EECS 376 Discussion 2

Sec 27: Th 5:30-6:30 DOW 1017

IA: Eric Khiu

Slide deck available at course drive/Discussion/Slides/Eric Khiu

Re(?) Introduction

- Eric Khiu (pronounced as Q)
 - ▶ Don't get confused with Eric **Song** (Sec 28 Th 3:30 EECS 1003)
- ► He/him
- Junior, Math & CS
- From Malaysia (a small country in southeast Asia)
- New here, just took this class last semester
- OH: Tu 5:00-7:30 MLB B116
- ► E-mail: <u>erickhiu@umich.edu</u>
 - Would be nice if you could start the subject with [EECS 376]



Agenda

- Potential Method
- Divide and Conquer
- Master Theorem
- Worksheet Problems (if time)

Potential Method

Goal: Review the potential function from lecture with more examples

Potential Method

- We use potential method to show that a complex algorithm halts in a finite number of steps
- ▶ Big idea: Potential function maps the current "state" of the algorithm to a nonnegative real number (Still far away from halting? Almost halts? Halt on this iteration?)
- ▶ Consider the following while loop. How can we interpret the potential s = x?

```
while (x > 0) do
print(x)
x \leftarrow x - 1
```

Number of iterations left before exiting the while loop

From Halting Condition to Potential Function

Consider:

```
foo(str): i \leftarrow 0
while i < 376 do
print(str)
i \leftarrow i + 1
```

What is the halting condition?

```
▶ i \ge 376
```

► How convert the halting condition to a potential function that have a finite lower bound?

```
► Example: s = 376 - i
```

Does s have to decrease every iteration?

▶ Consider the following algorithm. Is s = x a valid potential function?

```
x \leftarrow 376

while x > 0 do

if x is even then
x \leftarrow x + 1
else
x \leftarrow x - 2
```

- Observe that x decrease by 1 every 2 iterations
- ► Takeaway: As long as there is a constant "interval" such that the potential is guaranteed to decrease, it is a valid potential function

Does s have to decrease by 1 on every interval?

- ► No! It can be 2, 10, 1/2, ...
- Consider the following algorithm:

```
x \leftarrow 1
while x > 0 do
x \leftarrow x/2
```

- lacktriangleright x decreases on every iteration, Does the potential s=x prove that it halts in finite time?
- ► If interested, look up <u>Zeno's paradox</u>
- ► Takeaway: we just need the decrement to be a fixed positive constant

Worksheet Problem 3

For each algorithm, either prove that it must halt by giving a suitable potential function, or give an example sequence of inputs for which the algorithm would run forever.

```
1: x \leftarrow \text{input}()
                                                           1: x \leftarrow \text{input}()
      2: y \leftarrow \text{input}()
                                                           2: y \leftarrow \text{input}()
      3: while x > 0 and y > 0 do
                                                           3: while x > 0 and y > 0 do
             z \leftarrow \text{input}()
                                                               z \leftarrow \text{input}()
(a)
           if z is even then
                                                           5: if z is even then
                                                    (b)
          x \leftarrow x - 1
      6:
                                                           6: x \leftarrow x - 1
                   y \leftarrow y + 1
                                                               y \leftarrow y + 1
      8:
              else
                                                                   else
                   y \leftarrow y - 1
      9:
                                                                  y \leftarrow y - 1
                                                                  x \leftarrow x + 1
                                                          10:
```

Note: input() returns a user-specified positive integer

Worksheet Problem 3a Solution

```
1: x \leftarrow \text{input}()

2: y \leftarrow \text{input}()

3: \mathbf{while} \ x > 0 \ \text{and} \ y > 0 \ \mathbf{do}

(a) 4: z \leftarrow \text{input}()

5: \mathbf{if} \ z \ \text{is even then}

6: x \leftarrow x - 1

7: y \leftarrow y + 1

8: \mathbf{else}

9: y \leftarrow y - 1
```

