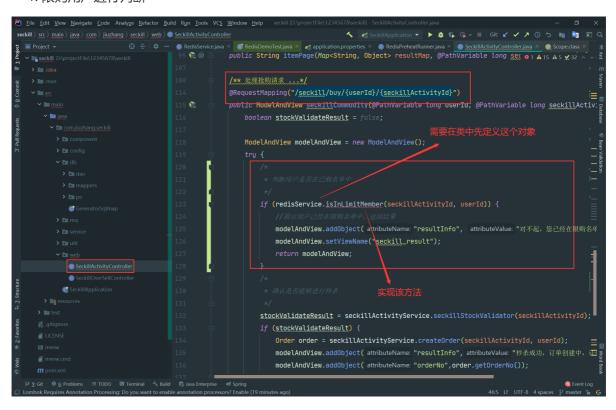
《保姆级教程》第十一集 限购处理 & 付款库 存扣减

1. 首先在下单前进行限购判断

1. 限购用户进行判断



@Resource private RedisService redisService;

```
/*

* 判断用户是否在已购名单中

*/

if (redisService.isInLimitMember(seckillActivityId, userId)) {
    //提示用户已经在限购名单中,返回结果
    modelAndView.addObject("resultInfo", "对不起,您已经在限购名单中");
    modelAndView.setViewName("seckill_result");
    return modelAndView;
}
```

2. 实现 isInLimitMember () 方法 , 判断是否在限购名单中

```
/**

* 判断是否在限购名单中

*

* @param activityId

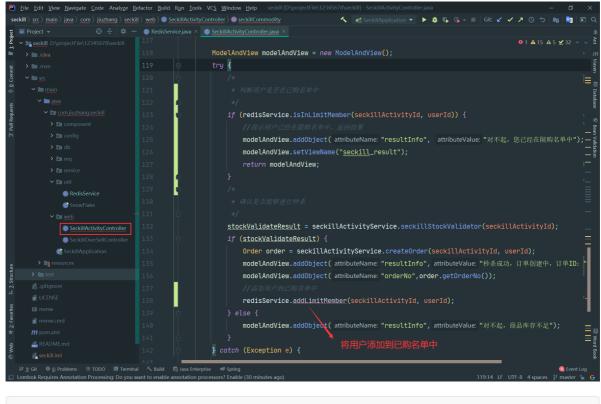
* @param userId

* @return

*/

public boolean isInLimitMember(long activityId, long userId) {
    Jedis jedisClient = jedisPool.getResource();
    boolean sismember = jedisClient.sismember("seckillActivity_users:" +
activityId, String.valueOf(userId));
    jedisClient.close();
    log.info("userId:{} activityId:{} 在已购名单中:{}", userId, activityId,
sismember);
    return sismember;
}
```

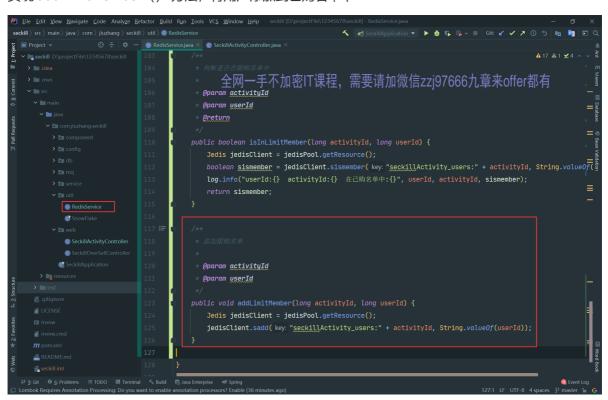
2. 添加限购功能



//添加用户到已购名单中

redisService.addLimitMember(seckillActivityId, userId);

实现 addLimitMember () 方法,将用户添加到已购名单中



```
/**
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    * 添加限购名单
    * @param activityId
    * @param userId
    */
    public void addLimitMember(long activityId, long userId) {
        Jedis jedisClient = jedisPool.getResource();
        jedisClient.sadd("seckillActivity_users:" + activityId,
        String.valueOf(userId));
        jedisClient.close();
    }
```

