117TH CONGRESS 1ST SESSION

H. R. 5713

To empower independent music creator owners to collectively negotiate with dominant online platforms regarding the terms on which their music may be distributed.

IN THE HOUSE OF REPRESENTATIVES

OCTOBER 25, 2021

Mr. Deutch introduced the following bill; which was referred to the Committee on the Judiciary

A BILL

To empower independent music creator owners to collectively negotiate with dominant online platforms regarding the terms on which their music may be distributed.

- 1 Be it enacted by the Senate and House of Representa-
- 2 tives of the United States of America in Congress assembled,
- 3 SECTION 1. SHORT TITLE.
- 4 This Act may be cited as the "Protect Working Musi-
- 5 cians Act of 2021".
- 6 SEC. 2. FINDINGS.
- 7 Congress finds the following:
- 8 (1) Music is a cultural treasure and a unique
- 9 source of spiritual inspiration, emotional comfort,

- community connection, and joy. It is also a powerful economic driver that directly and indirectly supports nearly 2 million American jobs and almost \$150 billion in annual economic activity.
 - (2) A healthy music ecosystem is a fundamental bedrock for a healthy society.
 - (3) Fair and competitive markets for the use and licensing of recorded music are integral to a healthy music ecosystem.
 - (4) As music distribution has moved online, the market for use and licensing has become distorted and imbalanced. The largest Dominant Online Music Distribution Platforms use their market power to distort legal requirements and force music creators into licensing agreements that do not reflect market value. Those agreements essentially dictate a price to music creators. If music creators do not agree to licensing terms, the online platforms profit from unlicensed uploads of music anyway.
 - (5) These platforms game the system created by the Digital Millennium Copyright Act, which allows dominant online platforms to ignore and profit from unlicensed use of music and places the responsibility for finding each and every instance of unlicensed use of music on music creators. This "notice

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- and takedown" scheme has been described as a gigabit-speed game of whack-a-mole.
 - (6) The trade association for the major record labels spends millions of dollars engaged in this effort which it says has grown to be "largely useless." The trade association for the independent record labels agrees, calling it a "dysfunctional relic".
 - (7) An effort that is largely useless for major and independent record labels is an exercise in futility for Independent Music Creator Owners—those who own the copyrights and market their work themselves. Independent Music Creator Owners lack the economic, legal, and political resources to stand up to the Dominant Online Music Distribution Platforms and have no way to meaningfully negotiate fair licensing rates for their work.
 - (8) That power imbalance means that Independent Music Creator Owners are forced to take whatever terms dominant online platforms offer for their work. If they decline, the platforms simply ignore them since in most cases lacking access to any single artists' work does not present a threat to the platforms' overall attractiveness to consumers.
 - (9) This imbalance has decimated careers in music at an untold cost to our society and culture.

1	Multi Grammy-award winning musician Rosanne
2	Cash recently lamented: "I see young musicians give
3	up their missions and dreams all the time because
4	they can't make a living."
5	(10) The antitrust laws were intended to and
6	do provide important economic and civic benefits.
7	(11) A central purpose of these laws is to pro-
8	mote, protect, and strengthen fair and open mar-
9	kets, including those for music.
10	(12) While antitrust exemptions are generally
11	disfavored, should the application of the antitrust
12	laws ever be applied in a manner that conflicts with
13	their purpose—such as protecting the online market-
14	place for creative works—it is the duty and preroga-
15	tive of the Congress to resolve the conflict.
16	SEC. 3. SAFE HARBOR FOR CERTAIN COLLECTIVE NEGO
17	TIATIONS.
18	(a) Definitions.—For purposes of this section:
19	(1) The term "Individual Music Creator
20	Owner" means any musician or group of musician
21	producers, mixers, and sound engineers that—
22	(A) owns the copyrights to one or more
23	sound recordings created by the musician or
24	group of musicians, producers, and sound engi-
25	neers, and

1	(B) either:
2	(i) has earned less than \$1 million in
3	licensing revenues associated with these
4	copyrights in the prior year; or
5	(ii) qualifies as a small business under
6	the Office of Management and Budget
7	North American Industry Classification
8	System (NAICS) code 512250.
9	(2) The term "Dominant Online Music Dis-
10	tribution Platform" means any entity that—
11	(A) operates an app, website or other on-
12	line service that is used by members of the pub-
13	lie to listen to sound recordings, whether via a
14	digital audio transmission, an audio-visual pres-
15	entation, or any other means;
16	(B) has annual revenues related to the dis-
17	tribution of music of more than \$100 million;
18	and
19	(C) is not eligible for a license under sec-
20	tion 114(d)(2) of title 17 of the United States
21	Code.
22	(3) The term "antitrust laws" has the meaning
23	given such term in subsection (a) of the first section
24	of the Clayton Act (15 U.S.C. 12), and includes—

1	(A) section 5 of the Federal Trade Com-
2	mission Act (15 U.S.C. 45) to the extent that
3	such section applies to unfair methods of com-
4	petition; and
5	(B) any State law, rule, or regulation that
6	prohibits or penalizes the conduct described in,
7	or is otherwise inconsistent with, subsection (b)
8	of this section.
9	(b) Limitation of Liability.—An Individual Music
10	Creator Owner shall not be held liable under the antitrust
11	laws for agreeing with other Individual Music Creator
12	Owners to collectively negotiate music licensing terms with
13	a Dominant Online Music Distribution Platform or agree-
14	ing with other Individual Music Creator Owners to collec-
15	tively refuse to license their music to a Dominant Online
16	Music Distribution Platform, if—
17	(1) the negotiations are not limited to price, are
18	nondiscriminatory as to similarly situated inde-
19	pendent creator/owners;
20	(2) the coordination among Independent Music
21	Creator Owners is directly related to and reasonably
22	necessary for negotiations with a Dominant Online
23	Music Distribution Platform that are otherwise con-
24	sistent with the operation of the Antitrust laws; and

- 1 (3) the negotiations do not involve any person 2 that is not an Independent Music Creator Owner or 3 a Dominant Online Music Distribution Platform. 4 (c) Rule of Construction.—Except as provided in 5 this Act, this Act shall not be construed to modify, impair,
- 6 or supersede the operation of the antitrust laws.

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