

## 1 Make your own TMs!

An essential skill in Turing reductions involves constructing a Turing machine for a given language or behaviour. Let's practice this concept. Note that most of them have multiple answers, so it's time for you to be creative!

1. Construct a Turing machine  $M$  such that

(a)  $L(M) = \Sigma^*$

**Solution:**

$M$  = on input  $w$ :

- 1: Ignore  $w$
- 2: **accept**

(b)  $L(M) = \emptyset$

**Solution:**

$M$  = on input  $w$ :

- 1: Ignore  $w$
- 2: **reject**

(c)  $L(M) = \{3, 7, 6\}$

**Solution:**

$M$  = on input  $w$ :

- 1: **if**  $w \in \{3, 7, 6\}$  **then accept**      ▷ Iterate through the set and check if match
- 2: **else reject**

(d)  $L(M)$  is finite

**Solution:** There are a lot of ways to construct a TM with finite language. We could reuse our TM from (c) because the set  $\{3, 7, 6\}$  is finite.

(e)  $|L(M)|$  is even

**Solution:** Notice that 0 is even, so we can reuse our TM from (b).

(f)  $M$  loops on  $x$  if  $x \notin \{3, 7, 6\}$

**Solution:** Again, there are multiple TMs for this language. One example is as follows:

$M$  = on input  $w$ :  
1: **if**  $w \in \{3, 7, 6\}$  **then accept**  
2: **else loop**

Note that we could reject on line 1 instead, as long as  $M$  halts if  $w \in \{3, 7, 6\}$  (but we need to specify clearly). On line 2, we don't necessarily have to explicitly describe how we want the machine to loop, it could be something simple like

$M$  = on input  $w$ :  
1: **for**  $x = 1, 2, \dots$  **do**  
2:     PRINT( $x$ )

2. Construct two Turing machines  $M_1$  and  $M_2$  such that

(a)  $L(M_1) \cup L(M_2) = \Sigma^*$

**Solution:** There are a lot of ways to make the union of two languages  $\Sigma^*$ . For instance,

- $L \cup \bar{L}$
- $\Sigma^* \cup \{\epsilon\}$
- $\Sigma^* \cup \Sigma^*$

For  $\Sigma^* \cup \Sigma^*$ , we can just reuse our TM from 1(a) for both  $M_1$  and  $M_2$ .

(b)  $L(M_1) \cup L(M_2) = \emptyset$

**Solution:** Example:  $\emptyset \cup \emptyset = \emptyset$ . We can reuse our TM from 1(b) for both  $M_1$  and  $M_2$ .

(c)  $L(M_1) \cap L(M_2) = \emptyset$

**Solution:** Some useful facts: For any language  $L$ ,  $L \cap \bar{L} = \emptyset$  and  $\emptyset \cap L = \emptyset$ . So we can do the same thing as in 2(b) by having  $L(M_1) = L(M_2) = \emptyset$ . Of course, you could also pick any two languages that does not intersect ad  $L(M_1)$  and  $L(M_2)$ .

(d)  $|L(M_1) \cap L(M_2)| = 1$

**Solution:** Example:  $\{a, b, c\} \cap \{a, d, e\} = \{a\}$ , which has a size of 1.

$M_1$  = on input  $w$ :

- 1: **if**  $w \in \{a, b, c\}$  **then accept**
- 2: **else reject**

$M_2$  = on input  $w$ :

- 1: **if**  $w \in \{a, d, e\}$  **then accept**
- 2: **else reject**

## 2 Decidability and Turing Reductions

1. Which of the following languages is decidable?

- ☐  $L_{\text{HALT}} = \{ \langle M \rangle, x \} : M \text{ is a Turing machine and } M \text{ loops on } x \}$
- ☐  $L_{203} = \{ \langle M \rangle : M \text{ is a Turing machine that halts on input '203'} \}$
- ☒  $L_{376C} = \{ \langle M \rangle : M \text{ is a Turing machine that halts on input '376' in exactly 376 steps} \}$
- ☐  $L_{376D} = \{ \langle M \rangle : M \text{ is a Turing machine that halts on input '376' after a number of steps which is a multiple of 376} \}$
- ☐  $L_{376E} = \{ \langle M \rangle : M \text{ is Turing machine that halts (on empty input) on the 376th tape cell} \}$

