

Data Science

Decision Tree & Random Forest







03 Ensemble of trees

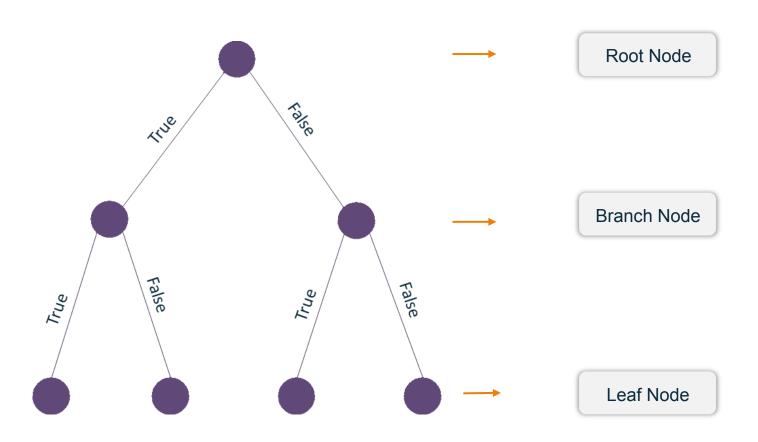
02 Finding the right split

04 Random Forest



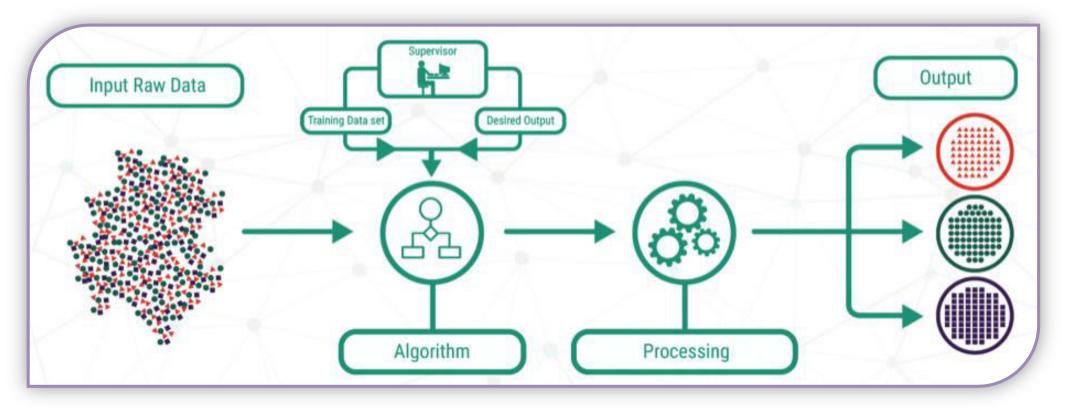


Decision tree is one of the most popular classification algorithms in use, currently, in Data Mining and Machine Learning!





Decision tree is a type of supervised learning algorithm that is mostly used in classification problems. It works for both categorical and continuous input and output variables





Terminologies



Splitting

Decision Node

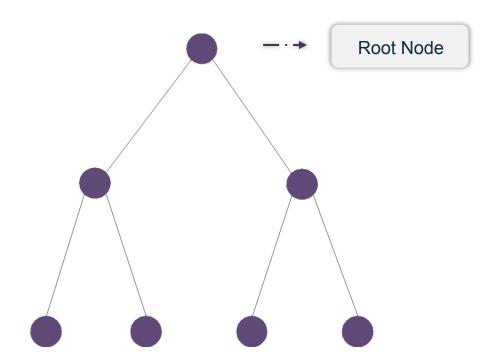
Leaf/Terminal Node

Pruning

Branch/Sub-tree

Parent and Child Node

It represents the entire population or sample, and this further gets divided into two or more homogeneous sets





Splitting

Decision Node

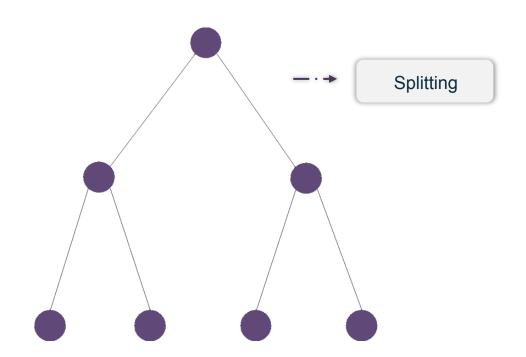
Leaf/Terminal Node

Pruning

Branch/Sub-tree

Parent and Child Node

Dividing a node into two or more sub-nodes





Splitting

Decision Node

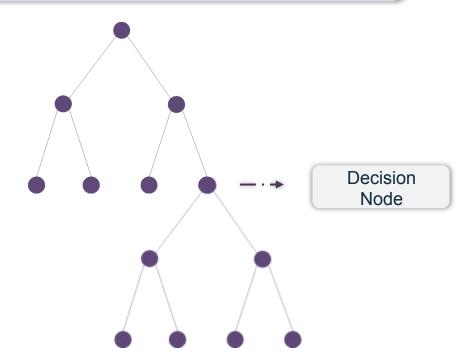
Leaf/Terminal Node

Pruning

Branch/Sub-tree

Parent and Child Node

When a sub-node splits into further sub-nodes, then it is called a decision node





Splitting

Decision Node

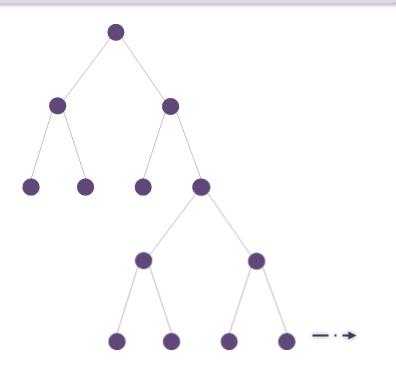
Leaf/Terminal Node

Pruning

Branch/Sub-tree

Parent and Child Node

Nodes which do not split further are called leaf or terminal nodes



Leaf Node



Splitting

Decision Node

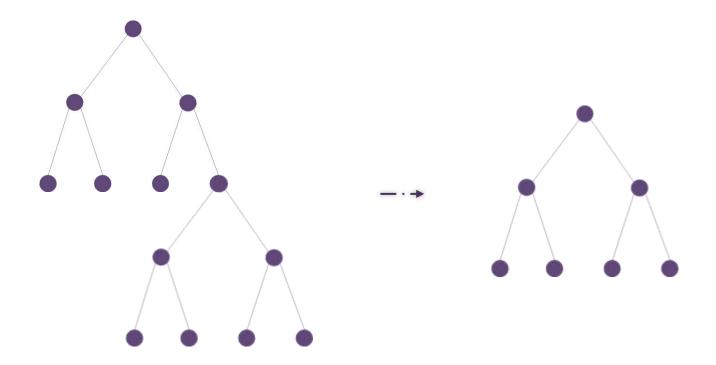
Leaf/Terminal Node

Pruning

Branch/Sub-tree

Parent and Child Node

When we remove sub-nodes of a decision node, this process is called pruning. In other words, it is the opposite process of splitting





Splitting

Decision Node

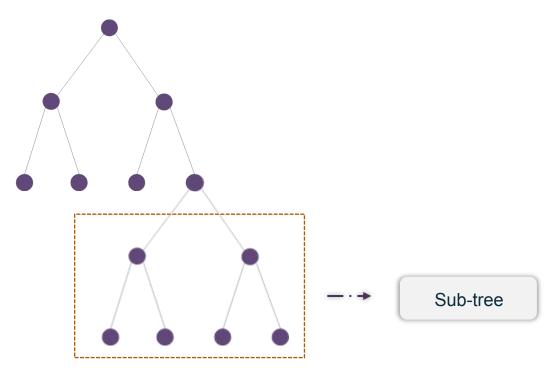
Leaf/Terminal Node

Pruning

Branch/Sub-tree

Parent and Child Node

A subsection of the entire tree is called a branch or sub-tree





Splitting

Decision Node

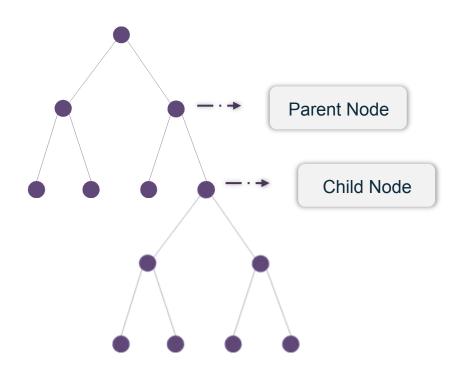
Leaf/Terminal Node

Pruning

Branch/Sub-tree

Parent and Child Node

A node which is divided into sub-nodes is called the parent node of sub-nodes, whereas subnodes are the children of the parent node

