

1 Introduction

2 Preliminaries

Let $\mathbb{N} = \{1, 2, \dots\}$, $\mathbb{N}_0 = \{0\} \cup \mathbb{N}$ and $[n] = \{1, \dots, n\}$ for $n \in \mathbb{N}$. For a set A , let $\mathcal{P}(A)$ be the power set of A , A^* and A^ω be the sets of finite and infinite words over A , and we denote $A^\infty = A^* \cup A^\omega$. For a word $\alpha \in A^\infty$ over a set A , let $\alpha(i) \in A$ be the i -th element of α ($i \geq 0$), $\alpha(i : j) = \alpha(i)\alpha(i+1)\dots\alpha(j-1)\alpha(j)$ for $i \geq j$ and $\alpha(i :) = \alpha(i)\dots$ for $i \geq 0$. Let $\langle u, w \rangle = u(0)w(0)u(1)w(1)\dots \in A^\infty$ for words $u, w \in A^\infty$ and $\langle B, C \rangle = \{\langle u, w \rangle \mid u \in B, w \in C\}$ for sets $B, C \subseteq A^\infty$. By $|\beta|$, we mean the cardinality of β if β is a set and the length of β if β is a finite sequence.

In this paper, disjoint sets Σ_i, Σ_o and Γ denote a (finite) input alphabet, an output alphabet and a stack alphabet, respectively, and $\Sigma = \Sigma_i \cup \Sigma_o$. For a set Γ , let $Com(\Gamma) = \{pop, skip\} \cup \{push(z) \mid z \in \Gamma\}$ be the set of stack commands over Γ .

2.1 Transition Systems

Definition 1. A transition system (TS) is $\mathcal{S} = (S, s_0, A, E, \rightarrow_{\mathcal{S}}, c)$ where

- S is a (finite or infinite) set of states,
- $s_0 \in S$ is the initial state,
- A, E is (finite or infinite) alphabets such that $A \cap E = \emptyset$,
- $\rightarrow_{\mathcal{S}} \subseteq S \times (A \cup E) \times S$ is a set of transition relation, written as $s \xrightarrow{a} s'$ if $(s, a, s') \in \rightarrow_{\mathcal{S}}$ and
- $c : S \rightarrow [n]$ is a coloring function where $n \in \mathbb{N}$.

A run of TS $\mathcal{S} = (S, s_0, A, E, \rightarrow_{\mathcal{S}}, c)$ is a pair $(\rho, w) \in S^\omega \times (A \cup E)^\omega$ that satisfies $\rho(0) = s_0$ and $\rho(i) \xrightarrow{w(i)} \rho(i+1)$ for $i \geq 0$. Let $C : S^\omega \rightarrow [n]$ be a minimal coloring function such that $C(\rho) = \min\{m \mid \text{there exist infinite numbers of } i \geq 0 \text{ such that } c(\rho(i)) = m\}$. We call \mathcal{S} deterministic if $s \xrightarrow{a} s_1$ and $s \xrightarrow{a} s_2$ implies $s_1 = s_2$ for all $s, s_1, s_2 \in S$ and $a \in A \cup \{\varepsilon\}$.

For $w \in (A \cup E)^\omega$, let $ef(w) = a_0a_1\dots \in A^\infty$ be an epsilon free sequence of w which is obtained by removing all symbols belong to E . Note that $ef(w)$ is not always an infinite sequence even if w is an infinite sequence. We define the language of \mathcal{S} as $L(\mathcal{S}) = \{ef(w) \in A^\infty \mid \text{there exists a run } (\rho, w) \text{ such that } C(\rho) \text{ is even}\}$.

3 Pushdown Transducers, Automata and Games

3.1 Pushdown Transducers

Definition 2. A pushdown transducer (PDT) over finite alphabets Σ_i, Σ_o and Γ is $\mathcal{T} = (P, p_0, z_0, \Delta)$ where P is a finite set of states, $p_0 \in P$ is the initial state, $z_0 \in \Gamma$ is the initial stack symbol and $\Delta : P \times \Sigma_i \times \Gamma \rightarrow P \times \Sigma_o \times Com(\Gamma)$ is a finite set of deterministic transition rules having one of the following forms:

- $(p, a, z) \rightarrow (q, b, \text{pop})$ (*pop rule*)
- $(p, a, z) \rightarrow (q, b, \text{skip})$ (*skip rule*)
- $(p, a, z) \rightarrow (q, b, \text{push}(z))$ (*push rule*)

where $p, q \in P$, $a \in \Sigma_{\mathfrak{i}}$, $b \in \Sigma_{\mathfrak{o}}$ and $z \in \Gamma$.

