o Reduce firms' willingness and ability to innovate, as any additional profits earned are taxed by govt
- [+] Govt budget
  - o Govt revenue, improve govt budget position
  - Use tax revenue to redistribute to low-income households

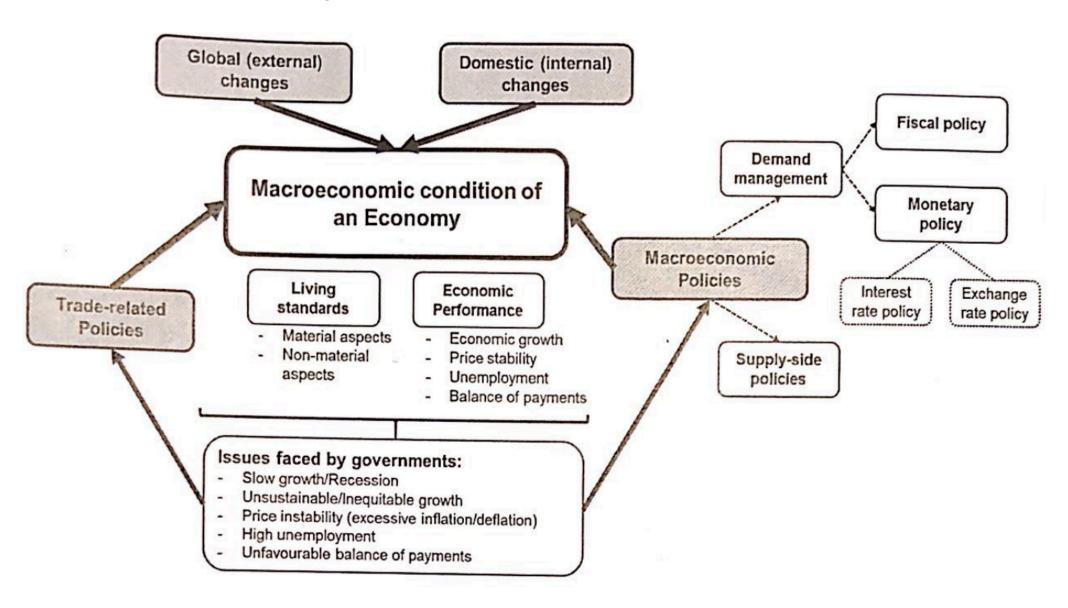
H2 Economics (9570)		Page <b>102</b> of <b>132</b>
	EQUITY	

H2 Economics (9570) Page **103** of **132** 

# Part II Macroeconomics

H2 Economics (9570)
Page **104** of **132** 

## **Theme 3: National Economy**



H2 Economics (9570) Page **105** of **132** 

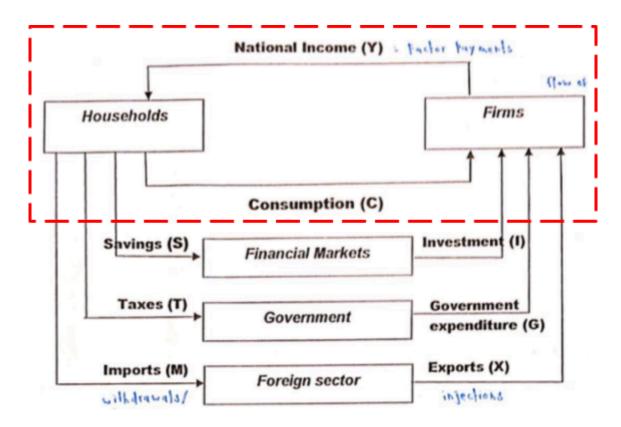
#### 3.1 Introduction to Macroeconomics

#### **Circular Flow of Income**

Circular flow of income: represents sources of spending flow & uses of income generated by spending flow

#### Sectors of economy:

- 1. households
- 2. firms
- 3. government
- 4. foreign sector



Consumption (C)	Households pay firms for the purchase of <u>G&amp;S</u> to satisfy needs and wants
National income (Y)	Firms pay households for <u>factor services</u> provided by households (factor payments) e.g. wage
Injections (J)	Any payment of income to domestic firms that <u>do not arise from domestic household consumption</u> • investment (I)  • government expenditure (G)  • export revenue (X) Injections <u>increase</u> circular flow income, lead to increase in national income level

H2 Economics (9570) Page **106** of **132** 

Withdrawals (W)	Any part of households' income that is not spent on domestic G&S  • savings (S)  • taxation (T)  • import expenditure (M)  Withdrawals decrease circular flow income, lead to decrease in national income level
-----------------	---

**National income level** (GDP): <u>total expenditure</u> of consumers, firms, govt, foreigners on G&S Expenditure = Total value of output = National Income = GDP

