

Genesis and Exodus Satisfaction Survey

Short-form Responses Summary

Introduction

We, the officers of Genesis and Exodus, conducted a survey interested in your feelings about how the crews are operating and being managed, from May 16 to 20, 2018. We released the summary of the multiple-choice questions before GW, and this document will address answers to the short-form response questions. Responses will be paraphrased as to reduce the likelihood that anyone other than the officers can determine your identity.

Genesis Comments

The first short-form question asked Genesis members if they had any comments on the following categories: officer communication, distribution of ATK/DEF specs, GW honor reporting, GW performance, and crew raids.

- “Ping more, it can be too easy to miss raids, and things seem disorganized especially during GW.”
 - This serves more as a message to everyone in general than it does just the officers, some people would like to be pinged more. As for GW organization, we have something planned for that!
 - “pupae”
 - Okay?
 - “I’d like us to get further in GW but we’re still a slack crew so whatever.”
 - “It can’t really be helped but I wish we could win more in GW when possible. I’m sure everyone will get stronger in time.”
 - I think our performance in this GW (narrowly defeated one day and initially promising another) has motivated some people to participate a bit more in GW. I don’t think many of us want to fight every day in general, but I think we’re opening more people to the idea of fighting at least one or two days.
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- "I wish we could try a little more in GW, at least to get the bonus pity badges if not actually winning. Not just base, but the other tiers too, especially with higher NMs."
 - This time around we got the 150m three out of five days and the 250m two out of five. I would like to try a little bit more to get those higher pity badges but this has to be a group effort as well. While it's *possible* for one or two people to carry all the way to 250m, it's not exactly easy especially for a crew like ours. We're hesitant to enforce honors minimums for finals just yet, but it may be worth considering if not next GW, in the future.
 - "I like that people respond promptly to questions in #help-and-questions! I don't know how to improve crew raids but I don't feel like it's 100%."
 - That's what that channel is there for! As for crew raids, it really isn't easy. It's one of the things we officers have the least control of, in the previous report we mentioned the possibility of scheduled trains on reset day, this really should be considered.

Exodus Comments

The second short-form question asked Exodus members if they had any comments on the following categories: officer communication, distribution of ATK/DEF specs, GW performance, and crew raids. This section guest written by Lux, new Exodus danchou.

- "I'm a slacker."
 - Same mood
- "Most people seem too busy to hold more proper crew trains but that's okay."
 - This was my comment. The spreadsheet isn't as useful when it comes to trying to organize a time for trains since responsibilities are a thing, but having a survey to decide on a time may be good, like how strike times were settled. (I'm not very good at surveys though...)
- "I should probably put more effort into crew raids, but it'd be nice to have Exodus HL trains more often."
 - Same as above. I'm generally available for both NA/SEA timezones so I should be the most flexible one. Even having half Exodus in a 6-man should help in getting more pendants over the week. We gotta get you guys buff !emo muscles

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- “I haven’t been around too long but the crew seems very efficient. It seems communication could use some work, I’ve seen stuff go down recently, but that kind of thing happens all the time.”
 - Thanks for saying it appears efficient! Haven’t been in this position long, so hopefully next time if there are more heated discussions, I could at least advise it to be taken to DMs. We’re all playing Granblue for fun after all.

Discord Rules

The next free response question asked members what modifications to the rules they think would be helpful.

- “It might be nice to include examples of what language is unacceptable. Where are the lines drawn? People might argue over what is and isn’t acceptable and this could help preemptively.”
 - I did discuss this in private with the person who submitted it. While not a bad idea in theory, I want to avoid making the rules too negative. Joining the community for your first time and being confronted with examples of slurs or disrespect gives the wrong first impression. Especially with our selection criteria being fairly strict, we don’t need to be as hardline as a public community. However, our discussion did result in another important factor, the opaqueness of our moderation policy leaves much to be desired. This can and should be addressed soon.
- “pupae”
 - Once more, okay?
- “I like that they’re flexible, like nicknames and off-topic chat. Perhaps make it more clear who’s in charge of what, for instance recruitment since we’ve had some confusion recently about that. It’s easy to find out by asking around though, it reflects the nice no-pressure environment.”
 - This ties in to making our moderation policy more transparent. The no-pressure environment is definitely our goal and reflects what I said above, flexibility helps not give bad first impressions and put people on edge. Codifying the moderation policy and making roles more distinct is a big priority for us indeed, though.

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- “I feel like rule 4 isn’t upheld as often as it should, there’s a lot of art I’d consider NSFW in #art-memes and allowed to be there.”
 - Sadly, the barriers of what are and are not NSFW vary wildly based on the person and is hard to codify. Exposed nipples and genitalia are definitely NSFW, but as you get farther from that people’s opinions tend to diverge. To a degree, all GBF art is NSFW in one sense or another! If you see something you think is pushing the line, contact an officer and we’ll take a closer look at it and reconsider.
 - “It seems like certain people don’t always follow the rules, especially rule 1, but it happens everywhere.”
 - Only one person mentioned something to this effect, but it is greatly concerning. If you’re seeing things that are in violation of rule 1, you should absolutely contact an officer. Our rules are vague for a reason, allowing case-by-case enforcement instead of hardline rules that can have people push the boundaries, and so this can cause some ambiguity as to what is and isn’t acceptable, but as with the above response codifying that can have the inadvertent effect of making first impressions negative, and makes it even easier for someone to toe the line without breaking it. That said, though, you should contact officers if you see something you believe to be in violation, and we will absolutely clarify.

