

VIETNAM NATIONAL UNIVERSITY, HCMC

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SCHOOL OF COMPUTER SCIENCE & ENGINEERING

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# Report Project Final

Report: NexFlixx

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Course: Web Application Development

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# 1 Introduction

## 1.1 Project Background

Our web platform is a comprehensive video sharing and content management system designed to provide users with a rich, interactive experience for sharing and consuming video content. The platform combines modern web technologies with robust backend services to deliver a seamless user experience.

## 1.2 Programming Language

The platform is developed primarily using Java [2] as the core programming language. Java was chosen for its robustness, platform independence, and strong support for building scalable and maintainable web applications.

## 1.3 Framework, Database, and Tools

Since this is a web-based product, the project is conducted using modern web technologies following the MVC (Model-View-Controller) architecture pattern. In this project, we use:

- React.js [3] for the frontend, providing a component-based architecture for building interactive user interfaces
- Tailwind CSS for styling and responsive design, ensuring a modern and consistent visual appearance
- JavaScript/TypeScript for client-side logic and state management
- Spring Boot [4] as the backend framework, providing robust server-side functionality
- IntelliJ IDEA as the primary IDE for Java development
- MySQL [1] as the relational database for persistent data storage
- JPA (Java Persistence API) and Hibernate for object-relational mapping and database operations

- JWT (JSON Web Tokens) for secure authentication and authorization
- Axios for handling HTTP requests between frontend and backend
- Vercel for frontend deployment and hosting

The project follows modern development practices:

- RESTful API architecture for backend services
- Component-based frontend architecture using React
- Secure authentication using JWT tokens
- CORS (Cross-Origin Resource Sharing) configuration for secure cross-domain requests
- Environment-based configuration for different deployment stages

## 2 Requirement Analysis

### 2.1 Use Case Diagram

The use case diagram below represents the interactions between different actors and the website system functionalities. The primary actors involved are User, Guest, and Admin, each with specific roles and access to various features of the system.

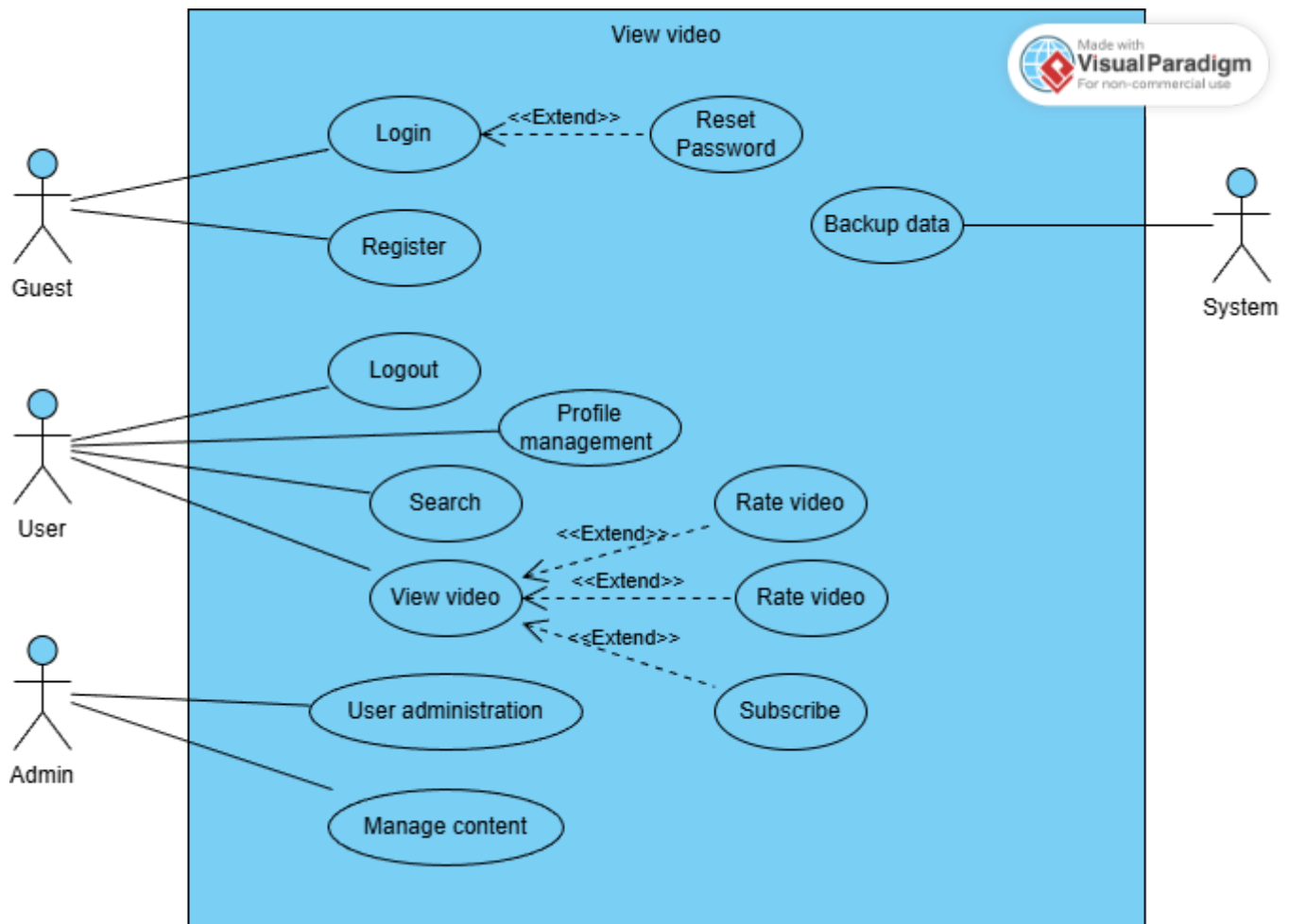


Figure 1: Usecase diagram of the website system

From Figure 1 we can see an overview about 4 actors and their roles in the project:

- Guest:
  - Can log in, register for an account, and reset their password if needed.
  - Has access to view videos.
- User:
  - Can log out and manage their profile.
  - Can search for videos and view them.
  - Has the ability to rate videos, comment.
- Admin:

- Has administrative privileges to manage users and content within the system.
- System:
  - Responsible for backing up data.