**Solution:**

- Option A is undecidable. We have proven in lecture that  $L_{\text{HALT}}$  is undecidable.
- Option B is undecidable. Similarly to how we had shown that  $L_{\varepsilon\text{-HALT}}$  is undecidable, we could replace the  $\varepsilon$  in that proof with 203 and everything else would be the same.
- Option C is decidable. We can make a decider for  $L_{376C}$  by on input  $\langle M \rangle$ , simulate  $M$  on '376' for 376 steps and see what happens. Regardless of what happens, we would know what to return from the function in 376, or more importantly, a finite number of steps.
- Option D is undecidable. Intuitively, this would be undecidable since we M might keep running on an input and we would never be able to say with certainty that M would either loop or halt. A reduction to prove that this language is undecidable would likely use  $L_{\text{HALT}}$ .
- Option E is undecidable. There would be no way to determine in general what cell a Turing Machine would halt on since there is no way to tell if a Turing Machine will halt in the first place. A reduction to prove that this language is undecidable would likely also use  $L_{\text{HALT}}$

2. Show that  $L_{ACC} \leq_T \overline{L_{ACC}}$ , where  $\overline{L_{ACC}}$  is the complement of

$$L_{ACC} = \{(\langle M \rangle, x) : M \text{ is a Turing machine and } M \text{ accepts } x\}.$$

Then, conclude that  $\overline{L_{ACC}}$  is undecidable.

**Solution:** Let  $E$  be a black box decider that decides  $\overline{L_{ACC}}$ . By definition,  $E(\langle M \rangle, x)$  accepts if  $M$  does not accept  $x$ , and  $E(\langle M \rangle, x)$  rejects if  $M$  accepts  $x$ . We can construct a decider  $D$  for  $L_{ACC}$  as follows:

$D =$  on input  $\langle M \rangle, x$ :

- 1: Run  $E$  on  $(\langle M \rangle, x)$
- 2: **if**  $E(\langle M \rangle)$  accepts **then reject**
- 3: **else accept**

**Analysis:**

- $(\langle M \rangle, x) \in L_{ACC} \implies M \text{ accepts } x \implies (\langle M \rangle, x) \notin \overline{L_{ACC}} \implies E \text{ rejects } x \implies D \text{ accepts } x$
- $(\langle M \rangle, x) \notin L_{ACC} \implies M \text{ does not accept } x \implies (\langle M \rangle, x) \in \overline{L_{ACC}} \implies E \text{ accepts } x \implies D \text{ rejects } x$

Since  $E$  is a decider, it necessarily halts on all inputs. Thus,  $D$  must halt on all inputs. Since  $D$  accepts all  $(\langle M \rangle, x) \in L_{ACC}$  and rejects all  $(\langle M \rangle, x) \notin L_{ACC}$ ,  $D$  is a decider for  $L_{ACC}$ .

We have shown that  $L_{ACC} \leq_T \overline{L_{ACC}}$ , since  $L_{ACC}$  is undecidable,  $\overline{L_{ACC}}$  is also undecidable.

3. Let  $L_{LOOPS}$  be defined as follows:

$$L_{LOOPS} = \{(\langle M \rangle, x) : M \text{ is a Turing machine and } M \text{ loops on } x\}.$$

Prove via the reduction  $L_{HALT} \leq_T L_{LOOPS}$  that  $L_{LOOPS}$  is undecidable.

