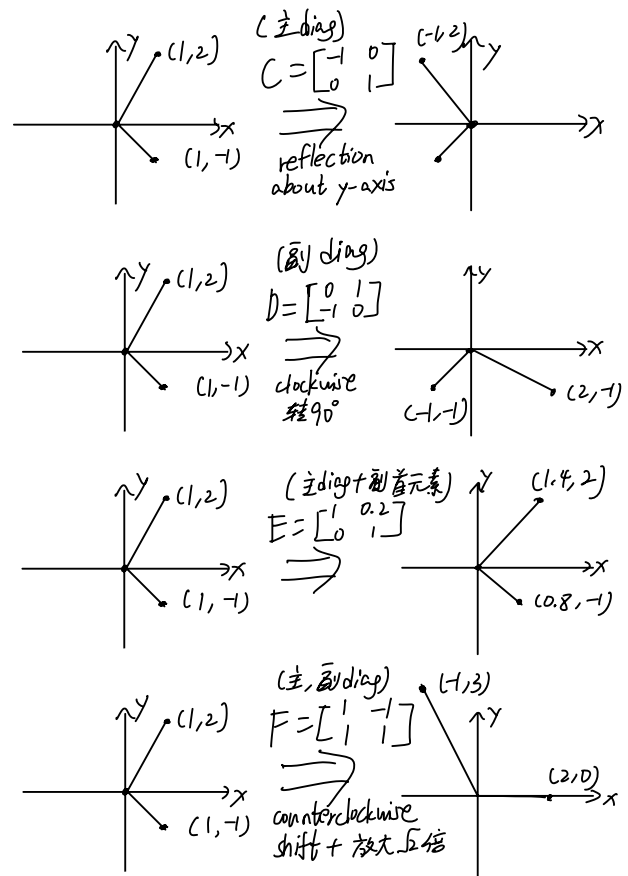
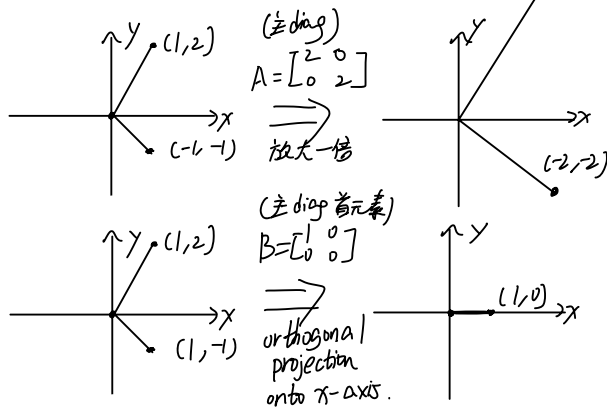


在 2-1 我们知道了 $\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$ 是 \mathbb{R}^2 中 counter clockwise 转 90° 的 linear transformation
现在再看几个:

$$A = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}, B = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix},$$

$$C = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, D = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix},$$

$$E = \begin{bmatrix} 1 & 0.2 \\ 0 & 1 \end{bmatrix}, F = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$



1. Scaling

[Thm 3] Scalings

$\begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix}$ defines a scaling by k .

$$\text{since } \begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix} \vec{x} = \begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} kx_1 \\ kx_2 \end{bmatrix} = k \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = k\vec{x}$$

2. Orthogonal Projection

Def 2.2.1 Orthogonal Projection

Consider a line L in coordinate plane, 经过 $(0,0)$.

任何 $\vec{x} \in \mathbb{R}^2$ 都可以写为 $\vec{x} = \vec{x}'' + \vec{x}^\perp$
其中 $\vec{x}'' \parallel L$, $\vec{x}^\perp \perp L$.

而 $T(\vec{x}) = \vec{x}''$ 的 transformation 叫做 orthogonal projection of \vec{x} onto L .
denoted: $\text{proj}_L(\vec{x})$

随意取 $\vec{w} \parallel L$, $\text{proj}_L(\vec{x}) = \left(\frac{\vec{x} \cdot \vec{w}}{\vec{w} \cdot \vec{w}} \right) \vec{w}$
特别地, 如果取 \vec{w} 为 unit vector

$$\vec{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \parallel L$$

$$\text{可得 } \text{proj}_L(\vec{x}) = (\vec{x} \cdot \vec{u}) \cdot \vec{u}$$

这一 transformation 是 linear 的, with matrix

$$P = \frac{1}{u_1^2 + u_2^2} \begin{bmatrix} u_1^2 & u_1 u_2 \\ u_1 u_2 & u_2^2 \end{bmatrix} = \begin{bmatrix} u^2 & u_1 u_2 \\ u_1 u_2 & u_2^2 \end{bmatrix}$$

3. Reflection

Def 2.2.2 Reflection

Consider a line L in coordinate plane, 过 $(0,0)$.
Let $\vec{x} = \vec{x}'' + \vec{x}^\perp$

$$\Rightarrow T(\vec{x}) = \vec{x}'' - \vec{x}^\perp \text{ 为 reflection of } \vec{x} \text{ about } L$$

