Hands-on Activity 2.1: Dynamic Programming

Objective(s):

This activity aims to demonstrate how to use dynamic programming to solve problems.

Intended Learning Outcomes (ILOs):

- Differentiate recursion method from dynamic programming to solve problems.
- Demonstrate how to solve real-world problems using dynamic programming

Resources:

- · Jupyter Notebook
- ✓ Procedures:
 - 1. Create a code that demonstrate how to use recursion method to solve problem
 - 2. Create a program codes that demonstrate how to use dynamic programming to solve the same problem
- ✓ Question:

Explain the difference of using the recursion from dynamic programming using the given sample codes to solve the same problem

Type your answer here:

- 3. Create a sample program codes to simulate bottom-up dynamic programming
- 4. Create a sample program codes that simulate tops-down dynamic programming
- ✓ Question:

Explain the difference between bottom-up from top-down dynamic programming using the given sample codes

Type your answer here: it came from it words the bottom-up is where you write your code of the values where it is in the top of your code while the top-down is the reverse of the bottom-up that uses the code to enumerate the values from the bottom

0/1 Knapsack Problem

- · Analyze three different techniques to solve knapsacks problem
- 1. Recursion
- 2. Dynamic Programming
- 3. Memoization

```
#sample code for knapsack problem using recursion
def rec_knapSack(w, wt, val, n):

    #base case
    #defined as nth item is empty;
#or the capacity w is 0
if n == 0 or w == 0:
    return 0
```

```
#if weight of the nth item is more than
  \#the capacity W, then this item cannot be included
  #as part of the optimal solution
  if(wt[n-1] > w):
    return rec_knapSack(w, wt, val, n-1)
  #return the maximum of the two cases:
  # (1) include the nth item
  # (2) don't include the nth item
  else:
    return max(
        val[n-1] + rec_knapSack(
            w-wt[n-1], wt, val, n-1),
            rec_knapSack(w, wt, val, n-1)
    )
#To test:
val = [60, 100, 120] #values for the items
wt = [10, 20, 30] #weight of the items
w = 50 #knapsack weight capacity
n = len(val) #number of items
rec_knapSack(w, wt, val, n)
                                                Traceback (most recent call last)
     <ipython-input-14-a876c5ea3b2a> in <cell line: 7>()
           5 n = len(val) #number of items
           6
     ----> 7 rec_knapSack(w, wt, val, n)
                                     2 frames -
     <ipython-input-12-78cb17c4648a> in rec_knapSack(w, wt, val, n)
          # (2) don't include the nth item
          19
               else:
     ---> 20
                return max(
                     val[n-1] + rec_knapSack(
          21
          22
                         w-wt[n-1], wt, val, n-1),
     TypeError: 'int' object is not callable
      SEARCH STACK OVERFLOW
#Dynamic Programming for the Knapsack Problem
def DP_knapSack(w, wt, val, n):
  #create the table
  table = [[0 \text{ for } x \text{ in range(w+1)}] \text{ for } x \text{ in range (n+1)}]
  #populate the table in a bottom-up approach
  for i in range(n+1):
    for w in range(w+1):
      if i == 0 or w == 0:
        table[i][w] = 0
      elif wt[i-1] <= w:
        table[i][w] = max(val[i-1] + table[i-1][w-wt[i-1]],
                          table[i-1][w])
  return table[n][w]
#To test:
val = [60, 100, 120]
wt = [10, 20, 30]
w = 50
n = len(val)
DP_knapSack(w, wt, val, n)
     220
#Sample for top-down DP approach (memoization)
#initialize the list of items
val = [60, 100, 120]
wt = [10, 20, 30]
```

```
n = len(val)
#initialize the container for the values that have to be stored
#values are initialized to -1
calc =[[-1 for i in range(w+1)] for j in range(n+1)]
def mem_knapSack(wt, val, w, n):
 #base conditions
 if n == 0 or w == 0:
   return 0
 if calc[n][w] != -1:
   return calc[n][w]
 #compute for the other cases
 if wt[n-1] <= w:
   calc[n][w] = max(val[n-1] + mem_knapSack(wt, val, w-wt[n-1], n-1),
                     mem_knapSack(wt, val, w, n-1))
   return calc[n][w]
 elif wt[n-1] > w:
    calc[n][w] = mem_knapSack(wt, val, w, n-1)
    return calc[n][w]
mem_knapSack(wt, val, w, n)
     220
```

Code Analysis

First to do is create a table and create if its bottom-up or top-down base on the conditions and the nth value is the length of the values

Seatwork 2.1

Task 1: Modify the three techniques to include additional criterion in the knapsack problems

```
#type your code here
#Recursion
#sample code for knapsack problem using recursion
def jolibee(maxs, weight, price, n):
  if n == 0 or maxs == 0:
    return 0
  if(weight[n-1] > maxs):
    return jolibee(w, wt, val, n-1)
#diko na po ma solve out of time sorry
#nag kaka problem sa else statement
  else:
    return max(
        price[n-1] + jolibee(
            maxs-weight[n-1], weight, price, n-1),
            jolibee(maxs, weight, price, n-1)
    )
max1 = int(input(f"Enter the Maximum weight of the item: "))
items = int(input("Enter the number of items: "))
weight1 = []
price1 = []
for i in range(items):
 weight = int(input(f"Enter the weight of the item {i+1}:"))
  weight1.append(weight)
  price = int(input(f"Enter the price of the item {i+1}:"))
  price1.append(price)
n1 = len(price1)
jolibee(max1, weight1, price1, n1)
```

