

LECTURE 24

# Inference for Modeling

Re-visiting many of the ideas in this class with an inferential perspective.

**Data 100, Fall 2021 @ UC Berkeley**

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# Agenda

- Inference.
  - Estimators and their bias and variance.
- Bootstrap resampling and confidence intervals.
  - Review from Data 8.
- The regression model.
  - We were making a set of assumptions when doing regression before.
- Bootstrapping model parameters.
  - What do estimators and bootstrapping have anything to do with regression?
  - Should tie a lot of ideas in this class together.
- Multicollinearity.
  - Not exactly a new idea.

Inference

# What is statistical inference?

- There is some fact we want to know about the population. This is called a **population parameter**.
  - Formally, a parameter is a numerical function of a population.
- Accessing the entire population is infeasible (too expensive, too time-consuming), so we collect a random sample of the population.
- We can compute a **statistic** of the random sample.
  - A statistic is a numerical function of a sample.
- However, that sample could have come out differently.
  - For example: when we estimate the population mean given the sample mean, our guess is almost always going to be somewhat wrong.
- **Inference is all about drawing conclusions about population parameters, given only a random sample.**

# Inference?

Inferences are steps in reasoning, [moving from premises to logical consequences](#); etymologically, the word infer means to "carry forward". Inference is theoretically traditionally divided into [deduction](#) and [induction](#), a distinction that in Europe dates at least to Aristotle (300s BCE). Deduction is inference deriving logical conclusions from premises known or assumed to be true, with the laws of valid inference being studied in logic. [Induction is inference from particular premises to a universal conclusion.](#)

Wikipedia.

# Statistical Inference?

Statistical inference is the process of using data analysis to deduce properties of an underlying distribution of probability.

Oxford Dictionary of Statistics, Upton & Cook, 2008

Statistical inference, or "learning" as it is called in computer science, is the process of using data to infer the distribution that generated the data.

All of Statistics, L. Wasserman, 2004

The goal of empirical research is--or should be--to increase our understanding of the phenomena, rather than displaying our mastery of the technique.

Statistical Models, D. Freedman, 2009

# Prediction vs. inference

**Prediction** is the task of using our model to make predictions for the response of unseen data.

**Inference** is the task of using our model to draw conclusions about the underlying true relationship(s) between our features and response.

For example, suppose we are interested in studying the relationship between the value of a home and crime rates, a view of a river, school districts, size, income level of community, etc.

- **Prediction:** Given the attributes of some house, how much is it worth?
  - Care more about making accurate predictions, don't care so much about how.
- **Inference:** How much extra will a house be worth if it has a view of the river?
  - Care more about having model parameters that are interpretable and meaningful.

# Terminology

Useful terminology:

- **Parameter:** Some function of a population (or “data generating process”).
  - Denoted with  $\theta^*$ .
  - Example: Population mean.
- **Estimator:** Some function of a sample, whose goal is to estimate a population parameter.
  - Denoted with  $\hat{\theta}$
  - Remember, random variables were functions of random samples.
  - Hence, since we sample at random, **estimators are random variables.**
  - Example: sample mean.
- **Sampling distribution:** The distribution of estimator values, across all possible samples.
  - This is unknown: we don’t have access to the population, so we don’t know what all possible samples look like.



# Bias and variance of an estimator

**Bias** of an estimator: the difference between the estimator's expected value and the true value of the parameter being estimated.

- Zero bias (unbiased): on average, our estimate is correct.
- Non-zero bias: on average, our estimate is consistently too large / too small.

$$\text{Bias}[\hat{\theta}, \theta^*] = E[\hat{\theta}] - \theta^*$$

**Variance** of an estimator: the expected squared deviation of an estimator from its mean.

- The larger the variance of an estimator is, the more it varies from its own average.

$$\text{Var}[\hat{\theta}] = E[(\hat{\theta} - E[\hat{\theta}])^2]$$

# Example: sample mean estimator

What's the variance of the **sample mean estimator**?

$$E[(\hat{\mu} - E[\hat{\mu}])^2]$$

If the sample were different

The sample mean would be different

But the  
“average sample mean”  
would stay the same

- Note: We use hats to denote estimates.
  - Think about how this relates to the “optimal thetas” that we also denoted with hats!
- Where's the population mean,  $\mu^*$ ?
  - Variance isn't about the population parameter, it's about the estimator itself.
- We can't usually compute the expected value or variance of an estimator exactly!
  - We'd need access to the true population.

## Example: estimating an estimator's variance

What's the variance of the **sample mean estimator**?

Estimated by the empirical  
mean of  
 $m$  squared differences

$$E[(\hat{\mu} - E[\hat{\mu}])^2]$$

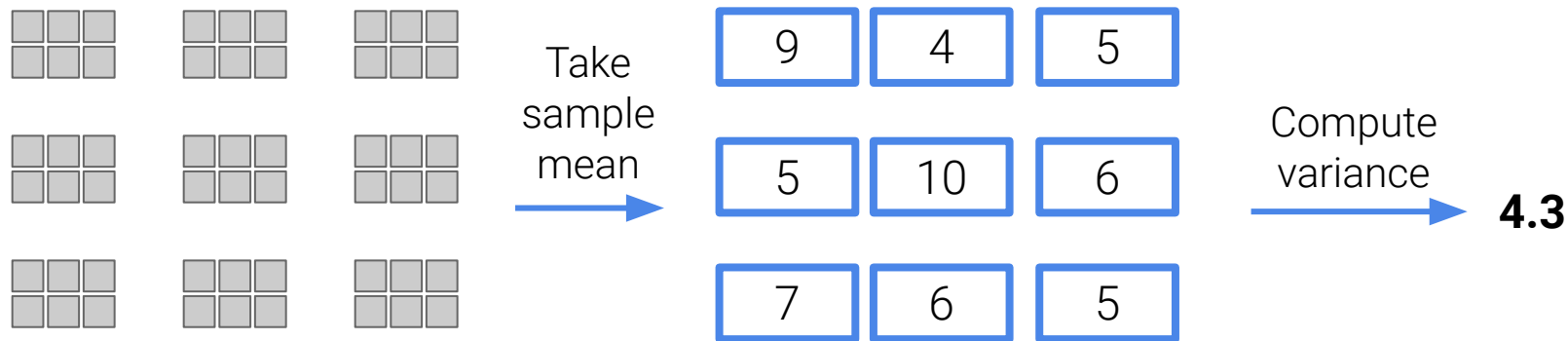
Estimated by the empirical  
mean of the  $m$  sample means

Impractical approach that would work:

- Draw  $m$  different random samples of size  $n$  from the population.
- For each sample, apply the estimator (i.e., compute the sample mean).
- Estimate the variance of the estimator using the empirical variance of these estimates.

# Example: estimating an estimator's variance

Why is this so impractical?



(demo)

# Bootstrapping

# Note

- This section should be review from Data 8.
- The [Data 8 textbook](#) does a fantastic job of teaching bootstrapping if you've never seen it before.