Example answer: s = 2x + y

- s decreases by 1 on each iteration
 - ▶ If z is even: $s = 2x + y \rightarrow 2(x 1) + (y + 1) = 2x + y 1$
 - ▶ If z is odd: $s = 2x + y \to 2x + y 1$
- ▶ s cannot be lower than zero
 - When s = 0, at least one of x or y must be 0 or less, in which case the function exits the while loop and halts
 - ► We've shown that *s* decreases by 1 on every iteration, so it must pass through 0
- ightharpoonup s always decreases by 1 and the function halts when s=0, so the function will halt on all inputs

Worksheet Problem 3b Solution

```
1: x \leftarrow \text{input}()

2: y \leftarrow \text{input}()

3: while x > 0 and y > 0 do

4: z \leftarrow \text{input}()

(b) 5: if z is even then

6: x \leftarrow x - 1

7: y \leftarrow y + 1

8: else

9: y \leftarrow y - 1

10: x \leftarrow x + 1
```

- Notice that if z alternates between even and odd, then the values of x and y will never go to zero
- ► The function will not halt in this case
- Example: x = 376, y = 376, and z = 0, 1, 0, 1, ...

Divide and Conquer

Goal: Become comfortable with the structure of divide and conquer algorithms and writing the recurrence relation for DC algorithms

Divide and Conquer Intro

- Big idea:
 - ▶ Divide: Divide a problem into smaller versions of the same problem
 - ► Conquer: Combine the results from those subproblems
- ► A divide and conquer algorithm usually consists of the following components:
 - Base case
 - Dividing the problems
 - Recursive calls
 - Combining results
- ► Example: Merge Sort

```
Algorithm MergeSort(A[1..n] : array of n integers) :

If n = 1 return A

m := \lfloor n/2 \rfloor

L := MergeSort(A[1..m])

R := MergeSort(A[m + 1..n])

Return merge(L, R)
```

MergeSort: Intuition

```
Algorithm MergeSort(A[1..n] : array of n integers) :

If n = 1 return A

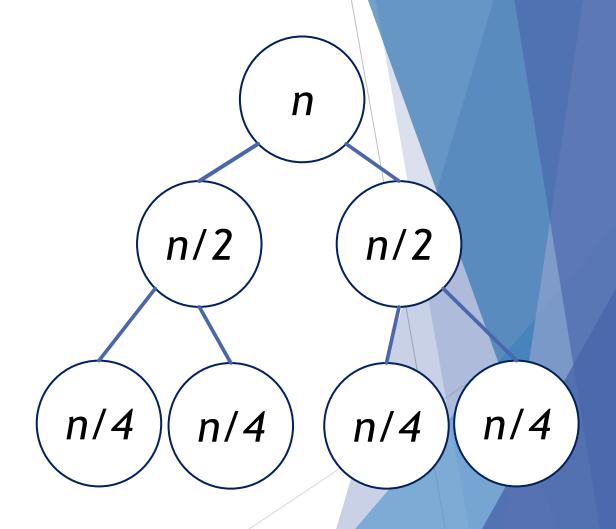
m := \lfloor n/2 \rfloor

L := MergeSort(A[1..m])

R := MergeSort(A[m + 1..n])

Return merge(L, R)
```

- What can you say about the number of subproblems on each recursive call?
 - ▶ Double of the previous
- What about the size of each subproblem?
 - ► Half of the previous
- Recurrence Relation: $T(n) = 2T(\frac{n}{2}) + O(n)$