**Solution:** Let  $E$  be a black box decider that decides  $L_{LOOPS}$ . By definition,  $E(\langle M \rangle, x)$  accepts if  $M$  loops on  $x$ , and  $E(\langle M \rangle, x)$  rejects if  $M$  halts on  $x$ . We can construct a decider  $D$  for  $L_{ACC}$  as follows:

$D =$  on input  $\langle M \rangle, x$ :

- 1: Run  $E$  on  $(\langle M \rangle, x)$
- 2: **if**  $E(\langle M \rangle)$  accepts **then reject**
- 3: **else accept**

**Analysis:**

- $(\langle M \rangle, x) \in L_{\text{HALT}} \implies M \text{ halts on } x \implies (\langle M \rangle, x) \notin L_{\text{LOOPS}} \implies E \text{ rejects } x \implies D \text{ accepts } x$
- $(\langle M \rangle, x) \notin L_{\text{HALT}} \implies M \text{ loops on } x \implies (\langle M \rangle, x) \in L_{\text{LOOPS}} \implies E \text{ accepts } x \implies D \text{ rejects } x$

Since  $E$  is a decider, it necessarily halts on all inputs. Thus,  $D$  must halt on all inputs. Since  $D$  accepts all  $(\langle M \rangle, x) \in L_{\text{HALT}}$  and rejects all  $(\langle M \rangle, x) \notin L_{\text{HALT}}$ ,  $D$  is a decider for  $L_{\text{HALT}}$ .

We have shown that  $L_{\text{HALT}} \leq_T L_{\text{LOOPS}}$ , since  $L_{\text{HALT}}$  is undecidable,  $L_{\text{LOOPS}}$  is also undecidable.

4. Suppose  $A$  and  $B$  are languages over  $\{a, b\}$  defined as follows:

$$A = \{a^n : n \geq 0\}, B = \{b^n : n \geq 0\}.$$

Show that  $A \leq_T B$  (which implies that if  $B$  is decidable, then  $A$  is decidable). Although not necessary for a correct reduction, we require that you use the blackbox decider for  $B$  in your solution.

**Solution:** Given a black box  $M_B$  that decides  $B$ , we can construct a machine  $M_A$  that decides  $A$  as follows:

$M_A =$  “on input  $w$ ”

$M_A =$  on input  $w$ :

- 1: Create a new string  $w'$ : Iterate through input  $w$ . If the cell reads  $a$ , append a  $b$  to  $w'$ ; if the cell reads  $b$ , append an  $a$  to  $w'$ .
- 2: Run  $M_B$  on  $w'$
- 3: **if**  $M_B(w')$  accepts **then accept**
- 4: **else reject**

**Analysis:**

- $w \in A \implies w = a^n \implies w' = b^n \implies M_B(w') \text{ accepts} \implies M_A(w) \text{ accepts}$
- $w \notin A \implies w \in \{a, b\}^* : \text{some of the characters are } b \text{ or the length of } w \text{ is not } n \implies w' \in \{a, b\}^* : \text{some of the characters are } a \text{ or the length of } w' \text{ is not } n \implies w' \notin B \implies M_B(w') \text{ rejects} \implies M_A(w) \text{ rejects}$

Both machines will always halt since inputs are finite length. Now we can say  $M_A$  decides  $A$ . We are able to construct a decider for  $A$  using a black box decider for  $B$ , so we conclude that  $A \leq_T B$ .

### 3 Turing Reductions Involving Creating TMs

1. Let  $L_{\text{singleton}}$  be defined as follows:

$$L_{\text{singleton}} = \{\langle M \rangle : L(M) = \{\text{"eecs376"}\}\}.$$

Prove via the reduction  $L_{\text{ACC}} \leq_T L_{\text{singleton}}$  that  $L_{\text{singleton}}$  is undecidable.