For a state $p \in P$ and a stack $u \in \Gamma^*$, (p, u) is called a *configuration* or *instantaneous description* (abbreviated as *ID*) of PDT \mathcal{T} . Let $ID_{\mathcal{T}}$ denote the set of all IDs of \mathcal{T} . Let $\Rightarrow_{\mathcal{T}} \subseteq ID_{\mathcal{T}} \times \Sigma_{\mathfrak{i}} \cdot \Sigma_{\mathfrak{o}} \times ID_{\mathcal{T}}$ be the transition relation of \mathcal{T} that satisfies follows: For two IDs $(p, u), (q, u') \in ID_{\mathcal{T}}$ and $ab \in \Sigma_{\mathfrak{i}} \cdot \Sigma_{\mathfrak{o}}$, $((p, u), ab, (q, u')) \in \Rightarrow_{\mathcal{T}}$, written as $(p, u) \Rightarrow_{\mathcal{T}}^{ab} (q, u')$, if there exist a rule $r = (p, a, z) \rightarrow (q, b, \text{com}) \in \Delta$ such that $z = u(0)$ and $u' = u(1 :)$ if $\text{com} = \text{pop}$, $u' = u$ if $\text{com} = \text{skip}$ and $u' = z'u$ if $\text{com} = \text{push}(z')$. If \mathcal{T} is clear from the context, we abbreviate $\Rightarrow_{\mathcal{T}}^{ab}$ as \Rightarrow^{ab} . By definition, any ID $(p, \varepsilon) \in ID_{\mathcal{T}}$ has no successor. That is, there is no transition from an ID with empty stack. We define a run and language of PDT \mathcal{T} as those of deterministic TS $(ID_{\mathcal{T}}, (q_0, z_0), \Sigma_{\mathfrak{i}} \cdot \Sigma_{\mathfrak{o}}, \emptyset, \Rightarrow_{\mathcal{T}}, c)$ where $c(s) = 2$ for all $s \in ID_{\mathcal{T}}$. Let **PDT** be the class of PDT.

3.2 Pushdown Automata

Definition 3. A *nondeterministic pushdown automata (NPDA)* over finite alphabets $\Sigma_{\mathfrak{i}}$, $\Sigma_{\mathfrak{o}}$ and Γ is $\mathcal{A} = (Q, Q_{\mathfrak{i}}, Q_{\mathfrak{o}}, q_0, z_0, c, \delta)$ where Q , $Q_{\mathfrak{i}}$, $Q_{\mathfrak{o}}$ are finite sets of states that satisfy $Q = Q_{\mathfrak{i}} \cup Q_{\mathfrak{o}}$ and $Q_{\mathfrak{i}} \cap Q_{\mathfrak{o}} = \emptyset$, $q_0 \in Q_{\mathfrak{i}}$ is the initial state, $z_0 \in \Gamma$ is the initial stack symbol, $c : Q \rightarrow [n]$ is a coloring function where $n \in \mathbb{N}$ is the number of priorities and $\delta : Q \times \Sigma \times \Gamma \rightarrow \mathcal{P}(Q \times \text{Com}(\Gamma))$ is a finite set of transition rules, having one of the following forms:

- $(q_{\mathfrak{x}}, a_{\mathfrak{x}}, z) \rightarrow (q_{\mathfrak{x}}, \text{com})$ (*input/output rules*)
- $(q_{\mathfrak{x}}, \tau, z) \rightarrow (q'_{\mathfrak{x}}, \text{com})$ (*τ rules*)

where $(\mathfrak{x}, \overline{\mathfrak{x}}) \in \{(\mathfrak{i}, \mathfrak{o}), (\mathfrak{o}, \mathfrak{i})\}$, $q_{\mathfrak{x}}, q'_{\mathfrak{x}} \in Q_{\mathfrak{x}}$, $q_{\overline{\mathfrak{x}}} \in Q_{\overline{\mathfrak{x}}}$, $a_{\mathfrak{x}} \in \Sigma_{\mathfrak{x}}$, $z \in \Gamma$ and $\text{com} \in \text{Com}(\Gamma)$.

We define $ID_{\mathcal{A}} = Q \times \Gamma^*$ and a transition relation $\vdash_{\mathcal{A}} \subseteq ID_{\mathcal{A}} \times (\Sigma \cup \{\tau\}) \times ID_{\mathcal{A}}$ as $((q, u), a, (q', u')) \in \vdash_{\mathcal{A}}$ iff there exist a rule $(p, a, z) \rightarrow (q, \text{com}) \in \delta$ and a sequence $u \in \Gamma^*$ such that $z = u(0)$ and $u' = u(1 :)$ if $\text{com} = \text{pop}$, $u' = u$ if $\text{com} = \text{skip}$ and $u' = z'u$ if $\text{com} = \text{push}(z')$. We write $(q, u) \vdash_{\mathcal{A}}^a (q', u')$ iff $((q, u), a, (q', u')) \in \vdash_{\mathcal{A}}$. We write $\vdash_{\mathcal{A}}^a$ as \vdash^a if \mathcal{A} is clear from context.

We call \mathcal{A} ε -free if \mathcal{A} has no τ rule. We define a run and language as those of TS $\mathcal{S}_{\mathcal{A}} = (ID_{\mathcal{A}}, (q_0, z_0), \Sigma, \{\tau\}, \vdash_{\mathcal{A}}, c')$ of \mathcal{A} where $c'((q, u)) = c(q)$ for every $(q, u) \in ID_{\mathcal{A}}$. We call a PDA \mathcal{A} deterministic if $\mathcal{S}_{\mathcal{A}}$ is deterministic, and then we write \mathcal{A} is DPDA. Let **DPDA** and **NPDA** be the class of ε -free DPDA and ε -free NPDA, respectively.

3.3 Pushdown Games

Definition 4. A Pushdown Games (PDG) of PDA $\mathcal{A} = (Q, Q_{\mathfrak{i}}, Q_{\mathfrak{o}}, q_0, z_0, \delta, c)$ is $\mathcal{G}_{\mathcal{A}} = (V, V_{\mathfrak{i}}, V_{\mathfrak{o}}, E, C)$ where $V = Q \times \Gamma^*$ is the set of vertices with $V_{\mathfrak{i}} = Q_{\mathfrak{i}} \times \Gamma^*$, $V_{\mathfrak{o}} = Q_{\mathfrak{o}} \times \Gamma^*$, $E \subseteq V \times V$ is the set of edges defined as $E = \{(v, v') \mid v \vdash^a v' \text{ for some } a \in \Sigma\}$ and $C : V \rightarrow [n]$ is the coloring function such that $C((q, u)) = c(q)$ for all $(q, u) \in V$.