MergeSort: Tree Analysis (optional)

```
Algorithm MergeSort(A[1..n] : array of n integers) :

If n = 1 return A

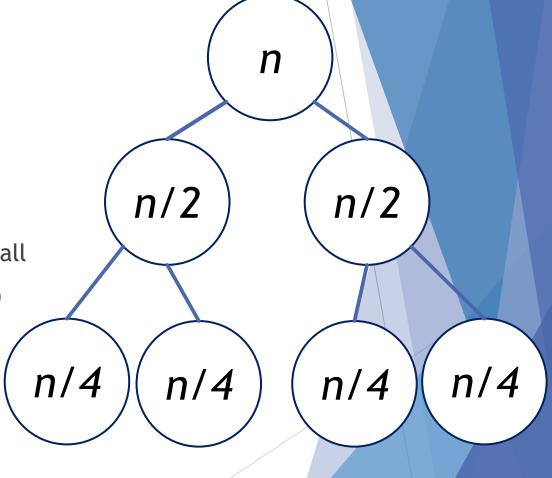
m := \lfloor n/2 \rfloor

L := MergeSort(A[1..m])

R := MergeSort(A[m + 1..n])

Return merge(L, R)
```

- ► Total Runtime = # recursive calls × work per recursive call
- ▶ Number of recursive call, *d* (or the "depth" of the tree)
 - ▶ Reach base case when the size of subproblem is 1
 - ► Size of subproblem is halved every recursive call
 - ▶ Solve for $\frac{n}{2^d} = 1 \Rightarrow d = \log_2 n = O(\log n)$
- Work per recursive call: O(n)
- ► Total runtime: $O(n) \cdot O(\log n) = O(n \log n)$



Divide and Conquer: General Form

- Consider an arbitrary divide-and-conquer algorithm that breaks a problem of size n into:
 - ▶ k smaller subproblems where $k \ge 1$
 - ▶ Each subproblem is of size n/b, where b > 1
 - ▶ The cost of splitting and combining results is $O(n^d)$ where $d \ge 0$
- ► This algorithm has the following recurrence

$$T(n) = kT\left(\frac{n}{b}\right) + O(n^d)$$

- ► Tree analysis is a good tool to analyze the runtime (optional for this class, but good to know!)
- ► Alternatively, we can apply the Master Theorem for runtime analysis

Master Theorem

Goal: understand the recurrence form required by the Master Theorem, and practice applying it to analyze algorithm complexity

Master Theorem

For the recurrence relation $T(n) = kT(\frac{n}{b}) + O(n^d), k \ge 1, b > 1, d \ge 0$

$$T(n) = \begin{cases} O(n^d) & \text{if } k/b^d < 1 \\ O(n^d \log n) & \text{if } k/b^d = 1 \\ O(n^{\log_b k}) & \text{if } k/b^d > 1 \end{cases}$$

- If we replace 0 with Θ in the recurrence, then the closed form solution is tight
- ▶ Master Theorem also holds if the first term is of the form $kT\left(\left[\frac{n}{b}\right]\right)$ or $kT\left(\left[\frac{n}{b}\right]\right)$

MergeSort with Master Theorem

```
Algorithm MergeSort(A[1..n] : array of n integers) :
If n = 1 return A
m := \lfloor n/2 \rfloor
L := MergeSort(A[1..m])
R := MergeSort(A[m + 1..n])
Return merge(L, R)
```

- ▶ Our recurrence is $T(n) = 2T\left(\frac{n}{2}\right) + O(n)$
- ▶ By the Master Theorem: $T(n) = O(n \log n)$

$$T(n) = \begin{cases} O(n^d) & \text{if } k/b^d < 1 \\ O(n^d \log n) & \text{if } k/b^d = 1 \\ O(n^{\log_b k}) & \text{if } k/b^d > 1 \end{cases}$$

Master Theorem with Log Factors

► The Master Theorem generalizes to recurrences with a log factor in the combination term

$$T(n) = kT\left(rac{n}{b}
ight) + \mathrm{O}(n^d \log^w n) \ \ ext{where} \ k \geq 1, b > 1, d \geq 0, w \geq 0.$$

$$T(n) = egin{cases} \mathrm{O}(n^d \log^w n) & ext{if } k/b^d < 1 \ \mathrm{O}(n^d \log^{w+1} n) & ext{if } k/b^d = 1 \ \mathrm{O}(n^{\log_b k}) & ext{if } k/b^d > 1 \end{cases}$$

What happens if w = 0?