#### Multiplier effect

Marginal propensities

Marginal Propensity to Consume (MPC)	proportion of additional income spent on consumption	MPC = $\Delta$ C / $\Delta$ Y
Marginal Propensity to Save (MPS)	proportion of additional income spent on saving	MPS = $\Delta$ S / $\Delta$ Y
Marginal Propensity to Tax (MPT)	proportion of additional income spent on tax	ΜΡΤ = Δ Τ / Δ Υ
Marginal Propensity to Import (MPM)	proportion of additional income spent on imports	MPM = $\Delta$ M / $\Delta$ Y
Marginal Propensity to Withdraw (MPW)		MPW = MPS + MPT + MPM = 1 - MPC (since \$1 additional income earnt must either be consumed or withdrawn)

Multiplier indicates no. of times income changes relative to initial change in injection

$$k = \Delta Y / \Delta J = 1 / (1 - MPC) = 1/MPW$$

By circular flow of income, expenditure creates income and income generates more expenditure

#### Full explanation for qn

- Circular flow of income represents the sources of spending flow and the uses of income generated by the spending flow.
- Assume I ↑ \$1000, MPC=0.6, spare capacity present in the economy
- Round 1:
- Initially, NY ↑ \$1000. Firms pay out \$1000 as factor income to households who provide factor service e.g. labour
- Out of this increase in income of \$1000, households spend part of it i.e. \$600 on consumption, and the rest goes to saving, taxes and imports. The increase in consumption encourages firms to produce more in Round 2.
- Round 2:

H2 Economics (9570) Page **107** of **132** 

- Factor income paid out by firms increases by \$600, households spend part of it i.e. \$360 on consumption in Round 3. The remaining will go to savings, taxes and imports.

- Thus the process of increase in consumption and increase in output and income will continue until there is no more additional spending on consumption and hence income (in other words, total injections = total withdrawals)
- The whole process by then would have increased NY by a total of \$2500, that is 2.5 times the initial increase in investment given by k=1/(1-MPC)
- In summary, if the marginal propensities of withdrawal (including saving, taxes and imports)
  are smaller, it is associated with a larger multiplier effect. A smaller combined effect of
  savings, taxes and imports implies that more of the initial increase in injection (via higher I)
  will be spent on consumption, leading to larger overall increase in NY through multiplier
  effect.

Factor affecting multiplier size: size of leakages

Singapore: high reliance on imports, compulsory saving of workers' monthly salary through Central Provident Fund (CPF)

→ high level of withdrawals (high MPM and MPS), k of Singapore is small Lower effectiveness of tools that government can use to close the output gap. Hence fiscal policy effects a smaller change in national income for sg economy

H2 Economics (9570) Page **108** of **132** 

# **Aggregate Demand and Aggregate Supply**

# Aggregate demand (AD)

Quantity of <u>domestically-produced</u> G&S that <u>households</u>, <u>firms</u>, <u>government</u>, <u>foreigners</u> are w/a to buy at each price level

# AD = C + I + G + (X - M)

# Components of AD:

- 1. Consumption (C)
- 2. Investment (I)
- 3. Government spending (G)
- 4. Net exports (X M)

Component	Determinants
С	Induced expenditure: change in consumption when income changes  • Income: Income ↑ purchasing power ↑ C ↑
	Autonomous expenditure: minimal consumption expenditure by households when income is zero i.e. independent of income  • Wealth:
	Decrease in wealth (e.g. poor performance in financial assets) $\rightarrow$ choose to consume less and save more to restore wealth
	Increase in wealth $\rightarrow$ feel less need to save to add to now-larger stock of wealth
	<ul> <li>Govt policies:         Disposable income: income excluding personal income tax and including transfer payments         Disposable income = income earnt – direct taxes + transfers         Disposable income ↑ purchasing power ↑ C ↑     </li> </ul>
	<ul> <li>Expectation of future prices and income:         Future prices expected to increase → buy now while prices low &amp; purchasing power of income high to maximise utility → C ↑     </li> <li>Future income expected to decrease → increase precautionary saving</li> </ul>
	Cost and availability of credit:     Cost of credit: interest rate     Borrowers: i/r ↑ higher explicit cost of borrowing → less incentive to borrow to finance spending → C ↓

H2 Economics (9570) Page **109** of **132** 

 Savers: i/r ↑ higher earnings from bank savings → when consume and not save money in banks, incur higher opportunity cost in terms of interest income forgone → less incentive to consume → C ↓

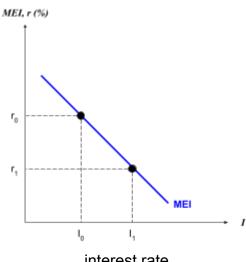
Availability of credit: willingness of financial institutions to provide loans

#### Distribution of income:

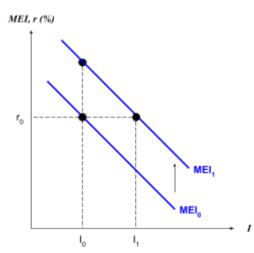
- Low-income household: high MPC
- o High-income household: low MPC
- Redistribution of income: C of low-income ↑ C of high-income ↓