# Bootstrap resampling

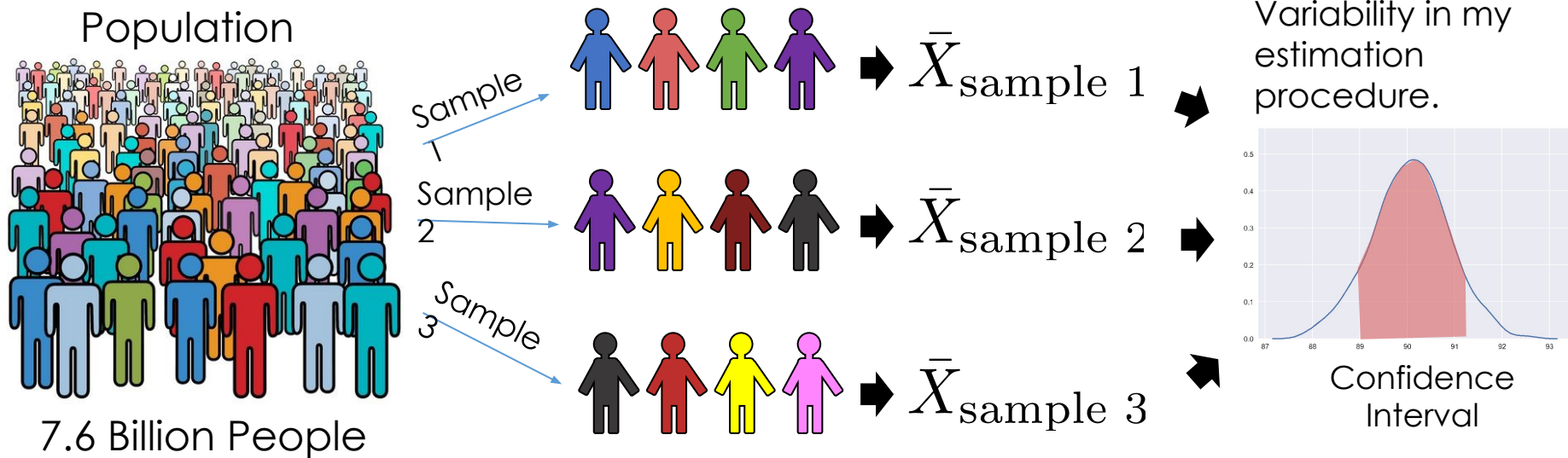
- To determine the properties (e.g. variance) of the sampling distribution of an estimator, we'd need to have access to the population.
  - We would have to consider all possible samples, and compute an estimate for each sample.
- But we don't, we only have one random sample from the population.

**Idea: Treat our random sample as a “population”, and resample from it.**

- Intuition: a random sample resembles the population, so a random resample resembles a random sample.

# The Distribution of an Estimator

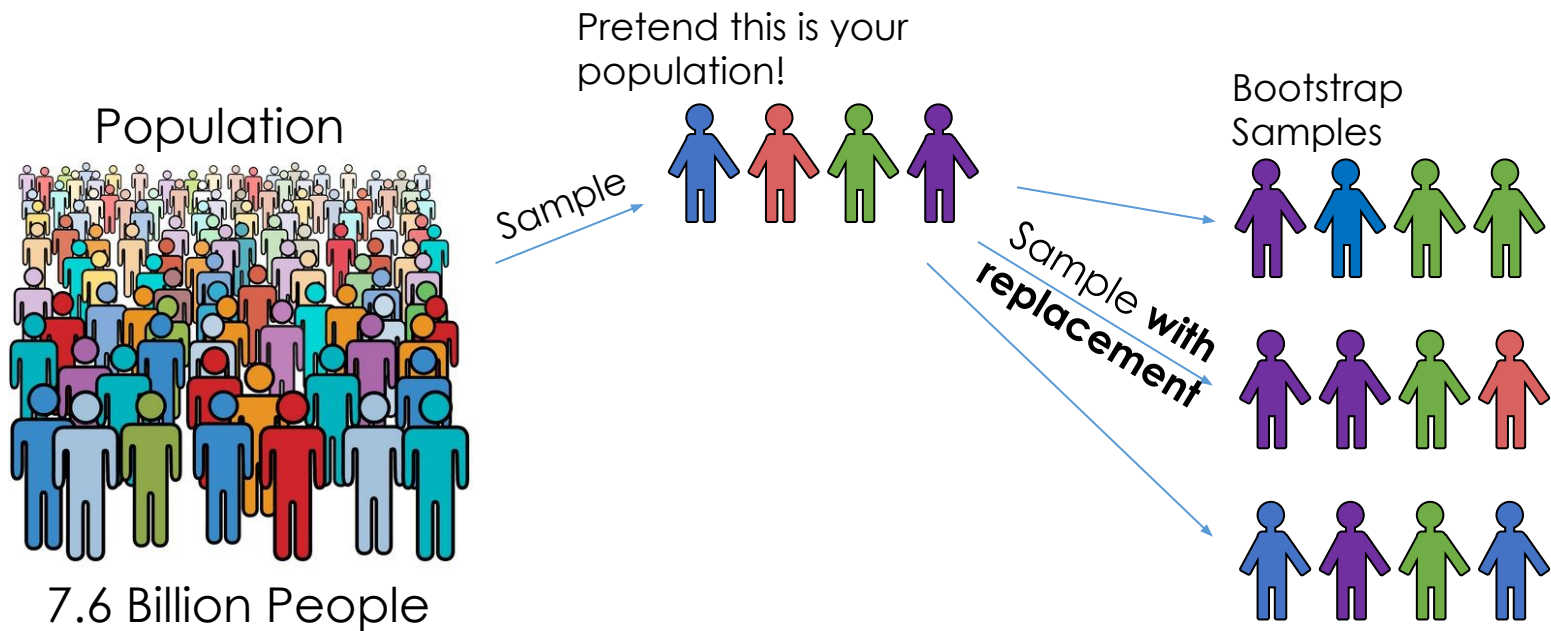
Resampling the population to estimate the sample distribution.





