

A JAVAProject Report on Digital Quiz Management System [QUIZ MANAGER Project]

Submitted by Namrata Supe

Contents

1.Subject Description	3
[1.1]Introduction	3
[1.1.1]Overview:	3
[1.1.3]Motivation:	3
[1.1.4] Objective	3
[1.1.5] Development Environment	4
2.Subject analysis	5
[2.1] Major Features	5
[2.2] Application Feasibility	5
[2.3] Data Description	5
[2.4] Expected Results	ϵ
[2.5] Scope and limitations	6
3.Conception	8
[3.1] Chosen Algorithm	8
[3.2] Data Structures	8
[3.3] Global Application Flow	g
[3.4] Class Diagram for Application	10
4.Console operation Description	11
5.Configuration	12
<u>6.Screenshots</u>	13
Bibliography	17

1.SUBJECT DESCRIPTION

[1.1]Introduction

[1.1.1]**Overview**:

This report contains all the detail from start to end of Quiz Manager project development.

[1.1.2] Background:

The usual problem with digital quiz application while preparing and running evaluation are to constitute an appropriate evaluation corresponding of the required level, be able to reuse former questions, organize sample evaluations and be able to correct MCQ questions automatically.

This Project is an attempt to address the above issues with an intention to learn basic concepts of JAVA. User should be able to take the quiz based on topic and level selected. Once user has provided all the answers, application will display global result.

[1.1.3] Motivation:

This report and its subject, has been greatly influenced by our will to learn the concepts of a new programming tool JAVA.

What we encountered is that

- Java is Easy to write
- Readable and Reusable
- Most of the concepts are drew from C++ thus making Java learning simpler.

[1.1.4] Objective

The main goal of this project is to develop an console application using Java to manage digital quiz preparation and execution.

The following are the objectives that the application needs to satisfy:

- 1. Operates **CRUD** on Open Questions and MCQ Questions
- 2. Searches questions based on topics
- 3. Assembles automatically a quiz based on topic
- 4. Exports quiz under a plain text format
- 5. **Runs** the evaluation
- 6. **Provides** automatic mark in the end of this execution

[1.1.5] Development Environment

MacOS Mojave version 10.14.3 Core Java, SQL PLATFORM USED :

LANGUAGE USED:

Eclipse IDE DATABASE H2

h2-1.4.197.jar and itextpdf-5.5.13.jar EXTERNAL JARS

JAVA SE 11.0.1 JRE LIBRARY

JAVA 10 JAVA COMPILER

2.SUBJECT ANALYSIS

[2.1] Major Features

- Platform Independent
- Easy to use
- Robust
- Clean separation of various components

[2.2] Application Feasibility

- This application is a prototype for a Digital Quiz management system.
- The costs are much reduced as we do not depend on graphical interface, instead look for a high system performance
- Most of the components used such as the development platform and databases are open source.

[2.3] Data Description

The data description and data access objects are clearly specified below.

1. The Schema for Questions is <ID, TEXT, TYPE, LEVEL>

ID : INT, Auto generated, Unique

TEXT : STRING

TYPE : STRING (M – MCQ or O – Open Questions)

LEVEL : INT (1 – Easy, 2 – Average, 3 – Difficult)

2. The Schema for Answers is <ID, TEXT, IS CORRECT>

ID : INT, Auto generated, Unique

TEXT : STRING
IS_CORRECT : Boolean

3. The Schema for **Topics** is **<ID**, **TEXT** >

ID : INT, Auto generated, Unique

TEXT : STRING

4. The Schema for Questions_Topic is <QUES_ID, TOPIC_ID>

QUES_ID : INT, Foreign Key to ID in Questions

TOPIC_ID : INT, Foreign Key to ID in Topics

5. The Schema for Question Answers is <QUES ID, ANS ID>

QUES ID : INT, Foreign Key to ID in Questions

ANS ID : INT, Foreign Key to ID in Answers

DAOs

1. **QuestionsService** : This DAO class performs CRUD on Questions

2. <u>AnswersService</u>: This DAO class performs CRUD on Answers

3. <u>TopicsService</u>: This DAO class performs CRUD on Topics

4. **QuestionAnswersMappingService**: This DAO class performs Insert and delete on

Question Answers

5. **QuestionTopicsMappingService** This DAO class performs Insert and delete on

Questions Topic

[2.4] Expected Results

- To be able to assemble the quiz based on selected topic and level
- To be able to run the quiz and get the answers from the user. All the answers should be recorded and at the end of the quiz the global result should be displayed to the user
- To be able to save the quiz in PDF format

[2.5] Scope and limitations

Scope:

- Centralization of user administration
- Used in institutions to evaluate students
- Reduce evaluation time for exams and paper
- Reusable

Limitations:

- Lack of user GUI/web interface
- Lack of history for a student
- Lack of authentication system

Evolution:

We are working to enhance the Quiz manager as a complete web-based software, users and login and keep details, export details, import to new system.