I Investment: expenditure on production of capital goods and net additions to stocks of goods

Marginal Efficiency of Investment (MEI): relationship b/w eRORI and level of investment



interest rate (movement along MEI)



non-interest rate factors (shift of MEI)

# • Interest rate:

Explicit cost of credit when taking loans

i/r decrease from  $r_0$  to  $r_1 \rightarrow$  cheaper to finance investments, firms expect higher rate of return

At  $I_0$ , <u>eRORI</u> > <u>cost of borrowing</u>  $\rightarrow$  to capture <u>positive net eRORI</u>, firms incentivised to  $\uparrow$  I from  $I_0$  to  $I_1$  where <u>eRORI</u> = <u>cost of borrowing</u>

### Business confidence and expectations:

Optimistic about future market conditions  $\rightarrow$  firms revise eRORI, higher eRORI relative to cost of borrowing  $\rightarrow$  MEI shift upwards

At  $I_0$ , <u>eRORI</u> > <u>cost of borrowing</u>  $\rightarrow$  to capture <u>positive net eRORI</u>, firms incentivised to  $\uparrow$  I from  $I_0$  to  $I_1$  where <u>eRORI</u> = <u>cost of borrowing</u>

### Govt policies:

<u>Corporate tax rate</u>  $\downarrow$   $\rightarrow$  expectations of <u>after-tax profits</u>  $\uparrow$   $\rightarrow$  MEI shift

H2 Economics (9570) Page **110** of **132** 

	upwards → I ↑
G	Government expenditure: current spending and capital spending by govt on provision of G&S (autonomous in short run, independent of NY)  • For macroeconomic stabilisation Govt spending tends to be counter-cyclical in SR  → govts increase spending in periods of economic recession to support the level of economic activity and keep down employment  → govts cut back spending to avoid overheating the economy  • For sustained and sustainable growth Spending on infrastructure, education, R&D on green tech to build the economy's productive capacity while minimising envt impact that could undermine sustainable growth and the continuous improvement in SOL  • Government spending for social objectives Ageing population, govt increase spending on healthcare and eldercare
X – M	<ul> <li>Net exports: difference b/w export expenditure &amp; import revenue</li></ul>
	<ul> <li>Assuming Marshall-Lerner condition holds ( PED<sub>x</sub>  +  PED<sub>M</sub>  &gt; 1), price changes in exports and imports will induce sufficiently large changes in Qdd in opposite direction → TR<sub>x</sub> decrease relative to TE<sub>M</sub></li> <li>Trade balance worsen, AD ↓</li> <li>Tastes and preferences:</li> </ul>

H2 Economics (9570) Page **111** of **132** 

Govt policies:

H2 Economics (9570) Page **112** of **132** 

# Aggregate supply (AS)

Quantity of domestically-produced G&S that firms are w/a to supply at each general price level

# Why the shape?

- Horizontal range: unemployment of resources
   Workers willing to work at prevailing wage, firms able to obtain resources to expand production without paying high prices for FoP → RNY can be increased without changes in GPL
- Upward sloping range: structural rigidities
   Firms have to hire less suitable FoP to increase production → unit cost of production increase
   → increase in RNY is possible only when accompanied by increase in GPL
- Vertical range: full employment of resources
   Productive capacity of economy (Y<sub>f</sub>: max possible output given current resources) → attempts to stimulate aggregate demand will only <u>push up GPL with no effect on RNY</u>

### **Determinants**

Determinant	Explanation
1. SRAS: uCOP	<ul> <li>Input prices:         Price of <u>essential</u> FoP ↑ uCOP ↑ firms w/a to supply same o/p level only at higher prices → AS ↓ (shift upwards)         Technology → increase productivity → uCOP ↓ → AS ↑ (shift downwards)     </li> <li>Govt indirect taxes &amp; subsidies:         Tax: uCOP ↑         Subsidy: uCOP ↓     </li> </ul>
2. LRAS: Q&Q of FoP	<ul> <li>Expansion of economy's productive capacity → higher level of potential o/p Yf → AS ↑ (shift rightwards) AND</li> <li>Increase in labour → surplus of labour at existing wage level → push wages down → uCOP ↓ → AS ↑ (shift downwards)</li> </ul>

