

FEDERAL INSTITUTE OF SCIENCE AND TECHNOLOGY(FISAT) DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

MINI PROJECT (CSD 334) SEMESTER VI (ACADEMIC YEAR 2024-2025) MINI PROJECT PROPOSAL

BATCH NO: TEAM-3				
DOMAIN : WEB DEVELOPMEN	NT			
PROJECT TITLE : RIFF_AI				
TEAM MEMBERS				
NAME	ROLL NO	REGISTER NO.		
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Sheron Roy	39	FIT22CS171		
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PACKAGES/LIBRARIES/EXTERNAL APIs EXPECTED TO BE USED (IF ANY): SPECIAL HARDWARE INTERFACES EXPECTED TO BE USED (IF ANY):				
based on their mood, active 2.Mood-Based Recommendational state, such as heart and a state and a st	eaming – Users receive Al- vity, and listening history. Indations – Suggests music Pappy, relaxed, or focused. Automatically creates play ecial occasions. Exation – Uses Al to curate of	based on /lists suited for calming music th platforms like		

PROBLEM STATEMENT

Modern music listeners often struggle to find music that accurately matches their mood.

- Current platforms rely on generic playlists and algorithms that overlook subtle emotional nuances, making it difficult to navigate the overwhelming number of choices.
- Alternatives like Playlistable and Spotify's Al Playlist offer playlist generation features but still face similar issues, including limited personalization and a bias towards popular artists.

ABSTRACT

Riff.AI is an AI-powered music recommendation system designed to curate personalized playlists by analyzing user preferences, listening history, and contextual factors such as mood, time of day, and weather. By leveraging advanced machine learning techniques, Riff.AI enhances the music streaming experience by providing intelligent, adaptive, and engaging recommendations. The system integrates seamlessly with popular music streaming services, ensuring effortless access to curated playlists that evolve with user behavior.

Through AI-driven insights, Riff.AI aims to redefine personalized music

Through AI-driven insights, Riff.AI aims to redefine personalized music discovery, making listening experiences more intuitive and enjoyable.

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