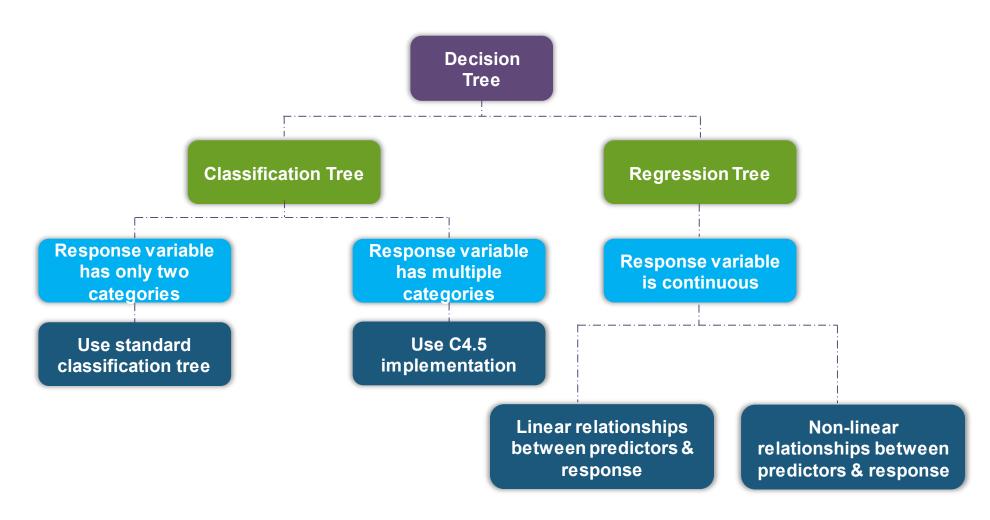




Regression vs. Classification Trees

Regression vs. Classification Trees









The decision of making strategic splits heavily affects a tree's accuracy

Decision criteria are
different for classification
and regression trees

Decision trees use

multiple algorithms to

decide to split a node

into two or more sub
nodes



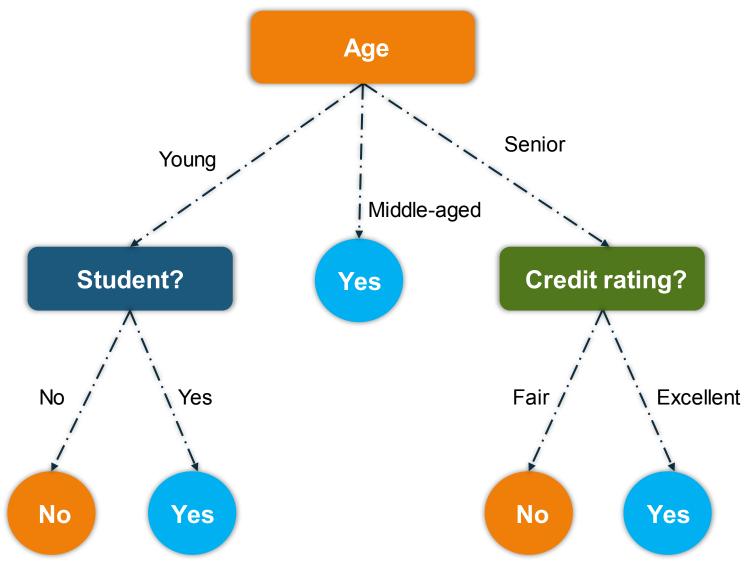
1

The creation of sub-nodes increases the homogeneity of resultant sub-nodes. In other words, we can say that purity of the node increases with respect to the target variable.

2

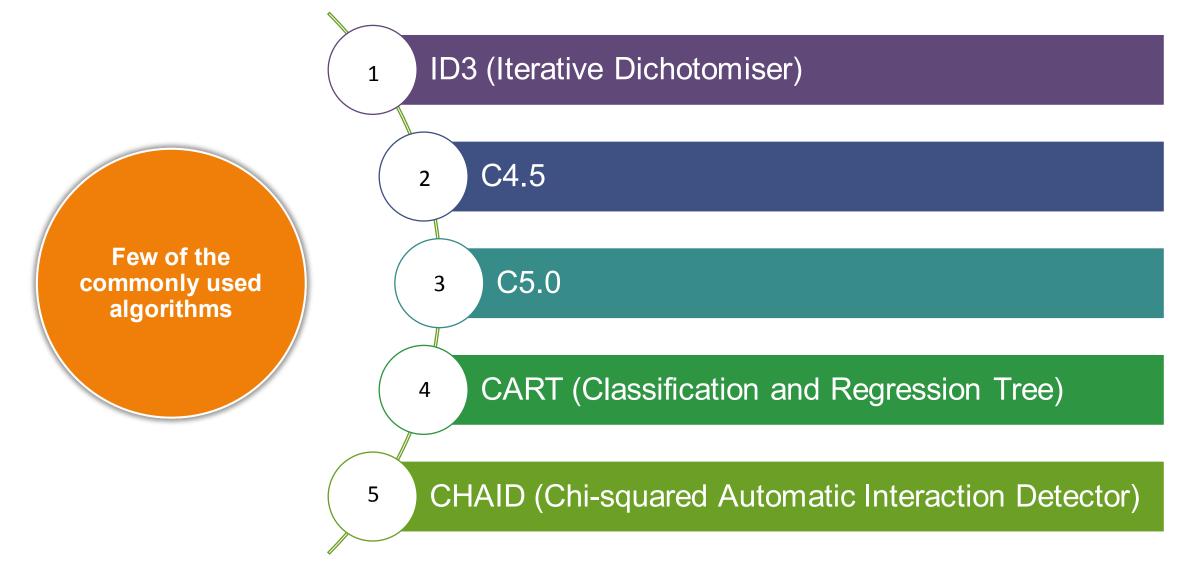
Decision tree splits the nodes on all available variables and then selects the split which results in most homogeneous sub-nodes.





Common Algorithms





Algorithms (Example)



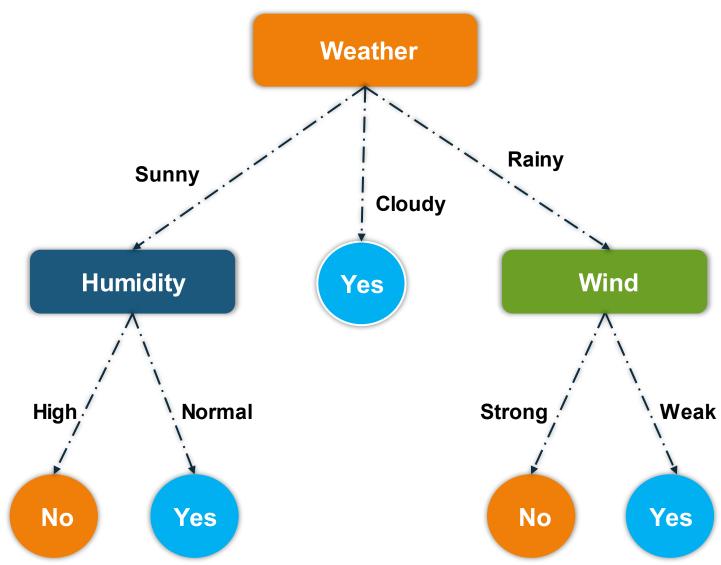
Day	Weather	Temperature	Humidity	Wind	Play?
1	Sunny	Hot	High	Weak	No
2	Cloudy	Hot	High	Weak	Yes
3	Sunny	Mild	Normal	Strong	Yes
4	Cloudy	Mild	High	Strong	Yes
5	Rainy	Mild	High	Strong	No
6	Rainy	Cool	Normal	Strong	No
7	Rainy	Mild	High	Weak	Yes
8	Sunny	Hot	High	Strong	No
9	Cloudy	Hot	Normal	Weak	Yes
10	Rainy	Mild	Hìgh	Strong	No

Last 10 Days Observations

Algorithms (Example)



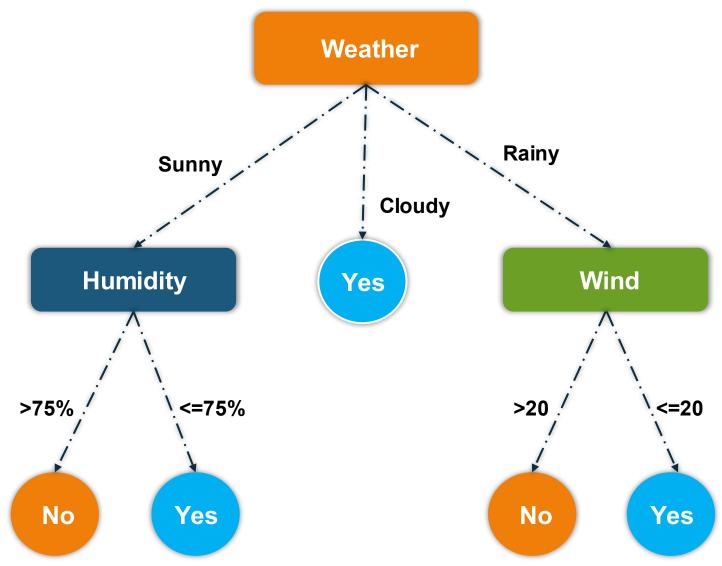
A decision tree for the concept "Play Badminton"



Algorithms (Example)



A decision tree for the concept "Play Badminton" (when attributes are continuous)



Decision Tree Algorithms



A general algorithm for a decision tree can be described -

Pick the **best attribute/feature**. The best attribute is the one which best splits or separates the data



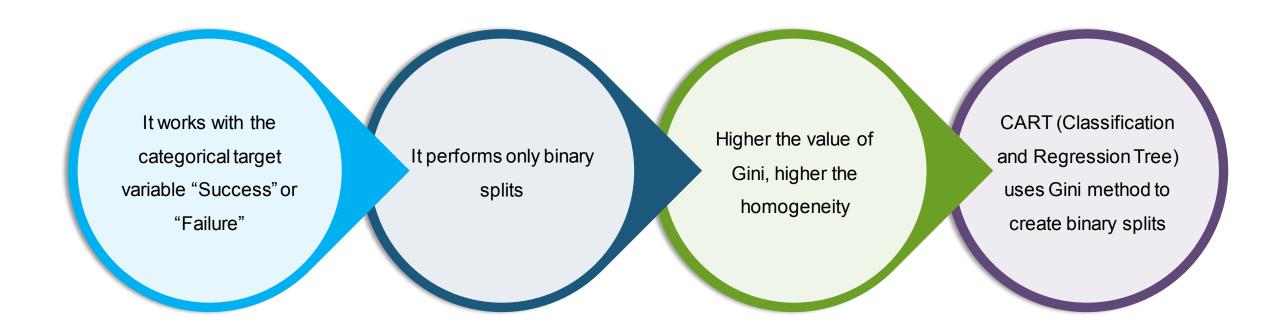
The best split is the one which separates two different labels into two sets