H2 Economics (9570) Page **113** of **132** 

# **Equilibrium**

Macroeconomic equilibrium: AD = AS

# Adjustment process

### AD increase

#### National income:

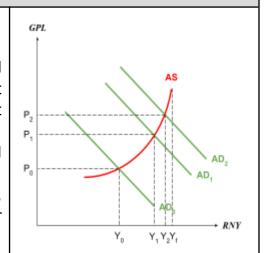
- AD increase from AD<sub>0</sub> to AD<sub>1</sub>
- Firms faced with <u>unplanned disinvestment</u> (unplanned fall in inventories) as firms draw down stocks to meet unanticipated increase in AD → <u>increase o/p</u> in next production cycle to restore inventories to optimal level
- Firms enter factor mkt to <u>demand for more FoP</u> (incl labour), pay out <u>more factor income</u>
- Through <u>multiplier effect</u> (spending creates income, income generates more spending), AD increase further from AD<sub>0</sub> to AD<sub>2</sub>
- RNY increase from Y<sub>0</sub> to Y<sub>2</sub>

# Inflation:

- Firms demand more FoP, increased competition for FoP, bid up factor prices (holding SS of FoP constant)
- Increase in uCOP
- To protect profits, firms pass on part of higher costs by raising prices of final G&S
- GPL increase from P<sub>0</sub> to P<sub>1</sub>

### **Employment:**

- RNY increase <u>towards full employment level</u> of national income Y<sub>f</sub>
- Less spare capacity, employment increase



H2 Economics (9570) Page **114** of **132** 

### **AD** decrease

### National income:

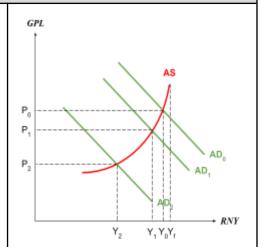
- AD decrease from AD<sub>0</sub> to AD<sub>1</sub>
- Firms faced with <u>unplanned investment</u> (unplanned increase in inventories) → <u>decrease o/p</u> in next production cycle to restore inventories to optimal level
- Firms enter factor mkt to <u>demand for less FoP</u> (incl labour), pay out <u>less factor income</u>
- Through <u>reverse multiplier effect</u> (spending creates income, income generates more spending), AD decrease further from AD<sub>0</sub> to AD<sub>2</sub>
- RNY decrease from Y<sub>0</sub> to Y<sub>2</sub>

#### Inflation:

- Firms demand less FoP, less competition for FoP, <u>factor</u> <u>prices fall</u> (holding SS of FoP constant)
- Decrease in uCOP
- To protect profits, firms pass on part of higher costs by raising prices of final G&S
- GPL decrease from P<sub>0</sub> to P<sub>1</sub>

# Employment:

- RNY decrease <u>away from full employment level</u> of national income Y<sub>f</sub>
- More spare capacity, employment increase



H2 Economics (9570) Page **115** of **132** 

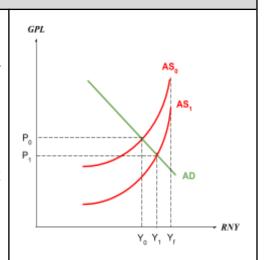
# **SRAS** increase

### National income:

- Firms experience decrease in uCOP, profits increase, firms incentivised to increase o/p through better utilisation of resources ...
- Through multiplier effect ...

# Inflation:

- To protect profits, firms pass on part of increase in unit cost of production to consumers by raising prices of final G&S
- GPL increase from P<sub>0</sub> to P<sub>1</sub>



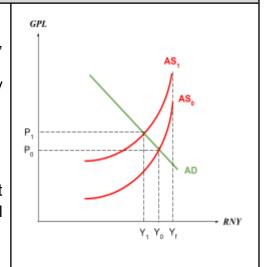
### **SRAS** decrease

### National income:

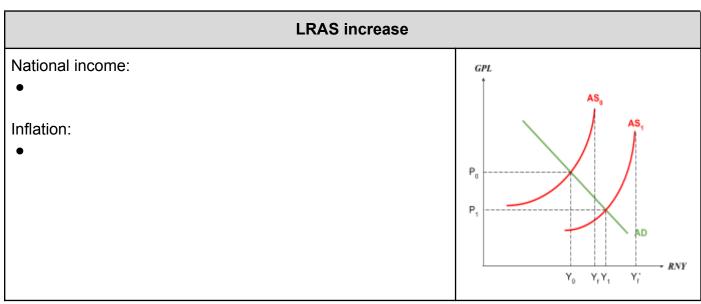
- Firms experience increase in uCOP, profits decrease, firms decrease o/p to protect profits
- Firms reduce production, lay out FOP (incl labour), pay out less factor income
- Through <u>reverse multiplier effect</u> ...