3.CONCEPTION

[3.1] Chosen Algorithm

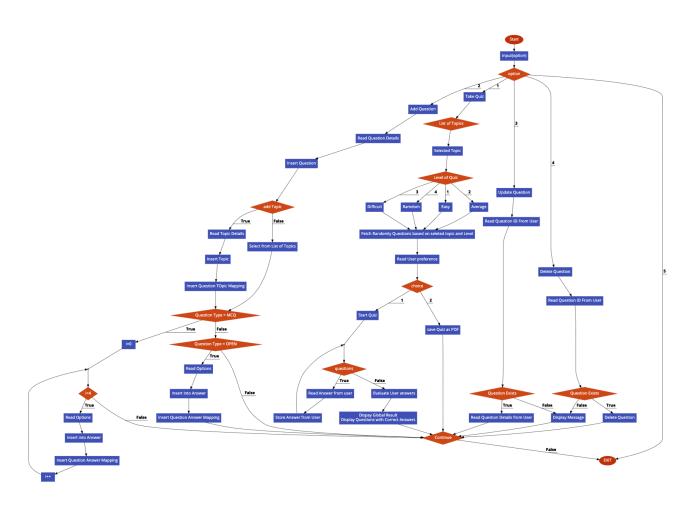
The algorithm that we have used is the exact match algorithm where searching is based on ID

[3.2] Data Structures

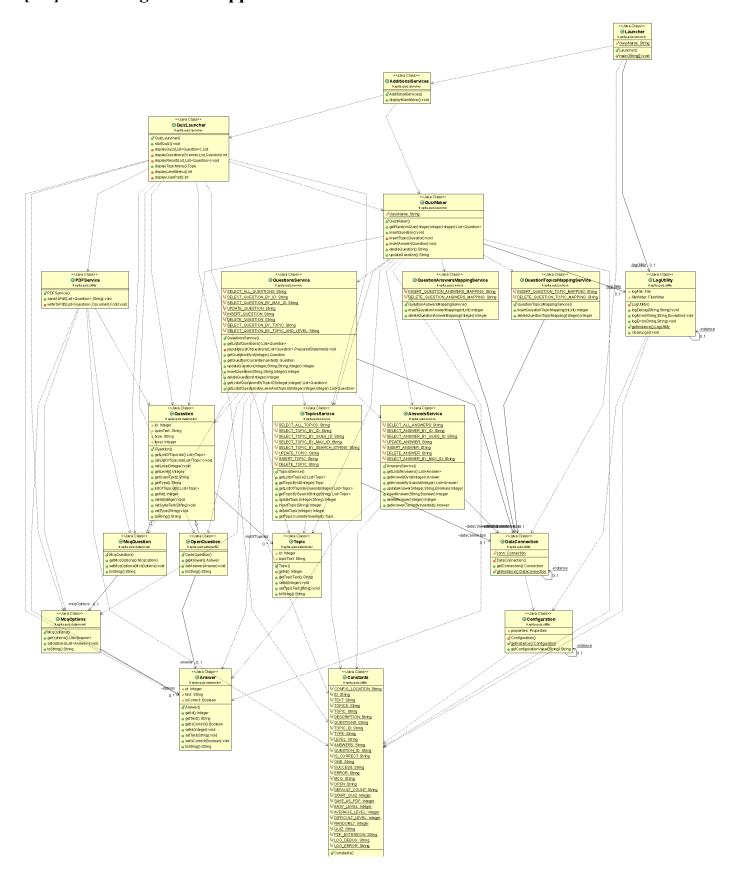
The data structures provided by the Java utility package are very powerful and perform a wide range of functions. However the data structure used in this project is **LIST**, which is a collection of elements.

String and Boolean are also a widely used data structure in this project.

[3.3] Global Application Flow



[3.4] Class Diagram for Application



4.CONSOLE OPERATIONS DESCRIPTIONS

Console Operations Implemented in this Systems are

- 1. Assemble quiz based on Selected Topic and level
- 2. Run Quiz and get answers from user
- 3. Evaluate users and provide global results with correct answers
- 4. Save the quiz as PDF file
- 5. Insert new question
- 6. Update question on ID
- 7. Delete a question based on ID

Each Operations are explained below:

• Assemble quiz based on Selected Topic and level

A set of question is aseembled by an **getRandomQuiz** method, that takes input as topic id, count and level, and calls a **getListofQuestionsByLevelAndTopicId** method which connects to the database and fetches the list of questions.