The game starts with some $(q_0, z_0) \in V_{\mathfrak{i}}$. When the current vertex is $v \in V_{\mathfrak{i}}$, Player I chooses a successor $v' \in V_{\mathfrak{o}}$ of v as the next vertice. When the current vertex is $v \in V_{\mathfrak{o}}$, Player II chooses a successor $v' \in V_{\mathfrak{i}}$ of v . A finite or infinite sequence $\rho \in V^\infty$ is valid if $\rho(0) = (q_0, z_0)$ and satisfy $(\rho(i-1), \rho(i)) \in E$ for every $i \geq 1$. A play of $\mathcal{G}_{\mathcal{A}}$ is an infinite and valid sequence $\rho \in V^\omega$. A play ρ is winning for Player I iff $\text{state}(\rho)$ is even.

By the definition of $\mathcal{G}_{\mathcal{A}}$, every choice of a successor by players can be also expressed as a choice of a pair $(q, \text{com}) \in Q \times \text{Com}(\Gamma)$. Furthermore, a choice of a successor can be expressed as a choice of $a \in \Sigma$ if \mathcal{A} is deterministic. Thus, every valid sequence $\rho \in V^\infty$ corresponds one-to-one with a sequence $\tau \in (Q \times \text{Com}(\Gamma))^\infty$. In detail, for every $\rho(i) = (q, zu)$ and $\tau(i) = (q', \text{com})$, $\rho(i+1) = (q', Zu)$ hold where $Z = \varepsilon, z, z'z$ if $\text{com} = \text{pop}, \text{skip}, \text{push}(z')$, respectively. We call τ valid if the corresponding ρ is valid.

Theorem 5. [Walukiewicz, 2001] If player I has a winning strategy of $\mathcal{G}_{\mathcal{A}}$, we can construct a PDT \mathcal{T} over $Q_{\mathfrak{i}} \times \text{Com}(\Gamma), Q_{\mathfrak{o}} \times \text{Com}(\Gamma)$ and an stack alphabet Γ' that gives a winning strategy of $\mathcal{G}_{\mathcal{A}}$. That is, for every $\tau \in L(\mathcal{T})$, the corresponding play $\rho \in V^\infty$ is winning for Player I.

When \mathcal{A} is deterministic, there is also a one-to-one correspondence between a valid sequence $\rho \in V^\infty$ and a sequence of input and output alphabets $u \in \Sigma^\infty$. In detail, for every $\rho(i) = (q, zu)$ and $\rho(i+1) = (q', Zu)$, $(q, u(i), z) \rightarrow (q', \text{com}) \in \delta$ hold where $Z = \varepsilon, z, z'z$ if $\text{com} = \text{pop}, \text{skip}, \text{push}(z')$, respectively.

By the correspondence, the following lemma holds.

Lemma 6. A play ρ is winning for Player I iff the corresponding sequence $w \in \Sigma^\omega$ of ρ satisfies $w \in L(\mathcal{A})$.

In a similar way to Theorem 5, we can obtain the following lemma.

Lemma 7. If \mathcal{A} is deterministic and player I has a winning strategy of $\mathcal{G}_{\mathcal{A}}$, we can construct a PDT \mathcal{T} over $\Sigma_{\mathfrak{i}}, \Sigma_{\mathfrak{o}}$ and Γ' that gives a winning strategy of $\mathcal{G}_{\mathcal{A}}$. That is, for every $w \in L(\mathcal{T})$, the corresponding play $\rho \in V^\infty$ is winning for Player I.

4 Realizability problems for PDA and PDT

For a specification S and an implementation I , we write $I \models S$ if $L(I) \subseteq L(S)$.

Definition 8. *Realizability problem $\text{REAL}(\mathcal{S}, \mathcal{I})$ for a class of specifications \mathcal{S} and of implementations \mathcal{I} : For a specification $S \in \mathcal{S}$, is there an implementation $I \in \mathcal{I}$ such that $I \models S$?*

Theorem 9. $\text{REAL}(\text{DPDA}, \text{PDT})$ is decidable.

Proof. Let \mathcal{A} be a given DPDA. By Lemmas 6 and 7, we can construct a PDT \mathcal{T} such that $\mathcal{T} \models \mathcal{A}$ if player I has a winning strategy for the game $\mathcal{G}_{\mathcal{A}}$. Because there is an algorithm for constructing \mathcal{T} [Walukiewicz, 2001], $\text{REAL}(\text{DPDA}, \text{PDT})$ is decidable.

Theorem 10. $\text{REAL}(\text{NPDA}, \text{PDT})$ is undecidable.

