# ARUN S V

## **Lab Section Output**

#### Question 1.

Design, Develop and Implement a menu driven Program in C# for the following Array operations

- a. Creating an Array of N Integer Elements
- b. Display of Array Elements with Suitable Headings
- c. Inserting an Element (ELEM) at a given valid Position (POS)
- d. Deleting an Element at a given valid Position(POS)
- e. Exit.

Support the program with functions for each of the above operations.

## **Program**

```
Console.WriteLine("------
                             Program Question
           Console.WriteLine();
           Console.WriteLine();
           Console.WriteLine("Design, Develop and Implement a menu driven
Program in C# for the following Array operations");
           Console.WriteLine("a. Creating an Array of N Integer Elements");
           Console.WriteLine("b. Display of Array Elements with Suitable
Headings");
           Console.WriteLine("c. Inserting an Element (ELEM) at a given valid
Position (POS)");
           Console.WriteLine("d. Deleting an Element at a given valid
Position(POS)");
           Console.WriteLine("e. Searching an element present in array or not");
           Console.WriteLine("f. Exit.");
           Console.WriteLine();
           Console.WriteLine();
           Console.WriteLine("-----
            ----- Program Output
           Console.WriteLine();
           Console.WriteLine();
           int size = 20;
           int count = 0;
            // Actual array for doing operations
           int[] accArr = new int[size];
            // method to view elements in array
           void ViewArray()
               if (count == 0)
               {
                   Console.WriteLine("Array is empty ");
               }
               else
                   Console.WriteLine("values of array are : ");
                   for (int i = 0; i < count; i++)</pre>
                       Console.WriteLine(accArr[i]);
                   }
               }
           }
            // method to add a element in an array
           void AddElement()
           {
               try
               {
                   Console.Write("Enter How many values you wanna add : ");
                   int c1 = int.Parse(Console.ReadLine());
                   for (int i = 0; i < c1; i++)</pre>
                       Console.Write("Enter a number to add : ");
                       int insert = int.Parse(Console.ReadLine());
                       accArr[count] = insert;
                       count++;
                   }
               catch (FormatException e)
```

```
{
                     Console.Write(e.Message);
                     Console.WriteLine(" , Enter only number");
                }
                finally
                {
                     Console.WriteLine("Array is Updated till the value u
entered");
                }
            }
            // method to delete a element in an array
            void DeleteElement()
                // temporary array for delete method
                int[] tempArr = new int[size];
                if (count == 0)
                {
                     Console.WriteLine("Array is empty , Can't Delete ");
                }
                else
                {
                     try
                     {
                         int c = 0;
                         Console.Write("Enter a number to delete : ");
                         int delete = int.Parse(Console.ReadLine());
                         int j = 0;
                         for (int i = 0; i < count; i++)</pre>
                             if (accArr[i] != delete)
                                 tempArr[j] = accArr[i];
                                 j++;
                             }
                             else
                             {
                                 c = 1;
                                 count--;
                             }
                         for (int i = 0; i < count; i++)</pre>
                             accArr[i] = tempArr[i];
                         }
                         if (c == 1)
                             Console.WriteLine("Updated array is : ");
                             for (int i = 0; i < count; i++)</pre>
                             {
                                 Console.WriteLine(accArr[i]);
                             }
                         }
                         else
                             Console.WriteLine(" Number You entered is not present
in array , can't delete");
                     }
```

```
catch (FormatException e)
                        Console.WriteLine(e.Message);
                        Console.WriteLine(" , Enter only number");
                }
            }
            //method to search an element
            void SearchElement()
                try
                {
                    Console.Write("Enter a element u wanna Find : ");
                    int c1 = int.Parse(Console.ReadLine());
                    int c2 = 0;
                    for (int i = 0; i < count; i++)</pre>
                         if (c1 == accArr[i])
                            c2 = 1;
                        }
                        if (c2 == 1)
                            Console.WriteLine("Element is Present in array in {0}
index", i);
                            break;
                        }
                    }
                    if (c2 == 0)
                        Console.WriteLine("Element is not present in array");
                    }
                }
                catch (FormatException e)
                    Console.WriteLine(e.Message);
                    Console.WriteLine(" , Enter only number");
                }
            }
            //flag variable for check the condition
            char check = 'y';
            // do while loop to repeat the operation till condition becomes false
            do
            {
                Console.WriteLine("Enter 1 to view Values");
                Console.WriteLine("Enter 2 to add value");
                Console.WriteLine("Enter 3 to delete a value");
                Console.WriteLine("Enter 4 to search a element");
                int choice = int.Parse(Console.ReadLine());
                // four case to do 4 operations
                switch (choice)
                {
                    case 1:
                            ViewArray();
                            break;
                        }
                    case 2:
                         {
```

```
AddElement();
                                break;
                            }
                       case 3:
                            {
                                DeleteElement();
                                break;
                            }
                       case 4:
                                SearchElement();
                                break;
                       default:
                                Console.WriteLine("Enter only correct Key");
                                break;
                            }
                  }
                  Console.WriteLine();
                  //updation of flag variable
Console.Write("Do u wanna continue : ");
                  check = char.Parse(Console.ReadLine());
                  Console.WriteLine();
Console.WriteLine("--
                  Console.WriteLine();
              }
              //condition for the loop
              while ((check == 'y') | (check == 'Y'));
         }
    }
}
```