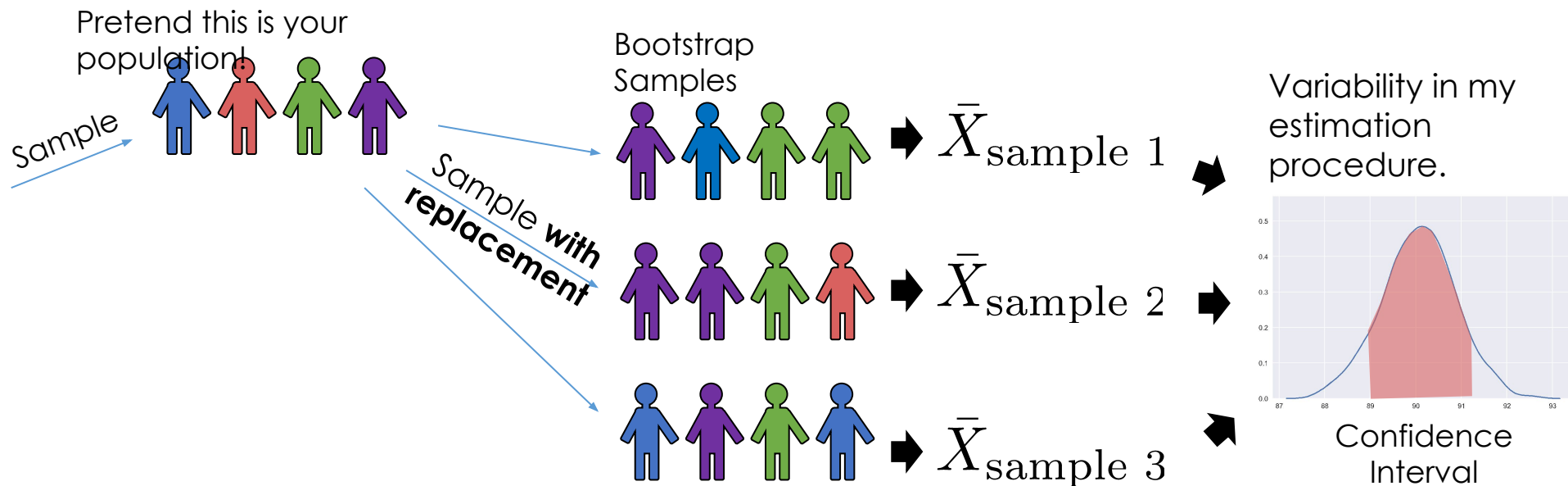
# Bootstrap the Distribution of an Estimator

Simulation method to estimate the sample distribution.



# Bootstrap the Distribution of an Estimator

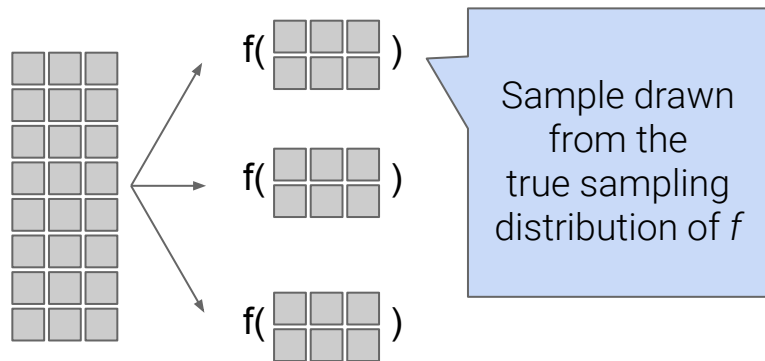
Simulation method to estimate the sample distribution.



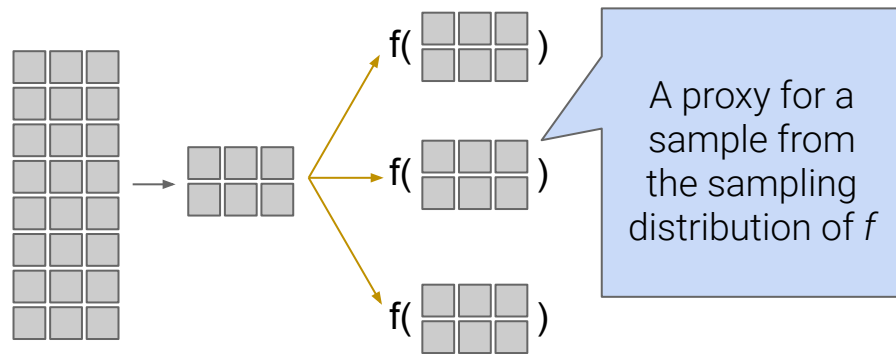
# Bootstrap resampling

Bootstrap resampling is a technique for estimating the sampling distribution of an estimator.

## Impractical:



## Bootstrap:



(demo)

# Bootstrapping pseudocode

collect **random sample** of size  $n$  (called the **bootstrap population**)

initiate list of estimates

repeat 10,000 times:

