

NAME

ODBM File - Tied access to odbm files

SYNOPSIS

```
use Fcntl; # For O_RDWR, O_CREAT, etc.
use ODBM_File;

# Now read and change the hash
$h{newkey} = newvalue;
print $h{oldkey};
...

untie %h;
```

DESCRIPTION

ODBM_File establishes a connection between a Perl hash variable and a file in ODBM_File format;. You can manipulate the data in the file just as if it were in a Perl hash, but when your program exits, the data will remain in the file, to be used the next time your program runs.

Use $\mathtt{ODBM_File}$ with the Perl built-in \mathtt{tie} function to establish the connection between the variable and the file. The arguments to \mathtt{tie} should be:

- 1. The hash variable you want to tie.
- 2. The string "ODBM_File". (This tells Perl to use the ODBM_File package to perform the functions of the hash.)
- 3. The name of the file you want to tie to the hash.
- 4. Flags. Use one of:
 - O RDONLY

Read-only access to the data in the file.

O WRONLY

Write-only access to the data in the file.

O RDWR

Both read and write access.

If you want to create the file if it does not exist, add O_CREAT to any of these, as in the example. If you omit O_CREAT and the file does not already exist, the tie call will fail.

5. The default permissions to use if a new file is created. The actual permissions will be modified by the user's umask, so you should probably use 0666 here. (See "umask" in perlfunc.)

DIAGNOSTICS

On failure, the tie call returns an undefined value and probably sets \$! to contain the reason the file could not be tied.

odbm store returned -1, errno 22, key "..." at ...

This warning is emitted when you try to store a key or a value that is too long. It means that the change was not recorded in the database. See BUGS AND WARNINGS below.

BUGS AND WARNINGS

There are a number of limits on the size of the data that you can store in the ODBM file. The most important is that the length of a key, plus the length of its associated value, may not exceed 1008



bytes.See "tie" in perlfunc, perldbmfilter, Fcntl