

nsGame::Entity



```
classDiagram
    nsGame::Player --|> nsGame::Entity
```

The diagram consists of two rectangular boxes. The top box is shaded gray and contains the text 'nsGame::Entity'. The bottom box is white and contains the text 'nsGame::Player'. A vertical blue line connects the bottom of the white box to the bottom of the gray box, ending in a solid blue arrowhead pointing upwards towards the gray box.

nsGame::Player