    resample **with replacement**  $n$  times from **bootstrap population**

**apply estimator**  $f$  to resample

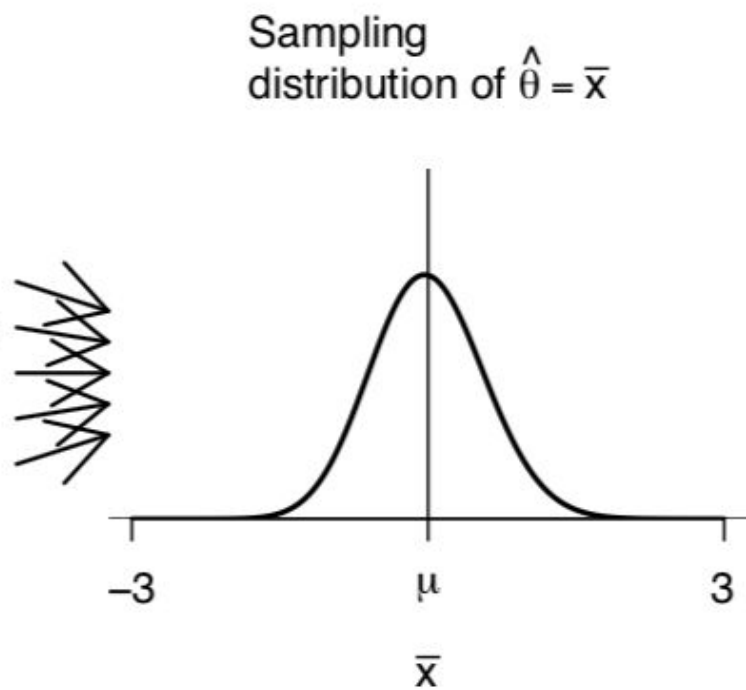
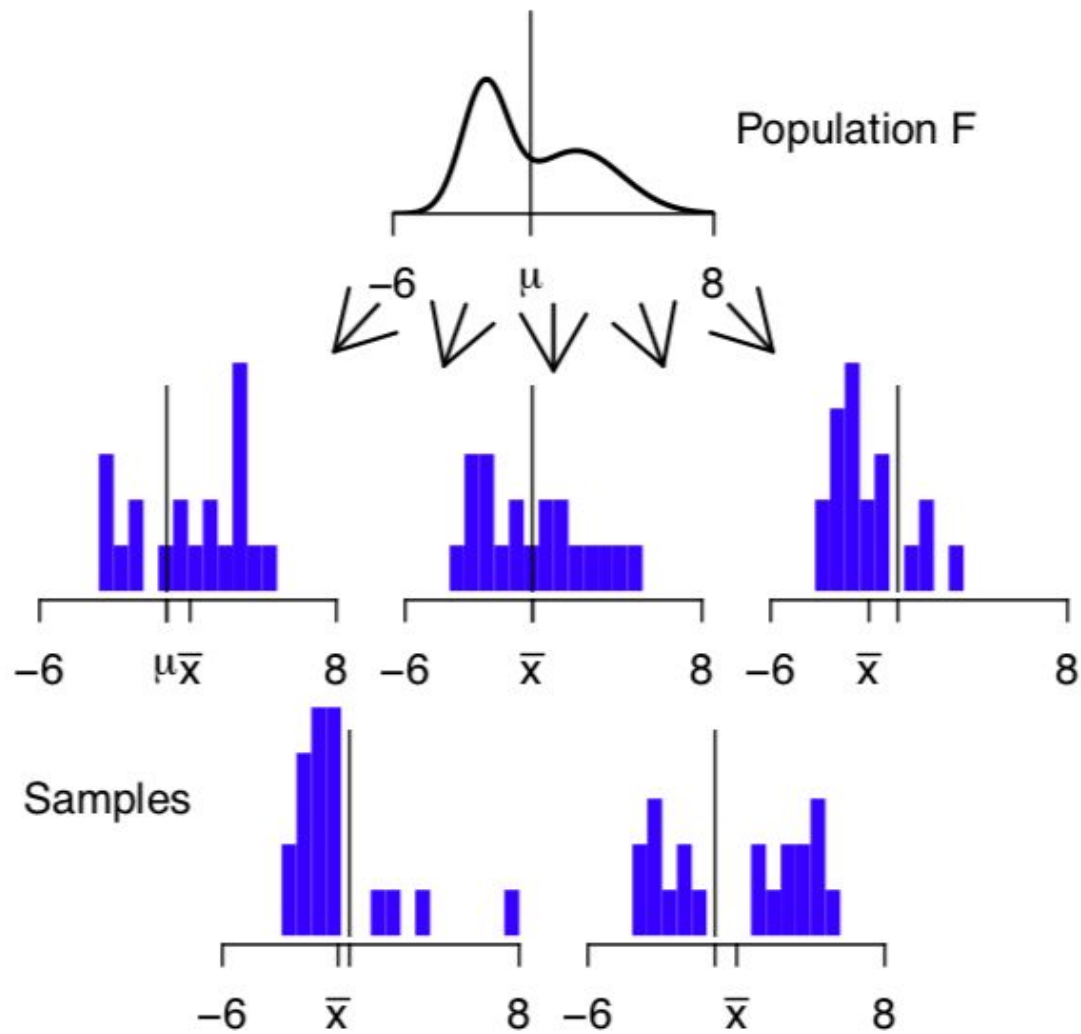
    store in list

list of estimates is the **bootstrapped sampling distribution** of  $f$

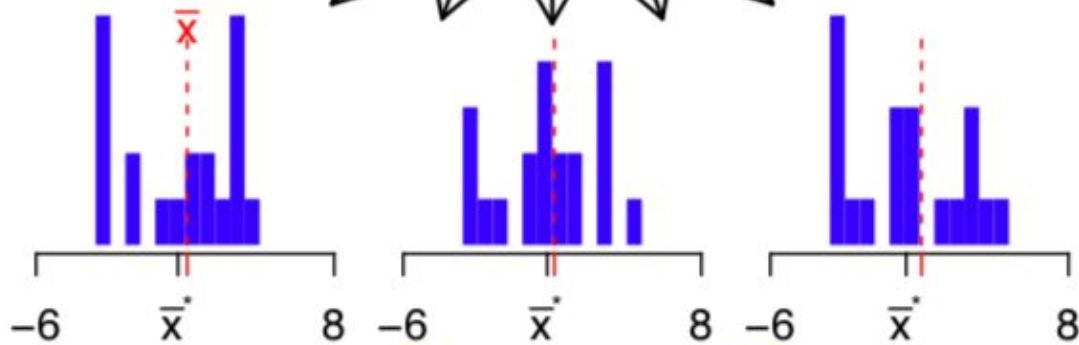
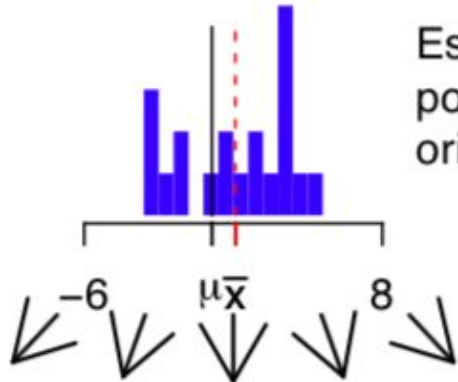
Why **must** we resample **with replacement**?

# Bootstrap discussion

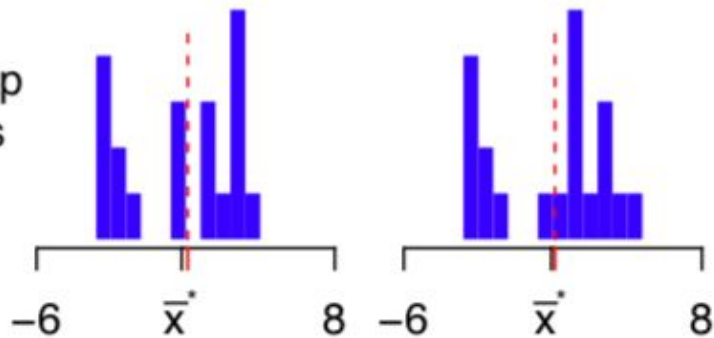
- The **bootstrapped sampling distribution of an estimator** does not exactly match the **sampling distribution of that estimator**.
  - The center and spread are both wrong (but often close).
- The center of the bootstrapped distribution is the estimator applied to our original sample.
  - We have no way of recovering the estimator's true expected value.
- The variance of the bootstrapped distribution is often close to the true variance of the estimator.
- The quality of our bootstrapped distribution depends on the quality of our original sample.
  - If our original sample was not representative of the population, bootstrap is next to useless.



