

# Lewis Wilden

Game Designer

☎ 07581434637

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🌐 <https://github.com/S177026>

## ABOUT ME:

I'm very passionate and enthusiastic towards to world of game design, I enjoy playing, creating and testing a wide variety of games and mechanics.

## INTERESTS:

- ❖ Music
- ❖ Gaming
- ❖ Sports
- ❖ Programming
- ❖ Movies

## EDUCATION:

### Westbourne Academy - 2008 - 2012

8 GCSE A-C grades including Maths, English and IT

### Suffolk One Sixth Form College – 2012 – 2014

Level 3 BTEC Diploma Information Communication Technology – Distinction\* received  
Business Studies A-Level – B grade received  
Film Studies A-Level – B grade received

### UCS, Ipswich – 2015 – 2018

Honours degree in computer game design  
Modules completed

- ❖ Computer Games Programming
- ❖ Digital Scripting
- ❖ 3D Modelling
- ❖ Level Design
- ❖ Design Methods
- ❖ Group Game Project/Managing Game Project
- ❖ Non-Digital Game Design
- ❖ Studio Practise
- ❖ Critical Game Studies

References available upon request

## PREVIOUS EMPLOYMENT:

### Cricketers Pub, Ipswich, 2014-2015

- ❖ Excellent customer service required
- ❖ Very fast passed environment
- ❖ Teamwork and communication was vital
- ❖ Required good time management when serving

## SKILLS:

### PROFESSIONAL SKILLS

UNITY ENGINE	<div><div></div></div>
UNREAL ENGINE	<div><div></div></div>
C#	<div><div></div></div>
UNREAL BLUEPRINT	<div><div></div></div>
PHOTOSHOP	<div><div></div></div>
3DS MAX	<div><div></div></div>
GITHUB	<div><div></div></div>
AGILE/JIRA	<div><div></div></div>

### PERSONAL SKILL

TEAMWORK	<div><div></div></div>
COMMUNICATION	<div><div></div></div>
MANAGEMENT	<div><div></div></div>
CREATIVITY	<div><div></div></div>