Worksheet Problem 2

```
1: function SLOWSORT(A[1,2,\ldots,n]) // n is length of A
2: SLOWSORT(A[1,\ldots,\lfloor\frac{n}{2}\rfloor]) // sort both halves of the array recursively
3: SLOWSORT(A[\lfloor\frac{n}{2}\rfloor+1,\ldots,n])
4: if A[\lfloor\frac{n}{2}\rfloor] > A[n] then // largest item in first half is greater than largest in the second
5: swap A[\lfloor\frac{n}{2}\rfloor] and A[n] // put largest item in the unsorted array at the end
6: SLOWSORT(A[1,\ldots,n-1]) // sort the entire array minus one element recursively
7: return
```

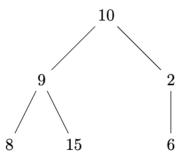
What is the recurrence relation of SlowSort?

$$2 \cdot T\left(\frac{n}{2}\right) + T(n-1) + O(1)$$

- Can we apply Master Theorem here?
 - ▶ No, can't handle T(n-1)

Worksheet Problems

Worksheet Problem 5



In this example: 10, 15, and 6 are the local maxima.

5. Divide and Conquer

A complete binary tree is a binary tree in which every level, except possibly the last is completely filled and all nodes in the last level are as far left as possible.

Consider a complete binary tree T = (V, E, r) rooted at r where each vertex is labelled with a distinct integer. A vertex $v \in V$ is called a *local maximum* if the label of v is greater than the label of each of its neighbors.

Suppose you are given such a tree where the labelling is given implicitly, i.e., the only way to determine the label of the vertex v is to visit v and query for the vertex label. Provide an algorithm that computes a local maximum of T with using $O(\log(|V|))$ vertex label queries.

Worksheet Problem 5 Intuition

Suppose you are given such a tree where the labelling is given implicitly, i.e., the only way to determine the label of the vertex v is to visit v and query for the vertex label. Provide an algorithm that computes a local maximum of T with using $O(\log(|V|))$ vertex label queries.

- Intuition: Start at the root, check if we're at a local maxima, recurse into a child node if not
- Hint: Consider cases where:
 - Root node does not have any children
 - ▶ Root node is greater than both its children
 - ▶ Root node is smaller than at least one of its children
- ► For correctness analysis: How many vertices does the algorithm queries at each level of the tree?

Worksheet Problem 5 Solution

```
Input: Complete, rooted, vertex labelled, binary tree T = (V, E, r)

Output: Local maximum v^*

1: function ComputeLocalMaximum(T = (V, E, r))

2: if the label of r is greater than both of its children's or r has no children then

3: return r

4: else

5: Let r' be a child of of r with a label greater than r

6: Let T' be the complete, rooted, vertex labelled, binary tree induced by r'

7: Compute ComputeLocalMaximum(T' = (V', E', r'))
```

Correctness

- ► The algorithm only recurses into children greater than the root, assuring that the parent is always less than the root under consideration
- ▶ Both children are checked and a node is returned iff it is less than both, so only local maxima will be returned by this function
- $ightharpoonup O(\log |V|)$ vertex label queries
 - ► At each level in the tree, the algorithm queries at most 3 vertices
 - ▶ The depth of a complete binary tree is $\log |V|$, so we has $O(\log |V|)$ queries

Worksheet Problem 1: Write a recurrence relation describing the time complexity of MajorityElement and apply the Master Theorem to find a closed-form solution