Proof. For NPDA, we reduce the problem from the universality problem of NPDA, which is undecidable. For a given NPDA $\mathcal{A} = (Q, q_0, z_0, \delta, c)$ over Σ and Γ , we can construct an NPDA $\mathcal{A}' = (Q \cup Q', q_0, z_0, \delta', c')$ over Σ, Σ_{\circ} and Γ that satisfies $L(\mathcal{A}) = \Sigma^{\omega}$ iff there exists \mathcal{T} such that $\mathcal{T} \models \mathcal{A}$. Σ_{\circ} is an arbitrary alphabet, $Q' = \{q'_i \mid i \in [n], q_i \in Q\}$ where $Q = \{q_1, \dots, q_n\}$, $c'(q_i) = c'(q'_i) = c(q_i)$ for all $i \in [n]$ and δ' satisfies that $(q_i, a, z) \rightarrow (q_j, \text{com}) \in \delta$ iff $(q_i, a, z) \rightarrow (q'_j, \text{com}) \in \delta'$, and $(q'_j, b, z) \rightarrow (q_j, \text{skip}) \in \delta'$ for all $b \in \Sigma_{\circ}$. By the construction of \mathcal{A}' , $L(\mathcal{A}') = \langle L(\mathcal{A}), \Sigma_{\circ}^{\omega} \rangle$ holds. If $L(\mathcal{A}) = \Sigma^{\omega}$, then $L(\mathcal{A}') = \langle \Sigma^{\omega}, \Sigma_{\circ}^{\omega} \rangle$ and thus $\mathcal{T} \models \mathcal{A}$ holds for every \mathcal{T} . If $L(\mathcal{A}) \neq \Sigma^{\omega}$, there exists a word $w \in \Sigma^{\omega}$ such that $w \notin L(\mathcal{A})$. Every language of PDT contains a word $\langle u, v \rangle$ for every $u \in \Sigma^{\omega}$ and some $v \in \Sigma_{\circ}^{\omega}$, but $\langle w, v \rangle \notin L(\mathcal{A}')$ for any $v \in \Sigma_{\circ}^{\omega}$. Hence, $\mathcal{T} \not\models \mathcal{A}'$ holds for any PDT \mathcal{T} . In conclusion, this reduction holds and the realizability problem for PDT and NPDA is undecidable.

5 Register Pushdown Transducers and Register Pushdown Automata

5.1 Data words and registers

We assume a countable set D of *data values*. For finite alphabets $\Sigma_{\mathfrak{i}}, \Sigma_{\circ}$ and a countable set D , an infinite sequence $(a_1^{\mathfrak{i}}, d_1)(a^{\circ}, d_1') \dots \in ((\Sigma_{\mathfrak{i}} \times D) \cdot (\Sigma_{\circ} \times D))^{\omega}$ is called a *data word*. We write $DW(\Sigma_{\mathfrak{i}}, \Sigma_{\circ}, D) = ((\Sigma_{\mathfrak{i}} \times D) \cdot (\Sigma_{\circ} \times D))^{\omega}$.

For $k \in \mathbb{N}_0$, a mapping $\theta : [k] \rightarrow D$ is called an *assignment* (of data values to k registers). Let Θ_k denote the collection of assignments to k registers. We specify $\perp \in D$ as the initial data value and $\theta_{\perp} \in \Theta_k$ be the initial assignment such that $\theta_{\perp}(i) = \perp$ for all $i \in [k]$.

We denote $Tst_k = \mathcal{P}([k] \cup \{top\})$ and $Asgn_k = \mathcal{P}([k])$ where $top \notin \mathbb{N}$ is the unique symbol that represents a stack top value. Tst_k is the set of guard conditions. For $tst \in Tst_k$, $\theta \in \Theta_k$ and $d, e \in D$, we denote $\theta, d, e \models tst$ if $\theta(i) = d \Leftrightarrow i \in tst$ and $e = d \Leftrightarrow top \in tst$ hold. (In definitions of register pushdown transducer (automaton) in the next section, the data values d and e represent an input data value and a stack top data value, respectively.) $Asgn_k$ is the set of assignment conditions. For $asgn \in Asgn_k$, $\theta, \theta' \in \Theta_k$ and $d \in D$, let $\theta[asgn \leftarrow d]$ be the assignment θ' such that $\theta'(i) = d$ for $i \in asgn$ and $\theta'(i) = \theta(i)$ for $i \notin asgn$.

5.2 Register pushdown transducers

Definition 11. A k -register pushdown transducer (k -RPDT) over finite alphabets Σ_i, Σ_o and an infinite set D of data values is $\mathcal{T} = (P, p_0, \Delta)$ where P is a finite set of states, $p_0 \in P$ is the initial state, $\Delta : P \times \Sigma_i \times Tst_k \rightarrow P \times \Sigma_o \times Asgn_k \times [k] \times Com([k])$ is a finite set of deterministic transition rules.

D is used as a stack alphabet. Let $ID_{\mathcal{T}} = P \times \Theta_k \times D^*$ and $\Rightarrow_{\mathcal{T}} \subseteq ID_{\mathcal{T}} \times ((\Sigma_i \times D) \cdot (\Sigma_o \times D)) \times ID_{\mathcal{T}}$ be a transition relation of \mathcal{T} such that $((p, \theta, u), (a, d^{\sharp})(b, d^{\circ}), (q, \theta', u')) \in \Rightarrow_{\mathcal{T}}$ iff there exist a rule $(p, a, tst) \rightarrow (q, b, asgn, j, com) \in \Delta$ that satisfy the follows: $d^{\sharp}, u(0), \theta \models tst$, $\theta' = \theta[asgn \leftarrow d^{\sharp}]$, $\theta'(j) = d^{\circ}$ and $u' = u(1 :), u, \theta'(j')u$ if $com = pop, skip, push(j')$, respectively, and then we write $(p, \theta, u) \Rightarrow_{\mathcal{T}}^{(a, d^{\sharp})(b, d^{\circ})} (q, \theta', u')$. If \mathcal{T} is clear from the context, we abbreviate $\Rightarrow_{\mathcal{T}}^{(a, d^{\sharp})(b, d^{\circ})}$ as $\Rightarrow^{(a, d^{\sharp})(b, d^{\circ})}$.