Extra Channels

Next up was asking if anyone thought there’s a need for more chat channels on our Discord server.

- “Element based channels.”
 - While a good idea in concept, it’s only really necessary for large servers where there can be *many* parallel discussions going on. Our current questions channel seems sufficient and elemental channels has the potential to fracture discussions and people who don’t main but do play one element might not focus on that specific channel and not offer their opinion.
- “Pupae”
 - At this point I must ask, why?

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- “Maybe an off-topic one for non-GBF general chat?”
 - “A second general chat to make discussion easier.”
 - This doesn’t seem overtly necessary at the moment, but I can see where you’re coming from. Off-topic discussion that’s not related to other games is usually just in #general which can cause conflicts. This is something we’ll have to consider.
 - “NSFW channel :eyes:”
 - “An actual NSFW channel might result in less of that stuff to be found elsewhere in the server.”
 - This is something I am extremely reluctant to do. Not only does it require extreme moderation vigilance (some NSFW material is against the Discord ToS and can have your entire server deleted!), the chances that disputes could arise between members based on what content they post could become a problem. Someone might find one character unpleasing where someone else doesn’t, and the reason could be more ambiguous than just age or body type, leading to an argument where neither party is more correct. It just seems like an NSFW channel is more trouble than it’s worth, but I could be wrong. If you feel strongly about this, contact us in private and we can discuss it.
 - “Maybe a progress channel? I often post in #exodus to discuss progress when I don’t feel it fits in #general or #help-and-questions.”
 - Personally I don’t see this as a problem. Your progress is of course highly relevant to your own crew, though #general is very much open to everyone and any type of content, don’t be afraid to share!
 - “Maybe a suggestions channel for people who want to suggest crew changes, I had that in a previous server.”
 - This is definitely amongst our plans, so expect this soon.

Additional Roles

Next section asked about what roles might be useful or necessary for the server.

- Baha/Grand Order

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- Something that has been considered but not strongly, mainly because @here seems to work most of the time for these raids. That said though, @here doesn't work for invisible/DND players so it's something that should be considered. This and other ideas will go on a poll.
 - "PUPAE"
 - ...
 - Event Organizer
 - An interesting idea, someone who likes to lead trains and such but isn't an officer and doesn't need/want that responsibility. Something we'll consider going into next GW.
 - Village Idiot
 - Jail is about the most negative role we need, much less more negative!
 - DJ(eeta)
 - An interesting idea but since nobody uses our VC channels, not something of high priority.
 - Player of the Month/MVP
 - While it could promote competition, making concrete criteria for such a role seems difficult. And it could also cause jealousy if two people are vying closely and one person gets it, probably more trouble than it's worth.
 - Super Jail for QH
 - QH role
 - You people are cruel!
 - Salty for the anti-lucksacks (it's joke)
 - Actually kind of an amusing idea but really not necessary!
 - ATK and DEF spec roles so we can ping them to put up buffs
 - These actually already exist for Genesis but it seems like they were completely forgotten about for this GW... We can add them to Exodus too though.
 - Exodus members who might want to transfer to Genesis
 - With the way things are at the moment this sort of thing needs to be handled on a case-by-case basis, if you are interested in transferring please contact the officers but we will track these manually and don't really need a role for it.
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- Rose Queen so people that don't need it don't get pinged
 - This will be put on a poll with Baha and GO roles.

Crew Leadership

This question asked for any comments on the leadership, about efficacy, policy, etc.

- "Y'all seem to be doing okay"
- "Everyone's doing their best"
- "You good danchou"
- "Good work"
- "Good job y'all"
- "Cool people"
 - All of the approval is greatly appreciated! Remember we work for you so you can always contact us if you have concerns.
- "When did Lux become officer?"
- "I didn't even know that Lux, Shiroy, and Dani were the officers"
 - As recent changes I can't be too surprised! As time goes on and they do more officer things, I'm sure their status will become more apparent.
- "I like how it feels like officers are just one of us with a few more duties. Not having a strict rank and file is nice and welcoming."
 - This has always been the goal for us! As mentioned above, keeping things welcoming is always our goal and we're glad it seems to be working out.

Ending Comments

And finally, the very last main question of our survey asked for any general ideas, comments, suggestions, and concerns.

- "We should have a karaoke night and other team building exercises like group games."
 - A cool idea but needs to be explored some. What kinds of things people are willing to play differs of course! As for karaoke... fun idea but requires some bravery!
- "Can I get out of jail?"

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- Maybe.
 - “Will there be a summary of the results? I want to hear what everyone else has to say.”
 - You’re reading it!
 - “Can I have some drop RNG, thanks.”
 - Out of our control, sadly!
 - “A crew spreadsheet, for organization of fighting and info”
 - Big news coming on this front soon™, for now be patient!
 - “Nice to keep the community engaged and ensure satisfaction, keep up the good work!”
 - “Overall I’m super happy with the community, even if I’m not actively playing GBF I like talking with everyone. It motivates me to be better in the game and support each other!”
 - Thanks!
 - “Let’s try to make UltiBaha more active!”
 - Absolutely, one of the big plans in the coming month.

Conclusion

The answers here really speak for themselves, and the collective officer team believes so as well. If you have any comments, please mention it in Discord or PM an officer, thanks!