#Dynamic

```
#Memoization
     Enter the Maximum weight of the item: 50
     Enter the number of items: 2
     Enter the weight of the item 1:30
     Enter the price of the item 1:400
     Enter the weight of the item 2:10
     Enter the price of the item 2:20
     TypeError
                                                 Traceback (most recent call last)
     <ipython-input-19-c649d4f1bfeb> in <cell line: 32>()
          30
          31 \text{ n1} = \text{len(price1)}
     ---> 32 jolibee(max1, weight1, price1, n1)
          33
          34
                                       - 💲 1 frames 🗕
     <ipython-input-19-c649d4f1bfeb> in jolibee(maxs, weight, price, n)
          12
          13
     ---> 14
                 return max(
          15
                      price[n-1] + jolibee(
                          maxs-weight[n-1], weight, price, n-1),
     TypeError: 'int' object is not callable
      SEARCH STACK OVERFLOW
#Dynamic
#Dynamic Programming for the Knapsack Problem
def DP_knapSack(w, wt, val, n):
  #create the table
  table = [[0 \text{ for } x \text{ in range}(w+1)] \text{ for } x \text{ in range } (n+1)]
  #populate the table in a bottom-up approach
  for i in range(n+1):
    for w in range(w+1):
      if i == 0 or w == 0:
        table[i][w] = 0
      elif wt[i-1] <= w:
        table[i][w] = max(val[i-1] + table[i-1][w-wt[i-1]],
                           table[i-1][w])
  return table[n][w]
w = input(f"Enter the Maximum weight of the item: ")
items = int(input("Enter the number of items: "))
wt = []
val = []
for i in range(items):
  weight = input(f"Enter the weight of the item {i+1}:")
  wt.append(weight)
  price = input(f"Enter the price of the item \{i+1\}:")
  val.append(price)
n = len(val)
DP_knapSack(w, wt, val, n)
```

```
Enter the Maximum weight of the item: 50
     Enter the number of items: 3
     Enter the weight of the item 1:10
     Enter the price of the item 1:60
     Enter the weight of the item 2:20
     Enter the price of the item 2:100
     Enter the weight of the item 3:30
     Enter the price of the item 3:120
                                               Traceback (most recent call last)
     <ipython-input-24-deebaacf8894> in <cell line: 32>()
          30 n = len(val)
          31
     ---> 32 DP_knapSack(w, wt, val, n)
                                    — 🗘 1 frames -
     <ipython-input-24-deebaacf8894> in <listcomp>(.0)
           4 def DP_knapSack(w, wt, val, n):
           5 #create the table
     ---> 6 table = [[0 \text{ for } x \text{ in range(w+1)}] \text{ for } x \text{ in range (n+1)}]
           8
               #populate the table in a bottom-up approach
     TypeError: can only concatenate str (not "int") to str
      SEARCH STACK OVERFLOW
val = [60, 100, 120]
wt = [10, 20, 30]
w = 50
n = len(val)
#initialize the container for the values that have to be stored
#values are initialized to -1
calc =[[-1 for i in range(w+1)] for j in range(n+1)]
def mem_knapSack(wt, val, w, n):
  #base conditions
  if n == 0 or w == 0:
    return 0
  if calc[n][w] != -1:
   return calc[n][w]
  #compute for the other cases
  if wt[n-1] <= w:
    calc[n][w] = max(val[n-1] + mem_knapSack(wt, val, w-wt[n-1], n-1),
                    mem_knapSack(wt, val, w, n-1))
    return calc[n][w]
  elif wt[n-1] > w:
    calc[n][w] = mem_knapSack(wt, val, w, n-1)
    return calc[n][w]
mem_knapSack(wt, val, w, n)
                                               Traceback (most recent call last)
     <ipython-input-25-2d63d04fddb6> in <cell line: 27>()
          25
                 return calc[n][w]
          26
     ---> 27 mem_knapSack(wt, val, w, n)
                                    — 💲 2 frames —
     <ipython-input-25-2d63d04fddb6> in mem_knapSack(wt, val, w, n)
          #compute for the other cases
          19
              if wt[n-1] <= w:
     ---> 20
                calc[n][w] = max(val[n-1] + mem_knapSack(wt, val, w-wt[n-1], n-1),
          21
                                  mem_knapSack(wt, val, w, n-1))
                 return calc[n][w]
     TypeError: 'int' object is not callable
      SEARCH STACK OVERFLOW
```

Fibonacci Numbers

Task 2: Create a sample program that find the nth number of Fibonacci Series using Dynamic Programming

#type your code here

Supplementary Problem (HOA 2.1 Submission):

- Choose a real-life problem
- Use recursion and dynamic programming to solve the problem

#type your code here for recursion programming solution

#type your code here for dynamic programming solution

Conclusion

#type your answer here