

# Lecture 2 - Cryptographic Hash Functions

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Note: This lecture is based on Princeton University's BTC-Tech: Bitcoin and Cryptocurrency Technologies Spring 2015 course.

## Terms

- Set : group of objects represented as a unit. enumerate, or give way to determine membership in set  
Empty set = set with 0 members  
Cartesian Product or Cross Product (x): tuples of all possible pairs
- Alphabet : finite, non-empty set
- String : finite sequence of characters from common alphabet  
empty string  $\varepsilon$  (string of length zero)  
concatenation by joining or |, can use exponent for repeat concatenation
- Language : set of strings over common alphabet
- Kleene star (Kleene operator, Kleene closure) : either on sets of strings or sets of characters. Means "zero or more". More formally:

$$V_0 = \{\varepsilon\}$$

$$V_1 = V$$

$$V_{i+1} = \{wv : w \in V_i \text{ and } v \in V\} \text{ for } i > 0$$

$$V^* = \bigcup_{i \in \mathbb{N}} V_i$$

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## Hash Functions

- $H : \{0, 1\}^* \rightarrow \{0, 1\}^k$ , for fixed k e.g. 256
- Should be efficiently computable  $O(n)$
- Examples: mod operator, separate chaining hash (draw)
- Homework 1 - *SHA-256*

# Cryptographic Hash Function

Two additional properties

- Collision Resistant: Computationally infeasible to find  $x, y$  such that  $x \neq y$  and  $H(x) = H(y)$ 
  - mod operator is not collision resistant
  - collisions exist by pigeonhole principle - hence, computationally infeasible
  - Avalanche Effect - when one letter changes, everything changes
  - can also call "binding," since once hash is published, you cannot replace input value with another input value without modifying the hash output
- Hiding: Computationally infeasible to find  $x$  given  $H_{given}$  such that  $H(x) = H_{given}$ 
  - Frequently, cryptographic hash functions will be called one-way hash functions (trap door functions)
  - Frequently, message space is too small. Append nonce (i.e. random value)  $r$  to grow message space such that computationally infeasible to find  $x$  such that  $H(x|r) = H_{given}$
- Birthday paradox reduces difficulty of finding collisions
  - How many people do you need in a room for there to be a 50% chance that two have the same birthday? (A: 23)
  - Exponents aren't intuitive
  - With 23 people we have 253 pairs -  $\frac{23 \cdot 22}{2} = 253$ .
  - Chance of 2 people having diff. birthdays is  $1 - \frac{1}{365} = \frac{364}{365} = .997260$ .
  - If all pairs are different, this is like having 253 heads in a row.  $Probability = (\frac{364}{365})^{253} = .4995$ .
  - SHA-256: Let's say we have a "perfect" hash function with output size  $n$ , with  $p$  messages to hash. Probability of collision is  $\frac{p^2}{2^{n+1}}$ .
  - This means, if we have  $n = 256$  as in SHA-256, and 1 billion messages ( $p = 10^9$ ) then the probability is still only  $4.3 \cdot 10^{-60}$ .
  - A mass murdering space rock happens about once every 30 million years. The probability of it happening in the next second is about  $10^{-15}$ . This is 45 times more likely than a SHA-256 collision.

## Applications

- Message Digest
  - Create summary (or "digest") of block of text
  - Suppose I have  $msg$  and  $H$  is a cryptographic hash function. Then I know that  $H(msg)$  or perhaps  $H(msg|r)$  (where  $r$  is a random value and is needed because the message is predictable), will produce a hash value that no other block of text will.
  - Example: cryptographic checksums
- Commitments
  - Analogous to sealed envelope on the table
  - Hiding ensures no one can "reverse engineer" the contents. Collision-resistant guarantees to the other party that you are bound to the value you initially put in.