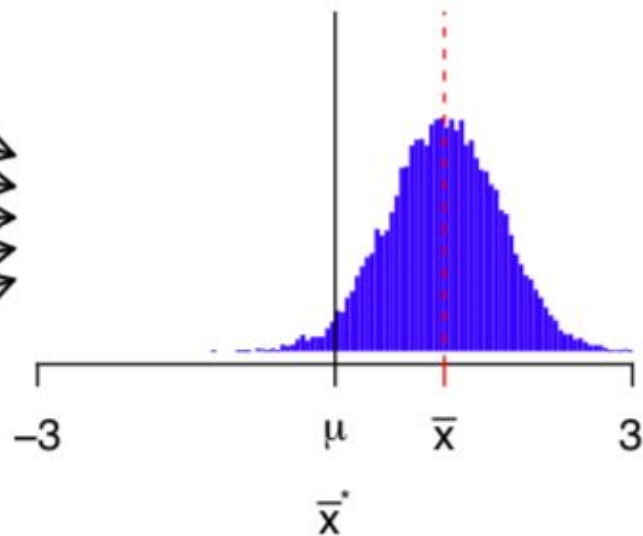
Estimate of  
population=  
original data  $\hat{F}$



Bootstrap  
Samples



Bootstrap  
distribution of  $\hat{\theta}^* = \bar{X}^*$

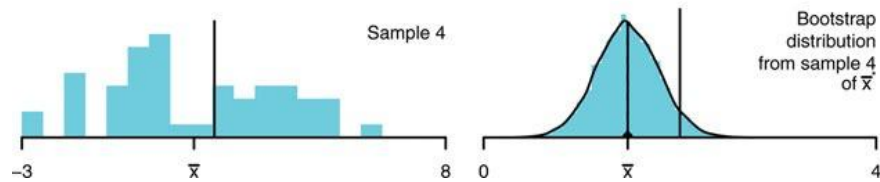
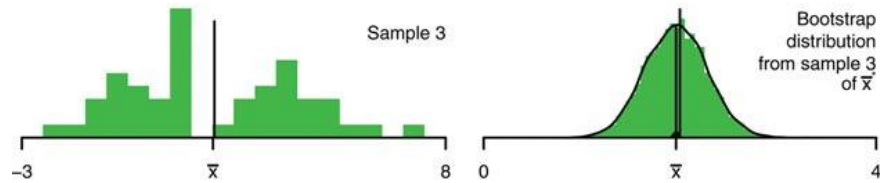
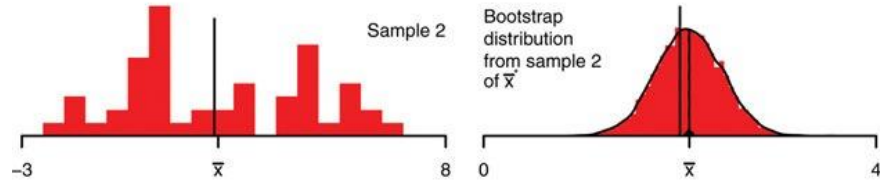
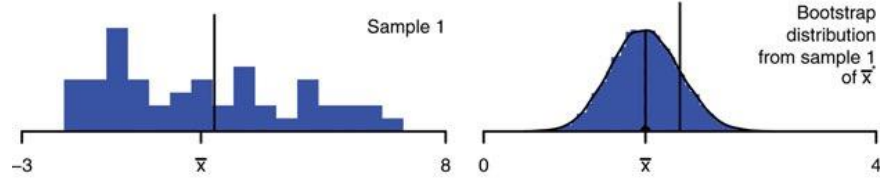
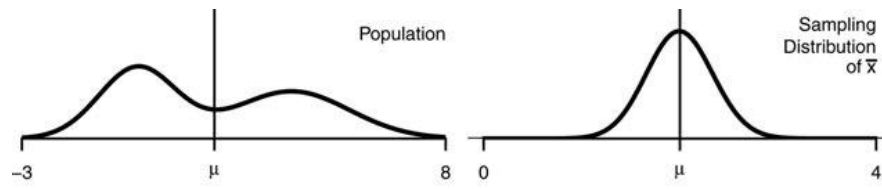


# What Teachers Should Know About the Bootstrap: Resampling in the Undergraduate Statistics Curriculum

[Tim C. Hesterberg \(2015\)](#)

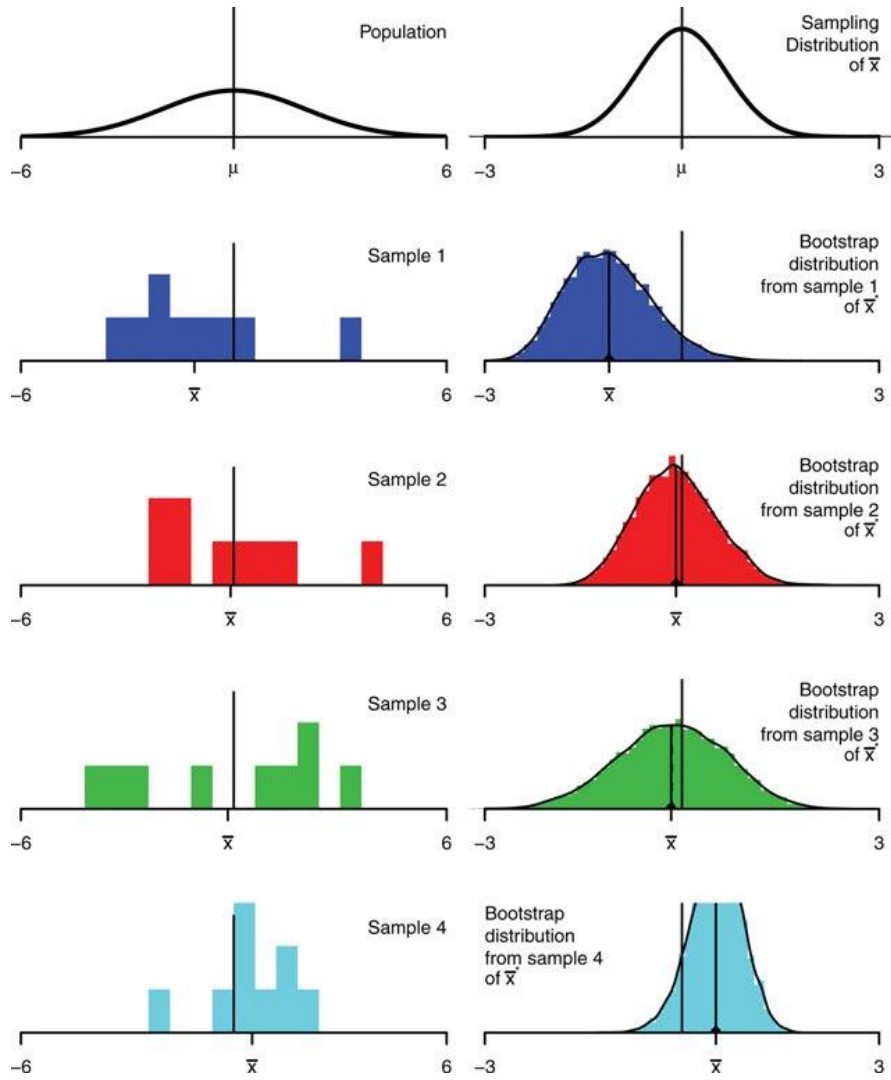
- The bootstrap is based on the *plug-in principle*—if something is unknown, we substitute an estimate for it.
- Instead of plugging in an estimate for a single parameter, we plug in an estimate for the whole population.
- *The bootstrap distribution is centered at the observed statistic, not the population parameter*, for example, at  $\bar{x}$  not  $\mu$ .
- For example, we cannot use the bootstrap to improve on  $\bar{x}$ ; no matter how many bootstrap samples we take, they are centered at  $\bar{x}$ , not  $\mu$ . Instead we use the bootstrap to tell how accurate the original estimate is.