The run and languages of \mathcal{T} is those of TS $(ID_{\mathcal{T}}, (q_0, \theta_{\perp}, \perp), (\Sigma_i \times D) \cdot (\Sigma_o \times D), \emptyset, \Rightarrow_{\mathcal{T}}, c)$ where $c(s) = 2$ for all $s \in ID_{\mathcal{T}}$. Let $\mathbf{RPDT}[k]$ be the class of k -RPDT and $\mathbf{RPDT} = \bigcup_{k \in \mathbb{N}_0} \mathbf{RPDT}[k]$.

5.3 Register pushdown automata

Definition 12. A nondeterministic k -register pushdown automaton (k -NRPDA) over Σ_i, Σ_o and D is $\mathcal{A} = (Q, Q_i, Q_o, q_0, \delta, c)$, where

- Q is a finite set of states,
- $Q_i \cup Q_o = Q, Q_i \cap Q_o = \emptyset$,
- $q_0 \in Q$ is the initial state, and
- $\delta : Q \times (\Sigma \cup \{\tau\}) \times Tst_k \rightarrow \mathcal{P}(Q \times Asgn_k \times Com([k]))$ is a transition function having one of the forms:
 - $(q_{\mathbf{x}}, a_{\mathbf{x}}, tst) \rightarrow (q_{\mathbf{\bar{x}}}, asgn, com)$ (input rule)
 - $(q_{\mathbf{x}}, \tau, tst) \rightarrow (q'_{\mathbf{x}}, asgn, com)$ (τ rule)
 where $(\mathbf{x}, \mathbf{\bar{x}}) \in \{(\mathbb{I}, \emptyset), (\emptyset, \mathbb{I})\}$, $q_{\mathbf{x}}, q'_{\mathbf{x}} \in Q_{\mathbf{x}}, q_{\mathbf{\bar{x}}} \in Q_{\mathbf{\bar{x}}}, a_{\mathbf{x}} \in \Sigma_{\mathbf{x}}, tst \in Tst_k$, $asgn \in Asgn_k$ and $com \in Com([k])$.
- $c : Q \rightarrow [n]$ where $n \in \mathbb{N}$ is the number of priorities.

Let $ID_{\mathcal{A}} = Q \times \Theta_k \times D^*$. We define a set of transition relation $\vdash_{\mathcal{A}} \subseteq ID_{\mathcal{A}} \times ((\Sigma \cup \{\tau\}) \times D) \times ID_{\mathcal{A}}$ as satisfying $((q, \theta, u), (a, d), (q', \theta', u')) \in \vdash_{\mathcal{A}}$, written as $(q, \theta, u) \vdash^{(a, d)} (q', \theta', u')$, iff there exist a rule $(p, a, tst) \rightarrow (q, asgn, com) \in \delta$ that satisfy the follows: $d, u(0), \theta \models tst$, $\theta' = \theta[asgn \leftarrow d]$ and $u' = u(1 :), u, \theta'(j')u$ if $com = pop, skip, push(j')$, respectively. We write $\vdash_{\mathcal{A}}^{(a, d)}$ as $\vdash^{(a, d)}$ if \mathcal{A} is clear from context. For sequence $s, s' \in ID_{\mathcal{A}}$ and $w \in ((\Sigma_i \times D) \cdot (\Sigma_o \times D))^n$, we write $s \vdash^w s'$ if there exists a sequence $\rho \in ID_{\mathcal{A}}^m$ and $w' \in ((\Sigma_i \times D) \cdot (\Sigma_o \times D))^{m-1}$ such that $\rho(0) = s, \rho(m) = s', w = ef(w')$ and $\rho(0) \vdash^{w(0)} \dots \vdash^{w(n-1)} \rho(n)$.

The run and language of k -DRPDA \mathcal{A} is those of TS $\mathcal{S}_{\mathcal{A}} = (ID_{\mathcal{A}}, (q_0, \theta_{\perp}, \perp), \Sigma \times D, \{\tau\} \times D, \Rightarrow_{\mathcal{A}}, c')$ where $c'((q, \theta, u)) = c(q)$ for all $(q, \theta, u) \in ID_{\mathcal{A}}$. We call \mathcal{A} deterministic, or k -DRPDA, if $\mathcal{S}_{\mathcal{A}}$ is deterministic.

5.4 Classes of RPDA

An ε -free k -RPDA is an RPDA not having any τ rules. Let **DRPDA** and **NR-PDA** be the class of ε -free k -DRPDA and k -NRPDA for all $k \in \mathbb{N}_0$, respectively. Let $Com_v = \{pop, skip, push\}$ and $v : Com([k]) \rightarrow Com$ be a function such that $v(push(j)) = push$ for $j \in [k]$ and $v(com) = com$ otherwise. We call k -RPDA \mathcal{A} visibly if whose input and output alphabets forms $\Sigma_i \times Com_v$ and $\Sigma_o \times Com_v$, respectively, and every rule of \mathcal{A} has the form $(q, (a, v(com))) \rightarrow (q', asgn, com)$. Let **DRPDA_v** be the class of visibly ε -free k -DRPDA for all $k \in \mathbb{N}_0$, respectively.