• Insert Question

This Allows to add a new question with Answers and Topics to the database.

• Update Question

This Allows to update question based on Question ID

• Delete Question

This Allows to Delete question based on Question ID

5.CONFIGURATION

Username : root (Case sensitive) Password : root(Case Sensitive)

• Database : H2

• Drivers : org.h2.Driver

• Run configuration arguments : -Dconfig.location="app.properties"

• Add h2 and itext jars

6.SCREENSHOTS

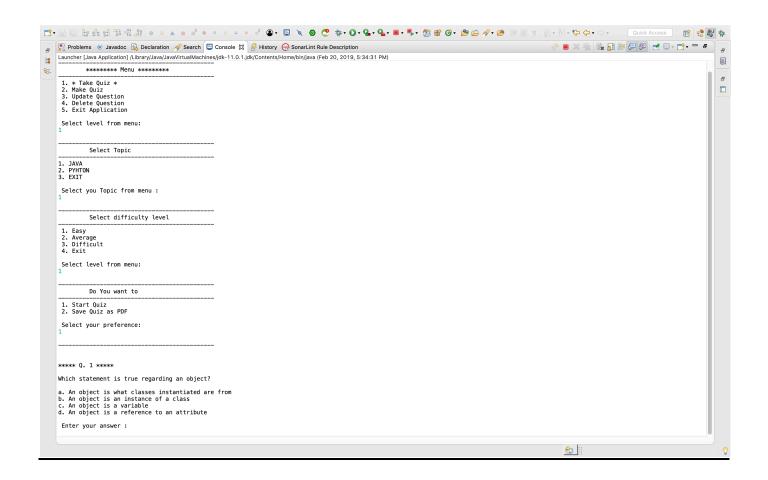


Fig 6.1: Display Menu and read user choice to start Quiz

```
₽ Problems @ Javadoc Q Declaration 🖋 Search 📮 Console 🎗 🔋 History 💮 SonarLint Rule Description
                                                                                                                                                     Launcher [Java Application] /Library/Java/JavaVirtualMachines/jdk-11.0.1.jdk/Contents/Home/bin/java (Feb 20, 2019, 5:34:31 PM)
                                                                                                                                                                                                                  100
****** Q. 1 *****
    Which statement is true regarding an object?
                                                                                                                                                                                                                  a. An object is what classes instantiated are from
b. An object is an instance of a class
c. An object is a variable
d. An object is a reference to an attribute
     Enter your answer :
    ***** 0. 2 *****
    What is OutPut ?
// filename Main.java
class Test {
    protected int x, y;
}
    class Main {
  public static void main(String args[]) {
    Test t = new Test();
    System.out.println(t.x);
}
     Enter your answer :
    ***** Q. 3 *****
    In object-oriented programming, new classes can be defined by extending existing classes. This is an example of:
    a. Encapsulationb. Interfacec. Compositiond. Inheritance
    A process that involves recognizing and focusing on the important characteristics of a situation or object is known as:
    a. Encapsulationb. Polymorphismc. Abstractiond. Object persistence
     Enter your answer :
                                                                                                                                                                  <u>&</u>
```

Fig 6.2: Display questions and read answers from user

```
🕝 💽 Problems @ Javadoc 🗓 Declaration 🔗 Search 📮 Console 🛭 🔒 History 🕞 SonarLint Rule Description
                                                                                                                                      Launcher [Java Application] /Library/Java/Java/virtualMachines/jdk-11.0.1.jdk/Contents/Home/bin/java (Feb 20, 2019, 5:34:31 PM)
Result : 50.0%
Correct answer: 2/4
                                                                                                                                                                                                           ************
             Solution to the quiz :
    **** Q. 1 ****
    Which statement is true regarding an object?
    a. An object is what classes instantiated are from
b. An object is an instance of a class
c. An object is a variable
d. An object is a variety
    ***** Q. 2 ****
   What is OutPut ?
// filename Main.java
class Test {
   protected int x, y;
}
   class Main {
  public static void main(String args[]) {
    Test t = new Test();
    System.out.println(t.x);
  }
}
    Your Answer : 0
--> Answer : 0
    ***** Q. 3 *****
    In object-oriented programming, new classes can be defined by extending existing classes. This is an example of:
    a. Encapsulationb. Interfacec. Compositiond. Inheritance
    Your Answer : c. Composition --> Answer : d. Inheritance
                                                                                                                                                            <u>&</u>
```

Fig 6.3: Display Result and Correct Answers per question

BIBLIOGRAPHY

- http://thomas-broussard.fr/
- http://www.tutorialspoint.com/