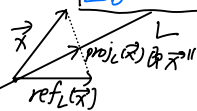
$$\text{denoted: } \text{ref}_L(\vec{x}) = \vec{x}'' - \vec{x}^\perp$$

$$\text{由 Def 2.2.1 可得 } \text{ref}_L(\vec{x}) = \vec{x}'' - (\vec{x} - \vec{x}'') = 2\text{proj}_L(\vec{x}) - \vec{x} = 2(\vec{x} \cdot \vec{u})\vec{u} - \vec{x}$$

其 matrix of T 为 form: $\begin{bmatrix} a & b \\ b & -a \end{bmatrix}$

where $a^2 + b^2 = 1$

$$\begin{bmatrix} 2u_1^2 - 1 & 2u_1u_2 \\ 2u_1u_2 & 2u_2^2 - 1 \end{bmatrix}$$



$$\text{ref}_L(\vec{x}) = 2\text{proj}_L(\vec{x}) - \vec{x}$$

$$= 2p\vec{x} - \vec{x} = (2p - I_2)\vec{x}$$

$$\Rightarrow S = 2p - I_2 = \begin{bmatrix} 2u_1^2 & 2u_1u_2 \\ 2u_1u_2 & 2u_2^2 \end{bmatrix} - \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \\ = \begin{bmatrix} 2u_1^2 - 1 & 2u_1u_2 \\ 2u_1u_2 & 2u_2^2 - 1 \end{bmatrix}$$

4. Rotation

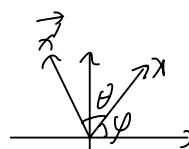
Thm 2.2.4 Rotations

$T(\vec{x}) = A\vec{x}$ 表示一个 counterclockwise rotation in \mathbb{R}^2 .

$$A = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \text{ (rotate by } \theta \text{)}$$

$$\text{form: } \begin{bmatrix} a & b \\ b & -a \end{bmatrix} \text{ where } a^2 + b^2 = 1$$

对于原始 vector \vec{x} , 将其 coordinate 以 polar 形式表示为 $(r\cos\varphi, r\sin\varphi)$



$$\Rightarrow \text{rotation 后 } \vec{x}' = (r\cos(\varphi+\theta), r\sin(\varphi+\theta))$$

$$\Rightarrow x'_1 = r\cos(\varphi+\theta) = r\cos\varphi\cos\theta - r\sin\varphi\sin\theta \\ = x\cos\theta - y\sin\theta$$

$$y'_1 = r\sin(\varphi+\theta) = r\sin\varphi\cos\theta + r\cos\varphi\sin\theta \\ = x\sin\theta + y\cos\theta$$

$$\Rightarrow \begin{pmatrix} x'_1 \\ y'_1 \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \\ \approx A.$$

Thm 2.2.4 Rotations combined with a scaling

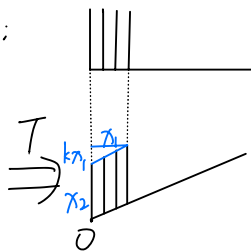
将 $\vec{v} \in \mathbb{R}^2$ counterclockwise rotate θ 并放大至 r 倍:

$$\text{Let } \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} r\cos\theta \\ r\sin\theta \end{bmatrix}$$

$$\Rightarrow T(\vec{x}) = A\vec{x}, A = \begin{bmatrix} a & b \\ b & -a \end{bmatrix} = r \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$

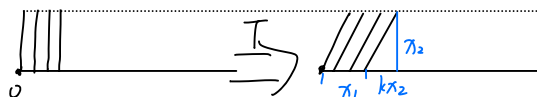
5. Shearing

vertical:



$$T(\vec{x}) = T\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) \\ = \begin{bmatrix} x_1 \\ kx_1 + x_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \\ = \begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix} \vec{x}$$

horizontal:



$$T(\vec{x}) = T\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) \\ = \begin{bmatrix} x_1 + kx_2 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Thm 2.2.5 Horizontal and vertical shearing

horizontal shearing of slope k : $\begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$

vertical shearing of slope k : $\begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix}$

Transformation	Matrix
Scaling by k	$kI_2 = \begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix}$
Orthogonal proj onto line L	$\begin{bmatrix} u_1^2 & u_1u_2 \\ u_1u_2 & u_2^2 \end{bmatrix}$ ($\vec{u} \parallel L$ & $\ \vec{u}\ =1$)
Reflection about line L	$\begin{bmatrix} 2u_1^2 - 1 & 2u_1u_2 \\ 2u_1u_2 & 2u_2^2 - 1 \end{bmatrix}$ ($\begin{bmatrix} a & b \\ b & -a \end{bmatrix}$, $a^2 + b^2 = 1$)
Rotation through angle θ (逆时针)	$\begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$ ($\begin{bmatrix} a & b \\ b & -a \end{bmatrix}$, $a^2 + b^2 = 1$)
Rotation through θ with scaling by r	$r \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$ ($a^2 + b^2 = r^2$)
Shear	horizontal: $\begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$; vertical: $\begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix}$