6 Realizability problems for RPDA and RPDT

6.1 Finite actions

For $k \in \mathbb{N}_0$, we define the set of visibly finite input actions as $A_k^i = \Sigma_i \times \{skip\} \times Tst_k$ and the set of visibly output actions as $A_k^o = \{(\sigma_o, v(com), asgn, j, com) \in \Sigma_o \times Com_v \times Asgn_k \times [k] \times Com([k])\}$ for k -RPDT. A sequence $w = ((a_0^i, skip), d_0^i)((a_0^o, v(com_0)), d_0^o) \cdots \in DW(\Sigma_i, \Sigma_o, D)$ is compatible with a sequence $\bar{a} = (a_0^i, skip, tst_0)(a_0^o, v(com_0), asgn_0, j_0, com_0) \cdots \in (A_k^i \cdot A_k^o)^\omega$ iff there exists a sequence $(\theta_0, u_0)(\theta_1, u_1) \cdots \in (\Theta_k \times D^*)^\omega$, called *witness*, such that $\theta_0 = \theta_\perp$, $u_0 = \perp$, $\theta_i, d_i^i, u_i(0) \models tst_i, \theta_{i+1} = \theta_i[asgn_i \leftarrow d_i^i], \theta_{i+1}(j_i) = d_i^o$ and $u_{i+1} = u_i(1 :), u_i, \theta_{i+1}(j')u_i$ if $com_i = pop, skip, push(j')$, respectively. Let $Comp(\bar{a}) = \{w \in DW(\Sigma_i, \Sigma_o, D) \mid w \text{ is compatible with } \bar{a}\}$. For specification $S \subseteq DW(\Sigma_i \times Com_v, \Sigma_o \times Com_v, D)$, we define $W_{S,k} = \{\bar{a} \mid Comp(\bar{a}) \subseteq S\}$.

For a data word $w \in DW(\Sigma_i, \Sigma_o, D)$ and a sequence $\bar{a} \in (A_k^i \cdot A_k^o)^\omega$ such that $w(i) = (a, d)$ and $\bar{a}(i) = (a, \cdot)$ for all $i \geq 0$, we define $w \otimes \bar{a} \in DW(A_k^i, A_k^o, D)$ as satisfying $w \otimes \bar{a}(i) = (\bar{a}(i), d)$ where $w(i) = (a, d)$.

Theorem 13. *For a specification $S \subseteq DW(\Sigma_i \times Com_v, \Sigma_o \times Com_v, D)$, the following statements are equivalent.*

- *There exists a k -RPDT \mathcal{T} such that $L(\mathcal{T}) \subseteq S$.*
- *There exists a PDT \mathcal{T}' such that $L(\mathcal{T}') \subseteq W_{S,k}$.*

6.2 Decidability and undecidability of realizability problems

Lemma 14. $L_k = \{w \otimes \bar{a} \mid w \in Comp(\bar{a})\}$ is definable as a language of $(k+2)$ -DRPDA.

Proof. Let $(k+2)$ -DRPDA $\mathcal{A}_k = (\{p, q\} \cup (Asgn_k \times [k] \times Com([k])) \cup [k], \{p\}, \{q\} \cup (Asgn_k \times [k] \times Com([k])) \cup [k], p, \delta_k, c_k)$ over A_k^i, A_k^o and D where $c_k(s) = 2$ for all state s and δ_k consists of rules of the form

$$(p, (a_i, skip, tst), tst \cup tst') \rightarrow (q, \{k+1\}, skip) \quad (1)$$

$$(q, (a_o, v(com), asgn, j, com), tst'') \rightarrow ((asgn, j, com), \{k+2\}, skip) \quad (2)$$

$$((asgn, j, com), \tau, \{k+1\} \cup tst'') \rightarrow (j, asgn, com) \quad (3)$$

$$(j, \tau, \{j, k+2\} \cup tst'') \rightarrow (p, \emptyset, skip) \quad (4)$$

for all $(a_i, tst) \in A_k^i$, $(a_o, asgn, j, com) \in A_k^o$, $tst' \subseteq \{k+1, k+2\}$ and $tst'' \in Tst_{k+2}$.

We show $L(\mathcal{A}_k) = L_k$. For this proof, we redefine compatibility for finite sequences $w \in ((\Sigma_i \times D) \cdot (\Sigma_o \times D))^*$ and $\bar{a} \in (A_k^i \cdot A_k^o)^*$. We show the following claim.

Claim. Assume $n \in \mathbb{N}_0$ and let $w \otimes \bar{a} = ((a_0^i, skip, tst_0), d_0^i)((a_0^o, v(com_0), asgn_0, j_0, com_0), d_0^o) \cdots \in ((A_k^i \times D) \cdot (A_k^o \times D))^*$ whose length is $2n$ and $\rho = (\theta_0, u_0)(\theta_1, u_1) \cdots \in (\Theta_k \times D^*)^*$ whose length is $n+1$ and $(\theta_0, u_0) = (\theta_\perp, \perp)$. Then, ρ is a witness of the compatibility between w and \bar{a} iff $(p, \theta'_0, u_0) \vdash^{w \otimes \bar{a}(0:1)(\tau, d_0^i)(\tau, d_0^o)} (\theta'_1, u_1) \vdash^{w \otimes \bar{a}(2:3)(\tau, d_1^i)(\tau, d_1^o)} \dots \vdash^{w \otimes \bar{a}(2n-2:2n-1)(\tau, d_{n-1}^i)(\tau, d_{n-1}^o)} (p, \theta'_n, u_n)$ where $\theta'_i \in \Theta_{k+2}$ ($i \in [n]$) satisfies $\theta'_i(j) = \theta_i(j)$ for $j \in [k]$.

(Proof of the claim) We show the claim by induction on n . The case of $n = 0$ is obvious. We show the claim for arbitrary $n > 0$ with the induction hypothesis.

