

Q1: Since we put a base kernel  $k_e$  on each arc  $e = (u \rightarrow v) \in E$  (i.e.  $k_e: X \times X \rightarrow \mathbb{R}$ ), each edge (arc) is a kernel.

By Thm in slide 15, the product of kernels is a kernel.

We know that  $k_p(x, z) = \prod_{i=1}^d k_{u_{i-1} \rightarrow u_i}(x, z)$  is the product of the arc, and the path is also a kernel.

By Thm in slide 15, the sum of kernels is a kernel.

We know that  $k_g(x, z) = \sum_{p \in \text{path}(s \rightarrow t)} k_p(x, z)$  is the sum of

the path, and so it is a kernel.

Therefore,  $k_g(x, z)$  is a kernel.  $\square$

Q2:

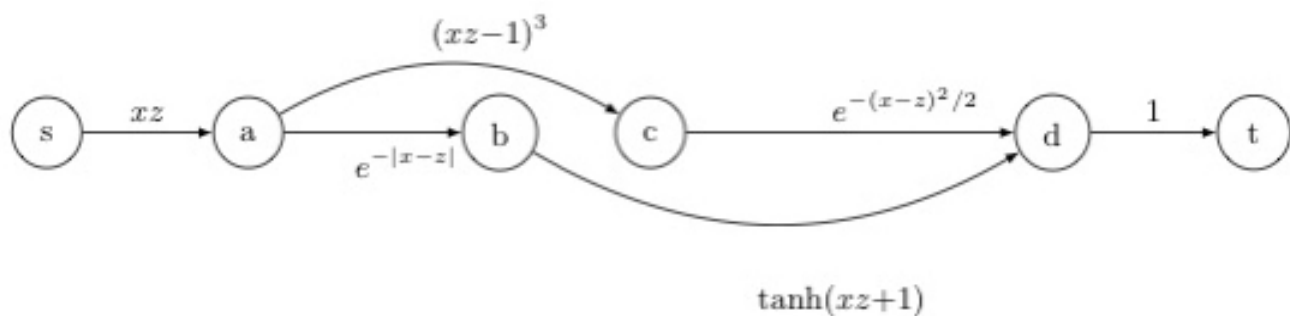


Figure 1: DAG with base kernels. The constant 1 denotes the trivial kernel  $\kappa(x, z) \equiv 1$ .

$$K_g(1, -1) = \sum_{P \in \text{Path}(s \rightarrow t)} K_P(1, -1).$$

From the graph above, there are 2 paths from  $s$  to  $t$ :

$$P_1 = s \rightarrow a \rightarrow c \rightarrow d \rightarrow t \quad \text{and} \quad P_2 = s \rightarrow a \rightarrow b \rightarrow d \rightarrow t$$

$$K_{P_1}(1, -1) = \prod_{i=1}^d K_{u_{i-1} \rightarrow u_i}(1, -1)$$

$$= K_{s \rightarrow a}(1, -1) \cdot K_{a \rightarrow c}(1, -1) \cdot K_{c \rightarrow d}(1, -1) \cdot K_{d \rightarrow t}(1, -1)$$

$$= 1(-1) \cdot (1(-1)-1)^3 \cdot e^{\frac{-(1-(-1))^2}{2}} \cdot 1$$

$$= -1 \cdot (-8) \cdot e^{-2}$$

$$= 8e^{-2}$$

$$K_{P_2}(1, -1) = \prod_{i=1}^d K_{u_{i-1} \rightarrow u_i}(1, -1)$$

$$= K_{s \rightarrow a}(1, -1) \cdot K_{a \rightarrow b}(1, -1) \cdot K_{b \rightarrow d}(1, -1) \cdot K_{d \rightarrow t}(1, -1)$$

$$= 1(-1) \cdot e^{-|1-(-1)|} \cdot \tanh(-1+1) \cdot 1$$

$$= -e^{-2} \cdot \tanh(0)$$

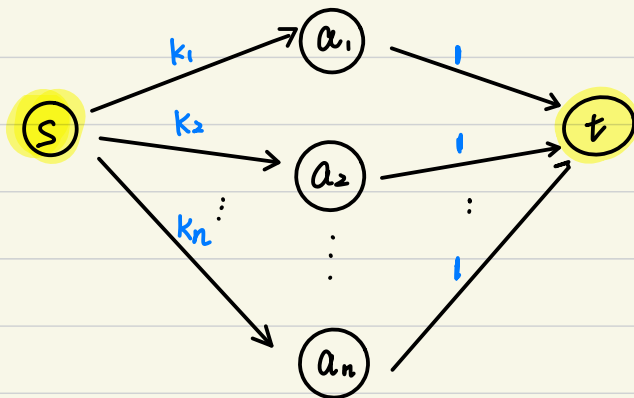
$$= -e^{-2} \cdot 0$$

$$= 0$$

$$\begin{aligned} \text{Therefore, } K_g(1, -1) &= \sum_{P \in \text{Path}(s \rightarrow t)} K_P(1, -1) = K_{P_1}(1, -1) + K_{P_2}(1, -1) \\ &= 8e^{-2}. \end{aligned}$$

Let  $s, t, a_1, a_2, \dots, a_n$  be node.

