

# **RAJALAKSHMI ENGINEERING COLLEGE**

**THANDALAM – 602 105**



## **RAJALAKSHMI ENGINEERING COLLEGE**

**CS23A34**

**USER INTERFACE AND DESIGN LAB**

**Laboratory Observation NoteBook**

**Ex. No. : 7b**

**Date : 07.04.2025**

**Register No. : 230701275**

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## **Develop low-fidelity paper prototypes for a banking app and convert them into digital wireframes using Inkscape**

### **AIM:**

The aim is to construct low-fidelity paper prototypes for a banking app and digitize them into wireframes using Inkscape.

Tool Link: <https://inkscape.org/>

### **PROCEDURE:**

#### **Step 1: Create Low-Fidelity Paper Prototypes**

- Identify Core Features:
  - Determine the essential features of the banking app (e.g., login, dashboard, account management, transfers).
- Sketch Basic Layouts:
  - Use plain paper and pencils to sketch the main screens.
  - Focus on the primary elements like buttons, navigation menus, and input fields.
- Iterate and Refine:
  - Get feedback from users or stakeholders.

- Make necessary adjustments to improve clarity and functionality.

## Step 2: Convert Paper Prototypes to Digital Wireframes Using Inkscape

- Install Inkscape:
  - Download and install Inkscape from the official website.
- Create a New Document:
  - Open Inkscape and create a new document by clicking on File > New.
- Set Up the Document:
  - Set the dimensions and grid for your design. Go to File > Document Properties to adjust the size.
  - Enable the grid by going to View > Page Grid.
- Draw Basic Shapes:
  - Use the rectangle and ellipse tools to draw the basic shapes for your UI elements (e.g., buttons, input fields, icons).
- Add Text:
  - Use the text tool to add labels and placeholder text to your elements.
- Organize and Align:
  - Arrange and align the elements to match your paper prototype.

- Use the alignment and distribution tools to keep everything organized.
- Group Elements:
  - Select related elements and group them together using Object > Group.
  - This helps keep your design organized and easy to edit.
- Create Multiple Screens:
  - Duplicate your base layout to create different screens (e.g., login, dashboard, transfer).
  - Use Edit > Duplicate to create copies of your elements and arrange them for each screen.
- Link Screens (Optional):
  - If you want to show navigation flows, you can add arrows or other indicators to demonstrate how users will move between screens.
- Export Your Wireframes:
  - Once you're satisfied with your digital wireframes, export them by going to File > Export PNG Image.
  - Choose the appropriate settings and export each screen as needed.

## OUTPUT:

The image displays two wireframe screens for a banking application, both titled "DOLLARS BANK" in a blue header bar.

The left screen, titled "HOME", features a light blue background. It includes a section for "Account Balance" with a corresponding input field. Below this, there are four buttons arranged in a 2x2 grid: "Deposit", "Withdraw", "Transfer", and "Mini Statement".

The right screen, titled "TRANSFER MONEY", also has a light blue background. It contains two input fields labeled "Recipient Account" and "Remark". A single "Send" button is positioned at the bottom of the screen.

## RESULT:

Hence, low-fidelity paper prototypes for a banking app and digitize them into wireframes using Inkscape have been executed successfully.