

CONTACT



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Paris (75012), France



https://ryu-portfoliofawn.vercel.app/index.html

LANGUAGES

French: Native

Japanese: Advanced

CEFR Level: C1 JLPT N2: Dec 2021

English: Upper-Intermediate

CEFR Level: B2 TOEFL ITP: Dec 2022

HARDSKILLS

- Solidworks
- TouchDesigner
- Pack Microsoft Office
- Canva
- Dthinking Academy **Design Thinking Certification**
- Notions in Python, C# and HTLM

HOBBIES

- Traveling
- Cooking/Baking/Coffee
- Film photography

Ryu OSADA

Currently pursuing a Master's degree in Creative Technology Engineering. I am seeking a 6-month internship starting in February 2026, where I can contribute to innovative projects, apply my skills in design and prototyping, and further build my knowledge in interactive systems and creative engineering.

EXPERIENCE

- BASSDRUM, KYOTO, JAPAN

May 2025 - Aug 2025

• Project Intern: Bridge tradition and modern technology, using Shinto sake culture to reconnect with the past and bring people together.

- KAGAN HOTEL, KYOTO, JAPAN

Jun 2023 - Sep 2023

- Multi-skilled hotel employee: quest reception, cafe staff: preparing orders, taking orders, cash handling, serving.
- Skills developed: adaptability, team collaboration, communication in Japanese.

- MICHEL MAROQUINERIE, PARIS, FRANCE

Oct 2022 - Mar 2023

- Sales Consultant: customer reception, advice tailored to requests, management of store sections.
- **Skills developed**: listening, interpersonal skills, communication.

PROJECTS

- NeuroPortal

2024 - 2025

Immersive art installation using brainwaves. Making art using Muse 2 headband with Python.

Making interactive animation through TouchDesigner, connecting Japanese tradition with technology.

- Project of Imagination and Exploration 2 (PIX2)

2022 - 2023

Design of a respiratory rehabilitation game using Arduino Uno, with project exchange and role-swapping between project owner and manager.

Skills Developed: Teamwork, Project management

- Project of Imagination and Exploration 1 (PIX1)

2021 - 2022

Design of an air-propelled vehicle using recycled materials, with a stateof-the-art report and 3D modeling using SolidWorks.

Skills Developed: Teamwork, Meeting Deadlines, Autonomy

EDUCATION

- ESILV, DE VINCI GRADUATE SCHOOL OF ENGINEERING, COURBEVOIE, FRANCE

Sept 2021 - 2026

Second year of engineering program, majoring in Creative Technology

- HANYANG UNIVERSITY, SEOUL, SOUTH KOREA Mar 2024 - Jun 2024

Exchange Program; Departement of electrical engineering

- SAINT MICHEL DE PICPUS, PARIS, **FRANCE**

Sept 2014 - Jul 2021