## 2.2 Functional Requirement & Non-functional Requirement

### 2.2.1 Functional Requirements

#### 1. Authentication and User Management:

- The system shall allow users to register an account using email and password.
- The system shall provide secure login functionality with JWT token-based authentication.
- The system shall maintain user sessions and handle token mechanisms.

#### 2. Video Management:

- The system allows users to upload and manage video content.
- The system provides video playback functionality with proper streaming capabilities.
- The system supports video metadata management (title, description, etc.).

#### 3. User Profile Management:

- The system allows users to view and update their profile information.
- The system maintains user preferences and settings.
- The system tracks user activity and history.

#### 4. Security Features:

- The system implements secure password hashing using BCrypt.
- The system provides role-based access control for different user types.
- The system handles CORS configuration for secure cross-origin requests.

#### 5. API Integration:

- The system provides RESTful API endpoints for frontend-backend communication.
- The system implements proper error handling and response formatting.
- The system supports secure file uploads and media handling.

### 2.2.2 Non-Functional Requirements

#### 1. Performance:

- The system ensures fast API response times for user interactions.
- The system optimizes video streaming performance.
- The system implements efficient token validation and session management.

#### 2. Usability:

- The system provides a modern, responsive user interface using React.
- The system offers clear error messages and loading states.
- The system implements intuitive navigation and user flows.

#### 3. Security:

- The system implements JWT-based authentication with proper token management.
- The system uses secure password hashing with BCrypt.
- The system implements proper CORS policies for secure cross-origin requests.
- The system protects sensitive routes and API endpoints.

#### 4. Scalability:

- The system is designed to handle multiple concurrent users.
- The system supports future feature additions (e.g., social features, comments).
- The system can be easily deployed to cloud platforms (Vercel).

#### 5. Maintainability:

- The system follows modern development practices with clear code organization.



- The system implements proper error handling and logging.
- The system uses environment-based configuration for different deployment stages.

6. Compatibility:

- The system supports modern web browsers.
- The system is responsive across different device sizes.
- The system implements proper CORS configuration for cross-origin requests.

