Virginia City Players Seat Planner

ESOF 423 Spring 2021: Group 2
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Sprint 6 and Burndown Chart



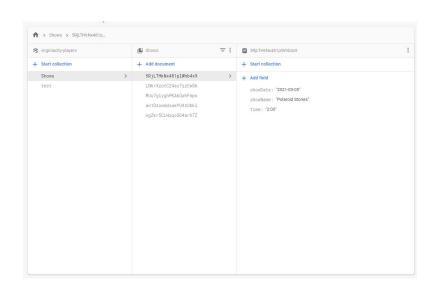
System Architecture

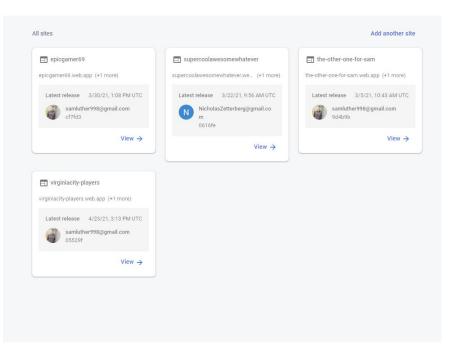
Seat.textContent = 'Seat: ' + doc.data().Seat;

- renderList.js
- newSeatapp.js
- newTicket.js

```
unction renderTicketList(doc){
  let li, firstName, lastName, totalAttend, email, phoneNumber, cross, extraInfo, editTicket, assignSeat, print, Seat
 try {
                  = document.createElement('li'):
                                                            form.addEventListener('submit', (e) => {
      firstName = document.createElement('spanner');
                 = document.createElement('spanner');
      totalAttend = document.createElement('spanner'):
                                                                 var r = confirm("Are you sure you want to edit this ticket?");
      email
                  = document.createElement('spanner');
      phoneNumber = document.createElement('spanner');
                  = document.createElement('spanner');
                                                                 if (r == true){
      extraInfo = document.createElement('div');
      print
                  = document.createElement('spanner');
                                                                      e.preventDefault();
      editTicket = document.createElement('spanner');
                                                                     console.log("started");
      assignSeat = document.createElement('spanner');
                  = document.createElement('div'):
                                                                      db.collection('test').doc(newticketId).update({
      li.setAttribute('data-id', doc.id);
                                                                          firstName: form.firstName.value.
   catch (e) {
     console.log("Could be testing")
                                                                          lastName: form.lastName.value,
     if (e instanceof ReferenceError) {
                                                                          phoneNumber: form.phoneNumber.value,
         return true
                                                                          email: form.email.value,
                                                                          totalAttend: form.totalAttend.value.
                                                                          extraInfo: form.extraInfo.value
      firstName.textContent = doc.data().firstName;
      lastName.textContent = doc.data().lastName;
     totalAttend.textContent = "# of tickets: " + doc.data().totalAttend;
      email.textContent = doc.data().email;
      phoneNumber.textContent = doc.data().phoneNumber;
     cross.textContent = 'X';
     editTicket.textContent = 'EDIT';
     assignSeat.textContent = 'ASSIGN SEAT';
     print.textContent = 'PRINT';
     extraInfo.textContent = 'Additional Info: '+ doc.data().extraInfo;
```

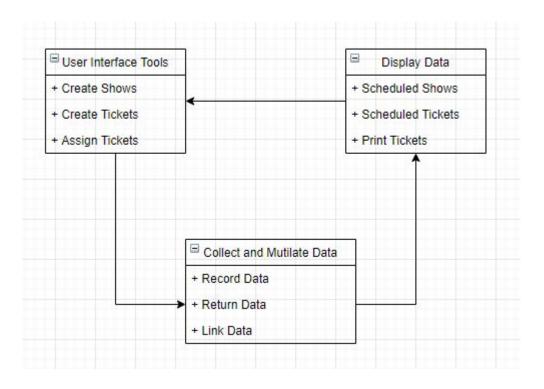
System Architecture - Firebase





System Design

- Observer pattern
 - Observer
 - State
 - Subject



System Design - Trade Offs

Google Firebase

Using firebase instead of other services

Firestore Database Setup

Utilizing multiple collections instead of centralizing everything

Using a CSS Preset

Allowed for fast development at the onset while creating some issues during site integration later

Small Quality of Life Features

Deciding what to drop as development went on to retain site functionality

Quality Assurance - Testing

Testing Methods

- Jasmine
 We used jasmine for inline JS testing as well
- Github workflows
 Using Jasmine, github workflows, and npm we could know about breaking changes as they were pushed.
- User Testing

Quality Assurance - GitHub Issues



Live Demo

https://virginiacity-players.web.app/