# **Lewis Wilden**

Game Designer

* https://github.com/S177026
* 07581434637
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**PREVIOUS EMPLOYMENT:**

**Cricketers Pub, Ipswich, 2014-2015**

* Excellent customer service required
* Very fast passed environment
* Teamwork and communication was vital
* Required good time management when serving

**ABOUT ME:**

I’m very passionate and enthusiastic towards to world of game design, I enjoy playing, creating and testing a wide variety of games and mechanics.

**INTERESTS:**

* Music
* Gaming
* Sports
* Programming
* Movies

**EDUCATION:**

**Westbourne Academy - 2008 - 2012**

8 GCSE A-C grades including Maths, English and IT

**Suffolk One Sixth Form College –**

**2012 – 2014**

Level 3 BTEC Diploma Information Communication Technology – Distinction\* received

Business Studies A-Level – B grade received

Film Studies A-Level – B grade received

**UCS, Ipswich – 2015 – 2018**

Honours degree in computer game design

Modules completed

* Computer Games Programming
* Digital Scripting
* 3D Modelling
* Level Design
* Design Methods
* Group Game Project/Managing Game Project
* Non-Digital Game Design
* Studio Practise
* Critical Game Studies

References available upon request

**SKILLS:**