Gini Index

Gini Index





Gini Index



STEPS

Calculate Gini for sub-nodes, using the formula, sum of square of probability for success and failure (p^2 + q^2)

Calculate Gini for split using the weighted Gini score of each node of that split

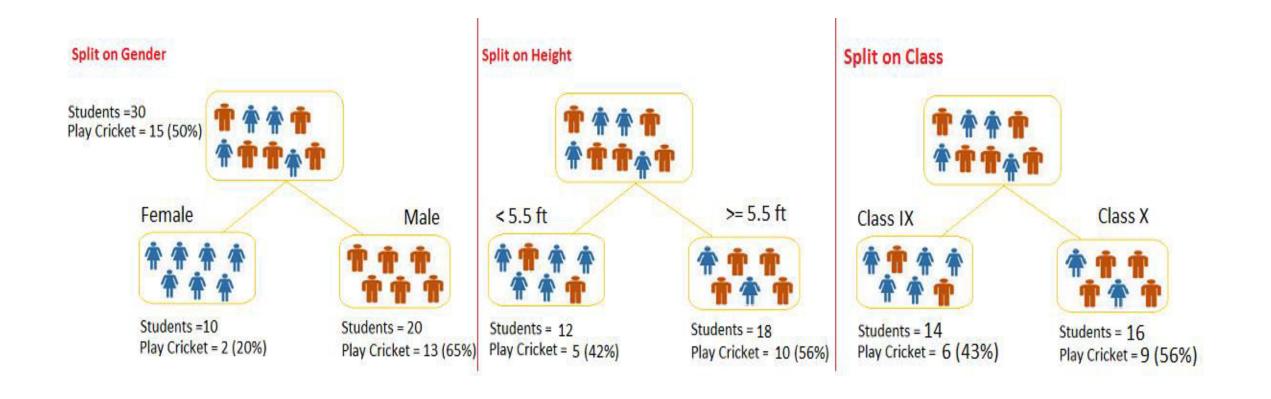


We have a sample of 30 students with three variables: Gender (Boy/Girl), Class (IX/X) and Height (5 to 6 ft)

15 out of these 30 play cricket in leisure time. Now, I want to create a model to predict who will play cricket during leisure period

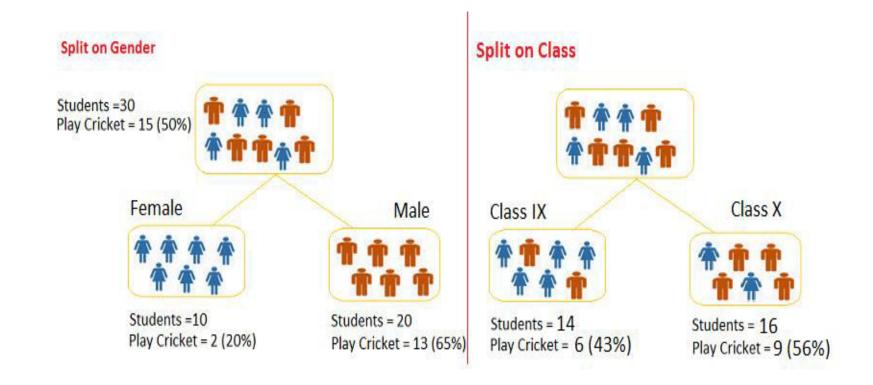
We need to segregate students who play cricket in their leisure time based on the highly significant input variable among all three







We would split the population using two input variables, Gender and Class. Then, we would identify which split is producing more homogeneous sub-nodes using Gini index





Split on Gender

Calculate Gini for the subnode, Female

$$(0.2)*(0.2) + (0.8)*(0.8) = 0.68$$

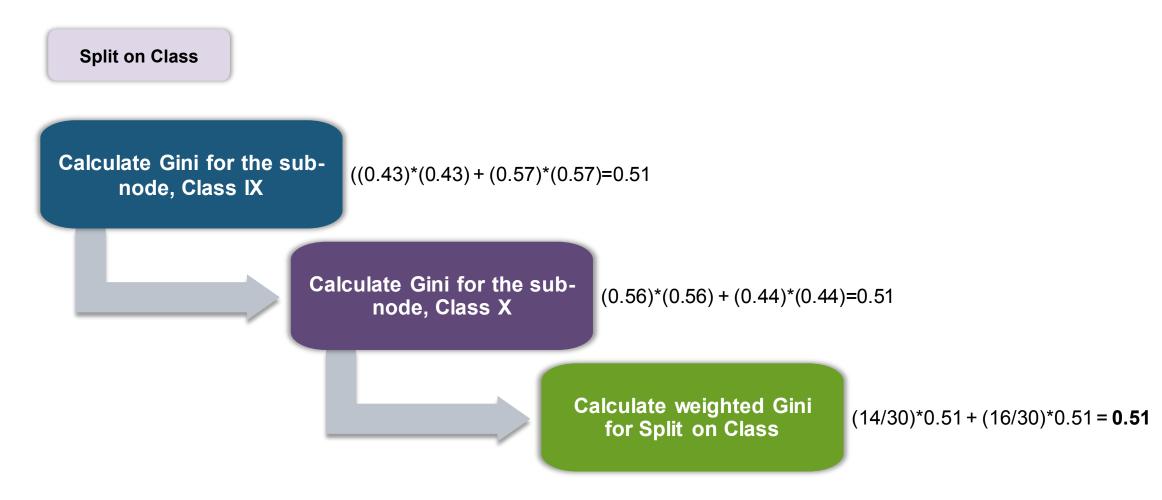
Calculate Gini for the subnode, Male

$$(0.65)*(0.65) + (0.35)*(0.35) = 0.55$$

Calculate weighted Gini for Split on Gender

(10/30)*0.68 + (20/30)*0.55 =**0.59**





The Gini score for Split on Gender is higher than Split on Class; hence, the node split will take place on Gender



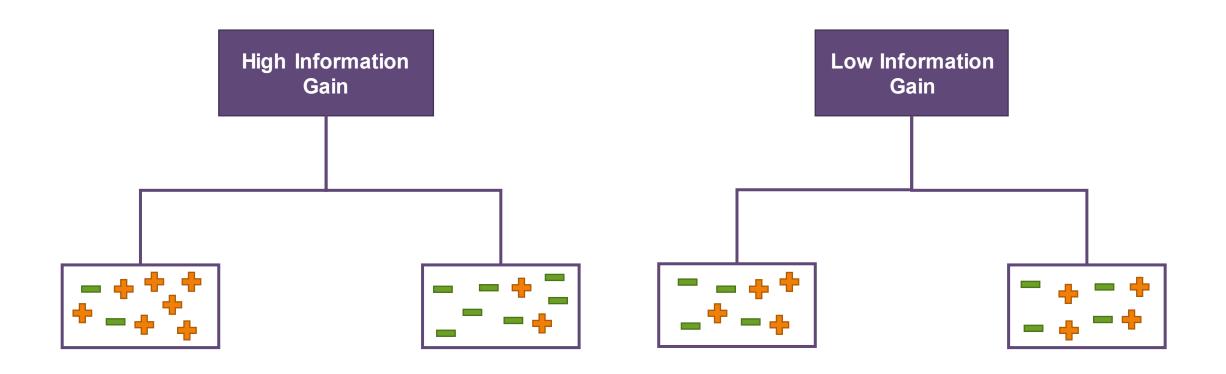


Information gain is a statistical property that measures how well a given attribute separates the training examples according to their target classification

InformationGain = Entropy(parent_node) [AverageEntropy(children)]

Constructing a decision tree is all about finding the attribute that returns the **highest** information gain (i.e., the most homogeneous branches)







Entropy measures the level of **impurity** in a group of examples

ID3 algorithm uses entropy to calculate the homogeneity of a sample

If the sample is completely homogeneous, the entropy is zero



Entropy measures the level of **impurity** in a group of examples

$$E = -p \log_2(p) - q \log_2(q)$$
.