## 3 Design and Implementation

### 3.1 Design

### 3.2 Entity-Relationship Diagram (ERD)

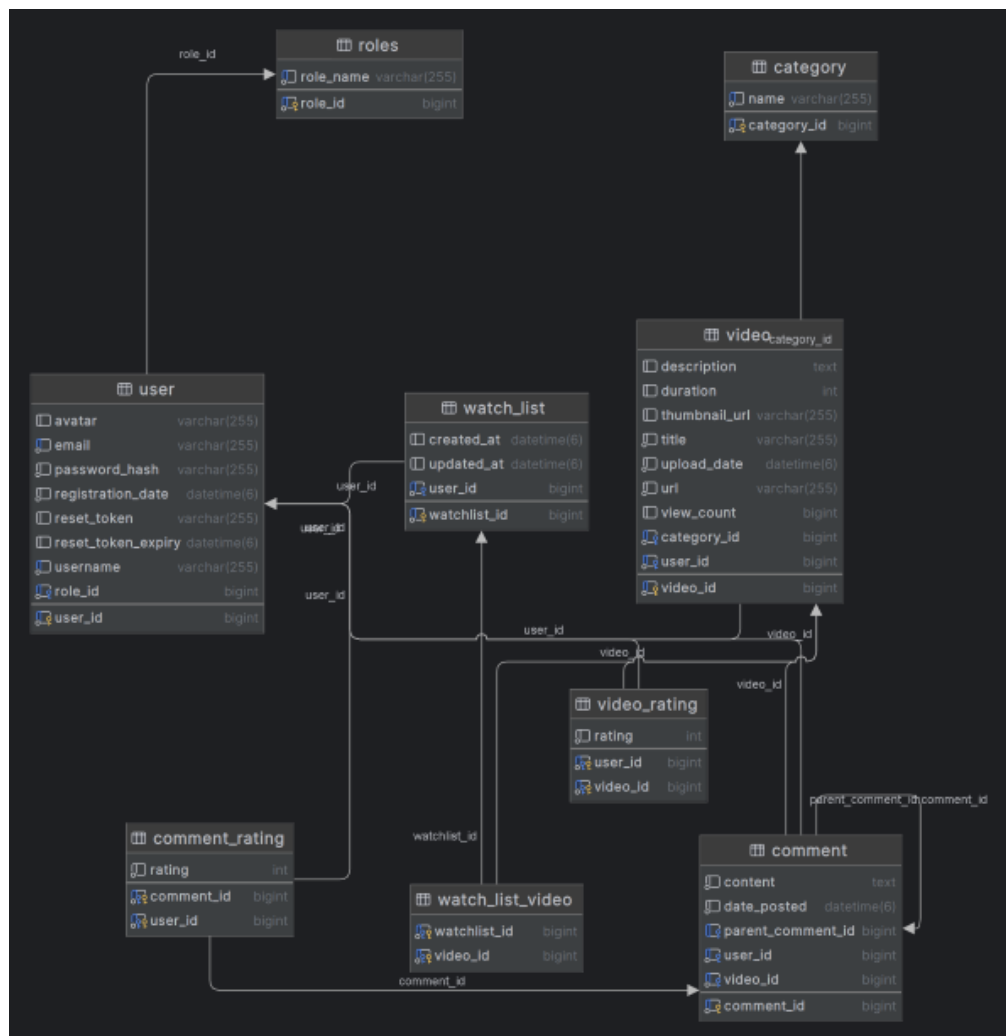


Figure 2: Entity-Relationship Diagram

### 3.2.1 Sequence Diagram

## Register account

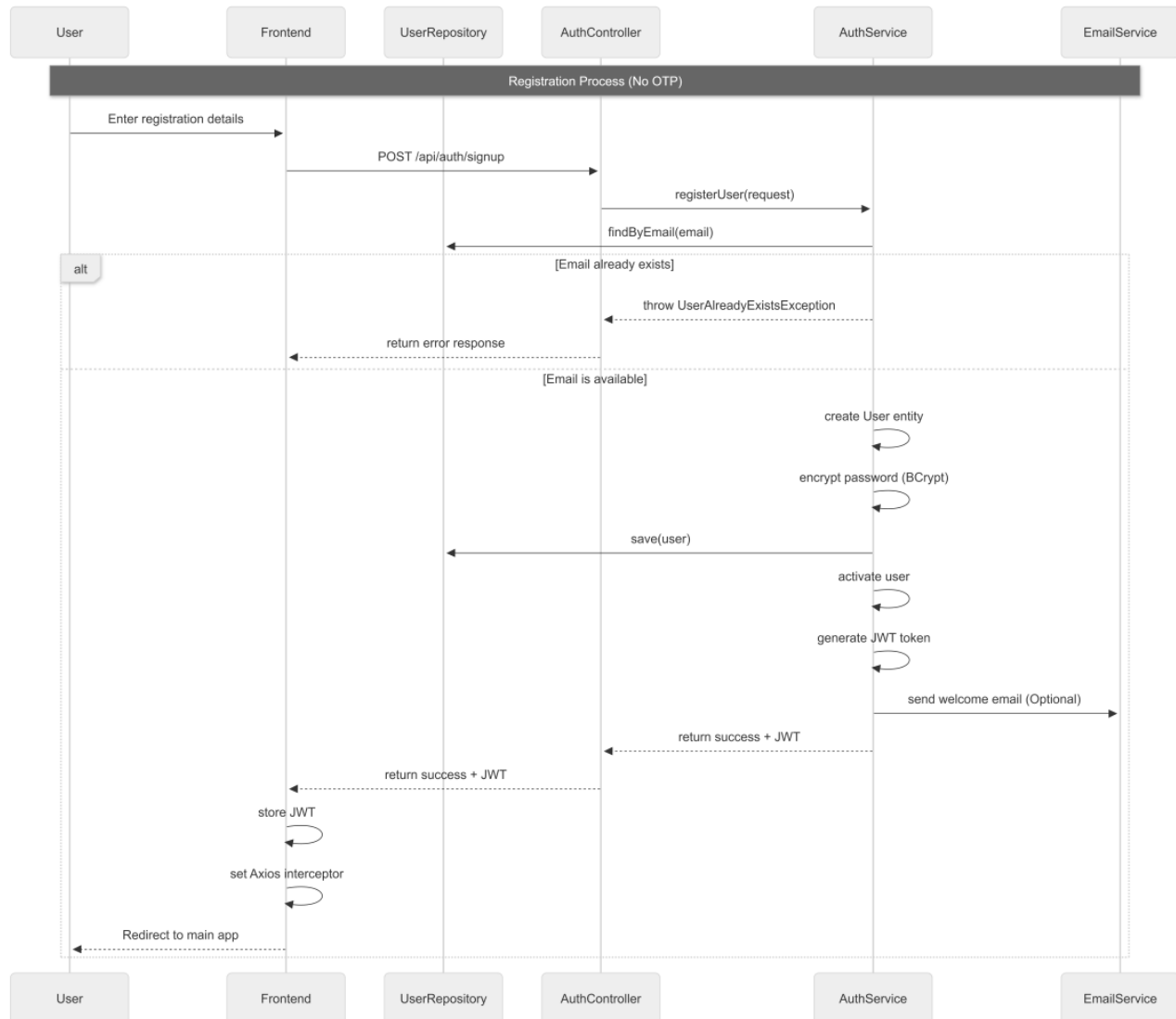


Figure 3: Sequence diagram for register account

This sequence diagram, shown in Figure 3, illustrates the streamlined user registration process. The workflow initiates when a user submits their credentials via the front-end interface, dispatching a POST request to the back-end API. The system first performs a validation check against the *UserRepository* to ensure the email address is unique; if a duplicate is detected, a *UserAlreadyExistsException* is thrown, and an error response is returned to the client.

Upon confirming the email’s availability, the system instantiates a new user entity. Security is enforced by encrypting the password using the BCrypt hashing algorithm before persistence. Deviating from multi-step verification flows, the system immediately activates the user account and

generates a signed JWT (JSON Web Token). This token is encapsulated in the success response and returned to the front-end, where it is stored for session management. The user is then automatically redirected to the main application, effectively establishing an authenticated session in a single transaction.