## **Output**

```
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Program Question

Design, Orwalos and Implement a sens driven Program in Ca for the following Array operations

a. Greating an Array of it Integer Elements

Display of Array Claement (sitch) at a given valid Position (POS)

- Inverting an Element (seth) at a given valid Position (POS)

- Inverting an Element present in array or not

Frogram Output

Program Output

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Control 3 to olders a value

Seter 3 to view Values

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Forter 4 to view Values

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Forter 5 to olders a value

Forter 6 to olders a value

Forter 6 to olders a value

Forter 7 to view Values

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Forter 6 to view Values

Forter 6 to olders a value

Forter 7 to olders a value

Forter 8 to view Values

Forter 1 to view Values

Forter 6 to view Values

Forter 6 to view Values

Forter 7 to view Values

Forter 8 to view Values

Forter 9 to view Values

Forter 1 to view Values

Forter 1 to view Values

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Forter 2 to olders a value

Forter 2 to olders a values

Forter 3 to view Values

Forter 6 to view Values

Forter 8 to view Values

Forter 8 to view Values

Forter 8 to view Values

Forter 9 to view Values

Forter 9 to view Values

Forter 1 to view Values

Forter 1 to view Values

Forter 1 to view Values

Forter 2 to olders a value

Forter 2 to olders a value

Forter 3 to view Values

Forter 8 to view Values

Forter 8 to view Values

Forter 9 to view Values

Forter 9 to view Values

Forter 1 to view Values

Fort
```

```
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Green 2 to add value
Green 2 to add value
Green 3 to delete a value
Green 3 to delete a value
Green 4 to search a clement

John warms continue: y

Green 1 to view Walms
Green 2 to add value
Green 3 to delete a value
Green 4 to search a clement
Green 4 to view Walms
Green 5 to delete 4 value
Green 4 to view Walms
Green 5 to delete 4 value
Green 6 to view Walms
Green 7 to view Walms
Green 7 to view Walms
Green 6 to view Walms
Green 7 to view Walms
Green 7 to view Walms
Green 7 to delete 4 value
Green 7 to view Walms
Green 7 to v
```

```
Microent Visual Studio Debug Console

To view Values

force 2 to ded value

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Anter a clement us warms Find: 3

Element 1 to view Values

force 1 to view Values

force 2 to add value

force 2 to add value

force 3 to search a cheeset

Anter a clement us warms Find: 3

Element 1 to view Values

force 2 to add value

force 4 to search a cheeset

Anter a gloment us one sind: 1

Element 1 to view Values

force 4 to search a cheeset

Anter a gloment us ones find: 2

Element 1 to view Values

force 4 to search a cheeset

Anter a gloment us ones find: 1

Element 1 to view Values

force 4 to search a cheeset

Anter a gloment us ones find: 1

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Anter a gloment us ones find: 1

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Anter a gloment us ones find: 1

Element 1 to view Values

force 2 to add value

Anter a gloment us ones find: 1

Element 1 to view Values

force 3 to add value

Anter a gloment us ones find: 2

Element 1 to view Values

force 4 to search warms

Anter a gloment us ones find: 3

Element 1 to view Values

force 3 to add value

Anter a gloment us ones find: 3

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Anter a gloment us ones find: 3

Element 1 to view Values

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Anter a gloment us ones find: 3

Element 1 to view Values

force 4 to search warms

Anter a gloment us ones find

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```

## Question 2.

Design, Develop and Implement a Program in C# for the following Array operations

- a. Transpose of Multidimensional Array
- b. Merging Of 2 One Dimensional array into single array
- c. Create a Multidimensional array and do addition of row elements and addition of column elements
- e. Exit.

Support the program with functions for each of the above operations.

#### **Program**

```
using System;
namespace MulitDimentionalArray
    //Class for transpose the array
    class TransposeArray
        int[,] arr1 = new int[2,3];
        // method to get data
        void GetData()
            for(int i = 0; i < 2; i++)</pre>
                for (int j = 0; j < 3; j++)
                    Console.Write("Enter a numer : ");
                    int tempVar = int.Parse(Console.ReadLine());
                    arr1[i,j] = tempVar;
                }
            }
        }
        // method to perform Transpose operation
        void Transpose()
            Console.WriteLine("Array Before Transpose");
            for (int j = 0; j < 2; j++)
                for (int i = 0; i < 3; i++)</pre>
                    Console.Write(arr1[j, i] + "\t");
                Console.WriteLine();
            Console.WriteLine("Array After Transpose");
            for (int j = 0; j < 3; j++)
                for(int i = 0; i < 2; i++)</pre>
                    Console.Write(arr1[i,j] + "\t") ;
                Console.WriteLine ();
            }
        //method to call the functions
       public void Show()
            GetData();
            Transpose();
    // class for Merging of two array
    class MergeArrays
        int [] arr1 = new int[3];
```

