SAAD MAKROD

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SUMMARY OF QUALIFICATIONS

- 2 years of experience using Java and 6 months experience using Python and C
- Experience using GitHub and SVN in a software development environment
- Strong communication and leadership skills developed as Vice President of MGCI Athletics Committee
- Consistent teamwork skills exhibited through role as Virtual Program Monitor with the University of Toronto
- Strong independent learning skills as demonstrated by years of academic success

Education

Honors Bachelor of Science • University of Toronto • 2020 - Present

- Computer Science Specialist in Software Engineering
- ❖ CGPA: 3.90
- UofT Scholars Award recipient

WORK EXPERIENCE

Virtual Program Monitor • University of Toronto • Fall 2020 – Present

- Tailored marketing ideas towards improving student mental health and creating a positive environment
- Create, lead and monitor UofT virtual programs by working with a team of five individuals leading to an increase in interest from students

Vice President · Athletic Committee · September 2019 – June 2020

- Tailored a program that encourages participation in sports for over 1400 individuals
- Led a small team of five individuals to manage events and activities while responding to needs of student body
- Developed a system that allowed team to respond to problems and complications in a time efficient manner

Product Marketing Manager Intern • Microsoft • Summer 2019

- Created an inventory app that smoothened the query process for over 500 employees, later presented at the Microsoft Canada Annual General Meeting
- Developed Power BI dashboard to showcase the difference between income and housing prices across the country, receiving praise from peers on uniqueness of idea
- Started an initiative for health and wellness by creating a meal planner app directed after analyzing the need of the university interns

Projects

Scientific Calculator • JavaFX • October 2020

- Created a scientific calculator by using JavaFX without any prior experience
- Developed a user interface that is easy to use and preferable for target audience

RPG Game · Java Object Oriented Programming · June 2020

- * Researched and developed object-oriented game that uses Java Swing
- Presented RPG game to a group of 10 peers and received positive feedback and interest

Certifications

Specialist High Skills Major in ICT · Leadership: Practical Skills · Critical Thinking

Strategic Thinking • Learning Java