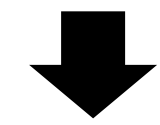
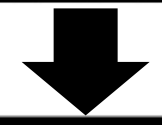
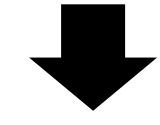
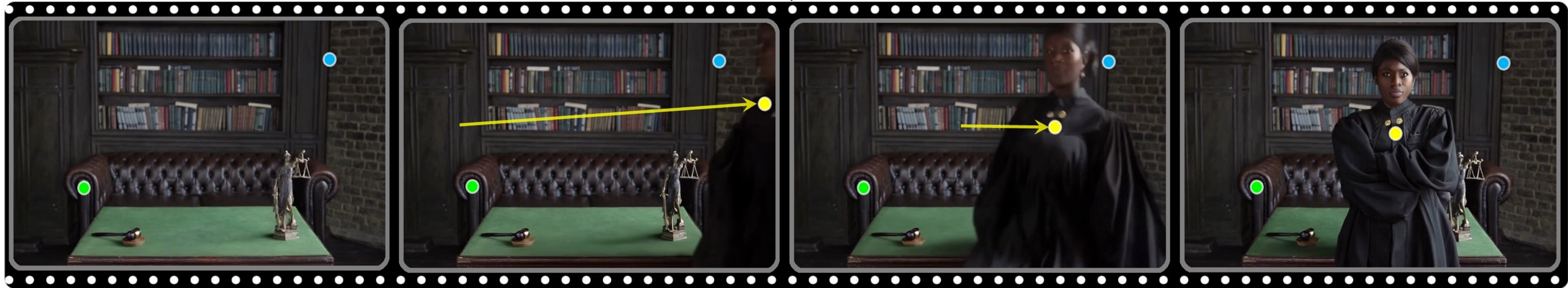


Iterative Motion Editing

Input Video



First Edit
(move judge)



Second Edit
(dolly zoom)