**Solution:** Let  $D_{L_{\text{singleton}}}$  be a black-box decider for  $L_{\text{singleton}}$ .

$D_{L_{\text{ACC}}} =$  on input  $(\langle M \rangle, x)$ :

- 1: Construct a machine  $M'$  as follows:

$M' =$  on input  $\langle w \rangle$ :

- 1: **if**  $w \neq \text{"eecs376"}$  **then**, reject
- 2: Run  $M(x)$  and output the same

- 2: Run  $D_{L_{\text{singleton}}}$  on input  $\langle M' \rangle$
- 3: **if**  $D_{L_{\text{singleton}}}(\langle M' \rangle)$  accepts **then** accept
- 4: **else** reject

**Analysis:** We claim that  $D_{L_{\text{ACC}}}$  is a decider for  $L_{\text{ACC}}$ .

Suppose  $\langle M, x \rangle \in L_{\text{ACC}}$ . Then  $M'$  on input  $w$  accepts if and only if  $M(x)$  accepts (otherwise, it rejects or loops). This implies that  $L(M') = \{\text{"eecs376"}\}$ . This implies that  $D_{L_{\text{singleton}}}(M')$  accepts, so  $D_{L_{\text{ACC}}}$  accepts  $\langle M, x \rangle$ .

Suppose  $\langle M, x \rangle \notin L_{\text{ACC}}$ . Then  $M'$  on input  $w$  does not accept if  $w \neq \text{"eecs376"}$ , or  $M(x)$  does not accept. This implies that  $L(M') = \emptyset$ , so  $D_{L_{\text{singleton}}}(M')$  rejects, and  $D_{L_{\text{ACC}}}$  rejects.

2. For each of the following languages, state whether it is decidable or undecidable. If decidable, describe and analyze a program that decides it. If undecidable, show that it is Turing reducible from an undecidable language  $L$  of your own choice.

- (a)  $L_{\text{OnlyOnes}} = \{x \in \{0, 1\}^* : x \text{ consists only of 1's}\}.$

**Solution:** Yes, the language is decidable. We will show this by constructing a decider that checks if  $x$  contains 0-s:

- 1: **function**  $D(x)$
- 2:     Let  $x_i$  be  $i$ th character in  $x$
- 3:     **for**  $x_i \in x$  **do**
- 4:         **if**  $x_i = 0$  **then** reject
- 5:     accept

$D$  always halts since it makes one pass through a finite string. Now we must prove that  $D$  is a decider  $L_{OnlyOnes}$ :

- $x \in L_{OnlyOnes} \implies x$  consists of only 1's  $\implies D$  accepts
- $x \notin L_{OnlyOnes} \implies x$  contains a 0  $\implies D$  rejects

(b)  $L_{TuringOnlyOnes} = \{\langle M \rangle : L(M) = L_{OnlyOnes}\}$ .

**Solution:** We will show that  $L_{TuringOnlyOnes}$  is undecidable via Turing Reduction from  $L_{ACC}$ . Let  $T$  be a black box for  $L_{TuringOnlyOnes}$  and let  $D$  be a decider for  $L_{OnlyOnes}$ . Define a decider  $A$  for  $L_{ACC}$  as follows:

$A =$  on input  $(\langle M \rangle, x)$ :

1: Construct a machine  $M'$  as follows:

$M' =$  on input  $\langle w \rangle$ :

- 1: **if**  $D(w)$  accepts **then**, run  $M(x)$  and output same
- 2: **else** reject"

2: Run  $T$  on input  $(\langle M' \rangle)$

3: **if**  $T$  accepted **then** accept

4: **else** reject"

Since  $T$  is a decider,  $A$  necessarily halts. Therefore it remains to show that  $A$  is a decider for  $L_{ACC}$  :

- $(\langle M \rangle, x) \in L_{ACC} \implies M$  accepts  $x \implies M'$  accepts all strings in  $L_{OnlyOnes} \implies T(\langle M' \rangle)$  accepts  $\implies A$  accepts
- $(\langle M \rangle, x) \notin L_{ACC} \implies M$  rejects or loops on  $x \implies M'$  rejects or loops on all strings in  $L_{OnlyOnes} \implies T(\langle M' \rangle)$  rejects  $\implies A$  rejects

3. Let  $L_{EVEN}$  be defined as follows:

$$L_{EVEN} = \{\langle M \rangle : |L(M)| \text{ is even}\}.$$

Prove via the reduction  $L_{ACC} \leq_T L_{EVEN}$  that  $L_{EVEN}$  is undecidable.