### Inflation:

- To protect profits, firms pass on part of increase in unit cost of production to consumers by raising prices of final G&S
- GPL increase from P<sub>0</sub> to P<sub>1</sub>



H2 Economics (9570) Page **116** of **132** 



<sup>\*\*\*</sup>Quantity of FoP increase, lower uCOP -> AS shift right AND down

H2 Economics (9570) Page **117** of **132** 

# 3.2 Macroeconomic Objectives and Policies

Concepts and Tools of Analysis
☐ Standard of living  — Material and non-material well-being
<ul> <li>Gross Domestic Product (GDP) and Gross National Income (GNI)</li> </ul>
- Human Development Index (HDI)
<ul><li>Income inequality</li><li>Gini coefficient</li></ul>
□ Economic growth
- Actual and potential growth
– Sustainable growth
<ul> <li>Inclusive growth</li> </ul>
☐ Full employment and unemployment
Demand-deficient unemployment
- Structural unemployment  Frictional unemployment
<ul><li>– Frictional unemployment</li><li>□ Price stability</li></ul>
- Demand-pull inflation
- Cost-push inflation
– Deflation
<ul><li>Consumer Price Index (CPI)</li></ul>
□ Nominal and real concepts
☐ Balance of trade surplus and deficit
☐ Short-term capital flows
□ Long-term capital flows
<ul><li>Foreign direct investment</li><li>□ Discretionary fiscal policy</li></ul>
☐ Government budget surplus and deficit
☐ Monetary policy
- Interest rates
<ul> <li>Exchange rates</li> </ul>
☐ Supply-side policies

# **Standard of Living and Macroeconomics Indicators**

Standard of living: level of economic welfare and social well-being of individual or household

- <u>Material</u> aspect: Quantity of goods and services consumed by the average person in a country in a given time period
- Non-material aspect: Qualitative aspects of welfare

H2 Economics (9570) Page **118** of **132** 

# Nominal and real concepts

• **Nominal**: measured using prices prevailing in the market in the current year → not adjusted for inflation

• **Real**: measured using prices that prevailed during some fixed base year → adjusted for inflation to remove price effect

Real XXX = Nominal XXX - Inflation rate

Per capita: divided by population count

### **Index numbers**

• An understanding of how index numbers are interpreted, including the base year and use of weights, is required

# **Key economic indicators**

Indicator	Definition
Gross Domestic Product (GDP)	Total value of all final G&S produced within geographical boundaries of a country (domestic production), in a given period of time
Gross National Income (GNI)	Sum of gross factor incomes received by <u>residents of country</u> (national production)  GNI = GDP + net primary income from abroad
Unemployment rate	% of unemployed persons in labour force
Productivity  Labour productivity	Real output per unit of factor input used Real output per unit of labour input used
Gini coefficient	Degree of variation to measure extent of distribution of income within a country from a perfect equal distribution  Lorenz curve
	Dini coefficient = A/(A+B) varies between 0 and 1 0 is perfect equality, 1 is full inequality

H2 Economics (9570) Page **119** of **132** 

Indicator	Definition	
Consumer Price Index (CPI)	Weighted average of prices of <u>specified basket</u> of G&S commonly purchased by a typical household (indicator to measure inflation/deflation)	
Inflation rate	Rate at which general price level increases Can be measured using purchasing power parity (PPP), general price level Inflation rate = %increase in CPI	
Exchange rate	Price of a currency, in terms of other currency  Appreciation of A against B: increase in price of A in terms of B  Depreciation of A against B: decrease in price of A in terms of B	
Human Development Index (HDI)	Statistical composite index of  If expectancy education level per capita income indicators e.g. per capita GNI (PPP)	

# **Indicators for SOL**

Comparison over time and space

Indicator	Explanation	Limitations
Real per capita GDP over time	<ul> <li>Material SOL         <ul> <li>Increase in real per capita GDP</li></ul></li></ul>	<ul> <li>Changes in income are not considered</li> <li>GDP statistics do not distinguish between type of output</li> <li>National income statistics fail to capture changes in qty of G&amp;S &amp; availability of free services</li> <li>Inclusion of previously-excluded productive activities</li> <li>Reliability of data improved overtime (overstate / understate)</li> <li>National income data does not adequately reflect non-material aspect of SOL</li> </ul>
Real per capita GDP (PPP) over space	<ul> <li>GDP converted to</li> <li>per capita: account for population differences</li> <li>PPP exchange rate: account for differences in cost of living</li> </ul>	<ul> <li>Countries have different degree of inequality in income distribution</li> <li>Countries differ in composition of national output</li> <li>Countries differ in extent of</li> </ul>

H2 Economics (9570) Page **120** of **132** 

	Material SOL  Non-material SOL (proxy)	non-marketed activities and underground economy  Countries differ in terms of method, accuracy, reliability of data collection  Countries differ in non-material aspect of SOL, not captured by national income statistics
Composite indices over time & space	Combine two or more indicators to provide more holistic measurement  HDI  Green Growth Indicators  Happy Planet Index  World Happiness Index	

