1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?  
     
   Theatre kickstarters have the highest number of successes, but also the highest number of failures. Journalism kickstarters are always canceled. Music kickstarters have the highest chance of being successful.
2. What are some limitations of this dataset?  
     
   We don’t know how much each kickstarter was advertised. We don’t know why certain projects are canceled.
3. What are some other possible tables and/or graphs that we could create?

We could create a graph that shows the relation between the average donation of each backer and the category/sub category of each kickstarter weighted against the success and or failure of the projects. We could also create a graph that shows how quickly each project met their goal.