## Search Video

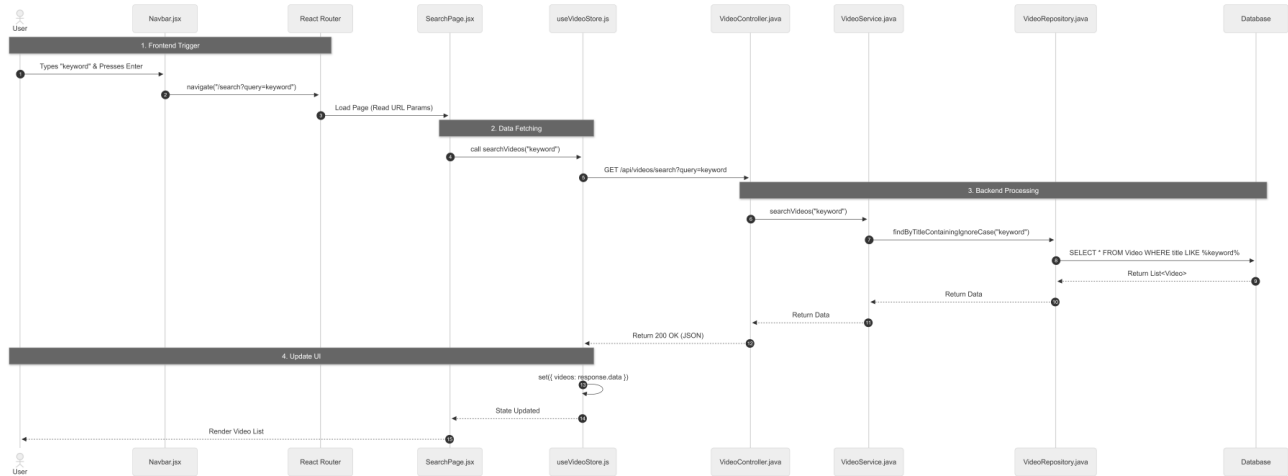


Figure 4: Sequence diagram for search video

This sequence diagram Figure 4 illustrates the flow of a video search process initiated by a user through a front-end interface. The interaction begins when the user enters a search query to search for videos by title. This action is captured by the frontend, which then sends an HTTP GET request to the backend endpoint `/api/videos/search?title=query` to fetch relevant video content based on the input query.

The request is first received by the `VideoController`, which delegates the task to the `VideoService` by calling the method `searchVideosByTitleWithRatings(title)`. This service method is responsible for handling the business logic of retrieving and preparing the video data. It interacts with the `VideoRepository`, invoking the method `findByTitleContainingIgnoreCase(title)` to perform a case-insensitive search for videos that match the title.

Once the repository fetches a list of video entities (`List < Video >`), the control returns to the `VideoService`, where each video object is processed individually in a loop. During this loop, each Video entity is converted into a data transfer object (DTO) using the method `convertToDTO(video)`.

These DTOs are collected into a list (*List < VideoDTO >*) which is then returned to the *VideoController*.

The controller sends the HTTP response back to the frontend with a status code of 200 (OK), including the list of video *DTOs*. The frontend processes the returned data and updates the user interface accordingly. If the list is empty, indicating that no matching videos were found, a message saying "No videos found" is displayed. Otherwise, if results are found, they are presented in a video grid or list format for the user to view.

### Find similar videos

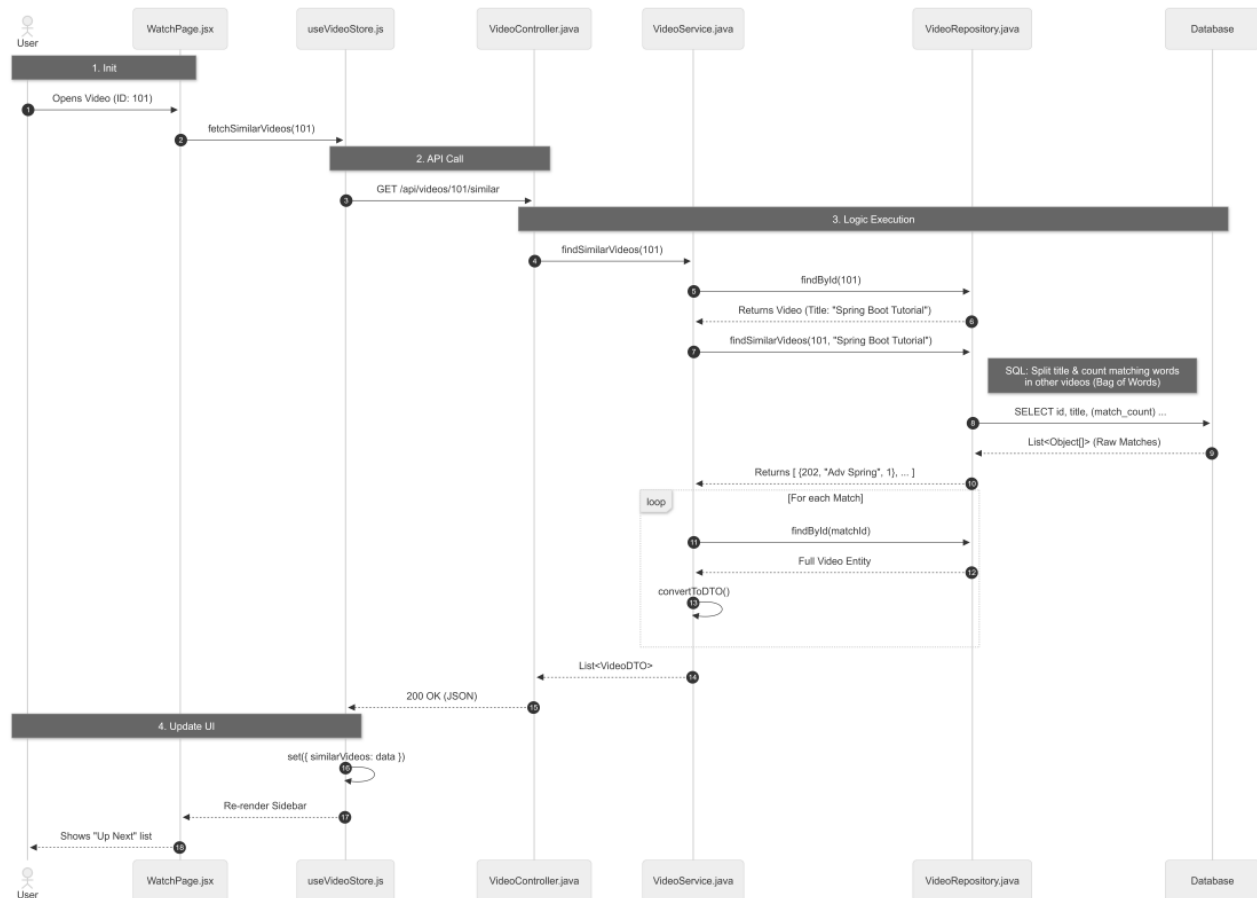


Figure 5: Sequence diagram for find similar videos

This sequence diagram Figure 4 shows how a user views a video and retrieves similar recommendations. When the user selects a video, the frontend sends a *GET/api/videos/id* request. The backend retrieves the video by ID, increases its view count, and returns video details as a *VideoDTO*.