3. 超时订单 清除用户限购

1. 超时取消用户限购

```
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```

//5.将用户从已购名单中移除

redisService.removeLimitMember(order.getSeckillActivityId(), order.getUserId());

2. 编写 redisService.removeLimitMember() 方法,移除限购名单

```
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```

```
/**

* 移除限购名单

*

* @param activityId

* @param userId

*/

public void removeLimitMember(long activityId, long userId) {

    Jedis jedisClient = jedisPool.getResource();
    jedisClient.srem("seckillActivity_users:" + activityId,

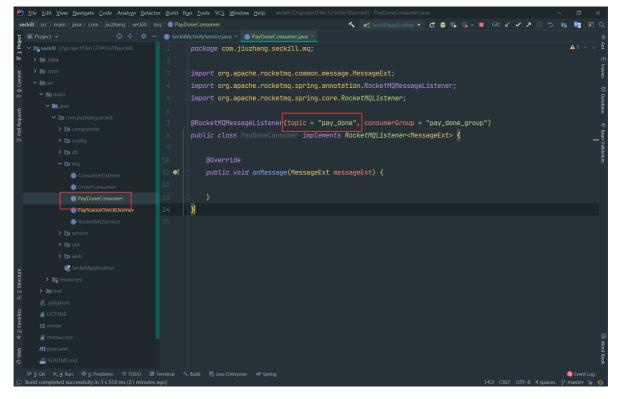
String.valueOf(userId));
    jedisClient.close();
}
```

4. 付款处理方法升级

1. 修改 SeckillActivityService.payOrderProcess() 方法

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```

```
/**
* 订单支付完成处理
* @param orderNo
*/
public void payOrderProcess(String orderNo) throws Exception {
   log.info("完成支付订单 订单号: " + orderNo);
   Order order = orderDao.queryOrder(orderNo);
   /*
    * 1.判断订单是否存在
    * 2.判断订单状态是否为未支付状态
    */
   if (order == null) {
       log.error("订单号对应订单不存在: " + orderNo);
   } else if(order.getOrderStatus() != 1 ) {
       log.error("订单状态无效: " + orderNo);
       return:
   }
   /*
    * 2.订单支付完成
   order.setPayTime(new Date());
   //订单状态 0:没有可用库存,无效订单 1:已创建等待付款 ,2:支付完成
   order.setOrderStatus(2);
   orderDao.updateOrder(order);
    *3. 发送订单付款成功消息
   rocketMQService.sendMessage("pay_done", JSON.toJSONString(order));
}
```



3. 编写 onMessage 方法 全网一手不加密IT课程,需要请加微信zzj97666九章来offer都有

```
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```

```
/**

* 支付完成消息处理

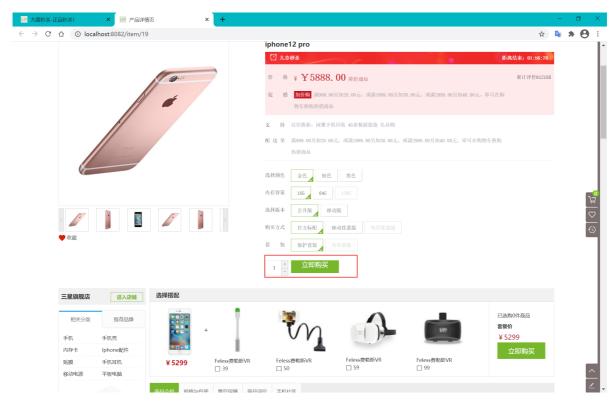
* 扣减库存

*/
@S1f4j
@Component
@Transactional
@RocketMQMessageListener(topic = "pay_done", consumerGroup = "pay_done_group")
public class PayDoneConsumer implements RocketMQListener<MessageExt> {

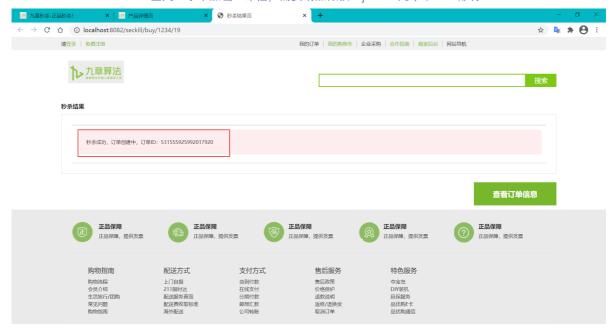
    @Autowired
    private SeckillActivityDao seckillActivityDao;
```