## Puzzle Friendliness

- Search Puzzle

Given  $H$ , target set  $Y$ , and value  $x$

Goal: find  $r$  such that  $H(x|r) \in Y$

- Puzzle friendly if no solving strategy for puzzle other than trying random guesses at  $r$
- Examples:  $0|0,1\}^{k-1}$ ,  $00|0,1\}^{k-1}$ ,  $000|0,1\}^{k-1}$

$P(1 \text{ leading zeroes}) = \frac{1}{2^l}$ , can use geometric distribution's cumulative distribution function to model likelihood of observing a "hit" after a given number of failures

- Useful for mining, which we will get to later

## Hash Structures

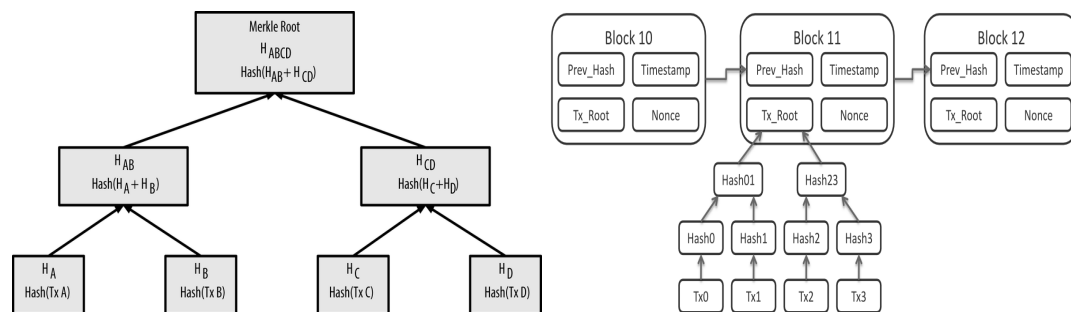
- Hash pointer : hash of data. Gives way to verify information hasn't changed, much like pointer gives a way to retrieve location of information
- Hash linked list (block chain) : Each block has hash of previous block plus new data. Head is hash of most recent block.

Tamper-evident log

- Hash tree (Merkle Tree) : binary tree of data blocks. Proof of membership and proof of non-membership in  $\log(n)$ , so faster than hash linked list. Can also sort.

Verification in  $O(\log(n))$ .

- Can combine. Block chain is usually hash linked list of hash trees (draw picture on board)



## 1 Actual Cryptographic Hash Functions

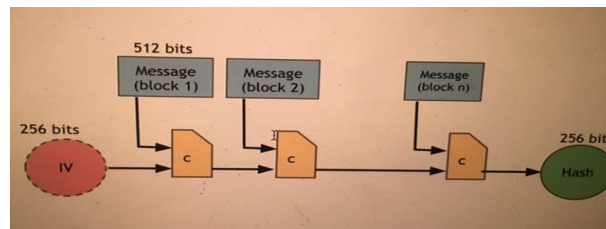
- Turns out, creating ideal cryptographic hash function is difficult
- Ron Rivest invented MD4 and MD5 in 1990 and 1991, collisions found
- SHA-1 designed by NSA in 1993, replaced in 1995. 2005 cryptanalysts found collisions, by 2010 organizations refuse to accept e.g. Google, Microsoft
- SHA-2 designed by NSA. 2001. Family of functions with different possible digest lengths including 224, 256, 384, 512.

SHA-256 uses Merkle-Damgard transform to turn fixed-length collision-resistant compression function into hash function that accepts arbitrary length inputs (same Merkle as Merkle trees!)

- SHA-3, released 2015.

## SHA-256

- Merkle-Damgard Transform: change arbitrary length to fixed length - compression function
- Takes input length  $m$  and output length  $n$ .
  1. Split input into blocks of length  $m - n$ .
  2. Pass each block in with output of previous block
  3. Use IV (initialization vector) for first block
  4. Return last block's output
  5. Padding:
    - (a) Append 1 to the end
    - (b) Append  $k$  bits of 0 such that  $k$  is the smallest integer that fulfills  $(l + 1 + k) \bmod 512 = 448$ ;  $l$  is length of message.
    - (c) Add length  $l < 2^{64}$  represented with 64 bits, added to the end.
    - (d) Message is *always* padded.
- Feistel Network/Cipher (2 rounds; SHA is 8)
  1.  $F$  is the round function, and  $K_0, K_1, \dots, K_n$  are the keys for rounds 0, 1, ...  $n$ .
  2. Split plaintext to 2 blocks  $L_0$  and  $R_0$
  3. For each round  $i = 0, 1, \dots, n$ , compute:
$$L_{i+1} = R_i$$
$$R_{i+1} = R_i \oplus F(R_i, K_i).$$
  4. Ciphertext is  $(R_{n+1}, L_{n+1})$
- After padding from above, split into smaller parts, XOR with each other, left bitshift.



Other Sources: (More SHA) <http://www.quadibloc.com/crypto/mi060501.htm>