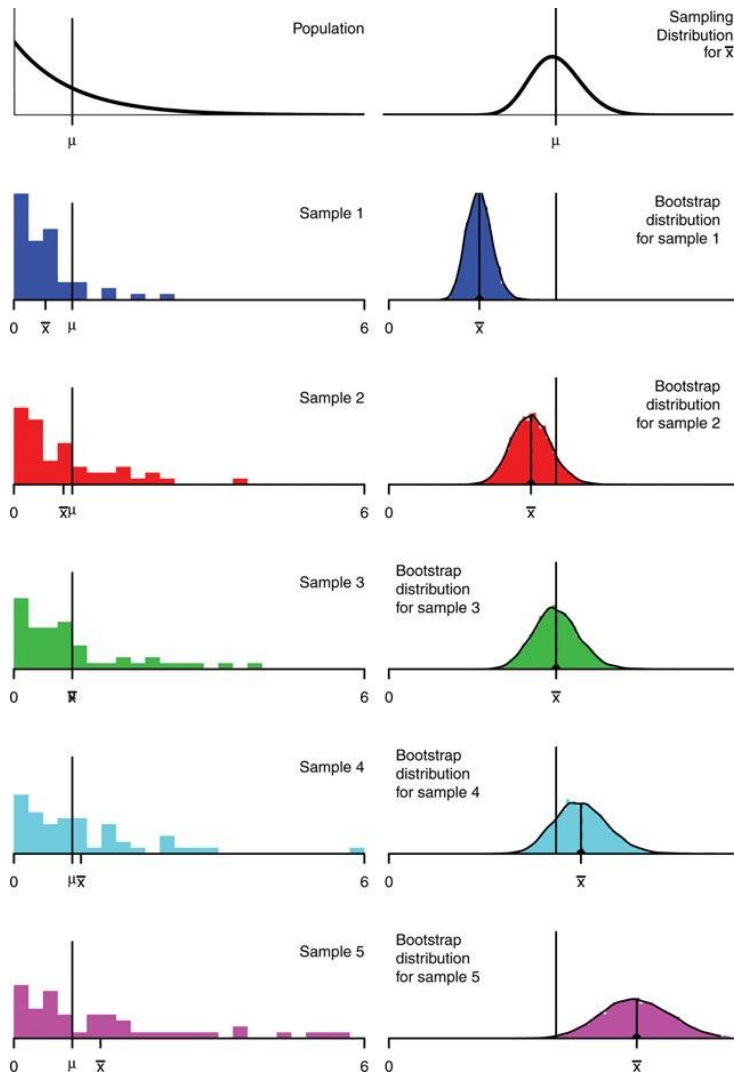
# Bootstrap for the mean, $n=50$

From Tim C. Hesterberg (2015)



Bootstrap  
distributions  
for the mean,  
 $n = 9$

Bootstrap distributions for the mean,  $n = 50$ , exponential population.



# Some more lessons from Hesterberg

- The ordinary bootstrap tends not to work well for statistics such as the median or other quantiles in small samples that depend heavily on a small number of observations out of a larger sample. The bootstrap depends on the sample accurately reflecting what matters about the population, and those few observations cannot do that.
- *Bootstrapping does not overcome the weakness of small samples as a basis for inference.* Indeed, for the very smallest samples, it may be better to make additional assumptions such as a parametric family.

# Bootstrap confidence intervals

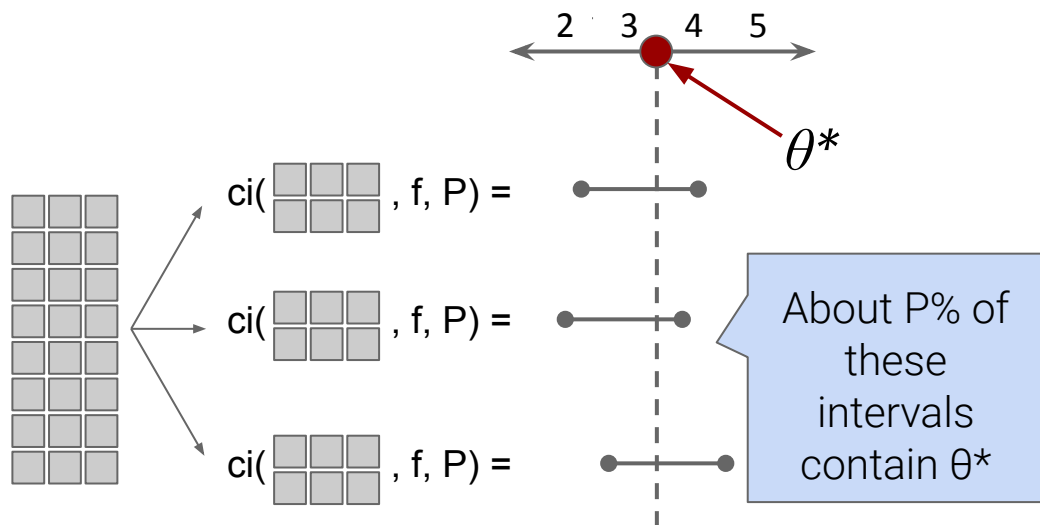
# Confidence intervals

- Intuition: Estimate an interval where we think the population parameter is, based on the center and variance of the estimator.
- **What does a P% confidence interval mean?**
  - Imagine the following procedure:
    - Take a sample from the population.
    - Compute P% confidence interval for the true population parameter, **somehow**.
  - If we repeat this procedure many times, the population parameter will be in our interval P% of the time, in the long run.

# Confidence intervals

An estimator  $f$  exists in order to guess the value of an unknown parameter  $\theta^*$ .

An estimator  $ci$  for a  $P\%$  confidence interval for  $f$  is a function that takes a sample and returns an interval. This interval will (ideally) contain  $\theta^*$  for  $P\%$  of samples.