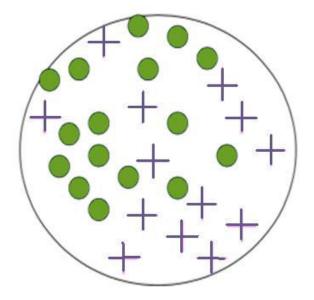
Here, p and q is probability of success and failure, respectively, in that node

It chooses the split which has the lowest entropy compared to parent node and other splits. The lesser the entropy, the better it is

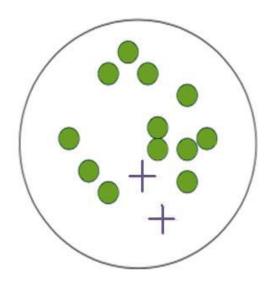


Entropy measures the level of **impurity** in a group of examples

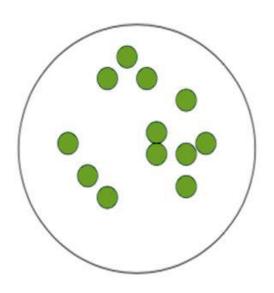
High impurity



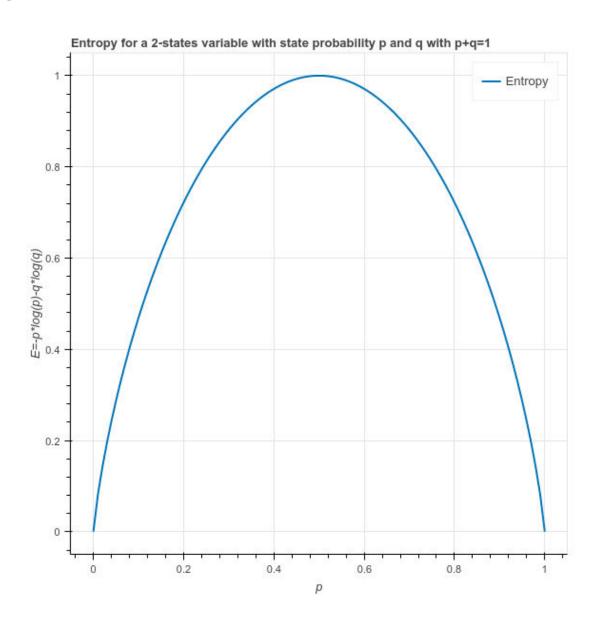
Less impurity



Minimum impurity









Steps to calculate entropy for a split:

1. Calculate entropy of the parent node

Calculate entropy of each individual node of the split and calculate weighted average of all sub-nodes available in the split

We can derive information gain from entropy as 1 - Entropy



Entropy for the parent node =

 $-(15/30) \log 2 (15/30) - (15/30)$ $\log 2 (15/30) = \mathbf{1}$

Here, 1 shows that it is an impure node

Entropy for the Female node

 $-(2/10) \log 2 (2/10) - (8/10) \log 2$ (8/10) = 0.72

Entropy for the Male node =

 $(13/20) \log 2 (13/20) - (7/20)$ $\log 2 (7/20) = 0.93$ Entropy for split on Gender = Weighted entropy of sub-nodes = (10/30)*0.72 + (20/30)*0.93 = 0.86



Entropy for the Class IX node =

 $(6/14) \log 2 (6/14) - (8/14) \log 2 (8/14) = 0.99$

Entropy for the Class X node =

 $(9/16) \log 2 (9/16) - (7/16) \log 2 (7/16) = 0.99$

Entropy for split on Class = (14/30)*0.99 + (16/30)*0.99 = 0.99

Entropy for *Split on Gender* is the lowest among all, so the tree will split on *Gender*

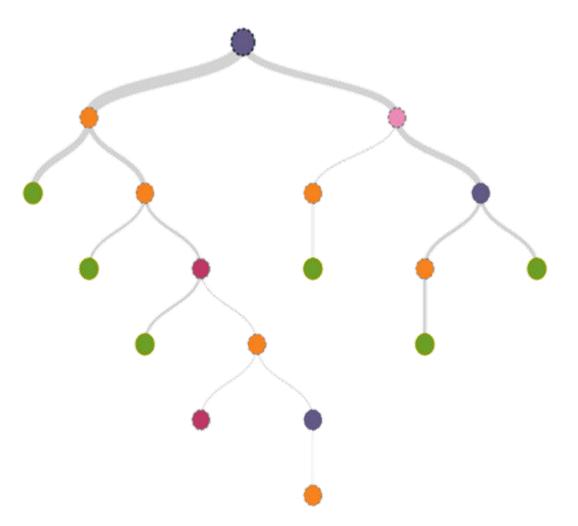




CART can handle both classification and regression tasks

The splitting criterion for CART is **MSE** (mean squared error)

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (\hat{Y}_{i} - Y_{i})^{2}$$





Suppose we are doing a binary tree. The algorithm first will pick a value and split the data into two subset. For each subset, it will calculate the MSE for each set separately

$$MSE(node) = \frac{1}{n_i} \sum_{data_i} (\hat{Y}_i - Y_i)^2$$

$$MSE(tree) = \frac{1}{n} \sum_{i=1}^{2} \sum_{data_i} (\hat{Y}_i - Y_i)^2$$

The tree chooses a value with the smallest MSE value to split the tree. The Yi <hat> for each subset is just the mean value with subset



If the relationship between dependent and independent variables is well approximated by a linear model, linear regression will outperform the tree-based model

If there is a high nonlinearity and complex relationship between dependent and independent variables, a tree model will outperform the linear regression method

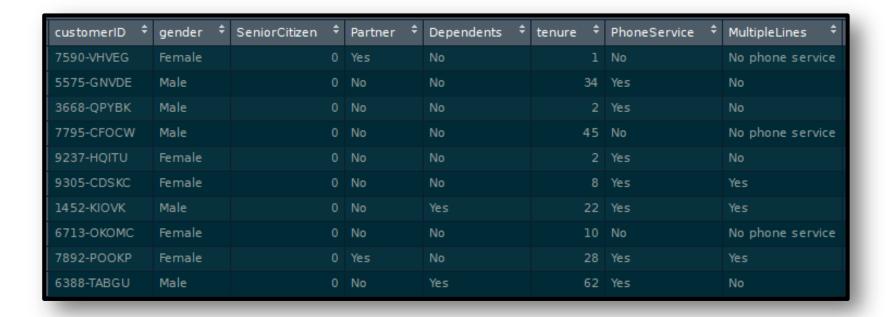
If you need to build a model which is easy to explain to people, a decision tree model will always do better than a linear model. Decision tree models are even simpler to interpret than linear regression!



Problem Statement



Building a decision tree model on top of the customer_churn dataset



Tasks to be Performed



1

Build a classification model where the dependent variable is "churn" and the independent variable is "tenure" and find out the accuracy of the model built

2

Build a classification model where the dependent variable is "churn" and the independent variables are "tenure" and "Monthly_Charges" and find out the accuracy of the model built

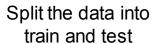
3

Build a classification model where the dependent variable is "churn" and the independent variables are "tenure", "MonthlyCharges", "Contract" and "TechSupport" and find out the accuracy of the model built





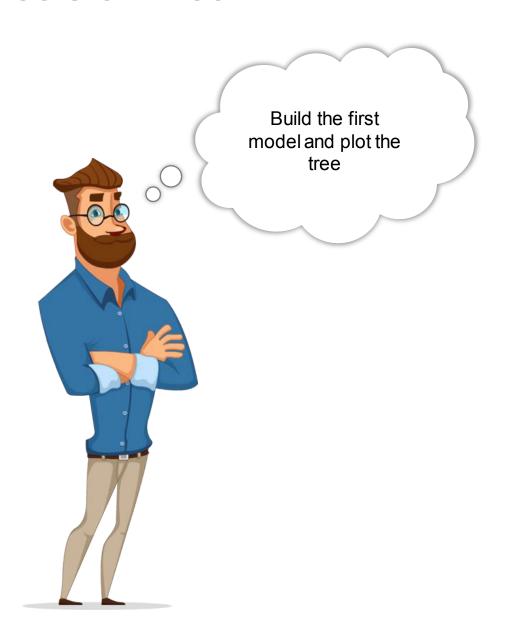


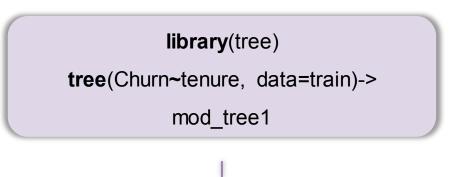




sample.split(customer_churn\$Churn,SplitRatio = 0.65)-> split_tag
subset(customer_churn, split_tag==T)->train
subset(customer_churn, split_tag==F)->test

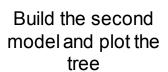






plot(mod_tree1)
text(mod_tree1)



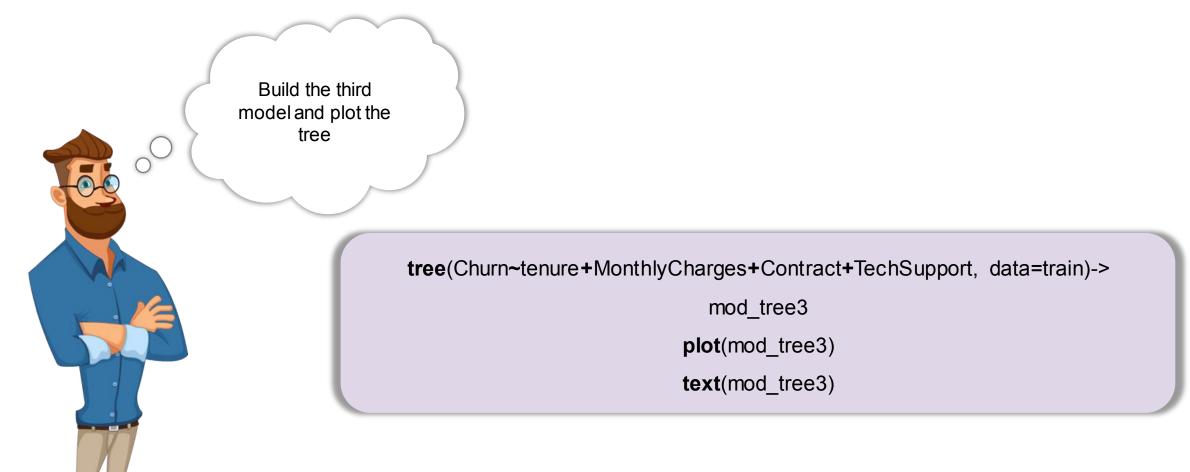




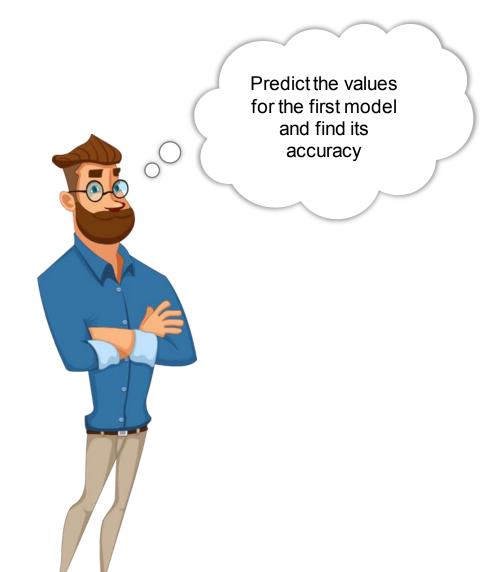
plot(mod_tree2)

text(mod_tree2)





