

#### NAME

IPC::Msg - SysV Msg IPC object class

### **SYNOPSIS**

```
use IPC::SysV qw(IPC_PRIVATE S_IRUSR S_IWUSR);
use IPC::Msg;

$msg = new IPC::Msg(IPC_PRIVATE, S_IRUSR | S_IWUSR);

$msg->snd(pack("l! a*",$msgtype,$msg));

$msg->rcv($buf,256);

$ds = $msg->stat;

$msg->remove;
```

## **DESCRIPTION**

A class providing an object based interface to SysV IPC message queues.

# **METHODS**

```
new (KEY, FLAGS)
```

Creates a new message queue associated with KEY. A new queue is created if

- KEY is equal to IPC\_PRIVATE
- $\bullet$  KEY does not already have a message queue associated with it, and  ${\it FLAGS}~\&~{\tt IPC\_CREAT}$  is true.

On creation of a new message queue FLAGS is used to set the permissions. Be careful not to set any flags that the Sys V IPC implementation does not allow: in some systems setting execute bits makes the operations fail.

id

Returns the system message queue identifier.

```
rcv (BUF, LEN [, TYPE [, FLAGS ]])
```

Read a message from the queue. Returns the type of the message read. See *msgrcv*. The BUF becomes tainted.

remove

Remove and destroy the message queue from the system.

set accepts either a stat object, as returned by the stat method, or a list of *name-value* pairs.



snd (TYPE, MSG [, FLAGS])

Place a message on the queue with the data from MSG and with type TYPE. See *msgsnd*.

stat

Returns an object of type IPC::Msg::stat which is a sub-class of Class::Struct. It provides the following fields. For a description of these fields see you system documentation.

uid
gid
cuid
cgid
mode
qnum
qbytes
lspid
lrpid
stime
rtime
ctime

# **SEE ALSO**

IPC::SysV Class::Struct

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