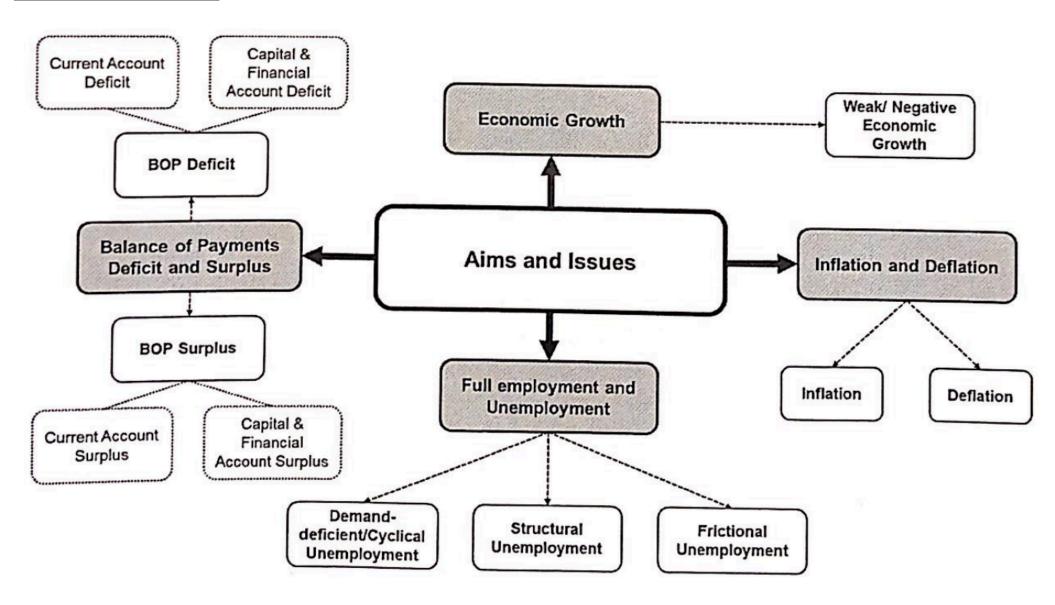
# "Singapore economy"

- Economic growth
- Price stability
- Unemployment
- Balance of trade

Read news regularly for Macro - current affairs

H2 Economics (9570)
Page **121** of **132** 

# **Macroeconomic Issues**



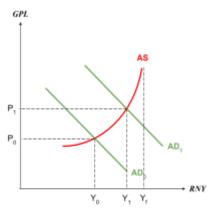
H2 Economics (9570) Page **122** of **132** 

# **ECONOMIC GROWTH** (SUSTAINABLE & INCLUSIVE)

national output brought about by increase in + potential growth productive capacity

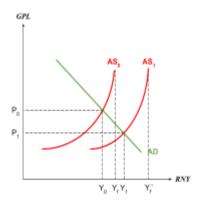
Actual growth: increase in real national output

- AD increase / SRAS increase
- Extent of increase: depends on availability of spare capacity



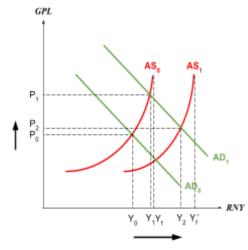
Potential growth: long-term expansion of productive capacity

LRAS increase



Note: refer to both actual and potential growth in essay, especially when question does not specify which

Economic growth: sustained increase in real (High and) Sustained growth: actual growth



- Actual w/o potential growth: growth amount of FoP decreases, limit ability of economy to increase national o/p + sharp increase in GPL → X sustained
- Potential growth w/o actual growth: → X high
- Real o/p can increase further, while lowering inflation (sustained, non-inflationary growth)

**Inclusive growth**: growth sustained over period of time, broad-based across economic sectors, creates productive employment opportunities for majority of population

- Economic progress fairly distributed across society
- Low Gini coefficient, low income inequality

Sustainable growth: growth achieves w/o causing other significant economic problems, particularly for future generations

 Current rapid growth may exhaust scarce resources envt degradation  $\rightarrow$ undermine future growth

### **Benefits**

Micro

# Costs

Investment comes at trade-off with current

H2 Economics (9570) Page **123** of **132** 

•

#### Macro

 SOL: Higher current and future SOL material and non-material

(Increase in real GDP > increase in population) real GDP/capita ↑ purchasing power ↑ more w/a to purchase G&S to satisfy more needs and wants, derive ↑ utility

Ec growth - more tax revenue → govt better able to redistribute more income from rich to poor (progressive income tax system) through transfer payments to low-income households / lower-skilled workers - close income gap, lower income inequality

# Investments

- $\begin{tabular}{ll} \hline \circ & Ec \ growth \ \to \ higher \ savings \ \to \ source \ of \ funds \ for \ investment \ \to \ I \uparrow \\ \hline \end{tabular}$
- Ec growth → rising DD and o/p, firms make more profits, higher eRORI → I ↑
- I ↑ AD and AS ↑ sustained growth

# consumption

0

- Structural unemployment, worsen income inequality
- environmental degradation
- inequitable income distribution