1. Divide and Conquer

Given an array A of n integers, where n is a power of 2, a majority element of A is an element in A that appears strictly more than $\frac{n}{2}$ times. The algorithm MajorityElement defined below finds the majority element of A if it exists. If A has a majority element, MajorityElement will return that element. Otherwise, MajorityElement will return \emptyset .

```
1: function MajorityElement(A[1, 2, ..., n])
        if n = 1 then return A[1]
 2:
        x \leftarrow \text{MajorityElement}(A[1, \dots, \lfloor \frac{n}{2} \rfloor])
 3:
        y \leftarrow \text{MAJORITYELEMENT}(A[\lfloor \frac{n}{2} \rfloor + 1, \dots, n])
 4:
        if x \neq \emptyset then
 5:
             iterate over A, counting the number of occurrences of x
 6:
             if the number of occurrences of x in A is > \frac{n}{2} then return x
 7:
        if y \neq \emptyset then
 8:
             iterate over A, counting the number of occurrences of y
 9:
             if the number of occurrences of y in A is > \frac{n}{2} then return y
10:
        return \emptyset
11:
```

$$T(n) = kT\left(\frac{n}{b}\right) + O(n^d)$$
 $T(n) = \begin{cases} O(n^d) & \text{if } k/b^d < 1 \\ O(n^d \log n) & \text{if } k/b^d = 1 \\ O(n^{\log_b k}) & \text{if } k/b^d > 1 \end{cases}$

Worksheet Problem 1a Solution

```
1: function MajorityElement(A[1, 2, ..., n]))
        if n = 1 then return A[1]
        x \leftarrow \text{MajorityElement}(A[1, \dots, \lfloor \frac{n}{2} \rfloor])
 3:
        y \leftarrow \text{MAJORITYELEMENT}(A[\lfloor \frac{n}{2} \rfloor + 1, \dots, n])
        if x \neq \emptyset then
 5:
             iterate over A, counting the number of occurrences of x
 6:
             if the number of occurrences of x in A is > \frac{n}{2} then return x
 7:
        if y \neq \emptyset then
 8:
             iterate over A, counting the number of occurrences of y
 9:
             if the number of occurrences of y in A is > \frac{n}{2} then return y
10:
        return \emptyset
11:
```

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n)$$

- k = 2, b = 2, d = 1
- ightharpoonup Master theorem gives us $O(n \log n)$

$$T(n) = kT\left(\frac{n}{b}\right) + O(n^d)$$
 $T(n) = \begin{cases} O(n^d) & \text{if } k/b^d < 1 \\ O(n^d \log n) & \text{if } k/b^d = 1 \\ O(n^{\log_b k}) & \text{if } k/b^d > 1 \end{cases}$

Worksheet Problem 1b

(b) Show the correctness of the MajorityElement algorithm by proving the following statement:

If z is a majority element of an array A of n integers, then z must be a majority element of at least one of the subarrays $A[1, \ldots, \frac{n}{2}]$ and $A[\frac{n}{2} + 1, \ldots, n]$.

Majority Element: appears strictly more than $\frac{n}{2}$ times in an array of size n

Worksheet Problem 1b Solution

- (b) Show the correctness of the MajorityElement algorithm by proving the following statement:
 - If z is a majority element of an array A of n integers, then z must be a majority element of at least one of the subarrays $A[1, \ldots, \frac{n}{2}]$ and $A[\frac{n}{2} + 1, \ldots, n]$.
- Let z be some element of A, and for the sake of contradiction, assume z is neither a majority element of $A\left[1,...,\frac{n}{2}\right]$ nor $A\left[\frac{n}{2}+1,...,n\right]$
- ▶ If it is not a majority of $A\left[1, ..., \frac{n}{2}\right]$, it must occur $\leq \frac{n}{2} \cdot \frac{1}{2} = \frac{1}{4}$ times
- We can apply the same logic to $A\left[\frac{n}{2}+1,...,n\right]$, so the total occurrences of z are at most $\frac{n}{4}+\frac{n}{4}=\frac{n}{2}$
- \blacktriangleright This is a contradiction, as we've assumed z to be a majority element
- We conclude that for z to be a majority element of A, it must be a majority element of at least $A\left[1,\ldots,\frac{n}{2}\right]$ or $A\left[\frac{n}{2}+1,\ldots,n\right]$