```
int [] arr2 = new int[3];
// method for get data
void Getdata()
{
    Console.WriteLine("Enter Values for first Array : ");
    Console.WriteLine();
    for (int i = 0; i < arr1.Length; i++)</pre>
        Console.Write("Enter a number : ");
        int TempVar = int.Parse(Console.ReadLine());
        arr1[i] = TempVar;
    Console.WriteLine();
    Console.WriteLine("First array : ");
    for (int j = 0; j < arr1.Length; j++)</pre>
        Console.Write(arr1[j] + "\t");
    }
    Console.WriteLine () ;
    Console.WriteLine("Enter Values for Second Array : ");
    Console.WriteLine();
    for (int i = 0; i < arr2.Length; i++)</pre>
        Console.Write("Enter a number : ");
        int TempVar = int.Parse(Console.ReadLine());
        arr2[i] = TempVar;
    Console.WriteLine();
    Console.WriteLine("Second array : ");
    for (int j = 0; j < arr2.Length; j++)</pre>
        Console.Write(arr2[j] + "\t");
    Console.WriteLine();
//method for Merge arrays
void MergeArray()
{
    int mergeLength = arr1.Length + arr2.Length;
    int pos = 0;
    int [] arr3 = new int[mergeLength];
    for(int i = 0; i < arr1.Length; i++)</pre>
        arr3[pos] = arr1[i];
        pos++;
    for(int j = 0; j < arr2.Length; j++)</pre>
        arr3[pos] = arr2[j];
        pos++;
    Console.WriteLine();
    Console.WriteLine("Merged Array is : ");
    Console.WriteLine();
    for(int i = 0; i < mergeLength; i++)</pre>
```

```
{
            Console.Write(arr3[i] + "\t");
        Console.WriteLine();
    }
    // method to call the functions
   public void Show2()
    {
        Getdata();
        MergeArray();
    }
}
// class for row column addition
class RCAddition
    int[,] arr1 = new int[2, 2];
    // method for get data
    void GetData()
    {
        for (int i = 0; i < 2; i++)</pre>
            for (int j = 0; j < 2; j++)
                Console.Write("Enter a numer : ");
                int tempVar = int.Parse(Console.ReadLine());
                arr1[i, j] = tempVar;
            }
        }
    // method for row addition
    void RowAdd()
        Console.WriteLine("Row addition");
        for (int i = 0; i < 2; i++)</pre>
        {
            int rAdd = 0;
            for( int j = 0; j < 2; j++)
                rAdd = rAdd + arr1[i, j];
            Console.Write(rAdd + "\t");
        Console.WriteLine();
    // method for column addition
    void ColAdd()
        Console.WriteLine("Column addition");
        for (int i = 0; i < 2; i++)</pre>
            int cAdd = 0;
            for (int j = 0; j < 2; j++)
            {
                cAdd = cAdd + arr1[j, i];
            Console.Write(cAdd + "\t");
```

```
Console.WriteLine();
        // method for for show the array from the get method
        void ShowArray()
            for(int i = 0; i < 2; i++)</pre>
                for(int j = 0; j < 2; j++)
                    Console.Write(arr1[i, j] + "\t");
                Console.WriteLine();
            }
        }
        // method for call the methods
        public void Show3()
            GetData();
            Console.WriteLine("Array is : ");
            ShowArray();
            RowAdd();
            ColAdd();
        }
    class MainClass
        static void Main(string[] args)
            TransposeArray obj = new TransposeArray();
            Console.WriteLine("Transpose of MultiDimensional Array ");
            obj.Show();
            Console.WriteLine();
            MergeArrays mergeArrays = new MergeArrays();
            Console.WriteLine("Merging of array");
            mergeArrays.Show2();
            Console.WriteLine();
            RCAddition rcaddition = new RCAddition();
            Console.WriteLine("Row Column addition");
            rcaddition.Show3();
            Console.WriteLine();
    }
}
```

## **Output**

```
Memorativas Sauko Datog Conose — 0 × Transpose of Mills Demands Array Server a maner : 1 Server a maner : 1 Server a maner : 2 Server a maner : 3 Server a maner : 4 Server a maner : 5 Server a maner : 6 Server a maner : 7 Server a maner : 8 Server a maner : 9 Server a maner : 9
```