To find similar videos, the frontend makes two requests: one by category and one by tag. The backend fetches videos from the repository based on the category or tag, converts each video into a *VideoDTO*, and returns the lists. Finally, the frontend displays either a "No similar videos found" message or shows the similar videos section, depending on the results.

### Count view video

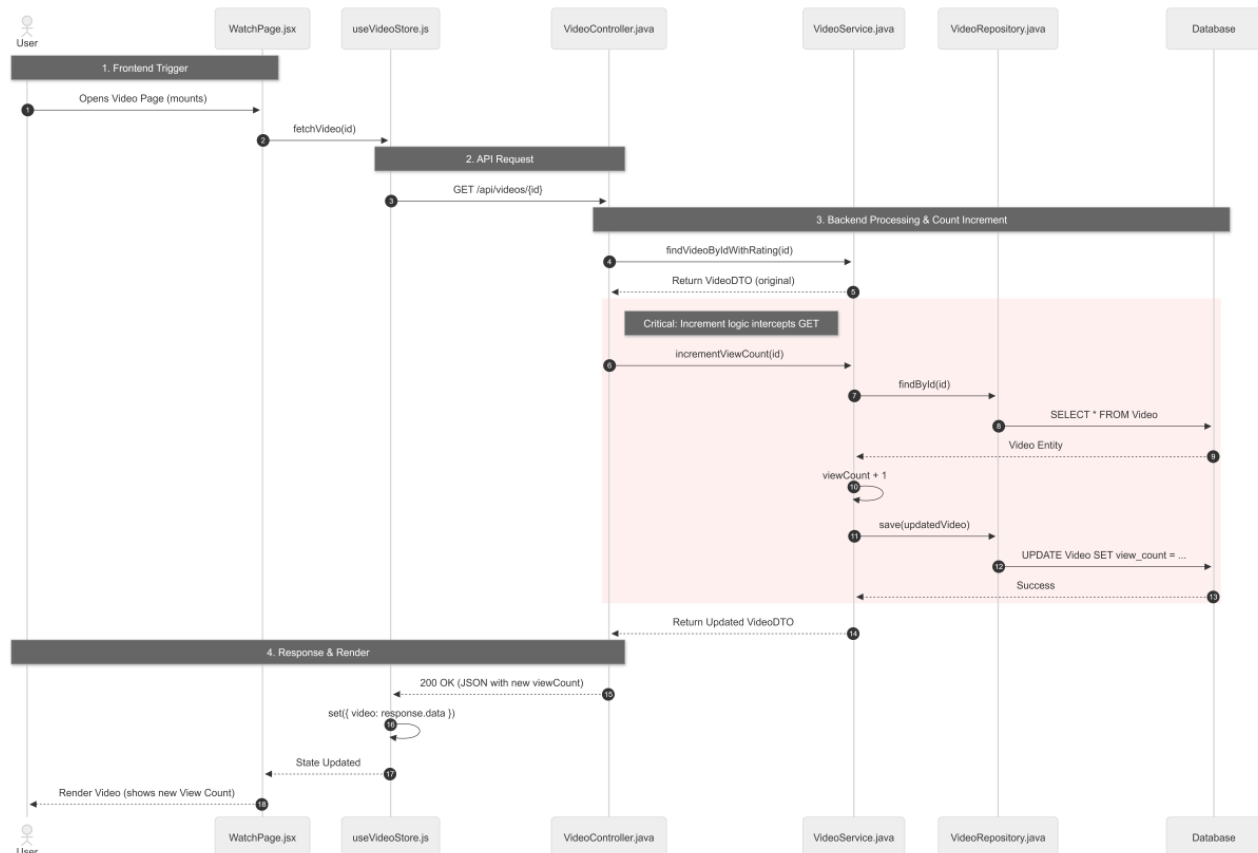


Figure 6: Sequence diagram for create information

This sequence diagram Figure 6 shows the process of updating a video's view count when a user watches it. The user triggers a GET request from the frontend to `/api/videos/id`. This request is handled by the *VideoController*, which calls the *VideoService* to fetch the video and increment its view count.

The *VideoService* retrieves the video entity from the *VideoRepository* using `findById(id)`, then updates the view count and saves the updated entity. After that, the video is converted to a DTO

and returned as an HTTP 200 response.

On the frontend, the view count is updated based on the response. If the update is successful, the new count is displayed; if it fails, the original count is shown instead.

