# Rizwaan Bana

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Driven computer science student eager to expand my skillset through hands-on experience & passionate about building real-world solutions with broad potential for impact.

# **EDUCATION**

University of California, Los Angeles

Bachelor of Science in Computer Science

Sep 2025 – Present

Los Angeles, CA

El Dorado High School

Valedictorian (Rank 1 of 444) - 4.92 GPA

Aug 2021 – Jun 2025

Placentia, CA

EXPERIENCE

Code Coach Apr 2025 - Sep 2025

the Coder SchoolYorba Linda, CA

• Taught students from the ages of 6 to 13 how to code in Python & Lua

Lead multiple 3D game development summer camps where students created Roblox games

Fostered an increased understanding of problem-solving through code challenges

Team Captain Aug 2024 – Jun 2025

Science Olympiad • El Dorado High School

Placentia, CA

• Led a team of 30+ students in invitational and regional competitions

Coordinated team meetings and study events across 23 events for our competitors

• Mentored new & returning members, leading to record-high rankings & #1 team in the district

#### Projects

## Tic-Tac-Toe Algorithm | Java, Git

**Spring 2025** 

- Implemented a modified Minimax algorithm in Java that can beat a player at Tic-Tac-Toe
- Built a clean, modular architecture with separate classes for game logic and board state

SAT Tracker | TypeScript, Next.js, React, Tailwind, Git, Vercel

Fall 2024

- Developed a web application using Next.js with Tailwind for frontend styles
- Utilized APIs from the College Board to inform high school students when SAT slots opened up
- Implemented browser alerts to notify students in a timely manner

Sterling Discord Bot | TypeScript, discord.js, DynamoDB, CI/CD, Git Fall 2022 – Spring 2024

- Programmed a general-purpose Discord bot with 12 global commands and several menus & buttons
- Added basic currency, server administration, & premium access systems to enhance user experience
- Constructed a CI/CD pipeline using GitHub Actions to deploy on both AWS Lightsail & Render

#### **rblx** | TypeScript, REST APIs, Git

**Spring 2022** 

- Created a library that made existing Roblox Open Cloud APIs accessible to TypeScript developers
- Implemented object-oriented programming principles to design clean, resource-based classes

#### CERTIFICATIONS

### **TypeScript**

• Certified at the W3Schools Professional level

## TECHNICAL SKILLS

Languages: JavaScript/TypeScript, Swift, Python, Java, Lua, HTML, CSS

Frameworks: Node.js, Next.js, discord.js, React, SwiftUI

Technologies: REST APIs, CI/CD, JSON

Developer Tools: Git, GitHub, AWS (DynamoDB, Lightsail), Vercel, VS Code, Xcode, Adobe XD

Libraries: Tailwind, shaden/ui, Axios