

## NAME

Locale::Constants - constants for Locale codes

## SYNOPSIS

```
use Locale::Constants;

$codeset = LOCALE_CODE_ALPHA_2;
```

## DESCRIPTION

**Locale::Constants** defines symbols which are used in the four modules from the Locale-Codes distribution:

```
Locale::Language
Locale::Country
Locale::Currency
Locale::Script
```

**Note:** at the moment only `Locale::Country` and `Locale::Script` support more than one code set.

The symbols defined are used to specify which codes you want to be used:

```
LOCALE_CODE_ALPHA_2
LOCALE_CODE_ALPHA_3
LOCALE_CODE_NUMERIC
```

You shouldn't have to use this module directly yourself - it is used by the three Locale modules, which in turn export the symbols.

## KNOWN BUGS AND LIMITATIONS

None at the moment.

## SEE ALSO

`Locale::Language`  
Codes for identification of languages.

`Locale::Country`  
Codes for identification of countries.

`Locale::Script`  
Codes for identification of scripts.

`Locale::Currency`  
Codes for identification of currencies and funds.

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## COPYRIGHT

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