Mohamed Eltaib

(647)-909-7652 | moeltaib1@gmail.com | mohamedeltaib.ca | github.com/RyzenStudios

EDUCATION

Toronto Metropolitan University

Toronto, ON

Bachelors of Science in Computer Science

Expected: April 2026

Relevant Courses: Data Structures & Algorithms (Lisp), Operating Systems, Discrete Structures, Software Engineering, Computer Science I/II (Python & Java), Computer Organization I/II, Intro to C and UNIX

EXPERIENCE

Software Engineer Intern

Jan. 2024 – Mar. 2024

Ada Analytics

- Collaborated on frontend and backend development for a web application as a Lead Software Engineer Intern.
- Assumed a leadership role within the frontend team, managing tasks and promoting seamless collaboration.
- Gained valuable experience working with a professional development team at Ada Analytics.
- Gained hands-on experience in the intersection of finance, data analytics, and software development.

Game Designer

Sept. 2022 – Jan. 2024

Gamefam Studios

- Specialized workstations equipped with industry-standard 3D modeling software (e.g., Blender, Maya).
- Dedicated areas for texture artists with tools like Substance Painter for realistic surface detailing.
- Explored ways to visualize concept art in 3D space before full production.

PROJECTS

QuickFix | HTML/CSS, Python (Flask), SQL

- Comprehensive web application for efficient bug reporting, tracking, and visualization.
- Utilized Flask for backend development, providing robust APIs for seamless data interaction.
- Implemented user authentication using Scrypt password hashing for enhanced security.
- Utilized matplotlib for generating insightful graphs of bug data and sprint iteration trends.
- Stored application and user data efficiently in a SQL-based database for persistent storage.

Movie Haven | HTML/CSS, JavaScript

- Built an interactive film and TV exploration platform.
- Utilized JavaScript for efficient API integration, providing real-time movie information.
- Implemented a feature highlighting top-rated films based on IMDb ratings
- Proficiently hosted the project on GitHub pages ensuring easy access.

StormSense | HTML/CSS, Python

- Weather app providing real-time updates for any city.
- Intuitive interface for seamless navigation and quick access to weather updates
- Showcased proficiency in API integration for live weather data retrieval and display.
- User-friendly design with visually appealing graphics for comprehensive weather representations

Arcade | HTML/CSS, JavaScript

- 8-bit arcade-style website simulating an arcade machine.
- Implemented visual effects and sound elements to mimic the authentic arcade experience.
- Utilized advanced web development techniques to create responsive and dynamic arcade-like interactions.
- Proficient in multimedia integration, combining visuals and sound seamlessly.

Portfolio | HTML/CSS

- Designed and developed a personalized portfolio website using HTML and CSS.
- Implemented a visually appealing and responsive layout to showcase skills, projects, and achievements.
- Showcased technical and creative abilities through personalized design elements and interactive features.
- Demonstrated proficiency in front-end web development by crafting a polished and engaging portfolio website.

TECHNICAL SKILLS

Languages: Java, Python, C/C++, JavaScript, HTML/CSS, Bash, LISP, SmallTalk, Elixir, Haskell, Rust

Frameworks: Flask, Git, AWS, React.is

Tools: Linux/Unix, Visual Studio Code, IntelliJ, PyCharms, Eclipse