## Login Account

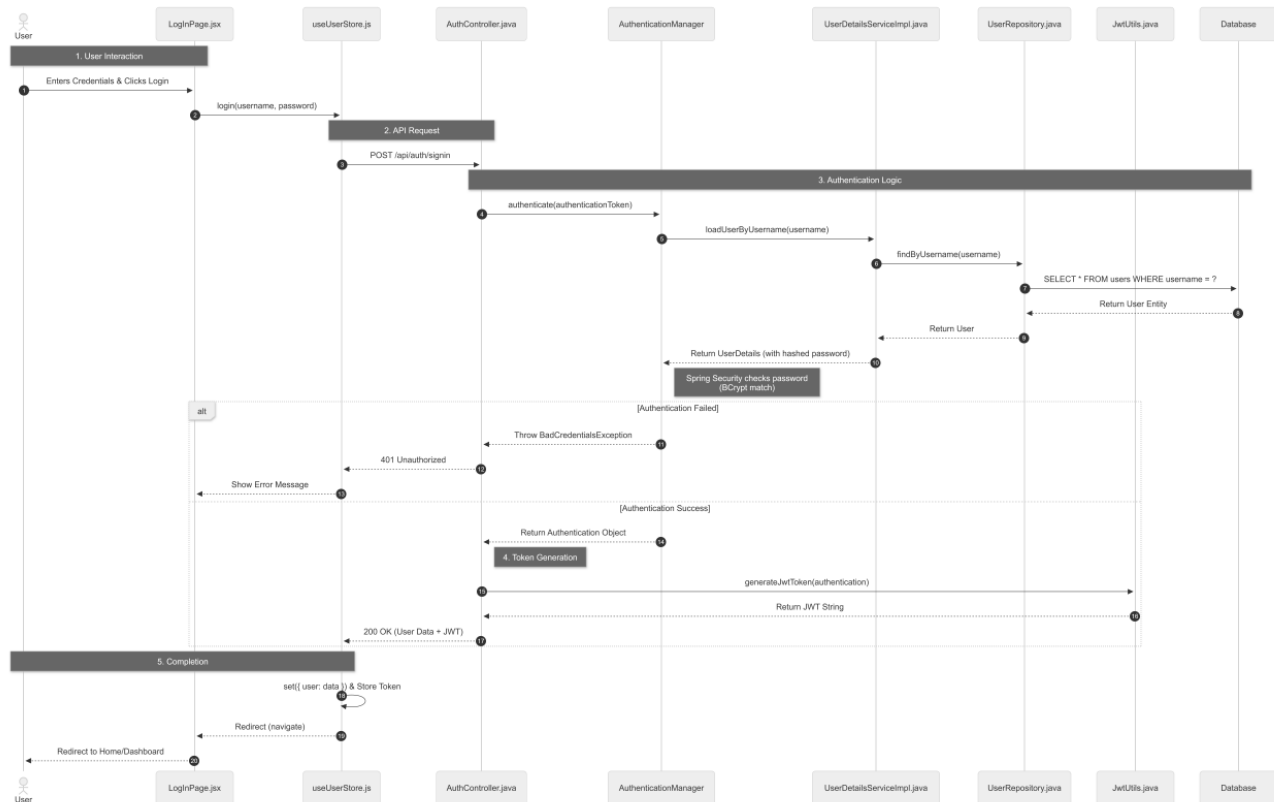


Figure 7: Sequence diagram for login account

This diagram Figure 7 describes the user login process using JWT authentication. The user enters their credentials, and the frontend sends a POST request to `/api/auth/signin`. The `AuthController` calls the `AuthenticationManager` to authenticate the username and password.

The `AuthenticationManager` retrieves the user details by calling `UserDetailsService`, which loads the user entity from the `UserRepository`. If the password is verified, an authentication object is returned.

A JWT token is then generated by `JwtUtils`, containing the username, issue time, expiration, and signature. The token is sent back and set in an HTTP-only cookie. The frontend receives a success

response, stores the user info, sets up the Axios interceptor, and redirects to the main app.

If the credentials are invalid, a `BadCredentialsException` is thrown, resulting in an HTTP 400 error and an error message being displayed to the user.

## Change Password

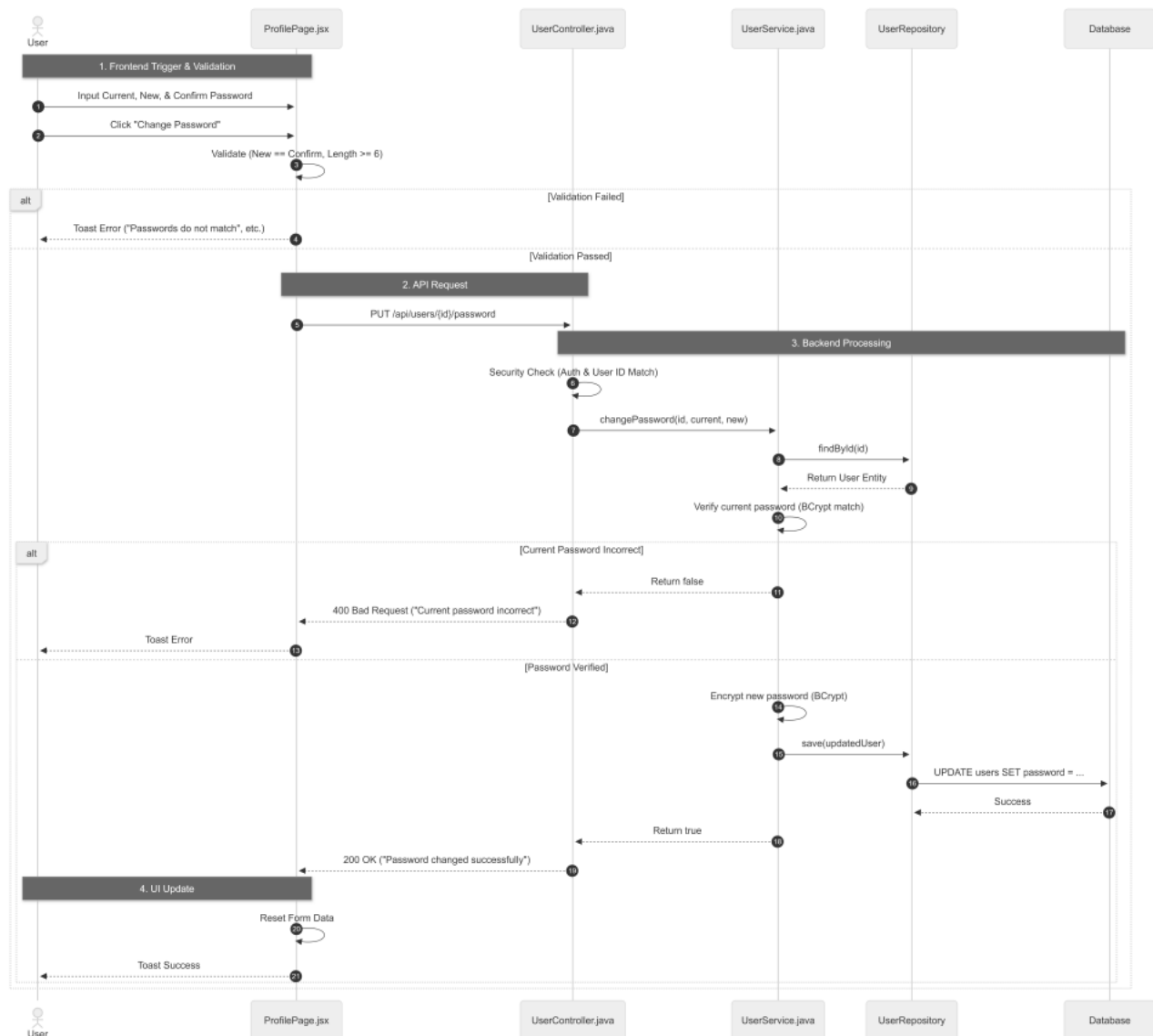


Figure 8: Sequence diagram for change password

This diagram Figure 8 illustrates the secure password update mechanism. The process commences when the user submits the password form on the profile page. The frontend first executes client-side validation to ensure the new password meets length requirements and matches the confirmation



field. Upon validation, a PUT request is dispatched to `/api/users/{id}/password`.