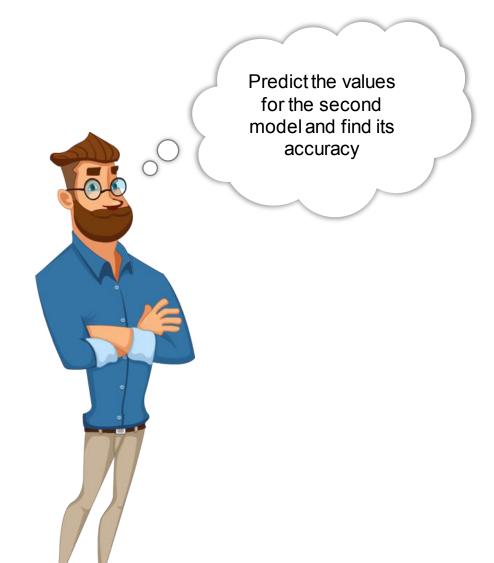




predict(mod_tree1,newdata=test,type="class")->result1

table(test\$Churn, result1)





predict(mod_tree2,newdata=test,type="class")->result2

table(test\$Churn, result2)





predict(mod_tree3,newdata=test,type="class")->result3

table(test\$Churn, result3)

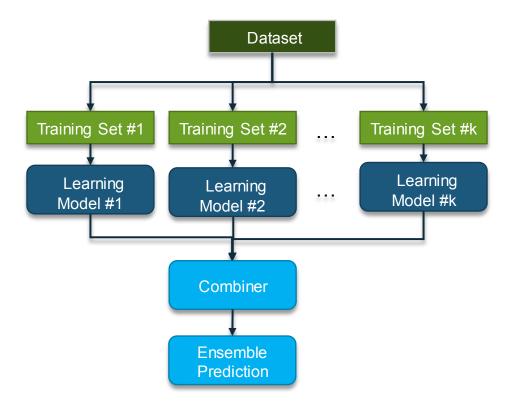


Ensemble Models

Ensemble Models



Ensemble methods involve a group of predictive models to achieve a better accuracy and model stability. They are known to impart supreme boost to tree-based models





Bias-Variance Trade-off

Bias-Variance Trade-off



Bias is an error from erroneous assumptions in the learning algorithm.

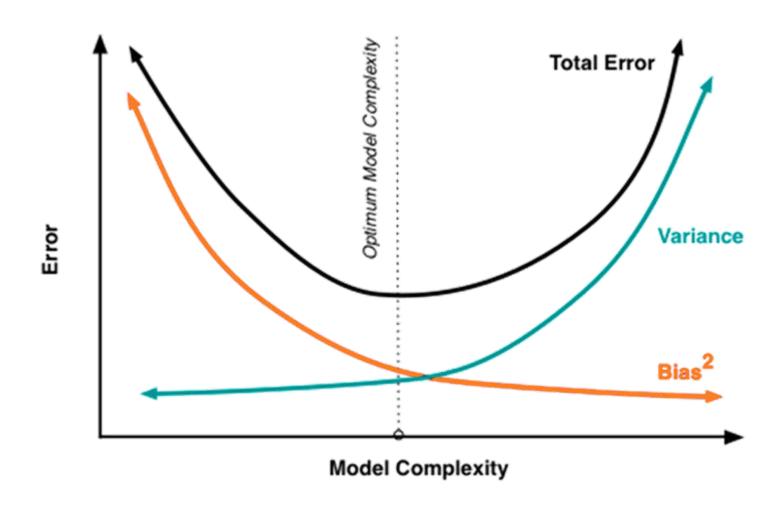
High bias can cause an algorithm to miss the relevant relations between features and target outputs (underfitting)

Variance is an error from sensitivity to small fluctuations in the training set

High variance can cause an algorithm to model random noise in the training data, rather than the intended outputs (overfitting)

Bias-Variance Trade-off





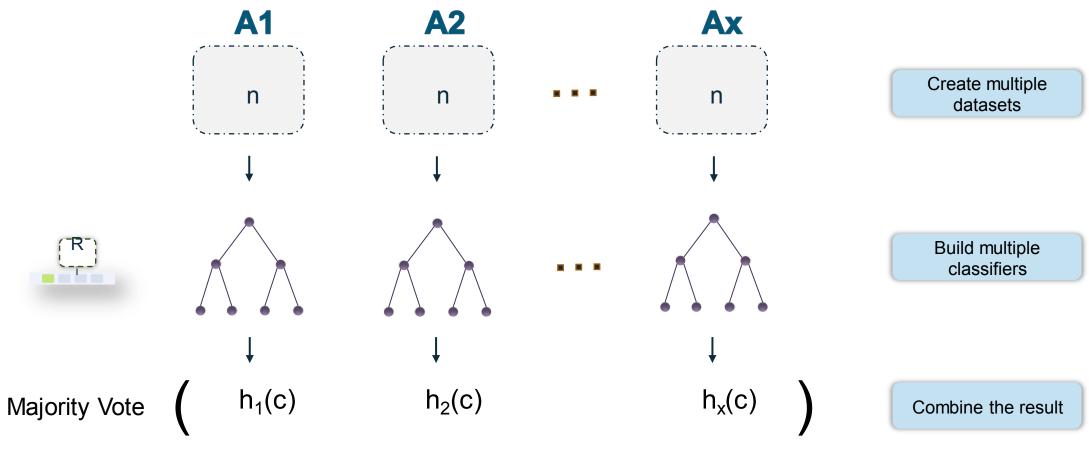


Bagging

Bagging



Bagging is a technique used to reduce the variance of our predictions by combining the result of multiple classifiers modeled on different sub-samples of the same dataset



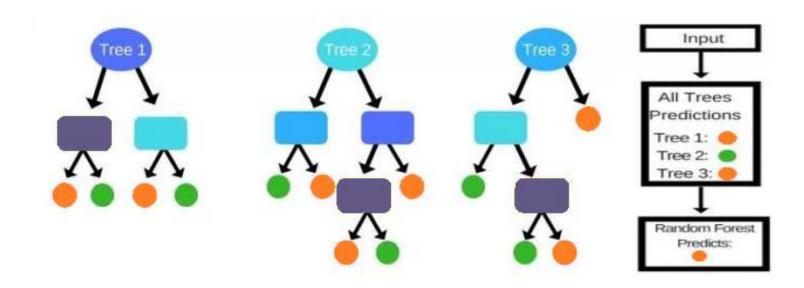


Random Forest

Random Forest



Random Forest is a versatile machine learning method capable of performing both regression and classification tasks. It is a type of ensemble learning method, where a group of weak models combine to form a powerful model



Random Forest – How Does it Work?



The algorithm
creates random
subsets with random
values from the
complete dataset

From each subset, it creates a decision tree. Each tree is built from a sample

So, it creates multiple decision trees and then merge the results

Random Forest - How Does it Work?



Sampling is done on the training dataset. Every time, a new sample is chosen to build the tree.

This introduction of randomness increases the bias and reduces the variances of the model

This prevents the overfitting of the model which is a serious concern in the case of decision trees

This yields much better performing generalized models

Random Forest – How Does it Work?



There are 2 levels of randomness:

At Row Level

 Each decision tree gets a random sample of the training data

At Column Level

• Each decision tree gets a random sample of columns. Not all trees get the same number of same column



Random Forest in R

Problem Statement



Building a Random Forest model on top of the customer_churn dataset

customerID ‡	gender 🕏	SeniorCitizen ‡	₽ F	Partner ‡	Dependents ‡	tenure	‡	PhoneService ‡	MultipleLines ‡
7590-VHVEG	Female	0))	Yes	No		1	No	No phone service
5575-GNVDE	Male	0	1 (No	No	34	4	Yes	No
3668-QPYBK	Male	0	1 (No	No		2	Yes	No
7795-CFOCW	Male	0	1 (No	No	4	5	No	No phone service
9237-HQITU	Female	0	1 0	No	No		2	Yes	No
9305-CDSKC	Female	0	1 (No	No		8	Yes	Yes
1452-KIOVK	Male	0	1 0	No	Yes	2	2	Yes	Yes
6713-OKOMC	Female	0	1 (No	No	10	0	No	No phone service
7892-POOKP	Female	0) 1	Yes	No	2	8	Yes	Yes
6388-TABGU	Male	0	1 (No	Yes	6	2	Yes	No

Tasks to be Performed



1

Build a classification model where the dependent variable is "churn" and the independent variables are "tenure", "MonthlyCharges", "gender", "InternetService" and "Contract". Number of trees are 100 and number of variables available for split are <u>3</u>

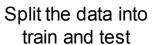
2

Build a classification model where the dependent variable is "churn" and the independent variables are "tenure", "MonthlyCharges", "gender", "InternetService" and "Contract". Number of trees are 100 and number of variables available for split are <u>4</u>