•

# Policies

H2 Economics (9570) Page **124** of **132** 

### LOW UNEMPLOYMENT

Labour force: all those who are w/a to work at current wage rate

**Unemployed**: labour force of legal working age who are <u>without jobs</u> but <u>available for work</u>, <u>willing to work</u>, <u>actively seeking work</u> at current wage rate

### Causes

# **Demand-deficient unemployment:**

- Lack of AD
- Cyclical unemployment: AD
- fall in AD, firm earn less, afford less FoP, lay off some resources
- e.g. Covid-19

# Structural unemployment:

- Structure of economy changes → change in skills and knowledge required to perform jobs → workers do not have relevant skill set to be hired (mismatch in skills)
- e.g. automation, manual labour replaced by robots

# Frictional unemployment:

- Imperfect information in labour market: workers not fully informed about job opportunities & employers not fully informed about labour available → takes time for job-seekers to be matched with suitable jobs
- e.g. university fresh graduates

Real-wage unemployment:

<u>Benefits</u>	<u>Costs</u> Micro
	Macro

H2 Economics (9570) Page **125** of **132** 

- Forgone output
  - Produce within PPC, actual o/p is less than potential o/p, under-utilisation of resources
  - Opp cost to society, loss of economic welfare, as smaller o/p means fewer needs and wants can be satisfied lower level of utility derived
- Decline in investment, potential growth
  - o Income fall so C fall AD fall
  - Lower profits, I fall AD fall
  - Unemployment falls further
  - I fall AS increase less, limit potential growth
- Erosion of skills, potential growth
  - Long-term unemployment work skills deteriorated as miss out on on-the-job training opportunities that counter skills obsolescence
     → erosion of work skills → productivity declines, limit potential growth (Q&Q of FoP)
  - Long-term unemployment discourages workers from job search, end up leaving labour market -> quantity of FOP ...
  - Worsen govt budget position
    - Unemployed pay no income tax loss of tax revenue + unemployed spend less, collection from indirect tax e.g. GST falls + incur higher expenditure on unemployment benefits
    - When cyclical unemployment on the rise, govt adopt expansionary fiscal policy (cut tax, increase spending) to stimulate AD → increase outlay
    - ⇒ budget deficit

### **Policies**

H2 Economics (9570) Page **126** of **132** 

# PRICE STABILITY (LOW AND STABLE INFLATION)

Inflation: increase in GPL

Deflation: decrease in GPL

**Disinflation**: decrease in rate of inflation

**Stagflation**: situation of <u>high unemployment</u> and <u>rapid inflation</u> with <u>depressed real national</u>

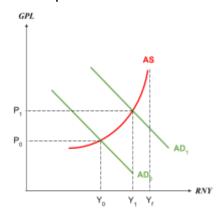
<u>o/p</u>

Inflation rate =  $\Delta$  CPI /  $\Delta$  t Consumer Price Index (CPI) is an index number - relative to base year

### Causes

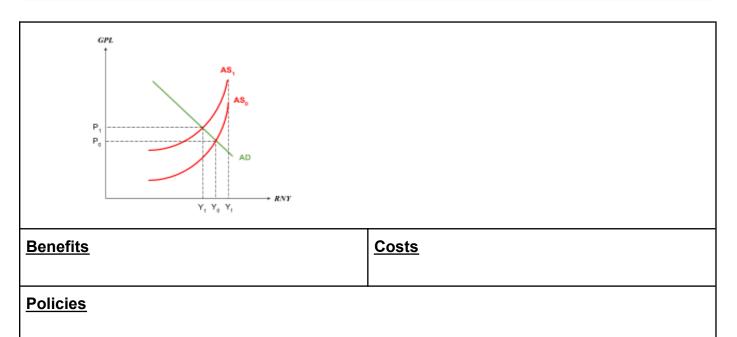
**Demand-pull inflation**: continuous <u>increase in AD</u> with <u>little/no increase in AS</u>, <u>near/at full employment</u>

 persistent rise in AD, associated with a booming economy → firms respond to rise in DD by raising prices and partially increase o/p



Cost-push inflation: continuous increase in uCOP for reasons not associated with increase in AD (SRAS decrease)

 due to supply-side factors. Rising uCOP during periods of low unemployment → AS decrease H2 Economics (9570) Page **127** of **132** 



H2 Economics (9570) Page **128** of **132** 

### **FAVOURABLE BALANCE OF TRADE**

**Balance of payments**: record of country's international transactions i.e. flow of money between residents of country & rest of world → can be in surplus / deficit

- 1. Current account (CA)
  - Goods and service account
  - Primary income account
  - Secondary income account
- 2. Capital and financial account (KA)
  - Short-term capital flows
  - Long-term capital flows