We first show left to right. By the induction hypothesis, $(p, \theta'_0, u_0) \vdash^{w \otimes \bar{a}(0:1)(\tau, d_0^i)(\tau, d_0^o)} \dots \vdash^{w \otimes \bar{a}(2n-4:2n-3)(\tau, d_{n-2}^i)(\tau, d_{n-2}^o)} (p, \theta'_{n-1}, u_{n-1})$ holds. By the assumption, because ρ is the witness, (a) $\theta_{n-1}, d_{n-1}^i, u_{n-1}(0) \models tst_{n-1}$, (b) $\theta_n = \theta_{n-1}[asgn_{n-1} \leftarrow d_{n-1}^i]$, (c) $\theta_n(j_{n-1}) = d_{n-1}^o$ and (d) $u_n = u_{n-1}(1 :)$, $u_{n-1}, \theta_n(j')u_{n-1}$ if $com_{n-1} = pop, skip, push(j')$, respectively. By the condition (a), \mathcal{A}_k can do a transition $(p, \theta'_{n-1}, u_{n-1}) \vdash^{w \otimes \bar{a}(2n-2)} (q, \theta_{n-1}^1, u_{n-1})$ for unique $\theta_{n-1}^1 \in \Theta_{k+2}$ by the rule $(p, (a_{n-1}^i, skip, tst_{n-1}), tst_{n-1} \cup tst') \rightarrow (q, \{k+1\}, skip)$ of the form (1). We can also say $(q, \theta_{n-1}^1, u_{n-1}) \vdash^{w \otimes \bar{a}(2n-1)} ((asgn_{n-1}, j_{n-1}, com_{n-1}), \theta_{n-1}^2, u_{n-1})$ by the rule of the form (2). Note that $\theta_{n-1}^2(j) = \theta_{n-1}(j)$ if $j \in [k]$, $\theta_{n-1}^2(k+1) = d_{n-1}^i$ and $\theta_{n-1}^2(k+2) = d_{n-1}^o$. $((asgn_{n-1}, j_{n-1}, com_{n-1}), \theta_{n-1}^2, u_{n-1}) \vdash^{(\tau, d_{n-1}^i)} (j_{n-1}, \theta_{n-1}^3, u_n)$ is also valid transition of \mathcal{A}_k of the form (3) by the conditions (b) and (d) where $\theta_{n-1}^3(j) = \theta_n(j)$ for $j \in [k]$ and $\theta_{n-1}^3(k+2) = d_{n-1}^o$. By the condition (c), $\theta_{n-1}^3(j_{n-1}) = \theta_{n-1}^3(k+1) = d_{n-1}^o$ holds. Thus, a transition $(j_{n-1}, \theta_{n-1}^3, u_n) \vdash^{(\tau, d_{n-1}^o)} (p, \theta'_n, u_n)$ is valid with the rule of the form (4). In conclusion, $(p, \theta'_{n-1}, u_{n-1}) \vdash^{w \otimes \bar{a}(2n-2:2n-1)(\tau, d_{n-1}^i)(\tau, d_{n-1}^o)} (p, \theta'_n, u_n)$ holds, and with the induction hypothesis, we obtain the left to right of the claim.

Next, we prove right to left. By the assumption, $(p, \theta'_{n-1}, u_{n-1}) \vdash^{w \otimes \bar{a}(2n-2:2n-1)(\tau, d_{n-1}^i)(\tau, d_{n-1}^o)} (p, \theta'_n, u_n)$ holds. By checking four transition rules that realize the above transition relation, we can obtain that $\rho(n-1), \rho(n), w \otimes \bar{a}(2n-2)$ and $w \otimes \bar{a}(2n-1)$ satisfies the conditions (a) to (d) described in the previous paragraph. Thus, by the induction hypothesis, we obtain ρ is a witness of the compatibility between w and \bar{a} .

(end of the proof of the claim)

By the claim, $w \otimes \bar{a} \in L_k \Leftrightarrow$ there exists a witness $(\theta_0, u_0)(\theta_1, u_1) \cdots \in (\Theta_k \times D^*)^\omega$ of w and $\bar{a} \Leftrightarrow$ there exists a run $(p, \theta'_0, u_0) \vdash^{w \otimes \bar{a}(0:1)(\tau, d_0^i)(\tau, d_0^o)} (\theta'_1, u_1) \vdash^{w \otimes \bar{a}(2:3)(\tau, d_1^i)(\tau, d_1^o)} \dots$ of $\mathcal{A} \Leftrightarrow w \otimes \bar{a} \in L(\mathcal{A}_k)$ holds.

Lemma 15. For specification \mathcal{S} definable by some visibly ε -free k' -DRPDA. $L_{k,\bar{S}} = \{w \otimes \bar{a} \mid w \in \text{Comp}(\bar{a}) \cap \bar{S}\}$ is definable as a language of visibly $(k+k'+4)$ -DRPDA.

Proof. Let $L_{\bar{S}} = \{w \otimes \bar{a} \mid w \in \bar{S}\}$, $\mathcal{A}_{\bar{S}}$ be a visibly ε -free k' -DRPDA such that $L(\mathcal{A}_{\bar{S}}) = L_{\bar{S}}$ and \mathcal{A}_k be a $(k+2)$ -DRPDA defined in Lemma 14. Because $L_{k,\bar{S}} = L_k \cap L_{\bar{S}}$ and both L_k and $L_{\bar{S}}$ are visibly DRPDA, it is enough to show we can construct visibly $(k+k'+4)$ -DRPDA \mathcal{A} such that $L(\mathcal{A}) = L(\mathcal{A}_{\bar{S}}) \cap L(\mathcal{A}_k)$.