3

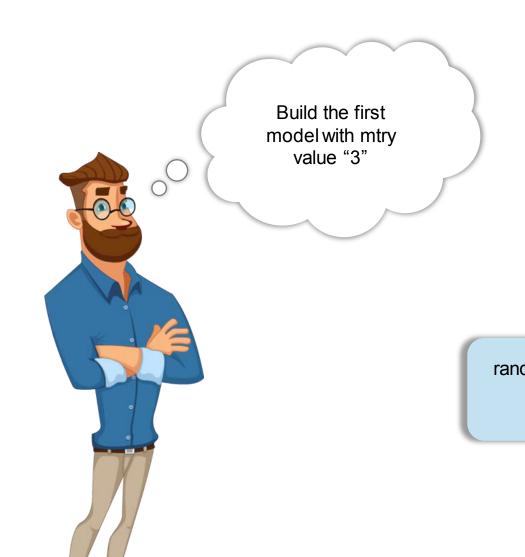
Build a classification model where the dependent variable is "churn" and the independent variables are "tenure", "MonthlyCharges", "gender", "InternetService" and "Contract". Number of trees are 100 and number of variables available for split are <u>5</u>









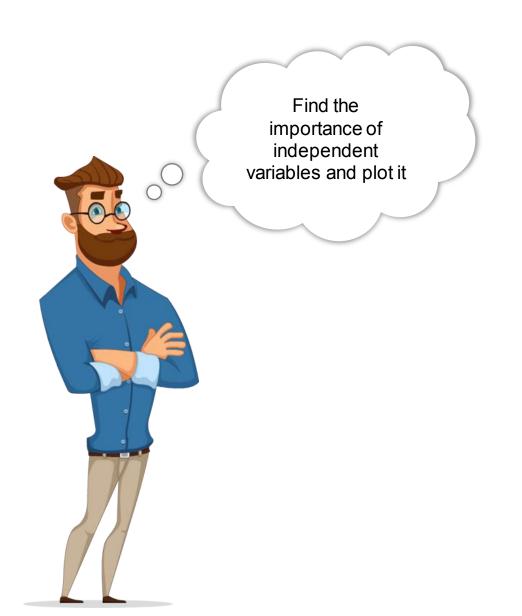


library(randomForest)

randomForest(Churn~MonthlyCharges+tenure+gender+InternetService+Contract,

data=train, mtry=3,ntree=100)-> mod_forest1

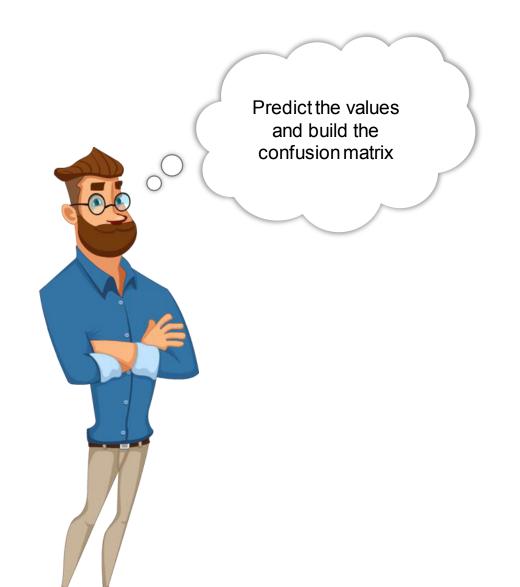




importance(mod_forest1)

varImpPlot(mod_forest1)



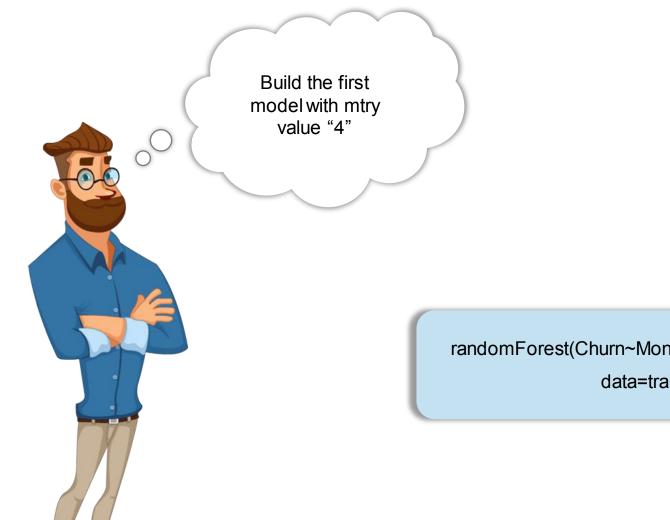


predict(mod_forest1,newdata=test,type="class")->result_forest

: |

table(test\$Churn, result_forest)

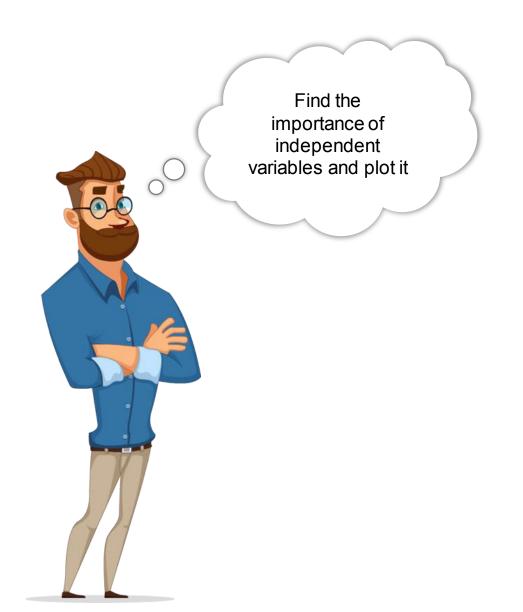




library(randomForest)

randomForest(Churn~MonthlyCharges+tenure+gender+InternetService+Contract, data=train, mtry=4,ntree=100)-> mod_forest2

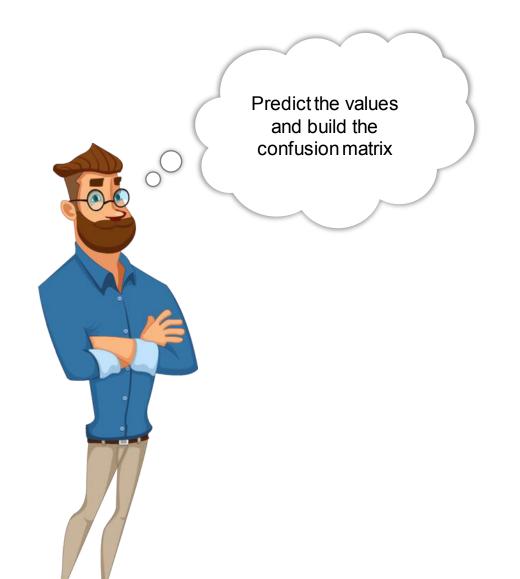




importance(mod_forest2)

varImpPlot(mod_forest2)



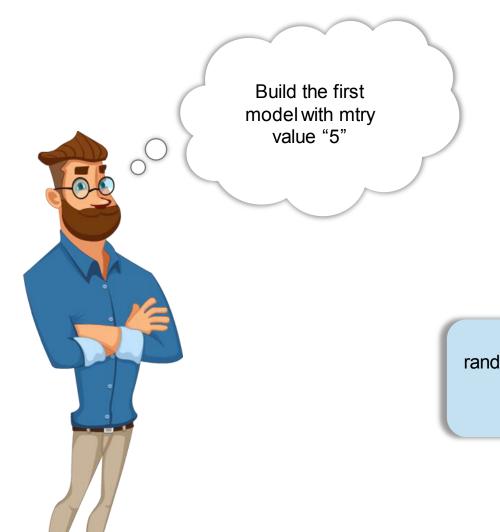


predict(mod_forest2,newdata=test,type="class")->result_forest2

:

table(test\$Churn, result_forest2)

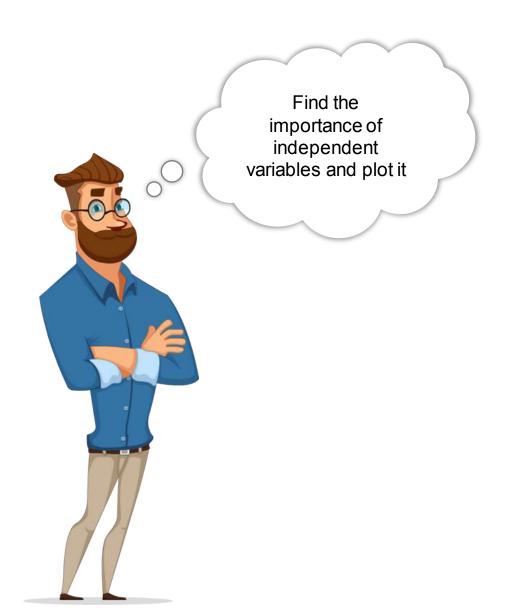




library(randomForest)

randomForest(Churn~MonthlyCharges+tenure+gender+InternetService+Contract, data=train, mtry=5,ntree=100)-> mod_forest3





importance(mod_forest3)

varImpPlot(mod_forest3)





table(test\$Churn, result_forest3)

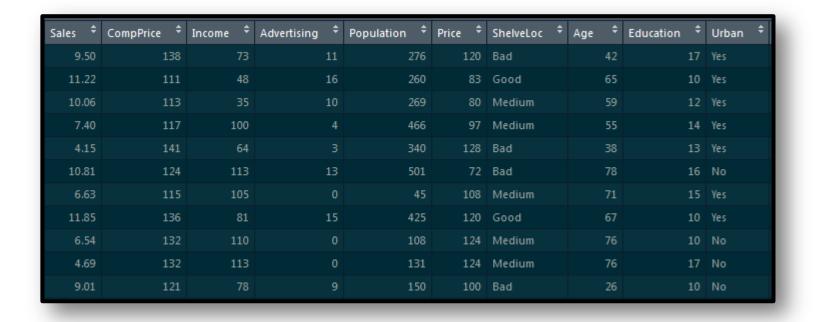


Demo on "Carseats" Dataset

Problem Statement



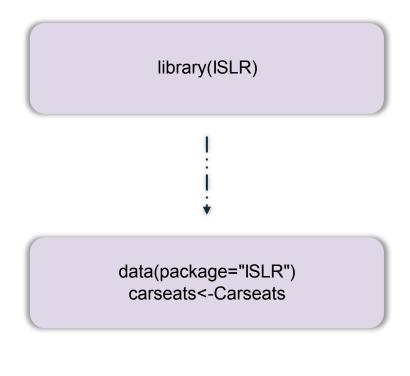
Building a decision tree model on top of the "Carseats" dataset















