UVL Scenes: $s^{1...N}$

Unprojection Mean: $\mu(\omega)^{1...L}$

(Aka "Recovered Textures")

Respective Fake Photos: $\hat{p}^{1...N}$
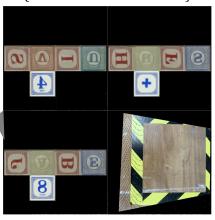
Unprojections: $\omega^{1...L,1...N}$

Unprojection Std: $\sigma(\omega)^{1...L}$

Unprojection Consistency Loss: $\mu(\sigma(\omega)^{1...L})$

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