```
@Override
public void onMessage(MessageExt messageExt) {
    //1.解析创建订单请求消息
    String message = new String(messageExt.getBody(),
StandardCharsets.UTF_8);
    log.info("接收到创建订单请求: " + message);
    Order order = JSON.parseObject(message, Order.class);
    //2.扣减库存
    seckillActivityDao.deductStock(order.getSeckillActivityId());
}
```

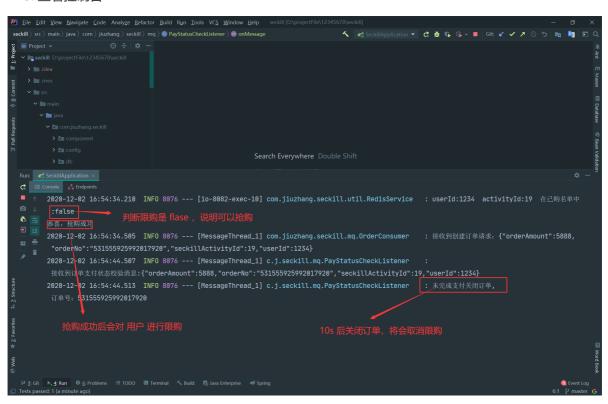
1. 启动项目,准备抢购



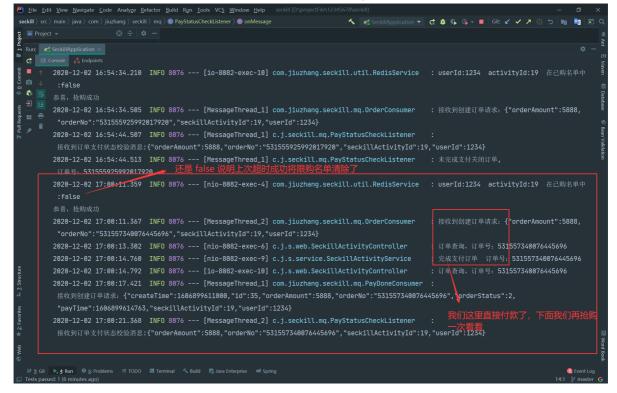
2. 点击抢购



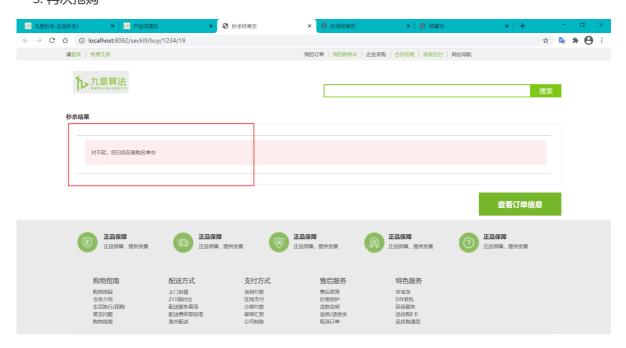
3. 查看控制台



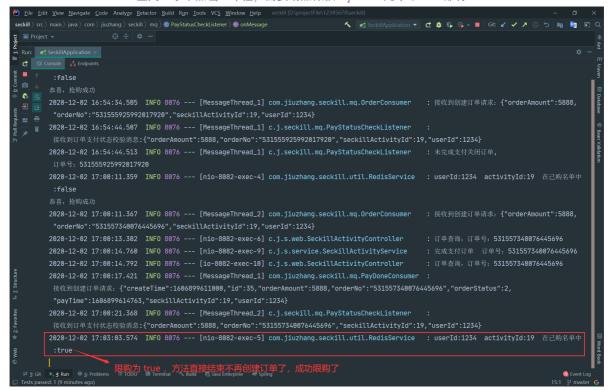
4. 我们再抢购一次,这次我们抢购后马上付款试试看下次还能抢购吗



5. 再次抢购



6. 已经被限购了, 我们再看看控制台



好的,到这里限购功能 和 支付库存扣减功能升级就结束了,本章课程内容也结束了,我们开始下一章吧。