For simplicity, we rewrite \mathcal{A}_k as k_1 -DRPDA $\mathcal{A}_1 = (Q_1, Q_1^\sharp, Q_1^\circ, q_1^0, \delta_1, c_1)$ and $\mathcal{A}_{\bar{S}}$ as k_2 -DRPDA $\mathcal{A}_2 = (Q_2, Q_2^\sharp, Q_2^\circ, q_2^0, \delta_2, c_2)$, but they satisfy that $c_1(q)$ is even for all $q \in Q_1$ and every rules in δ_1 forms triple sequential rules

$$(q_1, (a, v(\text{com}_1)), \text{tst}_1) \rightarrow (q_2, \text{asn}_1, \text{skip}) \quad (2')$$

$$(q_2, \tau, \text{tst}_2) \rightarrow (q_3, \text{asn}_2, \text{com}_1) \quad (3')$$

$$(q_3, \tau, \text{tst}_3) \rightarrow (q_4, \text{asn}_3, \text{skip}) \quad (4')$$

Note that (2'), (3') and (4') correspond to (2), (3) and (4), respectively, and (1) can be divided in three rules of the form (2'), (3') and (4').

We construct $(k_1 + k_2 + 2)$ -DRPDA $\mathcal{A} = (Q_1 \times Q_2 \times [5], Q_1^\sharp \times Q_2^\sharp \times [5], Q_1^\circ \times Q_2^\circ \times [5], (q_1^0, q_2^0, 1), \delta, c)$ where $c((q_1, q_2, i)) = c_2(q_2)$ for all $(q_1, q_2, i) \in Q$. For all rules

- $(q_1, (a, v(\text{com}_1)), \text{tst}_1) \rightarrow (q_2, \text{asn}_1, \text{skip})$,
- $(q_2, \tau, \text{tst}_2) \rightarrow (q_3, \text{asn}_2, \text{com}_1)$,
- $(q_3, \tau, \text{tst}_3) \rightarrow (q_4, \text{asn}_3, \text{skip}) \in \delta_1$ and
- $(q, (a, v(\text{com})), \text{tst}) \rightarrow (q', \text{asn}, \text{com}) \in \delta_2$

$(v(\text{com}_1) = v(\text{com}))$ for $a \in \Sigma$, let $\text{tst}^{+k_1} = \{i + k_1 \mid i \in \text{tst}\} \cup \{\text{top} \mid \text{top} \in \text{tst} \setminus [k_1]\}$, $\text{asn}^{+k_1} = \{i + k_1 \mid i \in \text{asn}\}$ and $\text{com}^{+k_1} = \text{push}(j + k_1)$ if $\text{com} = \text{push}(j)$ and $\text{com}^{+k_1} = \text{com}$ otherwise, then δ consists of the rules

- $((q_1, q, 1), \tau, \text{tst}' \cup \{\text{top}\}) \rightarrow ((q_1, q, 2), \{k_1 + k_2 + 1\}, \text{pop})$
- $((q_1, q, 2), \tau, \text{tst}' \cup \{\text{top}\}) \rightarrow ((q_1, q, 3), \{k_1 + k_2 + 2\}, \text{push}(k_1 + k_2 + 1))$
- $((q_1, q, 3), (a, v(\text{com}_1)), (\text{tst}_1 \cup \text{tst}^{+k_1}) \setminus \text{top} \cup \{k_1 + k_2 + t \mid t = 1 \text{ if } \text{top} \in \text{tst}_1 \text{ and } t = 2 \text{ if } \text{top} \in \text{tst}\}) \rightarrow ((q_2, q', 4), \text{asn}_1 \cup \text{asn}^{+k_1}, \text{com}^{+k_1})$
- $((q_2, q', 4), \tau, \text{tst}_2 \cup \text{tst}') \rightarrow ((q_3, q', 5), \text{asn}_2, \text{com}_1)$
- $((q_3, q', 5), \tau, \text{tst}_3 \cup \text{tst}') \rightarrow ((q_4, q', 0), \text{asn}_3, \text{skip})$

for all $\text{tst}' \in \text{Tst}_{k_1+k_2+2}$. Then, $L(\mathcal{A}) = L(\mathcal{A}_1) \cap L(\mathcal{A}_2)$.

Lemma 16. $W_{S,k} = \overline{\text{Lab}(L_{\bar{S},k})}$.

Proof. For every $\bar{a} \in (A_k^\sharp A_k^\circ)^\omega$, $\bar{a} \notin W_{S,k} \Leftrightarrow \text{Comp}(\bar{a}) \not\subseteq S \Leftrightarrow \exists w.w \in \text{Comp}(\bar{a}) \cap \bar{S} \Leftrightarrow \exists w.w \otimes \bar{a} \in L_{\bar{S},k} \Leftrightarrow \bar{a} \in \overline{\text{Lab}(L_{\bar{S},k})}$. Thus, $W_{S,k} = \overline{\text{Lab}(L_{\bar{S},k})}$ holds.

Theorem 17. For all $k \geq 0$, $\text{REAL}(\text{DRPDAv}, \text{RPDT}[k])$ is decidable.

Proof. By Lemma 15, $L_{\overline{S},k}$ is definable by some visibly DRPDA. Because every language recognized by some visibly DRPDA can be converted to the language of visibly DPDA by taking a projection on its label, $W_{S,k}$ is definable by some visibly DPDA by Lemma 16. By Theorem 13, we can check $\text{REAL}(\mathbf{DPDA}, \mathbf{PDT})$ for $W_{S,k}$, which is shown to be decidable in Theorem 9, instead of checking $\text{REAL}(\mathbf{DRPDAv}, \mathbf{RPDT}[k])$.

Theorem 18. *For all $k \geq 0$, $\text{REAL}(\mathbf{NRPDA}, \mathbf{RPDT}[k])$ is undecidable.*

Proof. We can easily reduce the problem from $\text{REAL}(\mathbf{NPDA}, \mathbf{PDT})$, whose undecidability is proved in Theorem 10.

7 Conclusion

References