

## 1 Potential Method (WN22 MCQ1)

Consider the following code. Note that the variables  $x$  and  $y$  are *real* numbers.

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**Input:**  $x > y > 0$  are *real* numbers // Hint: This actually matters...

```
1: function Foo376( $x, y$ )  
2:   if  $x \leq 0$  then return 1;  
3:    $z \leftarrow \text{Foo376}(x - \log y, y)$   
4:   return ( $z + 1$ )
```

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Which of the following is a valid potential function for the algorithm Foo376 (above)?

- ☐  $s = x + y$
- ☐  $s = e^y - x$
- ☐  $s = x$
- ☐ None of the above

## 2 Divide and Conquer (WS7 Review 2)

Describe an efficient divide and conquer algorithm to compute the value of  $376^k$ . For simplicity, you may assume that  $k$  is a power of 2. Your solution should include a correctness and runtime analysis in terms of  $n$  (assuming multiplication takes constant time).

### 3 Dynamic Programming (WS7 Review 3)

Give a recurrence relation (including base cases) that is suitable for dynamic programming solutions to the following problem. You do not need to prove your correctness.

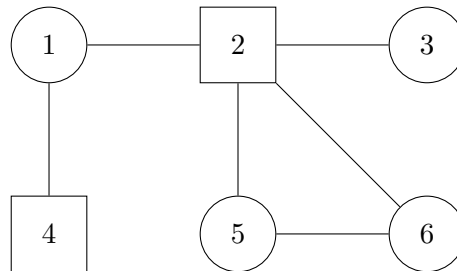
LONGEST-ARITHMETIC-SUBSEQUENCE( $A, d$ ): Given an array of integers  $A$  and a difference  $d$ , return the length of the longest arithmetic subsequence in  $A$  with difference  $d$ . That is, return the longest subsequence  $S$  such that  $S[i + 1] - S[i] = d$  for each  $i$ .

## 4 Greedy Algorithms (WN23 Short3)

A *dominating set*  $S$  in a graph  $G$  is a set of vertices for which every vertex of  $G$  either is in  $S$ , or is adjacent to some vertex in  $S$ .

We are interested in a *smallest* dominating set of a given graph, i.e., one that has the fewest possible vertices. (There may be more than one smallest dominating set.)

For example, the following graph has a smallest dominating set  $S^* = \{2, 4\}$ : every vertex other than 2 and 4 is adjacent to 2 or 4 (or both), and there is no dominating set consisting of a single vertex.



Consider the following greedy algorithm for finding a dominating set in a graph.

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```
1: function GREEDYDS( $G$ )
2:    $S \leftarrow \emptyset$ 
3:   while  $G$  has at least one vertex do
4:     Select any vertex  $v$  in  $G$  that has largest degree (i.e., the most neighbors)
5:     Add  $v$  to  $S$ 
6:     Remove  $v$  and all its neighbors, including all incident edges, from  $G$ 
7:   return  $S$ 
```

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Give a small graph  $G$  on which the algorithm **might not return a *smallest* dominating set**.

Specifically, **give a sequence of vertices that the algorithm might choose** to make up its final output set, and **give an optimal dominating set of  $G$  that is smaller** than this output set.

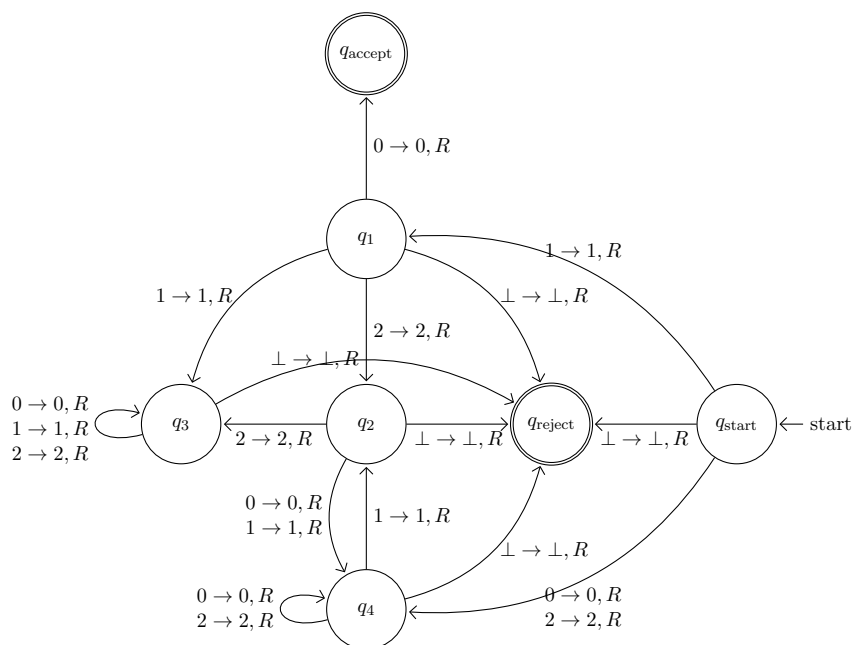
## 5 DFAs (WN22 9b)

Let  $L \subseteq \{a, b, c\}^*$  be the set of all strings over the alphabet  $\{a, b, c\}$  **except** those that contain both at least one  $b$  and at least one  $c$ . For example,  $aa$ ,  $aba$ ,  $cca$  are all in  $L$ , but  $abc$  is not as it contains both a  $b$  and a  $c$ .

Write a DFA over the alphabet  $\{a, b, c\}$  that decides the language  $L$ .

## 6 Turing Machines (WS6 TM2)

Consider the Turing Machine whose state diagram is given below:



Which of the following statements is true about this Turing Machine?

- ☐ It accepts all strings that contain the substring “10.”
- ☐ It loops on any input string that contains only 2s.
- ☐ It loops on any string that contains the substring “11” until it reaches  $\perp$ .
- ☐ None of the above