**BOT** deficit:  $TR_X < TE_M$ **BOT** surplus:  $TR_X > TE_M$ 

# Causes of BOT deficit

### Relative inflation rates

- Scenario: the country is experiencing high rate of inflation, while other countries have zero rate of inflation
- Exports: P<sub>x</sub> ↑, assume |PED<sub>x</sub>| > 1, MTP ↓ in Qdd<sub>x</sub> → TR<sub>x</sub> ↓
- Imports:  $P_M$  same, increase in prices of domestically-produced G&S induce locals to switch to imports (substitutes)  $\rightarrow$   $DD_M \uparrow \rightarrow TE_M \uparrow$
- TRX ↓ + TEM ↑ ⇒ BOT worsen

# Relative exchange rates

- Scenario: the country's currency appreciates against foreign currencies
- Exports: P<sub>x</sub> ↑ in foreign currency terms → Qdd<sub>x</sub> ↓
- Imports:  $P_M \downarrow$  in domestic currency terms  $\rightarrow Qdd_M \uparrow$
- Assume Marshall-Lerner condition (|PED<sub>x</sub>| + |PED<sub>M</sub>| > 1), price changes in exports and imports induce large enough changes in Qdd in opposite direction to cause <u>TR<sub>x</sub></u> to fall relative to <u>TE<sub>M</sub></u>
- $TR_X \downarrow + TE_M \uparrow \Rightarrow BOT$  worsen

H2 Economics (9570) Page **129** of **132** 

# **Emergence of low-cost competitors**

- Exports: relative  $P_X \uparrow$ , assume XED > 1 (closer substitutability),  $\overline{TR_X} \downarrow$  to large extent
- Imports:  $P_M \downarrow$ ,  $Qdd_M \uparrow$ , assume  $|PED_M| > 1$ , MTP  $\uparrow$  in  $Qdd_M \rightarrow \underline{TE_M \uparrow}$
- $TR_X \downarrow + TE_M \uparrow \Rightarrow BOT$  worsen

# Relative growth rates

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<u>Benefits</u>	<u>Costs</u>
Policies Policies	

Unemployment	<ul> <li>lack of AD</li> <li>technological changes</li> <li>mismatch of skills</li> <li>transition between jobs</li> </ul>
Price instability	<ul><li>changes in AD</li><li>costs of production</li><li>productive capacity</li></ul>
Persistently large balance of trade deficit or surplus	<ul> <li>changes in global conditions</li> <li>international competitiveness</li> </ul>

Consequences for economic agents on the standard of living

H2 Economics (9570) Page **130** of **132** 

# **Macroeconomic Policies**

1) Macroeconomic policy decisions undertaken by governments to achieve macroeconomic objectives in relation to living standards

- 2) Policy measures and their effectiveness in achieving macroeconomic objectives:
  - Fiscal policy
    - How discretionary fiscal policy can influence the level of economic activities and living standards through government spending and taxation
  - Monetary policy
    - How monetary policy can influence the level of economic activities and living standards through the management of exchange rates (case of Singapore) and interest rates
  - Supply-side policies
    - How supply-side policies can improve quantity, quality and mobility of factors of production to increase the productive capacity of an economy and hence affect living standards
- 3) Possibilities of conflicts between macroeconomic objectives and how this may affect governments' decision on macroeconomic policy

#### Additional information:

An understanding that governments around the world focus on different macroeconomic objectives, depending on the state of the economy and the level of development of the country is required.

An awareness of the desirability for a government to maintain fiscal sustainability over the long term is required.

An understanding of how transfer payments can improve income distribution and help achieve inclusive growth is required.

Knowledge of the Marshall-Lerner condition is required. Derivation of its formula and calculation are not required.

Marshall-Lerner condition:  $|PED_X| + |PED_M| > 1$ 

H2 Economics (9570) Page **131** of **132** 

# 3.3 Globalisation and the International Economy

Concepts and Tools of Analysis
☐ Globalisation
☐ Free trade
☐ Protectionism
<ul> <li>Tariffs and non-tariff measures</li> </ul>
☐ International and regional economic co-operation

# Globalisation, International Trade and Economic Co-operation

- Globalisation as the increased trade of goods and services, and flows of capital and labour between countries
  - Factors affecting globalisation
- 2) Basis of free trade and specialisation
- 3) Benefits and costs of free trade and flows of capital and labour on:
  - Consumers Prices, choice and variety of goods and services
  - Producers Size of markets, degree of competition, cost of production and innovation
  - Government Macroeconomic objectives (and policy choice)
- 4) Benefits and costs of protectionism
- 5) Governments may decide to engage in economic co-operation and trade agreements between countries or impose protectionist measures to achieve macroeconomic aims

### Additional information:

An understanding of the Theory of Comparative Advantage, in terms of opportunity cost, is required.

Numerical illustration of the Theory of Comparative Advantage is not required.

Diagrammatic analysis of the effects of tariffs is required.

Detailed knowledge of the forms of economic integration, institutional knowledge and legislation is not required.

Diagrammatic analyses of economic co-operation and trade agreements between countries are not required.