

UVL Scene

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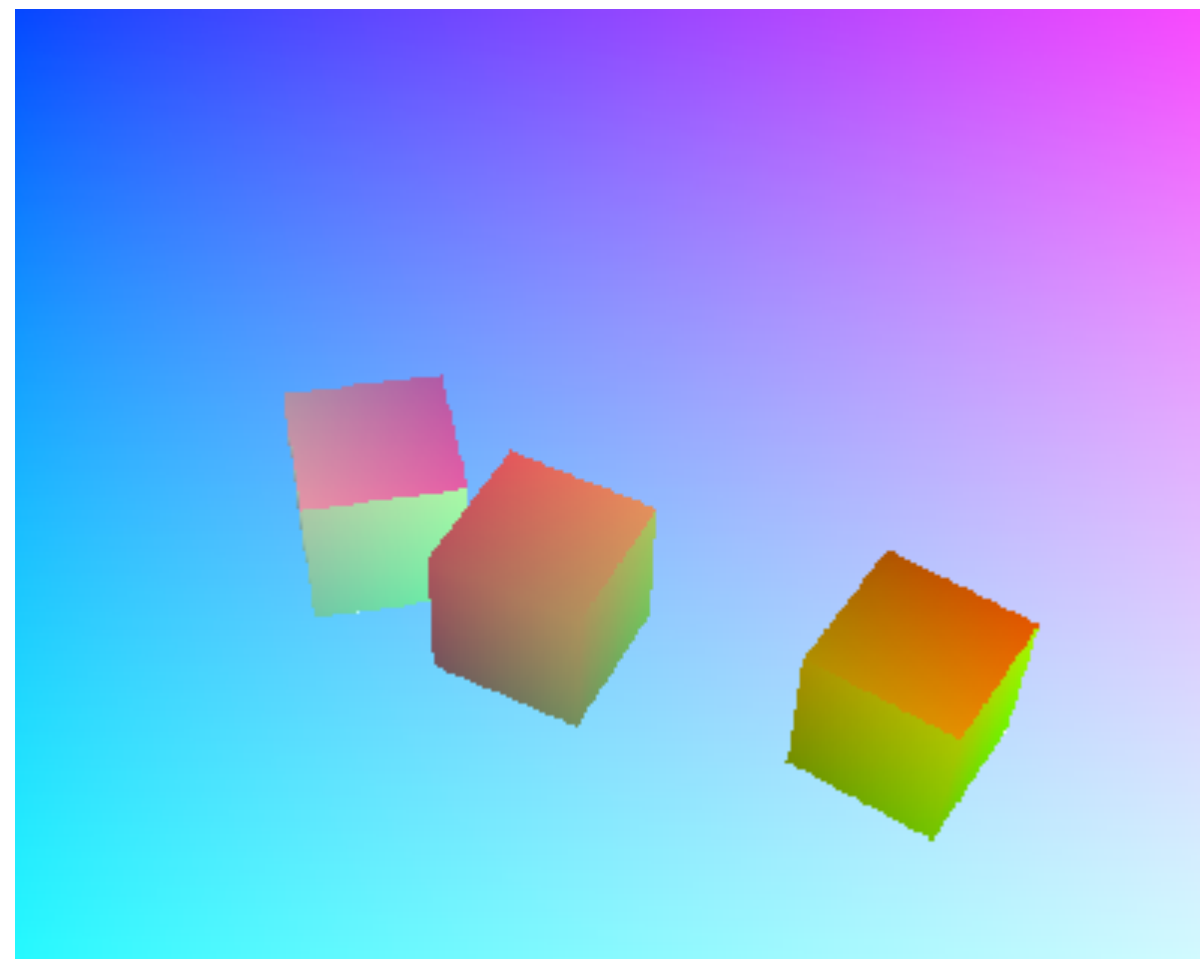
Projected Texture

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Fake Photo

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With Texture
Realism Loss



Without Texture
Realism Loss