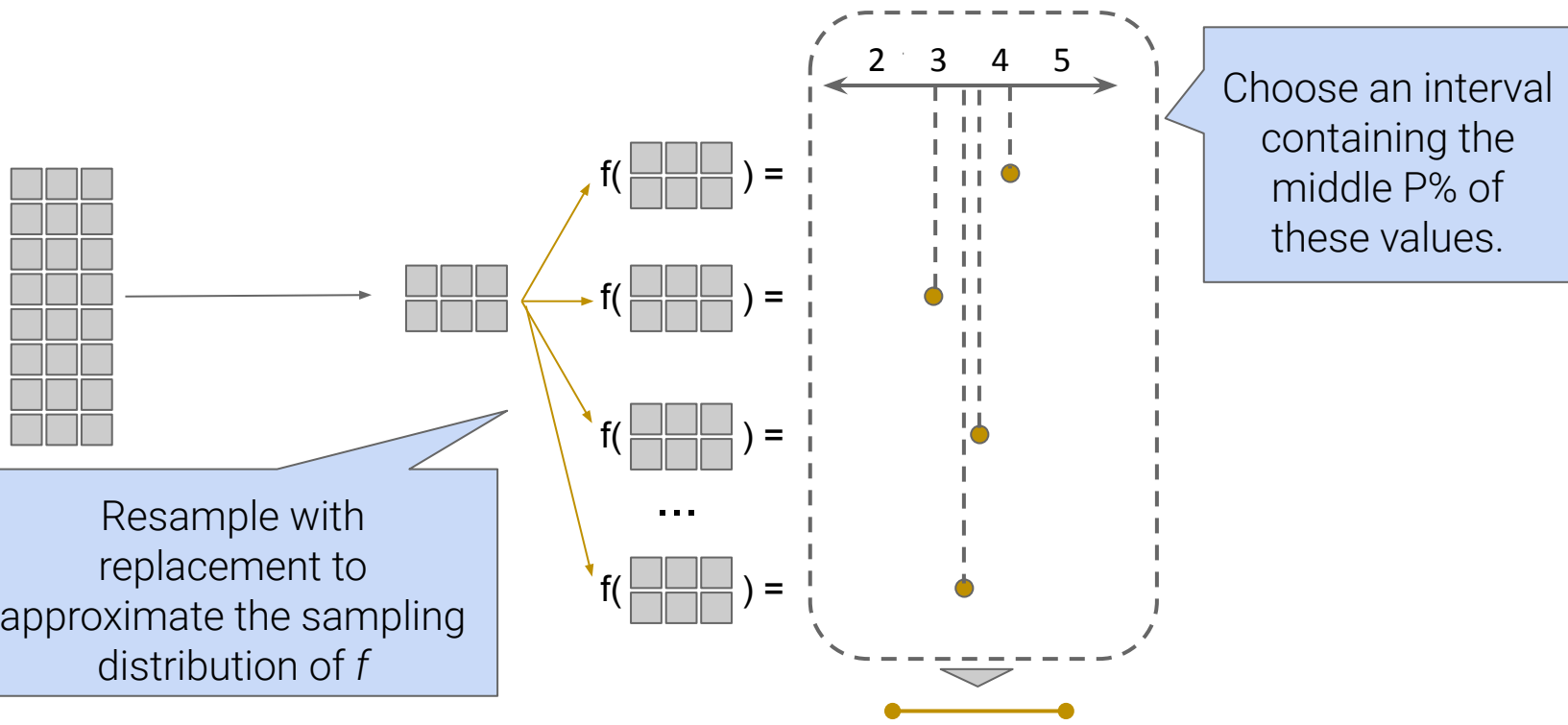


How do we compute  $ci(s, f, P)$ ?

- Approximate the sampling distribution of  $f$  using the sample  $s$ .
- Choose the middle  $P\%$  of samples from this approximate distribution.

# Bootstrap confidence intervals

An estimator  $ci$  for a  $P\%$  confidence interval for  $f$  is a function that takes a sample and returns an interval. This interval will (ideally) contain  $\theta^*$  for  $P\%$  of samples.



(Demo)



# Confidence intervals

- The confidence level is a statement about the procedure used to create our interval.
- It is **not** the case that a 95% confidence interval means “there is a 95% chance that the population parameter is in our interval”.
  - The population parameter is fixed.
  - Our interval is fixed. The population parameter is either in it, or it isn't.
  - Nothing random here!
- The confidence intervals we've created are sometimes called **percentile bootstrap confidence intervals**.
  - There are other methods of creating confidence intervals.
    - E.g. assume that the sampling distribution of your estimator is normal.

# The regression model

# The regression model

- When fitting a linear regression model, we are assuming there is some underlying true relationship between our features and response.
- But, **we never get to see the true relationship.**
- We instead see a noisy version of it.

$$\mathbf{Y} = \mathbf{X}\boldsymbol{\theta}^* + \boldsymbol{\epsilon}$$

The diagram illustrates the components of the linear regression equation  $\mathbf{Y} = \mathbf{X}\boldsymbol{\theta}^* + \boldsymbol{\epsilon}$ . Callouts are provided for each term:

- observed response**: Points to  $\mathbf{Y}$  (blue box).
- design matrix**: Points to  $\mathbf{X}$  (blue box).
- true parameters**: Points to  $\boldsymbol{\theta}^*$  (red box).
- errors (assumed to be i.i.d. across observations)**: Points to  $\boldsymbol{\epsilon}$  (red box).

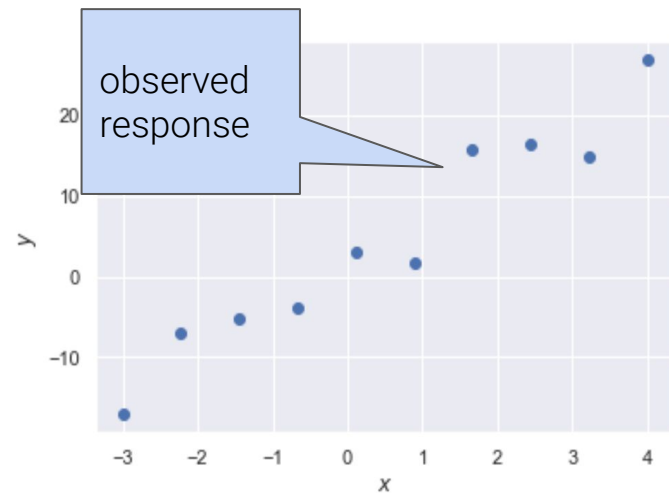
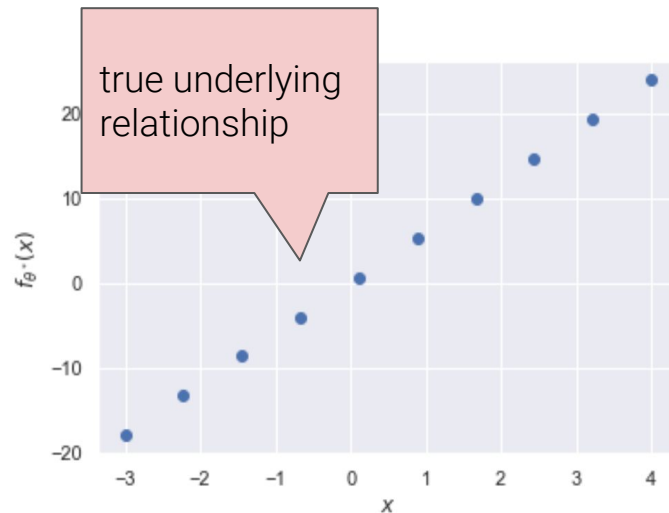
## Example: simple linear regression

$$\hat{y}_i = \underbrace{\theta_0^* + \theta_1^* x_i}_{f_{\theta^*}(x_i)} + \epsilon_i$$

true linear relationship

random noise

$$E[\epsilon_i] = 0, \text{Var}[\epsilon_i] = \sigma^2$$



# The regression model

- When fitting a linear regression model, we are assuming there is some underlying true relationship between our features and response.
- But, **we never get to see the true relationship.**
- We instead see a noisy version of it.