On the server side, the `UserController` enforces strict authorization safeguards. It verifies that the authenticated principal's ID matches the path ID, preventing unauthorized modifications unless the requester holds administrative privileges. The request is then delegated to the `UserService`.

The service layer performs the critical cryptographic verification. It retrieves the user entity and utilizes the `PasswordEncoder` to validate the provided current password against the stored BCrypt hash. If the match is confirmed, the new password is hashed and persisted to the database.

Upon success, a 200 OK response is returned, triggering a success notification on the UI. Conversely, if the current password verification fails, the system returns a 400 Bad Request, and the user is informed of the credential mismatch.

## 3.3 Implementation

### 3.3.1 User's Account Management Functions

#### Register account

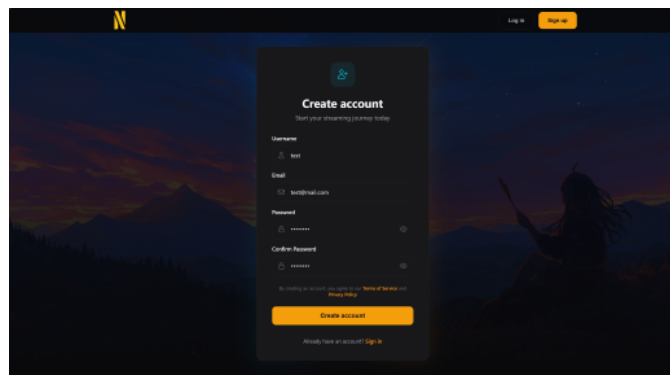


Figure 9: Register page

#### Login Account

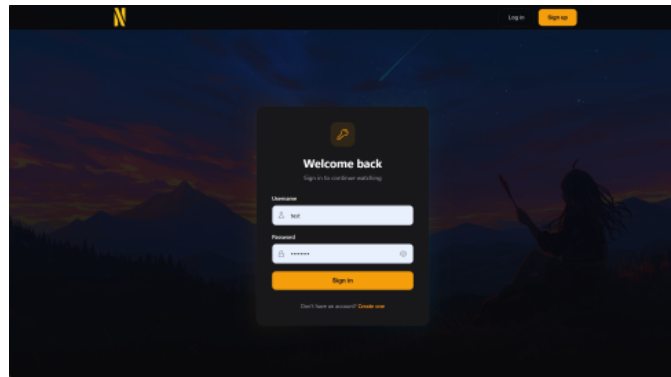


Figure 10: Login page

Log in to the account on the website.