Add a new variable 'High' to carseats dataset which has label 'No' if value in Sales column <=8

High = ifelse(carseats\$Sales<=8, "No", "Yes")

: !

carseats = data.frame(carseats, High)

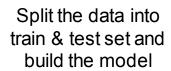




plot(tree.carseats)
text(tree.carseats,pretty = 0)



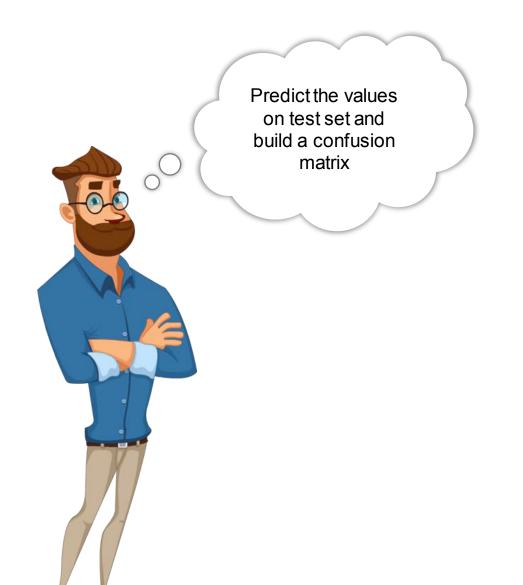






library(caTools)
set.seed(101)
sample.split(carseats\$High,SplitRatio = .65) -> split_tag
subset(carseats,split_tag==T) -> train
subset(carseats,split_tag==F) -> test





tree.pred = predict(tree.carseats, test, type="class")

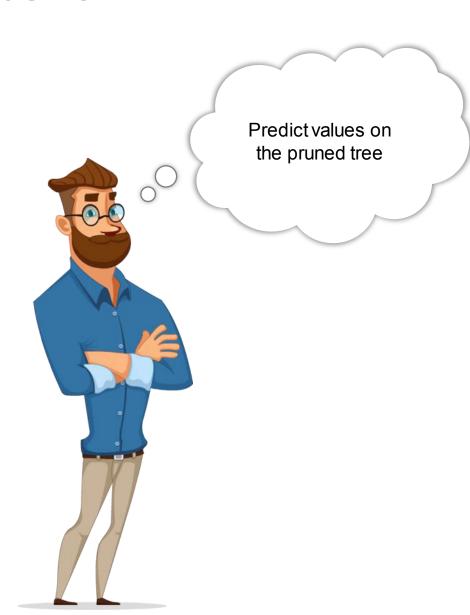
table(test\$High,tree.pred)



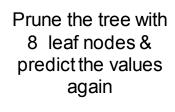


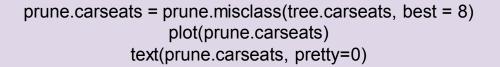
Run a k-fold cross validation & get the optimal number of nodes for pruning











! ↓



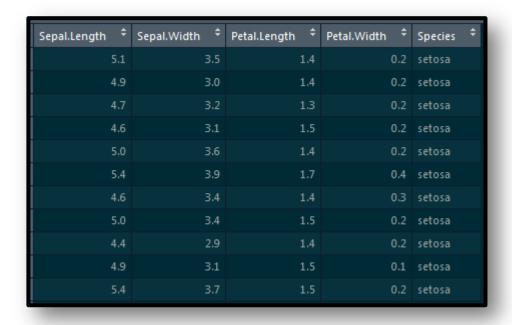


Demo on "iris" Dataset

Problem Statement



Building a decision tree model on top of the "iris" dataset



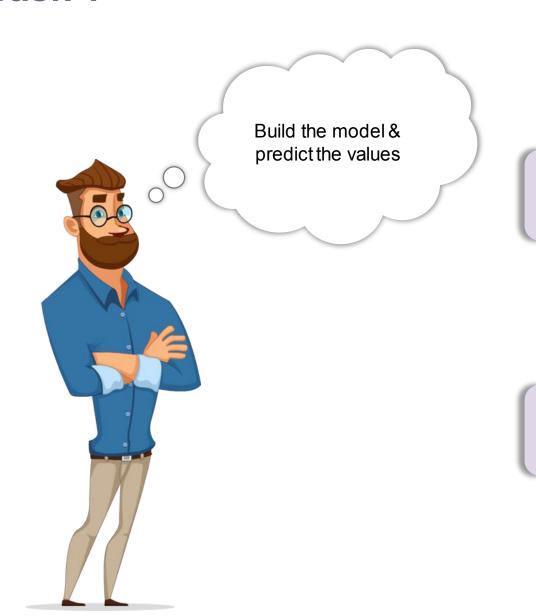






ets library(party)

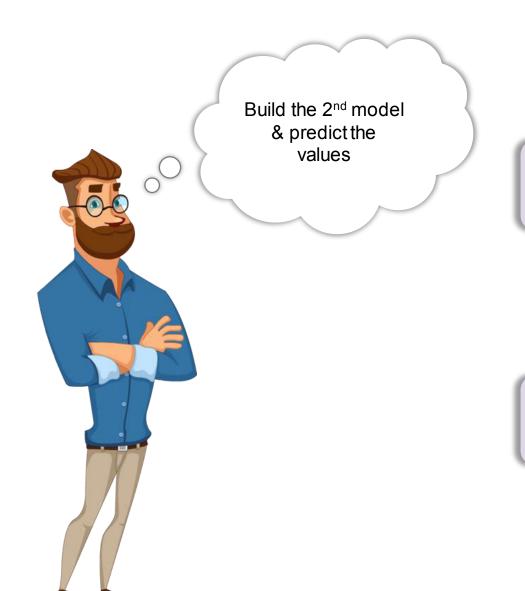




mytree <- ctree(Species~., train) plot(mytree)







mytree2 <- ctree(Species~Petal.Width+Petal.Length, train) plot(mytree2)

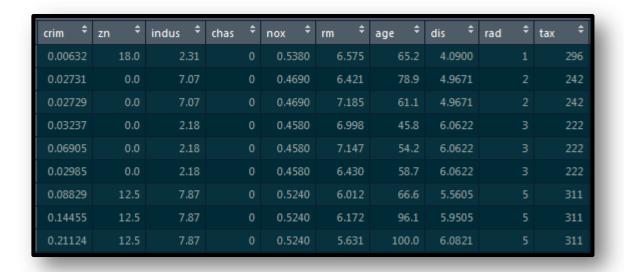


Demo on "Boston" Dataset

Problem Statement



Building a decision tree model on top of the "Boston" dataset



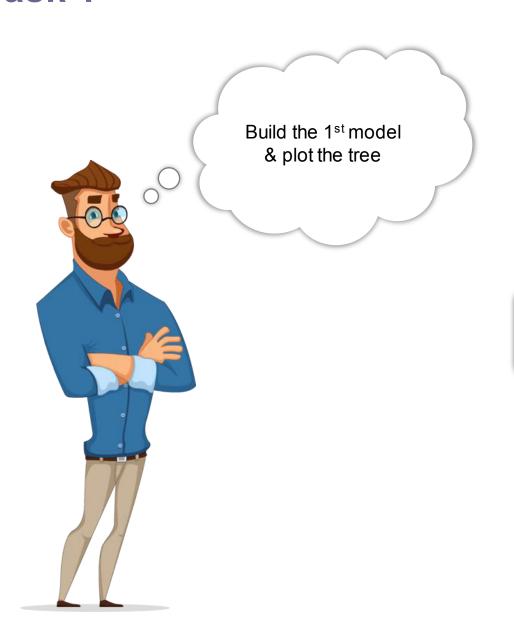




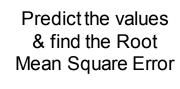


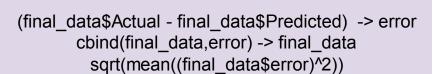
library(rpart)







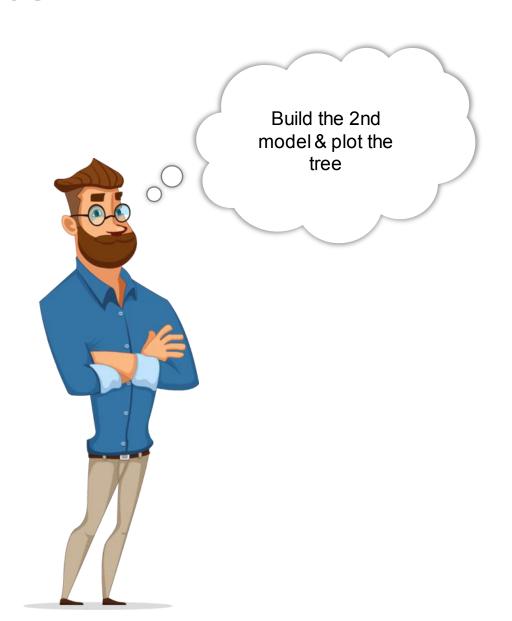






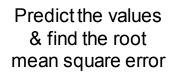






my_tree <- rpart(medv~rm+lstat+crim+nox, train)
library(rpart.plot)
rpart.plot(my_tree)