$$\mathbf{Y} = \mathbf{X}\boldsymbol{\theta}^* + \boldsymbol{\epsilon}$$

The diagram shows the equation  $\mathbf{Y} = \mathbf{X}\boldsymbol{\theta}^* + \boldsymbol{\epsilon}$  with four callout boxes. Two blue boxes point to  $\mathbf{Y}$  and  $\mathbf{X}$ , labeled 'observed response' and 'design matrix' respectively. Two red boxes point to  $\boldsymbol{\theta}^*$  and  $\boldsymbol{\epsilon}$ , labeled 'true parameters' and 'errors (assumed to be i.i.d. across observations)' respectively.

We can **observe** the quantities in **blue**. The quantities in **red** are **unobservable**.

Our goal is to **estimate**  $\boldsymbol{\theta}^*$ .

# Least squares estimation

- We called  $\hat{\theta}$  the optimal model parameter, because it minimized MSE for our training data.
- $\hat{\theta}$  is an estimate of  $\theta^*$ . Specifically, it is the one that minimizes the training MSE (or some regularized version of it).

$$\hat{\theta} = (\mathbb{X}^T \mathbb{X})^{-1} \mathbb{X}^T \mathbb{Y}$$

**Estimator!** Takes in a sample, returns an estimate for a population parameter.

- This is nothing new – just a more rigorous statistical treatment of what we've already seen.
- Still make predictions as  $\hat{\mathbb{Y}} = \mathbb{X}\hat{\theta}$ .

Bootstrapping model parameters

# Parameter estimates


- Our estimate for  $\theta^*$  depends on what our training data was.
  - Different training data, different  $\hat{\theta}$  !
- We want to think about all of the different ways that our training data, and hence our parameter estimate, could have come out.
- Easy!
  - Bootstrap our training data.
  - Fit a linear model to each resample.
  - Look at the resulting distribution of bootstrapped parameter estimates.

$$\hat{\theta} = (\mathbb{X}^T \mathbb{X})^{-1} \mathbb{X}^T \mathbb{Y}$$



# Assessing the quality of our model

- Suppose we fit a linear regression model with  $p$  features, plus an intercept term.

$$y = f_{\theta^*}(x) + \epsilon = \theta_0^* + \sum_{j=1}^p \theta_j^* x_j + \epsilon$$


assumed underlying model

$$\hat{y} = f_{\hat{\theta}}(x) = \hat{\theta}_0 + \sum_{j=1}^p \hat{\theta}_j x_j$$


how we make predictions

- If the true  $\theta_1^*$  is 0, then the feature  $x_1$  has no effect on the response.
- How can we test whether or not  $\theta_1^* = 0$  ?

# Confidence interval for true slope

- We want to test whether  $\theta_1^*$  is 0.
- We get one estimate  $\hat{\theta}_1$  from our sample.
- But we must imagine all the other ways the random sample could have come out.
- If the sample is large – **bootstrap it!**
  - Estimate  $\theta_1^*$  each time.
  - Make a confidence interval for  $\theta_1^*$  and see if 0 is in the interval.
    - If yes:  $\theta_1^*$  is not significantly different than 0.
    - If no:  $\theta_1^*$  is significantly different than 0.
    - Can formalize with the language of hypothesis testing, but won't do so here.
  - Works for linear (and logistic!) regression models with any number of features.

(demo)

# Multicollinearity

# The meaning of “slope”

Consider the equation

$$y = a_0 + a_1x_1 + a_2x_2 + \dots + a_px_p$$

- The slope  $a_1$  measures the change in  $y$  per unit change in  $x_1$ , **assuming all other variables are held constant.**
- We use an equation of the above form for linear regression.
- But what if we can't hold all other variables constant?

# Multicollinearity

- If features are related to each other, it might not be possible to have a change in one of them *while holding the others constant*.
  - Then, the individual slopes will have no meaning.
- **Multicollinearity**: when a feature can be predicted **fairly accurately** by a linear combination of other features.
  - Slopes can't be interpreted.
  - Small changes in the data can lead to big changes in the slopes.
  - Doesn't impact the predictive capability of our model – only impacts interpretability.
- **Perfect** multicollinearity: one feature can be written **exactly** as a linear combination of other features.
  - Design matrix isn't full rank! Can't find unique  $\hat{\theta}$ .
    - For instance, one-hot encoding with an intercept term.

# Case study in multicollinearity

**(demo)**

# Summary

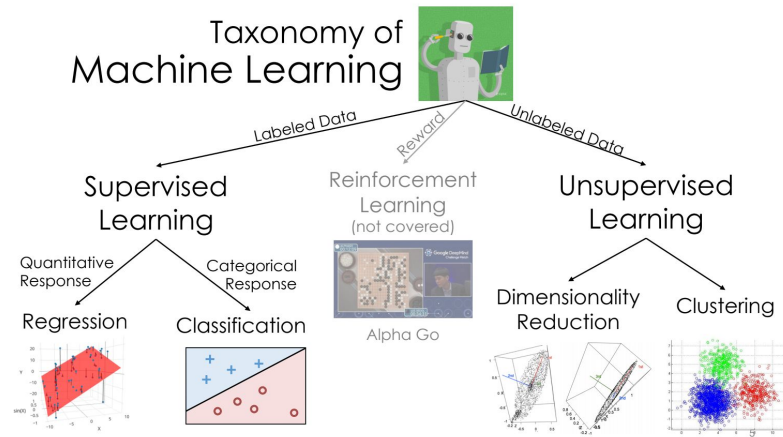
# Summary

- Estimators are functions that provide estimates of true population parameters.
- We can bootstrap to estimate the sampling distribution of an estimator.
- Using this bootstrapped sampling distribution, we can compute a confidence interval for our estimator.
  - This gives us a rough idea of how uncertain we are about the true population parameter.
  - Only valid if the original random sample is representative.
- The assumption when performing linear regression is that there is some true parameter  $\theta$  that defines a linear relationship between features  $X$  and response  $y$ .
  - We can use the bootstrap to determine whether or not an individual feature is significant.
- Multicollinearity arises when features are correlated with one another.



# What's next

- This lecture was a (brief) diversion from the “ML” perspective.
  - ML: Make accurate predictions.
  - Statistics: Infer about a population.
- So far, we've covered **supervised learning** in great detail.
  - Linear regression, logistic regression, decision trees / random forests.
- We will now spend some time talking about **unsupervised learning**.
  - Dimensionality reduction, PCA.
  - Clustering.



from Joseph Gonzalez