Q3: Let node  $s$  be the source, and node  $t$  be the sink.



Constant 1 denotes  
the trivial kernel  
 $K(x, z) \equiv 1$ .

There is  $n$  Paths from  $s$  to  $t$  :

$$P_1 = s \rightarrow a_1 \rightarrow t$$

$$P_2 = s \rightarrow a_2 \rightarrow t$$

$$\vdots$$

$$P_n = s \rightarrow a_n \rightarrow t$$

For path  $i$ ,  $K_{P_i}(x, z) = \prod_{i=1}^d K_{u_{i-1} \rightarrow u_i}(x, z)$

$$= K_{s \rightarrow a_i}(x, z) K_{a_i \rightarrow t}(x, z)$$

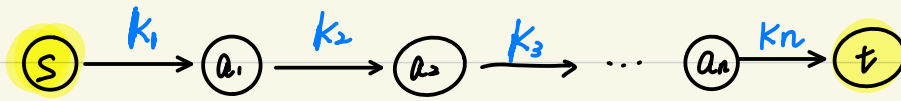
$$= k_i \cdot 1$$

$$= k_i$$

$$K_g(x, z) = \sum_{P \in \text{Path}(s \rightarrow t)} K_P(x, z) = \sum_{i=1}^n K_{P_i}(x, z) = \sum_{i=1}^n k_i \quad \square$$

Let  $s, t, a_1, a_2, \dots, a_n$  be node.

Q4: Let node  $s$  be the source, and node  $t$  be the sink.



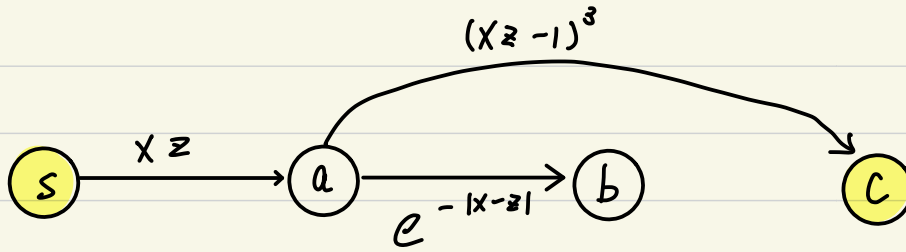
There is only one Path from  $s$  to  $t$  :  $P_1 = s \rightarrow a_1 \rightarrow a_2 \rightarrow \dots \rightarrow a_n \rightarrow t$

$$\begin{aligned} K_{P_1}(x, z) &= \prod_{i=1}^d K_{u_{i-1} \rightarrow u_i}(x, z) \\ &= K_{s \rightarrow a_1}(x, z) K_{a_1 \rightarrow a_2}(x, z) K_{a_2 \rightarrow a_3}(x, z) \dots K_{a_n \rightarrow t}(x, z) \\ &= k_1 k_2 k_3 \dots k_n \\ &= \prod_{i=1}^n k_i \end{aligned}$$

$$K_g(x, z) = \sum_{P \in \text{Path}(s \rightarrow t)} K_P(x, z) = K_{P_1}(x, z) = \prod_{i=1}^n k_i$$

$$\text{Thus, } K_g(x, z) = \prod_{i=1}^n k_i \quad \square$$

Q5:



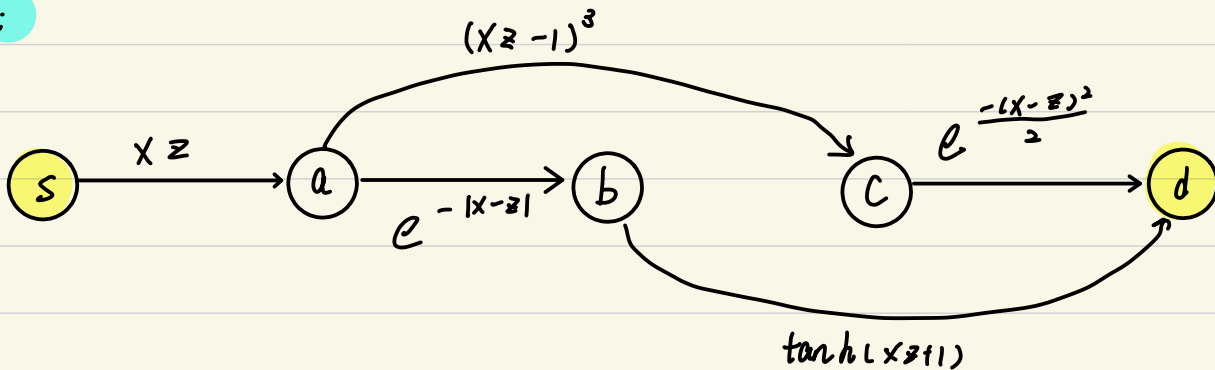
From the graph above, there is only 1 path from s to c:

$$P_1 = s \rightarrow a \rightarrow c$$

$$K_{P_1}(x, z) = \prod_{i=1}^d k_{u_{i-1} \rightarrow u_i}(x, z) = K_{s \rightarrow a}(x, z) K_{a \rightarrow c}(x, z) \\ = xz (xz-1)^3$$

$$K_g(x, z) = \sum_{P \in \text{Path}(s \rightarrow c)} K_P(x, z) = K_{P_1}(x, z) = xz (xz-1)^3$$

Q6:



From the graph above, there is only 1 path from s to d:

$$P_1 = s \rightarrow a \rightarrow c \rightarrow d \text{ and } P_2 : s \rightarrow a \rightarrow b \rightarrow d$$

$$K_{P_1}(x, z) = \prod_{i=1}^d k_{u_{i-1} \rightarrow u_i}(x, z) = K_{s \rightarrow a}(x, z) K_{a \rightarrow c}(x, z) K_{c \rightarrow d}(x, z) \\ = xz (xz-1)^3 e^{-\frac{(x-z)^2}{2}}$$

$$K_{P_2}(x, z) = \prod_{i=1}^d k_{u_{i-1} \rightarrow u_i}(x, z) = K_{s \rightarrow a}(x, z) K_{a \rightarrow b}(x, z) K_{b \rightarrow d}(x, z) \\ = xz e^{-|x-z|} \tanh(xz+1)$$

$$K_g(x, z) = \sum_{P \in \text{Path}(s \rightarrow d)} K_P(x, z) = K_{P_1}(x, z) + K_{P_2}(x, z)$$

$$= xz (xz-1)^3 e^{-\frac{(x-z)^2}{2}} + xz e^{-|x-z|} \tanh(xz+1) \\ = xz \left[ (xz-1)^3 e^{-\frac{(x-z)^2}{2}} + e^{-|x-z|} \tanh(xz+1) \right]$$

Q7: Input: a directed acyclic graph  $G$

Output: graph kernel

1. Assume node  $s$  is the source, and node  $t$  is the sink.

$O(|V|)$  2. Add an extra field kernel into the DAG structure, and set it to 0

$O(|V|+|E|)$  3.  $\text{topological\_sorted\_nodes} = \text{topological\_sort}(G)$

4. for each node  $u$  in  $\text{topological\_sorted\_nodes}$

5.  $\text{outgoing\_arcs} = \text{all outgoing arcs of node } u$

6. for each arc  $e$  in  $\text{outgoing\_arcs}$  ( $u \xrightarrow{e} v$ )

7.  $k_e = \text{kernel value of arc } e$

8.  $v.\text{kernel} += u.\text{kernel} * k_e$

9. return  $t.\text{kernel}$

### Runtime Justification

- Adding the extra field and initializing to 0 will take  $O(|V|)$ .
- Topological Sort takes  $O(|V|+|E|)$ .
- For the nested for loops (Line 4-8): it visits all the nodes and their outgoing arcs. Since line 7-8 only takes  $O(1)$ , the loop takes  $O(|V|+|E|)$  time.
- Total Runtime =  $O(|V|) + O(|V|+|E|) + O(|V|+|E|)$   
 $= O(|V|+|E|)$

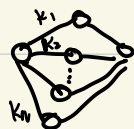
### Algorithm Justification

Topological sort makes the node  $u$  comes before node  $v$  for each  $u \rightarrow v$ , so we can ensure always update the kernel value of  $u$  before  $v$ .

By adding a kernel field to each node, we can keep track of  $K_G$  value.

There are 2 cases to compute graph Kernel between adjacent nodes:

Case ①:



Do the summation.

$$K_G = \sum_{i=1}^n k_i$$

Case ② :  $o \rightarrow \dots \rightarrow$  Do the multiplication.  
 $k_g = \prod_{i=1}^n k_i$

Assume  $u_1, u_2, u_3, \dots, u_n$  are the ancestors of node  $t$ .  
 i.e.



$$k_g \text{ from } s \text{ to } t = \sum_{i=1}^n k_g \text{ from } s \text{ to } u_i \cdot k_e$$

↑  
times

$$= \sum_{p \in \text{Path}(s,t)} k_p(s,t) \quad \square$$