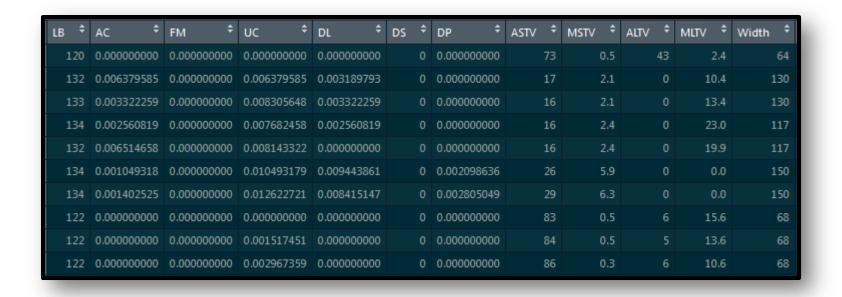


Random Forest Demo on "CTG" Dataset

Problem Statement

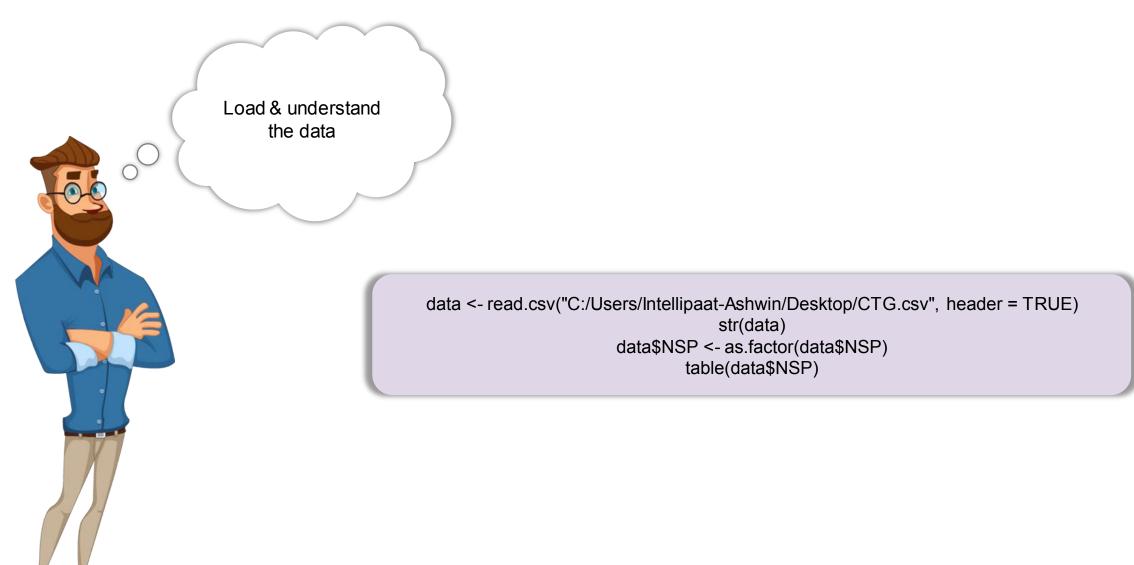


Building a Random Forest model on top of the "CTG" dataset

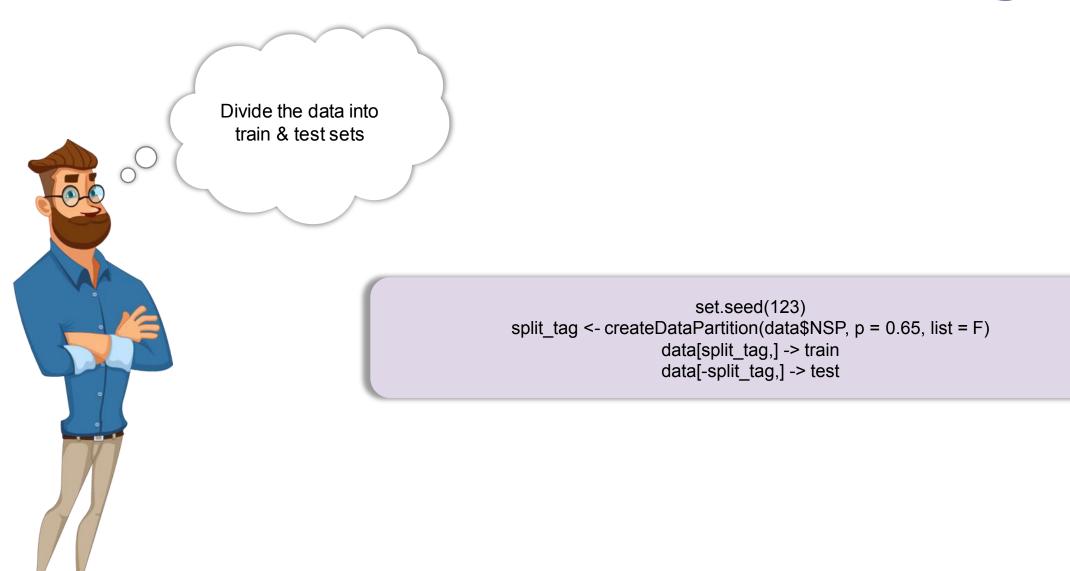














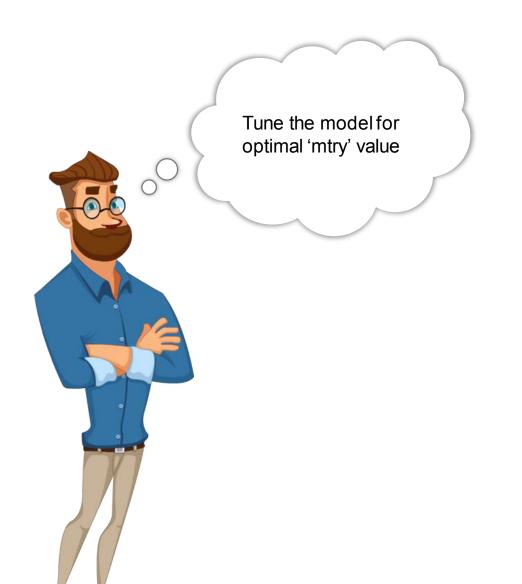


library(randomForest)
set.seed(222)
rf<-randomForest(NSP~.,data=train)
rf

predict(rf,test) -> p1
table(test\$NSP,p1)

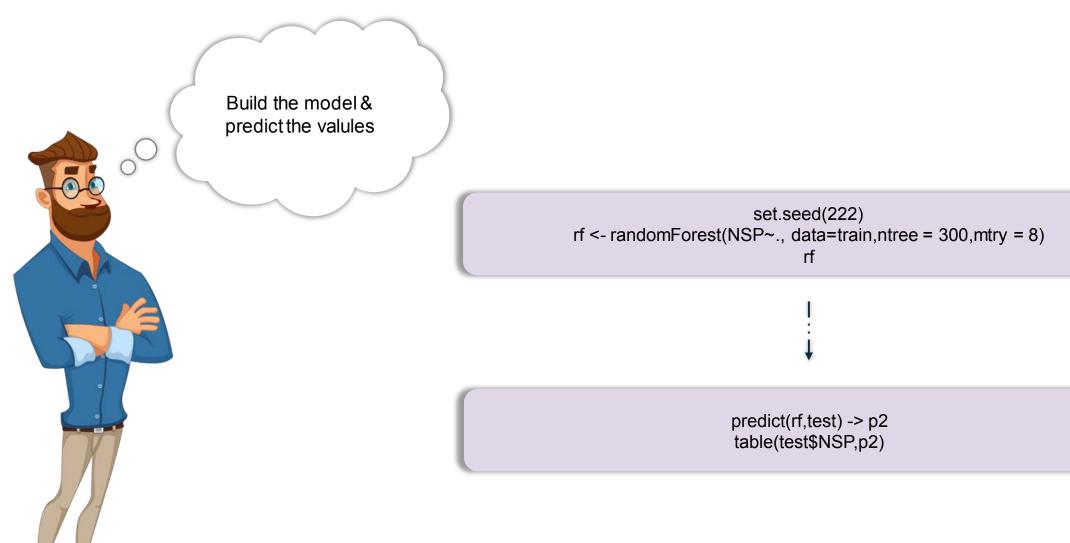






set.seed(100)
tuneRF(train[,-22], train[,22],
stepFactor = 0.5,
plot = TRUE,
ntreeTry = 300,
trace = TRUE,
improve = 0.05)













Q 1. Which of the following is/are true about bagging trees?

- 1. In bagging trees, individual trees are independent of each other
- 2. Bagging is the method for improving the performance by aggregating the results of weak learners

A) 1

B) 2

C) 1 and 2

D) None of these



Q 2. In Random Forest, you can generate hundreds of trees (say, T1, T2, ... Tn) and then aggregate the results of these tree. Which of the following are true about an individual (Tk) tree in Random Forest?

- 1. Individual tree is built on a subset of the features
- 2. Individual tree is built on all the features
- 3. Individual tree is built on a subset of observations
- 4. Individual tree is built on full set of observations

- A) 1 and 3
- B) 1 and 4
- C) 2 and 3
- D) 2 and 4



Q 3. The data scientists at "BigMart Inc" have collected 2013 sales data for 1559 products across 10 stores in different cities. Also, certain attributes of each product based on these attributes and store have been defined. The aim is to build a predictive model and find out the sales of each product at a particular store during a defined period.

Which learning problem does this belong to?

- A. Supervised learning
- B. Unsupervised learning
- C. None



Thank You













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