**Solution:**  $L_{EVEN}$  is undecidable, thus we are going to do a proof via Turing reduction from  $L_{ACC}$  to  $L_{EVEN}$  ( $L_{ACC} \leq_T L_{EVEN}$ ). Assume that there is some decider  $D$  of  $L_{EVEN}$ .

We are going to use the decider  $D$  to construct a decider  $T$  for  $L_{ACC}$ . Given a Turing Machine  $M$  and an input  $x$  as input,  $T$  works as follows:

$T =$  on input  $\langle M \rangle, x$ :

1: Construct Turing machine  $M_x$  as follows:

$M_x =$  on input  $w$ :

1: **if**  $w = x$  and  $M(w)$  accepts **then accept**  
2: **else reject**

2: **if**  $D(M_x)$  accepts **then reject**  
3: **else accept**

Note that

$$L(M_x) = \begin{cases} \{x\}, & \text{if } x \in L(M) \\ \emptyset, & \text{if } x \notin L(M), \end{cases}$$

and in particular  $|L(M_x)|$  is even if and only if  $x \notin L(M)$ . That is,  $(\langle M \rangle, x) \in L_{ACC}$  if and only if  $|L(M_x)|$  is not even. From this idea, if we have a  $\langle M \rangle, x \in L_{ACC}$ , then  $|L(M_x)|$  will not be even, and  $D$  will reject, so  $T$  will accept. If we have a  $\langle M \rangle, x \notin L_{ACC}$ , then  $|L(M_x)|$  will be even, and  $D$  will accept, so  $T$  will reject. Ultimately, we can see that  $T$  decides  $L_{ACC}$ , so  $L_{ACC} \leq_T L_{EVEN}$ . Since  $L_{ACC}$  is undecidable, we may conclude that  $L_{EVEN}$  is undecidable.  $\square$

4. Let  $L_u$  be defined as follows:

$$L_u = \{(\langle M_1 \rangle, \langle M_2 \rangle) : L(M_1) \cup L(M_2) = \emptyset\}$$

Prove via the reduction  $L_{ACC} \leq_T L_u$  that  $L_u$  is undecidable.

**Solution:** We show the Turing reduction  $L_{ACC} \leq_T L_u$ , meaning that given a black-box  $U$  that decides  $L_u$ , we can construct a machine  $A$  that decides  $L_{ACC}$ .

$A =$  on input  $(\langle M \rangle, x)$ :

1: Construct a machine  $M'$  as follows:

$M' =$  on input  $\langle w \rangle$ :

1: Run  $M(x)$  and output same

2: Query  $U(\langle M' \rangle, \langle M' \rangle)$   
3: **if**  $U$  accepted **then reject**  
4: **else accept**

Analysis:

- $(\langle M \rangle, x) \in L_{ACC} \Rightarrow M$  accepts  $x \Rightarrow M'$  accepts all inputs  $\Rightarrow L(M') = \Sigma^* \Rightarrow L(M') \cup L(M') = L(M') = \Sigma^* \Rightarrow (\langle M' \rangle, \langle M' \rangle) \notin L_u \Rightarrow U$  rejects input  $(\langle M' \rangle, \langle M' \rangle) \Rightarrow A$  accepts



- $(\langle M \rangle, x) \notin L_{ACC} \Rightarrow M$  does not accept  $x \Rightarrow M'$  does not accept any input  $\Rightarrow L(M') = \emptyset \Rightarrow L(M') \cup L(M') = L(M') = \emptyset \Rightarrow (\langle M' \rangle, \langle M' \rangle) \in L_u \Rightarrow U$  accepts input  $(\langle M' \rangle, \langle M' \rangle) \Rightarrow A$  rejects

Therefore,  $L_{ACC} \leq_T L_u$ , but since we know that  $L_{ACC}$  is undecidable, then  $L_u$  is undecidable as well.