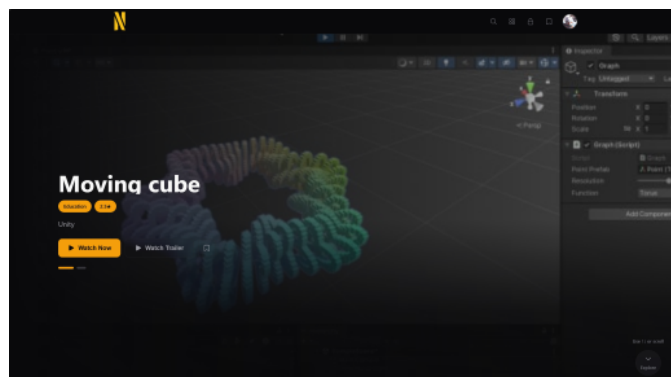


Figure 11: Login to the website successfully

## Search Video

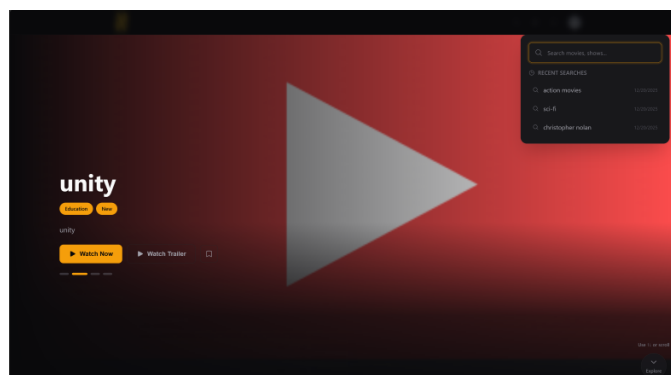


Figure 12: Search video

## Watch Video

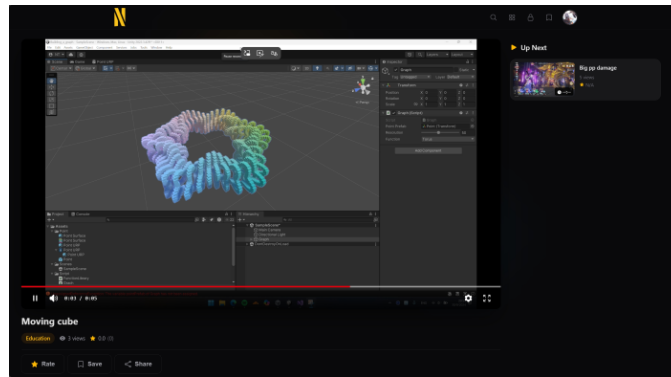


Figure 13: Watch Video

## Rate Video

In above section, the video has zero rating, now we rating it as 5

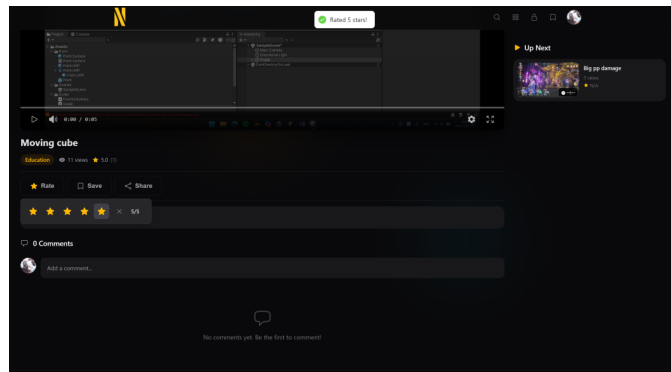


Figure 14: Rating a video

## Comment in video

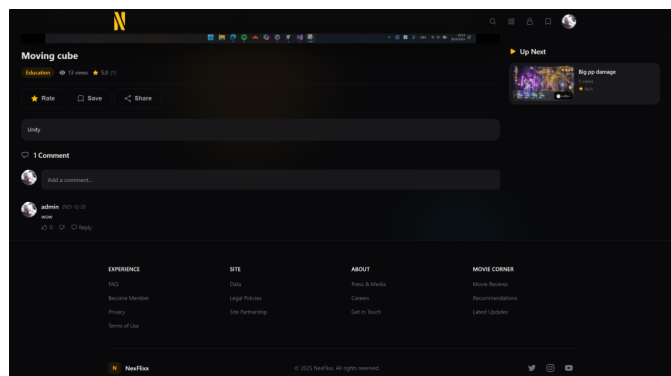


Figure 15: Comment in a video

We can also reply to a comment.

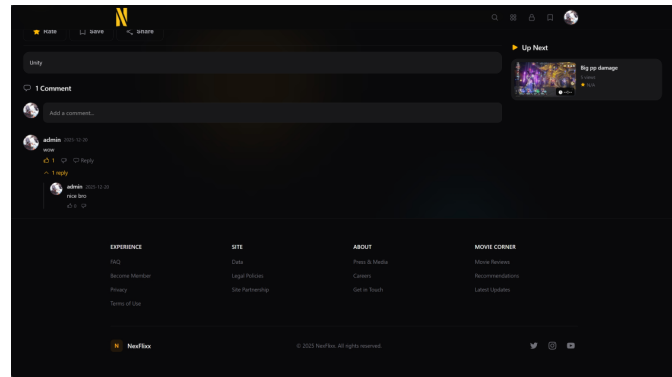


Figure 16: Reply a video

## Profile page

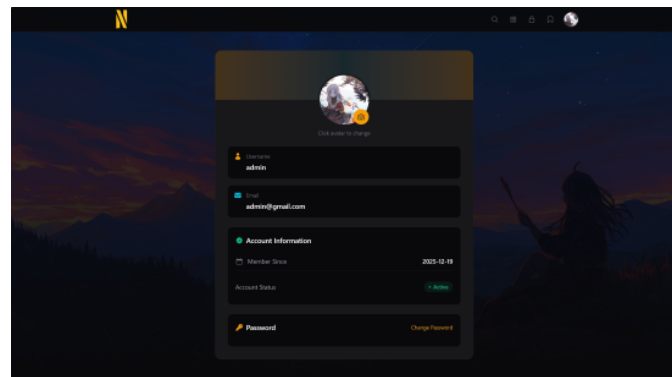


Figure 17: Profile page

## 4 Challenges

Below are some challenging problems commonly encountered by everyone working on the same project. We acknowledge these issues and aim to address them in more stable future projects.

### 4.1 Database Synchronization

- Challenge: Keeping the database schema consistent across team members.
- Symptoms: Updates to the database (adding tables, changing fields,...) might not be managed effectively, causing mismatches between the code and the database.

## 4.2 Insufficient Knowledge in Tools/Technologies

- Challenge: Team members might lack sufficient knowledge about essential tools like MySQL have difficulty in writing optimized queries, designing proper schemas, or debugging database issues because of limited prior exposure to database management or web development concepts.

## 4.3 GitHub Version Control Conflicts

- Challenge: When multiple people work on the same files, conflicts arise when merging code because of lacking of experience with Git workflows (e.g., branching, committing, resolving conflicts).
- Symptoms: Have to resolve conflict when occurring.

## 4.4 Communication and Coordination

- Challenge: Ensuring all team members stay updated on changes to the codebase and database.

## 4.5 Balancing Learning and Building

- Challenge: Needing to learn new skills (MySQL, SpringBoot, thymleaf) while simultaneously building the project due to lack of prior experience or formal guidance.
- Symptoms: Slow progress as time is spent researching and experimenting with technologies.

## 4.6 Overlooking Best Practices

- Challenge: Skipping best practices in favor of quick fixes, leading to technical debt.
- Symptoms: Messy codebase, poor database design, and fragile systems.

# 5 Conclusion

Our team has gained valuable experience in building a modern web application using Spring Boot for the backend and React with Vite for the frontend. We successfully implemented a secure JWT-

based authentication system, integrated Cloudinary for media handling, and utilized Docker for containerization. The project featured a responsive frontend with a YouTube-style loading bar, efficient state management using Zustand, and a dynamic video upload system. We overcame challenges like CORS issues and deployment configurations, successfully deploying the application to production using Vercel. The experience enhanced our technical skills in handling real-world development challenges, from security implementations to collaborative development using Git and GitHub, providing us with practical knowledge in modern web application development.

## References

- [1] Oracle Corporation. Mysql 8.0 reference manual. *MySQL Documentation*, 2023.
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- [3] Facebook Inc. React: A javascript library for building user interfaces. *React Documentation*, 2013.
- [4] Inc. Pivotal Software. Spring boot: Spring framework for java. *Spring Boot Documentation*, 2023.